### Statements and expressions in Fortran

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### **Basics**



# 1. Program structure

### Structure of your program file:

```
Program foo
< declarations >
< statements >
End Program foo
```



# 2. Things to note

- No includes before the program.
- Program has a name (emacs tip: type end<TAB>)
- There is an End, rather than curly braces.
- Declarations first, not interspersed.



### 3. Statements

One line, one statement

$$x = 1$$
  
 $y = 2$   
(historical reasons)

semicolon to separate multiple statements per line

$$x = 1; y = 2$$

• Continuation of a line



### 4. Comments

• Ignore to end of line

```
x = 1! set x to one
```

comment after continuation

```
x = f(a) & ! term1 + g(b) ! term2
```

No multi-line comments.

## Compilation

```
Filename has extension .F90 or .f90. (this is modern 'free format'; the old 'fixed format' uses extensions .F or .f)
```

Compiler: ifort (Intel) or gfortran (Gnu compiler collection)



### 5. Variable declarations

- Variable declarations at the top of the program unit, before any executable statements.
- declaration

```
type, attributes :: name1, name2, ....
```

#### where

- type is most commonly integer, real(4), real(8), logical
- attributes can be dimension, allocatable, intent, parameter et cetera.
- Keywords and variables are case-insensitive



## 6. Data types

- Numeric: Integer, Real, Complex
- precision control:

```
Integer :: i
Integer(4) :: i4
Integer(8) :: i8
```

This usually corresponds to number of bytes; see textbook for full story.

- Logical: Logical.
- Character: Character. Strings are realized as arrays of characters.
- Derived types (like C++ structures or classes): Type



### 7. Complex

Complex constants are written as a pair of reals in parentheses. There are some basic operations.

```
Code:

1 Complex :: &
2    fourtyfivedegrees = (1.,1.), &
3     number,rotated
4 Real :: x,y
5 print *,"45
    degrees:",fourtyfivedegrees
6 x = 3. ; y = 1.; number = cmplx(x,y)
7 rotated = number * fourtyfivedegrees
8 print '("Rotated number has
    Re=",f5.2," Im=",f5.2)',&
9    real(rotated),aimag(rotated)
```

```
Output:

45 degrees:

(1.00000000,1.00000000)

Rotated number has Re=

2.00 Im= 4.00
```



# 8. Strings

```
character*20 :: prompt
prompt = "up to 20 characters"
```



# 9. Implicit typing

Fortran strictly does not need variable declarations (like python): variables have a type that is determined by name.

#### This is legal:

```
Program danger
  i = 3
  x = 2.5
  j = i * x
  print *,y
end Program danger
```

#### But:

This is **very dangerous**. Use **implicit none** in every program unit.

```
Program myprogram
implicit none
integer :: i
real :: x
! more stuff
End Program myprogram
```



## 10. Boolean expressions

```
    Long form:

            and. .not. .or.
            .lt. .le. .eq. .ne. .ge. .gt.
            .true. .false.

    Short form:

            <== /= >>=
```



### 11. Parameter

Variable has a name, and a value that can change What if the value should never change? Use the parameter attribute

```
real, parameter :: pi = 3.141592
```

This can not be changed like an ordinary variable. Like *const* in C++.



### **Statements**



### 12. Fortran statements

Some of it is much like C++:

Assignments:

```
x = y

x = 2*y / (a+b)

z1 = 5; z2 = 6
```

(Note the lack of semicolons at the end of statements.)

- I/O
- conditionals and loops

#### Different:

- function definition and calls
- array syntax
- object oriented programming
- modules



# 13. **Simple I/O**

• Input:

```
READ *, n
```

Output:

```
PRINT *,n
```

There is also Write.

The 'star' indicates that default formatting is used. Other syntax for read/write with files and formats.



## 14. Arithmetic expressions

- Pretty much as in C++
- Exception: r\*\*a for power ra.
- Modulus (the % operator in C++) is a function: MOD(7,3).



### Exercise 1

#### Write a program that :

- displays the message Type a number,
- accepts an integer number from you (use Read),
- makes another variable that is three times that integer plus one,
- and then prints out the second variable.



# Optional exercise 2

Write two programs, one that reads a temperature in Centigrade and converts to Fahrenheit, and one that does the opposite conversion.

$$C = (F - 32) \cdot 5/9, \qquad F = 9/5 C + 32$$

Check your program for the freezing and boiling point of water. (Do you know the temperature where Celsius and Fahrenheit are the same?)

Can you use Unix pipes to make one accept the output of the other?



### **Advanced topics**



# 15. Variable kind and range

If you want to know what the kind and range of a type is, use kind and huge:

```
Code:
1 Integer :: idef
2 Real :: rdef
3 Real(8) :: rdouble
5 print 10, "integer is
       kind", kind(idef)
6 print 10,"integer max is",huge(idef)
7 print 10, "real is kind", kind(rdef)
8 print 15, "real max is", huge(rdef)
9 print 10, "real8 is
       kind", kind(rdouble)
10 print 15, "real8 max
       is", huge (rdouble)
```

```
Output:
 integer is kind
  integer max is
    2147483647
    real is kind
    real max is
    0.3403E+39
   real8 is kind
    real8 max is
    0.1798+309
```

