#### Libraries

Victor Eijkhout, Susan Lindsey

Fall 2023 last formatted: February 6, 2024



# 1. Library issues

- Installation
- Use
  - interactively (rare)
  - in script or Makefile
  - through CMake



### 2. Installation the easy way

```
Does your system have a package installer?

brew install mylib

apt install mylib

yum ...

apt-get ...

port ....

fink ....
```



### 3. Installation from source

1. Download with wget or curl:

```
wget thislib-1.0.0.tgz
tar fxz thislib-1.0.0.tgz
1s this 1ib-1.0.0
```

2. CMake installation:

```
mkdir build && cd build
cmake -D
    CMAKE_INSTALL_PREFIX=/home/mylibraries/thislib-1.0.0 \
make && make install
```



## 4. Setup

Modules at TACC:

```
module load thislib
echo $TACC_THISLIB_DIR / LIB / INC
```

 Good idea to define these variables on your own machine set in .bashrc:

```
export TACC_THISLIB_DIR=/home/mylibraries/thislib-1.0.0
```



# 5. CMake discoverability

• Make thislib.pc findable:

```
# line wrapping just for this slide
export PKG_CONFIG_PATH=${TACC_THISLIB_DIR}/lib/pkgconfig:\
${PKG_CONFIG_PATH}
```

• Then the package is discoverable interactively:

```
$ pkg-config --cflags cxxopts
-I/home/mylibs/cxxopts-3.1.1/include
```

On commandline:

```
icpx -o myprog myprog.cpp $( pkg-config --cflags cxxopts )
```

#### In CMake:



### cxxopts



#### 6. Cmake based installation

- Download from: https://github.com/jarro2783/cxxopts
- CMake installation as usual
- Found through pkg-config;
- add mylibs/cxxopts/lib/pkgconfig to PKG\_CONFIG\_PATH



## 7. CMake discovery

Header-only, so only set include directory:



### catch2



#### 8. Installation

- Download from https://github.com/catchorg/Catch2
- Regular CMake installation
- .pc file is in share/pkgconfig



## 9. Compilation

```
icpc -o tdd tdd.cxx \
  -I${TACC_CATCH2_INC} -L${TACC_CATCH2_LIB} \
  -1Catch2Main -1Catch2
```

• Files:

```
icpc -o tdd tdd.cxx
```

- Path to include and library files:
  - -I\${TACC\_CATCH2\_INC} -L\${TACC\_CATCH2\_LIB}
- Libraries:
  - -1Catch2Main -1Catch2

Make a script file!



### 10. CMake setup for Catch2

Include and library files:



#### **fmtlib**



# 11. fmtlib: usage

```
#include <fmt/format.h>
using fmt::format;
```



## 12. fmtlib: installing

- Download: https://github.com/fmtlib/fmt
- Cmake installation
- add lib/pkgconfig to PKG\_CONFIG\_PATH



## 13. fmtlib: compilation

#### Compilation on the commandline:

```
g++ -o myprog myprog.cpp \
    $( pkg-config --cflags fmt ) \
    $( pkg-config --libs fmt )
```



### 14. fmtlib: compilation'

Using CMake:

```
find_package( PkgConfig REQUIRED )
pkg check modules( FMTLIB REQUIRED fmt )
target include directories(
     ${PROGRAM NAME} PUBLIC ${FMTLIB INCLUDE DIRS})
target link directories(
     ${PROGRAM_NAME} PUBLIC ${FMTLIB_LIBRARY_DIRS})
target_link_libraries(
     ${PROGRAM_NAME} PUBLIC ${FMTLIB_LIBRARIES})
set_target_properties(
     ${PROGRAM NAME} PROPERTIES
     BUILD_RPATH "${FMTLIB_LIBRARY_DIRS}"
     INSTALL RPATH "${FMTLIB LIBRARY DIRS}"
```



# 15. fmtlib: use through pkg-config

When you install fmtlib, note the location of the .pc file, then

export

PKG\_CONFIG\_PATH=/the/location/from/fmtlib:\${PKG\_CONFIG\_PATH}

in your .bashrc (Mac users: .zshrc)

