Input/output

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Formatted output



1. Formatted output

From iostream: cout uses default formatting.

Possible manipulation in iomanip header: pad a number, use limited precision, format as hex, etc.



2. Default unformatted output

```
Code:

1 for (int i=1; i<200000000; i*=10)
2 cout << "Number: " << i << '\n';
3 cout << '\n';
```

```
Output:

Number: 1

Number: 10

Number: 100

Number: 1000

Number: 10000

Number: 100000

Number: 1000000

Number: 10000000

Number: 10000000

Number: 100000000
```



3. Reserve space

You can specify the number of positions, and the output is right aligned in that space by default:

```
Code:
1 #include <iomanip>
2 using std::setw;
3 /* ... */
4 cout << "Width is 6:" << '\n':</pre>
5 for (int i=1; i<200000000; i*=10)</pre>
 cout << "Number: "
           << setw(6) << i << '\n':
   cout << '\n';
    // `setw' applies only once:
  cout << "Width is 6:" << '\n':
11
  cout << ">"
12
         << setw(6) << 1 << 2 << 3 <<
13
       '\n':
    cout << '\n';
14
```

```
Output:
Width is 6:
Number:
Number: 10
Number: 100
Number: 1000
Number: 10000
Number: 100000
Number: 1000000
Number: 10000000
Number: 100000000
Width is 6:
     123
```



4. Padding character

Normally, padding is done with spaces, but you can specify other characters:

```
Code:
                                              Output:
                                              Number: ....1
1 #include <iomanip>
2 using std::setfill;
                                              Number: ....10
3 using std::setw;
                                              Number: ...100
4 /* ... */
                                              Number: ..1000
5 for (int i=1; i<200000000; i*=10)</pre>
                                              Number: .10000
6 cout << "Number: "</pre>
                                              Number: 100000
           << setfill('.')
                                              Number: 1000000
           << setw(6) << i
                                              Number: 10000000
           << '\n':
                                              Number: 100000000
```

Note: single quotes denote characters, double quotes denote strings.



5. Left alignment

Instead of right alignment you can do left:

```
Output:

Number: 1.....
Number: 10....
Number: 1000..
Number: 10000.
Number: 100000
Number: 100000
Number: 1000000
Number: 10000000
Number: 100000000
```



6. Number base

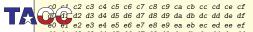
Finally, you can print in different number bases than 10:

```
Code:

1 #include <iomanip>
2 using std::setbase;
3 using std::setfill;
4 /* ... */
5 cout << setbase(16)
6 << setfill('');
7 for (int i=0; i<16; i++) {
8 for (int j=0; j<16; j++)
9 cout << i*16+j << " ";
10 cout << '\n';
11 }
```

```
Output:

0 1 2 3 4 5 6 7 8 9 a b c d e f
10 11 12 13 14 15 16 17 18 19 1a 1b 1c 1d 1e 1f
20 21 22 23 24 25 26 27 28 29 2a 2b 2c 2d 2e 2f
30 31 32 33 34 35 36 37 38 39 3a 3b 3c 3d 3e 3f
40 41 42 43 44 45 46 47 48 49 4a 4b 4c 4d 4e 4f
50 51 52 53 54 55 56 57 58 59 5a 5b 5c 5d 5e 5f
60 61 62 63 64 65 66 67 68 69 6a 6b 6c 6d 6e 6f
70 71 72 73 74 75 76 77 78 79 7a 7b 7c 7d 7e 7f
80 81 82 83 84 85 86 87 88 89 8a 8b 8c 8d 8e 8f
90 91 92 93 94 95 96 97 98 99 9a 9b 9c 9d 9e 9f
a0 a1 a2 a3 a4 a5 a6 a7 a8 a9 aa ab ac ad ae af
b0 b1 b2 b3 b4 b5 66 b7 b8 b9 ba bb bc bd be bf
```



Exercise 1

Make the first line in the above output align better with the other lines:

```
00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f 10 11 12 13 14 15 16 17 18 19 1a 1b 1c 1d 1e 1f 20 21 22 23 24 25 26 27 28 29 2a 2b 2c 2d 2e 2f etc
```



Exercise 2

Use integer output to print real numbers aligned on the decimal:

Use four spaces for both the integer and fractional part; test only with numbers that fit this format.



7. Hexadecimal

Hex output is useful for addresses (chapter ??):

```
Output:

address of i, decimal:
 140732703427524

address of i, hex :
 0x7ffee2cbcbc4
```

Back to decimal:

```
cout << hex << i << dec << j;</pre>
```



Floating point formatting



8. Floating point precision

Use setprecision to set the number of digits before and after decimal point:

```
Code:
1 #include <iomanip>
2 using std::left;
3 using std::setfill;
4 using std::setw;
5 using std::setprecision;
6 /* ... */
7 \quad x = 1.234567;
8 for (int i=0; i<10; i++) {</pre>
      cout << setprecision(4) << x <<</pre>
      '\n':
     x *= 10:
10
11
```

```
Output:

1.235
12.35
123.5
1235
1.235e+04
1.235e+05
1.235e+06
1.235e+07
1.235e+08
1.235e+08
```

This mode is a mix of fixed and floating point. See the **scientific** option below for consistent use of floating point format.



9. Fixed point precision

Fixed precision applies to fractional part:

```
Output:

1.2346
12.3457
123.4567
1234.5670
12345.6700
123456.7000
1234567.0000
12345670.0000
123456700.0000
123456700.0000
```

(Notice the rounding)



10. Aligned fixed point output

Combine width and precision:

```
0utput:

1.2346

12.3457

123.4567

1234.5670

12345.6700

123456.7000

1234567.0000

12345670.0000

123456700.0000

123456700.0000
```



11. Scientific notation

Combining width and precision:

```
Output:

1.2346e+00

1.2346e+01

1.2346e+02

1.2346e+03

1.2346e+04

1.2346e+05

1.2346e+06

1.2346e+07

1.2346e+08

1.2346e+08
```



File output



12. Text output to file

Use:

```
Code:
1 #include <fstream>
2 using std::ofstream;
3 /* ... */
 ofstream file out;
 file out.open
     ("fio_example.out");
 /* ... */
8 file out << number << '\n';</pre>
  file_out.close();
 Output:
 echo 24 | ./fio ; \
           cat fio example.out
 A number please:
 Written.
 24
```

Compare: cout is a stream that has already been opened to your

13. Binary output

Binary output: write your data byte-by-byte from memory to file. (Why is that better than a printable representation?)

```
Code:

1 ofstream file_out;
2 file_out.open
3 ("fio_binary.out",ios::binary);
4 /* ... */
5 file_out.write( (char*)(&number),4);
```



Cout on classes (for future reference)



14. Redefine less-less

If you want to output a class that you wrote yourself, you have to define how the << operator deals with your class.

```
class container {
  /* ... */
  int value() const {
  /* ... */
  /* ... */
ostream & operator << (ostream & os, const container & i) {
  os << "Container: " << i.value():
  return os;
}:
  /* ... */
  container eye(5);
  cout << eye << '\n';</pre>
```

