CS4815

Week07 Tutorial

- 1. Use a Bézier cubic spline to draw a curve between the points $p_0 = (0,0)$, $p_1 = (0,1)$, $p_2 = (2,1)$ and $p_3 = (2,0)$.
- 2. Run the two clipping algorithms given below to clip the line (280, 160) (30, 20) against the clipping window whose bottom-left corner is (70, 60) and whose top-right corner is (230, 150).
 - (a) Inefficient Line Clipper (see http://garryowen.csisdmz.ul.ie/~cs4815/resources/lect10.pdf)
 - (b) Liang-Barsky