

<<boundary>> MatrixForm
+ buttons: List<Buttons>
+ labels: List<Labels>
+ panels: List<Panels>

<<controller>> MatrixContorller
+ matrixForm: MatrixForm
+ matricies: List<Matrix>

<<entity>> Matrix
+ values: List<List<int>>

<<boundary>> LogarithmicForm
+ buttons: List<Buttons>
+ labels: List<Labels>
+ panels: List<Panels>

<<controller>> LogarithmicContoller
+ LogarithmicForm: LogarithmicForm

<<boundary>> ArithmeticForm
+ buttons: List<Buttons>
+ labels: List<Labels>
+ panels: List<Panels>

<<controller>> ArithmeticController
+ arithmeticForm: ArithmeticForm

<<boundary>> HistoryForm
+ buttons: List<Buttons>
+ labels: List<Labels>
+ panels: List<Panels>

<<controller>> HistoryController
+ historyForm: HistoryForm
+ equations: List<string>
+ results: List<float>

<<boundary>> TrignometricForm
+ buttons: List<Buttons>
+ labels: List<Labels>
+ panels: List<Panels>

<<controller>> TrignometricController
+ trignometricForm: TrignometricForm

<<boundary>> CalculusForm
+ buttons: List<Buttons>
+ labels: List<Labels>
+ panels: List<Panels>

<<controller>> CalculusController
+ calculusForm: CalculusForm

<<boundary>> ExponentialForm
+ buttons: List<Buttons>
+ labels: List<Labels>
+ panels: List<Panels>

<<controller>> ExponentialController
+ exponentialForm: ExponentialForm

<<boundary>> GraphForm
+ buttons: List<Buttons>
+ labels: List<Labels>
+ panels: List<Panels>

<<controller>> GraphController
+ graphForm: graphForm

