

# Python 102 Midterm

November 02, 2020

You have until November 03, 2020, 11:59 PM to submit your answer after that your submission will not be marked.

Note: You may reuse your assets from prior classes or you may use the assets provided. Submit your code on [stem1.ca](https://stem1.ca)

Create a simple game named where eating food gives the user points and if the user eats anything else the user dies(Game Over). Your game should have the following:

- Your window size should be 800x800
- Your window should have appropriate title
- Your game should have images and background music
- Your game should end when the user eats poison
- User earn points every time they eat food
- When the game ends you can print the score to the console/terminal
- The background color of your window should be `#32a8a6`

Bonus:

- Print how to play the game(Display Rules)
- Print how long the user was alive for(Playtime)
- Print different audio sounds for each event

Code Requirements:

- Your code should be properly commented
- Your code should have a header on the very top above everything(Name, Date, Description, Filename)
- Variables should have appropriate names
- Your filename should be in the following format
  - `firstname_lastname_py102_midterm.py`