

## 1.9 Applications of Linear Systems

In this section we will discuss some brief applications of linear systems. These are but a small sample of the wide variety of real-world problems to which our study of linear systems is applicable.

### Network Analysis

The concept of a *network* appears in a variety of applications. Loosely stated, a *network* is a set of *branches* through which something “flows.” For example, the branches might be electrical wires through which electricity flows, pipes through which water or oil flows, traffic lanes through which vehicular traffic flows, or economic linkages through which money flows, to name a few possibilities.

In most networks, the branches meet at points, called *nodes* or *junctions*, where the flow divides. For example, in an electrical network, nodes occur where three or more wires join, in a traffic network they occur at street intersections, and in a financial network they occur at banking centers where incoming money is distributed to individuals or other institutions.

In the study of networks, there is generally some numerical measure of the rate at which the medium flows through a branch. For example, the flow rate of electricity is often measured in amperes, the flow rate of water or oil in gallons per minute, the flow rate of traffic in vehicles per hour, and the flow rate of European currency in millions of Euros per day. We will restrict our attention to networks in which there is *flow conservation* at each node, by which we mean that *the rate of flow into any node is equal to the rate of flow out of that node*. This ensures that the flow medium does not build up at the nodes and block the free movement of the medium through the network.

A common problem in network analysis is to use known flow rates in certain branches to find the flow rates in all of the branches. Here is an example.

### ► EXAMPLE 1 Network Analysis Using Linear Systems

Figure 1.9.1 shows a network with four nodes in which the flow rate and direction of flow in certain branches are known. Find the flow rates and directions of flow in the remaining branches.

**Solution** As illustrated in Figure 1.9.2, we have assigned arbitrary directions to the unknown flow rates  $x_1$ ,  $x_2$ , and  $x_3$ . We need not be concerned if some of the directions are incorrect, since an incorrect direction will be signaled by a negative value for the flow rate when we solve for the unknowns.

It follows from the conservation of flow at node A that

$$x_1 + x_2 = 30$$

Similarly, at the other nodes we have

$$x_2 + x_3 = 35 \quad (\text{node } B)$$

$$x_3 + 15 = 60 \quad (\text{node } C)$$

$$x_1 + 15 = 55 \quad (\text{node } D)$$

These four conditions produce the linear system

$$x_1 + x_2 = 30$$

$$x_2 + x_3 = 35$$

$$x_3 = 45$$

$$x_1 = 40$$

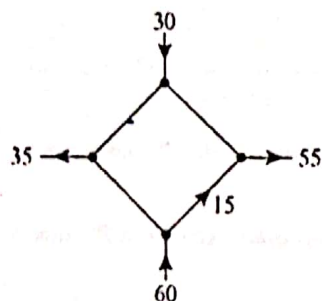


Figure 1.9.1

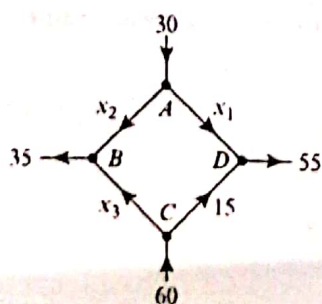


Figure 1.9.2

which we can now try to solve for the unknown flow rates. In this particular case the system is sufficiently simple that it can be solved by inspection (work from the bottom up). We leave it for you to confirm that the solution is

$$x_1 = 40, \quad x_2 = -10, \quad x_3 = 45$$

The fact that  $x_2$  is negative tells us that the direction assigned to that flow in Figure 1.9.2 is incorrect; that is, the flow in that branch is *into* node A.

### EXAMPLE 2 Design of Traffic Patterns

The network in Figure 1.9.3 shows a proposed plan for the traffic flow around a new park that will house the Liberty Bell in Philadelphia, Pennsylvania. The plan calls for a computerized traffic light at the north exit on Fifth Street, and the diagram indicates the average number of vehicles per hour that are expected to flow in and out of the streets that border the complex. All streets are one-way.

- How many vehicles per hour should the traffic light let through to ensure that the average number of vehicles per hour flowing into the complex is the same as the average number of vehicles flowing out?
- Assuming that the traffic light has been set to balance the total flow in and out of the complex, what can you say about the average number of vehicles per hour that will flow along the streets that border the complex?

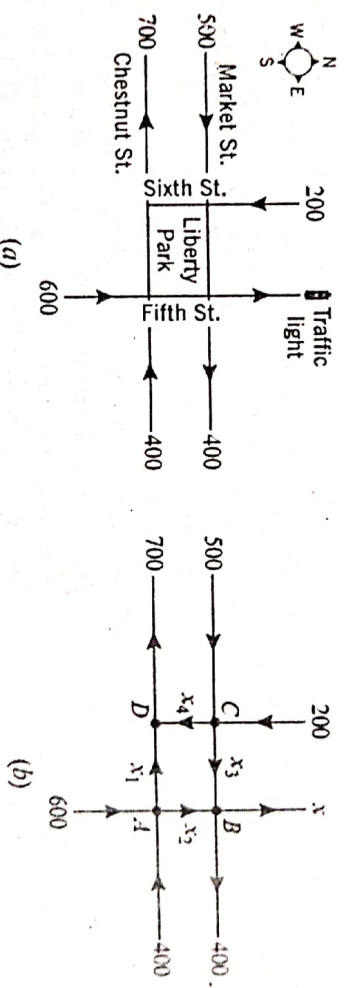


Figure 1.9.3

**Solution (a)** If, as indicated in Figure 1.9.3b, we let  $x$  denote the number of vehicles per hour that the traffic light must let through, then the total number of vehicles per hour that flow in and out of the complex will be

$$\text{Flowing in: } 500 + 400 + 600 + 200 = 1700$$

$$\text{Flowing out: } x + 700 + 400$$

Equating the flows in and out shows that the traffic light should let  $x = 600$  vehicles per hour pass through.

**Solution (b)** To avoid traffic congestion, the flow in must equal the flow out at each intersection. For this to happen, the following conditions must be satisfied:

Intersection	Flow In	Flow Out
A	$400 + 600$	$x_1 + x_2$
B	$x_2 + x_3$	$400 + x$
C	$500 + 200$	$x_3 + x_4$
D	$x_1 + x_4$	$700$



Thus, with  $x = 600$ , as computed in part (a), we obtain the following linear system:

$$\begin{array}{rcl} x_1 + x_2 & = & 1000 \\ x_2 + x_3 & = & 1000 \\ x_3 + x_4 & = & 700 \\ x_1 + x_4 & = & 700 \end{array}$$

We leave it for you to show that the system has infinitely many solutions and that these are given by the parametric equations

$$x_1 = 700 - t, \quad x_2 = 300 + t, \quad x_3 = 700 - t, \quad x_4 = t \quad (1)$$

However, the parameter  $t$  is not completely arbitrary here, since there are physical constraints to be considered. For example, the average flow rates must be nonnegative since we have assumed the streets to be one-way, and a negative flow rate would indicate a flow in the wrong direction. This being the case, we see from (1) that  $t$  can be any real number that satisfies  $0 \leq t \leq 700$ , which implies that the average flow rates along the streets will fall in the ranges

$$0 \leq x_1 \leq 700, \quad 300 \leq x_2 \leq 1000, \quad 0 \leq x_3 \leq 700, \quad 0 \leq x_4 \leq 700 \quad \blacktriangleleft$$

### Electrical Circuits

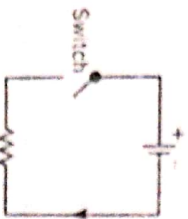


Figure 1.9.4

Next we will show how network analysis can be used to analyze electrical circuits consisting of batteries and resistors. A *battery* is a source of electric energy, and a *resistor*, such as a lightbulb, is an element that dissipates electric energy. Figure 1.9.4 shows a schematic diagram of a circuit with one battery (represented by the symbol  $\begin{array}{|c|} \hline \text{---} \\ \hline \text{---} \end{array}$ ), one resistor (represented by the symbol  $\text{---}\text{---}\text{---}$ ), and a switch. The battery has a *positive pole* (+) and a *negative pole* (−). When the switch is closed, electrical current is considered to flow from the positive pole of the battery, through the resistor, and back to the negative pole (indicated by the arrowhead in the figure).

Electrical current, which is a flow of electrons through wires, behaves much like the flow of water through pipes. A battery acts like a pump that creates “electrical pressure” to increase the flow rate of electrons, and a resistor acts like a restriction in a pipe that reduces the flow rate of electrons. The technical term for electrical pressure is *electrical potential*; it is commonly measured in *volts* (V). The degree to which a resistor reduces the electrical potential is called its *resistance* and is commonly measured in *ohms* ( $\Omega$ ). The rate of flow of electrons in a wire is called *current* and is commonly measured in *amperes* (also called *amps*) (A). The precise effect of a resistor is given by the following law:

**Ohm's Law** If a current of  $I$  amperes passes through a resistor with a resistance of  $R$  ohms, then there is a resulting drop of  $E$  volts in electrical potential that is the product of the current and resistance, that is,

$$E = IR$$

A typical electrical network will have multiple batteries and resistors joined by some configuration of wires. A point at which three or more wires in a network are joined is called a *node* (or *junction point*). A *branch* is a wire connecting two nodes, and a *closed loop* is a succession of connected branches that begin and end at the same node. For example, the electrical network in Figure 1.9.5 has two nodes and three closed loops—two inner loops and one outer loop. As current flows through an electrical network, it undergoes increases and decreases in electrical potential, called *voltage rises* and *voltage drops*, respectively. The behavior of the current at the nodes and around closed loops is governed by two fundamental laws:

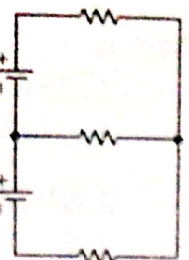


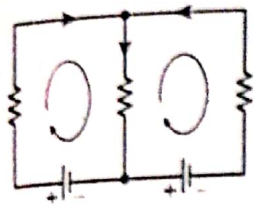
Figure 1.9.5

**Kirchhoff's Current Law** The sum of the currents flowing into any node is equal to the sum of the currents flowing out.

**Kirchhoff's Voltage Law** In one traversal of any closed loop, the sum of the voltage rises equals the sum of the voltage drops.



▲ Figure 1.9.6



▲ Figure 1.9.7

Kirchhoff's current law is a restatement of the principle of flow conservation at a node that was stated for general networks. Thus, for example, the currents at the top node in Figure 1.9.6 satisfy the equation  $I_1 = I_2 + I_3$ .

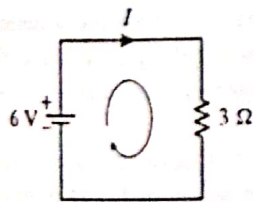
In circuits with multiple loops and batteries there is usually no way to tell in advance which way the currents are flowing, so the usual procedure in circuit analysis is to assign *arbitrary* directions to the current flows in the branches and let the mathematical computations determine whether the assignments are correct. In addition to assigning directions to the current flows, Kirchhoff's voltage law requires a direction of travel for each closed loop. The choice is arbitrary, but for consistency we will always take this direction to be *clockwise* (Figure 1.9.7). We also make the following conventions:

- A voltage drop occurs at a resistor if the direction assigned to the current through the resistor is the same as the direction assigned to the loop, and a voltage rise occurs at a resistor if the direction assigned to the current through the resistor is the opposite to that assigned to the loop.
- A voltage rise occurs at a battery if the direction assigned to the loop is from  $-$  to  $+$  through the battery, and a voltage drop occurs at a battery if the direction assigned to the loop is from  $+$  to  $-$  through the battery.

If you follow these conventions when calculating currents, then those currents whose directions were assigned correctly will have positive values and those whose directions were assigned incorrectly will have negative values.

### ► EXAMPLE 3 A Circuit with One Closed Loop

Determine the current  $I$  in the circuit shown in Figure 1.9.8.



▲ Figure 1.9.8

**Solution** Since the direction assigned to the current through the resistor is the same as the direction of the loop, there is a voltage drop at the resistor. By Ohm's law this voltage drop is  $E = IR = 3I$ . Also, since the direction assigned to the loop is from  $-$  to  $+$  through the battery, there is a voltage rise of 6 volts at the battery. Thus, it follows from Kirchhoff's voltage law that

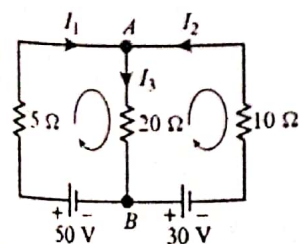
$$3I = 6$$

from which we conclude that the current is  $I = 2$  A. Since  $I$  is positive, the direction assigned to the current flow is correct.

### ► EXAMPLE 4 A Circuit with Three Closed Loops

Determine the currents  $I_1$ ,  $I_2$ , and  $I_3$  in the circuit shown in Figure 1.9.9.

**Solution** Using the assigned directions for the currents, Kirchhoff's current law provides one equation for each node:



▲ Figure 1.9.9

Node	Current In	=	Current Out
A	$I_1 + I_2$	=	$I_3$
B	$I_3$	=	$I_1 + I_2$



However, these equations are really the same, since both can be expressed as

$$I_1 + I_2 - I_3 = 0 \quad (2)$$

To find unique values for the currents we will need two more equations, which we will obtain from Kirchhoff's voltage law. We can see from the network diagram that there are three closed loops, a left inner loop containing the 50 V battery, a right inner loop containing the 30 V battery, and an outer loop that contains both batteries. Thus, Kirchhoff's voltage law will actually produce three equations. With a clockwise traversal of the loops, the voltage rises and drops in these loops are as follows:

	Voltage Rises	Voltage Drops
Left Inside Loop	50	$5I_1 + 20I_3$
Right Inside Loop	$30 + 10I_2 + 20I_3$	0
Outside Loop	$30 + 50 + 10I_2$	$5I_1$

These conditions can be rewritten as

$$\begin{aligned} 5I_1 + 20I_3 &= 50 \\ 10I_2 + 20I_3 &= -30 \\ 5I_1 - 10I_2 &= 80 \end{aligned} \quad (3)$$

However, the last equation is superfluous, since it is the difference of the first two. Thus, if we combine (2) and the first two equations in (3), we obtain the following linear system of three equations in the three unknown currents:

$$\begin{aligned} I_1 + I_2 - I_3 &= 0 \\ 5I_1 + 20I_3 &= 50 \\ 10I_2 + 20I_3 &= -30 \end{aligned}$$

We leave it for you to show that the solution of this system in amps is  $I_1 = 6$ ,  $I_2 = -5$ , and  $I_3 = 1$ . The fact that  $I_2$  is negative tells us that the direction of this current is opposite to that indicated in Figure 1.9.9. ◀

### Balancing Chemical Equations

Chemical compounds are represented by *chemical formulas* that describe the atomic makeup of their molecules. For example, water is composed of two hydrogen atoms and one oxygen atom, so its chemical formula is  $H_2O$ ; and stable oxygen is composed of two oxygen atoms, so its chemical formula is  $O_2$ .

When chemical compounds are combined under the right conditions, the atoms in their molecules rearrange to form new compounds. For example, when methane burns,

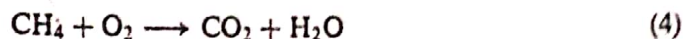


Gustav Kirchhoff  
(1824–1887)

**Historical Note** The German physicist Gustav Kirchhoff was a student of Gauss. His work on Kirchhoff's laws, announced in 1854, was a major advance in the calculation of currents, voltages, and resistances of electrical circuits. Kirchhoff was severely disabled and spent most of his life on crutches or in a wheelchair.

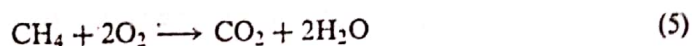
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the methane ( $\text{CH}_4$ ) and stable oxygen ( $\text{O}_2$ ) react to form carbon dioxide ( $\text{CO}_2$ ) and water ( $\text{H}_2\text{O}$ ). This is indicated by the *chemical equation*



The molecules to the left of the arrow are called the *reactants* and those to the right the *products*. In this equation the plus signs serve to separate the molecules and are not intended as algebraic operations. However, this equation does not tell the whole story, since it fails to account for the proportions of molecules required for a *complete reaction* (no reactants left over). For example, we can see from the right side of (4) that to produce one molecule of carbon dioxide and one molecule of water, one needs *three* oxygen atoms for each carbon atom. However, from the left side of (4) we see that one molecule of methane and one molecule of stable oxygen have only *two* oxygen atoms for each carbon atom. Thus, on the reactant side the ratio of methane to stable oxygen cannot be one-to-one in a complete reaction.

A chemical equation is said to be *balanced* if for each type of atom in the reaction, the same number of atoms appears on each side of the arrow. For example, the balanced version of Equation (4) is

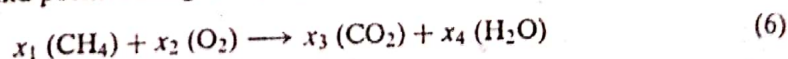


by which we mean that one methane molecule combines with two stable oxygen molecules to produce one carbon dioxide molecule and two water molecules. In theory, one could multiply this equation through by any positive integer. For example, multiplying through by 2 yields the balanced chemical equation



However, the standard convention is to use the smallest positive integers that will balance the equation.

Equation (4) is sufficiently simple that it could have been balanced by trial and error, but for more complicated chemical equations we will need a systematic method. There are various methods that can be used, but we will give one that uses systems of linear equations. To illustrate the method let us reexamine Equation (4). To balance this equation we must find positive integers,  $x_1$ ,  $x_2$ ,  $x_3$ , and  $x_4$  such that



For each of the atoms in the equation, the number of atoms on the left must be equal to the number of atoms on the right. Expressing this in tabular form we have

	Left Side		Right Side
Carbon	$x_1$	=	$x_3$
Hydrogen	$4x_1$	=	$2x_4$
Oxygen	$2x_2$	=	$2x_3 + x_4$

from which we obtain the homogeneous linear system

$$\begin{aligned} x_1 - x_3 &= 0 \\ 4x_1 - 2x_4 &= 0 \\ 2x_2 - 2x_3 - x_4 &= 0 \end{aligned}$$

The augmented matrix for this system is

$$\begin{bmatrix} 1 & 0 & -1 & 0 & 0 \\ 4 & 0 & 0 & -2 & 0 \\ 0 & 2 & -2 & -1 & 0 \end{bmatrix}$$



We leave it for you to show that the reduced row echelon form of this matrix is

$$\begin{bmatrix} 1 & 0 & 0 & -\frac{1}{2} & 0 \\ 0 & 1 & 0 & -1 & 0 \\ 0 & 0 & 1 & -\frac{1}{2} & 0 \end{bmatrix}$$

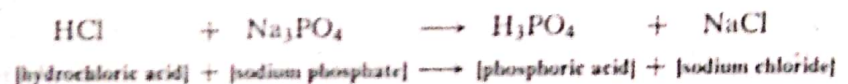
from which we conclude that the general solution of the system is

$$x_1 = t/2, \quad x_2 = t, \quad x_3 = t/2, \quad x_4 = t$$

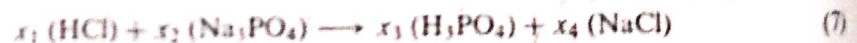
where  $t$  is arbitrary. The smallest positive integer values for the unknowns occur when we let  $t = 2$ , so the equation can be balanced by letting  $x_1 = 1$ ,  $x_2 = 2$ ,  $x_3 = 1$ ,  $x_4 = 2$ . This agrees with our earlier conclusions, since substituting these values into Equation (6) yields Equation (5).

### ► EXAMPLE 5 Balancing Chemical Equations Using Linear Systems

Balance the chemical equation



*Solution* Let  $x_1$ ,  $x_2$ ,  $x_3$ , and  $x_4$  be positive integers that balance the equation



Equating the number of atoms of each type on the two sides yields

$$\begin{aligned} 1x_1 &= 3x_3 && \text{Hydrogen (H)} \\ 1x_1 &= 1x_4 && \text{Chlorine (Cl)} \\ 3x_2 &= 1x_4 && \text{Sodium (Na)} \\ 1x_2 &= 1x_3 && \text{Phosphorus (P)} \\ 4x_2 &= 4x_3 && \text{Oxygen (O)} \end{aligned}$$

from which we obtain the homogeneous linear system

$$\begin{aligned} x_1 - 3x_3 &= 0 \\ x_1 - x_4 &= 0 \\ 3x_2 - x_4 &= 0 \\ x_2 - x_3 &= 0 \\ 4x_2 - 4x_3 &= 0 \end{aligned}$$

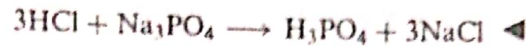
We leave it for you to show that the reduced row echelon form of the augmented matrix for this system is

$$\begin{bmatrix} 1 & 0 & 0 & -1 & 0 \\ 0 & 1 & 0 & -\frac{1}{3} & 0 \\ 0 & 0 & 1 & -\frac{1}{3} & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

from which we conclude that the general solution of the system is

$$x_1 = t, \quad x_2 = t/3, \quad x_3 = t/3, \quad x_4 = t$$

where  $t$  is arbitrary. To obtain the smallest positive integers that balance the equation, we let  $t = 3$ , in which case we obtain  $x_1 = 3$ ,  $x_2 = 1$ ,  $x_3 = 1$ , and  $x_4 = 3$ . Substituting these values in (7) produces the balanced equation



### Polynomial Interpolation

An important problem in various applications is to find a polynomial whose graph passes through a specified set of points in the plane; this is called an *interpolating polynomial* for the points. The simplest example of such a problem is to find a linear polynomial

$$p(x) = ax + b \quad (8)$$

whose graph passes through two known distinct points,  $(x_1, y_1)$  and  $(x_2, y_2)$ , in the  $xy$ -plane (Figure 1.9.10). You have probably encountered various methods in analytic geometry for finding the equation of a line through two points, but here we will give a method based on linear systems that can be adapted to general polynomial interpolation.

The graph of (8) is the line  $y = ax + b$ , and for this line to pass through the points  $(x_1, y_1)$  and  $(x_2, y_2)$ , we must have

$$y_1 = ax_1 + b \quad \text{and} \quad y_2 = ax_2 + b$$

Therefore, the unknown coefficients  $a$  and  $b$  can be obtained by solving the linear system

$$ax_1 + b = y_1$$

$$ax_2 + b = y_2$$

We don't need any fancy methods to solve this system—the value of  $a$  can be obtained by subtracting the equations to eliminate  $b$ , and then the value of  $a$  can be substituted into either equation to find  $b$ . We leave it as an exercise for you to find  $a$  and  $b$  and then show that they can be expressed in the form

$$a = \frac{y_2 - y_1}{x_2 - x_1} \quad \text{and} \quad b = \frac{y_1 x_2 - y_2 x_1}{x_2 - x_1} \quad (9)$$

provided  $x_1 \neq x_2$ . Thus, for example, the line  $y = ax + b$  that passes through the points

$$(2, 1) \quad \text{and} \quad (5, 4)$$

can be obtained by taking  $(x_1, y_1) = (2, 1)$  and  $(x_2, y_2) = (5, 4)$ , in which case (9) yields

$$a = \frac{4 - 1}{5 - 2} = 1 \quad \text{and} \quad b = \frac{(1)(5) - (4)(2)}{5 - 2} = -1$$

Therefore, the equation of the line is

$$y = x - 1$$

(Figure 1.9.11).

Now let us consider the more general problem of finding a polynomial whose graph passes through  $n$  points with distinct  $x$ -coordinates

$$(x_1, y_1), \quad (x_2, y_2), \quad (x_3, y_3), \quad \dots, \quad (x_n, y_n) \quad (10)$$

Since there are  $n$  conditions to be satisfied, intuition suggests that we should begin by looking for a polynomial of the form

$$p(x) = a_0 + a_1 x + a_2 x^2 + \dots + a_{n-1} x^{n-1} \quad (11)$$

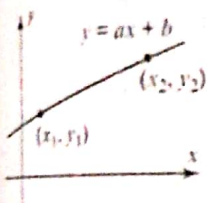


Figure 1.9.10

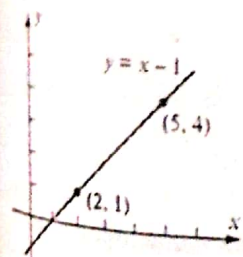


Figure 1.9.11



since a polynomial of this form has  $n$  coefficients that are at our disposal to satisfy the  $n$  conditions. However, we want to allow for cases where the points may lie on a line or have some other configuration that would make it possible to use a polynomial whose degree is less than  $n - 1$ ; thus, we allow for the possibility that  $a_{n-1}$  and other coefficients in (11) may be zero.

The following theorem, which we will prove later in the text, is the basic result on polynomial interpolation.

### THEOREM 1.9.1 Polynomial Interpolation

*Given any  $n$  points in the  $xy$ -plane that have distinct  $x$ -coordinates, there is a unique polynomial of degree  $n - 1$  or less whose graph passes through those points.*

Let us now consider how we might go about finding the interpolating polynomial (11) whose graph passes through the points in (10). Since the graph of this polynomial is the graph of the equation

$$y = a_0 + a_1x + a_2x^2 + \cdots + a_{n-1}x^{n-1} \quad (12)$$

it follows that the coordinates of the points must satisfy

$$\begin{aligned} a_0 + a_1x_1 + a_2x_1^2 + \cdots + a_{n-1}x_1^{n-1} &= y_1 \\ a_0 + a_1x_2 + a_2x_2^2 + \cdots + a_{n-1}x_2^{n-1} &= y_2 \\ \vdots &\vdots \\ a_0 + a_1x_n + a_2x_n^2 + \cdots + a_{n-1}x_n^{n-1} &= y_n \end{aligned} \quad (13)$$

In these equations the values of  $x$ 's and  $y$ 's are assumed to be known, so we can view this as a linear system in the unknowns  $a_0, a_1, \dots, a_{n-1}$ . From this point of view the augmented matrix for the system is

$$\left[ \begin{array}{cccccc} 1 & x_1 & x_1^2 & \cdots & x_1^{n-1} & y_1 \\ 1 & x_2 & x_2^2 & \cdots & x_2^{n-1} & y_2 \\ \vdots & \vdots & \vdots & & \vdots & \vdots \\ 1 & x_n & x_n^2 & \cdots & x_n^{n-1} & y_n \end{array} \right] \quad (14)$$

and hence the interpolating polynomial can be found by reducing this matrix to reduced row echelon form (Gauss–Jordan elimination).

### ► EXAMPLE 6 Polynomial Interpolation by Gauss–Jordan Elimination

Find a cubic polynomial whose graph passes through the points

$$(1, 3), (2, -2), (3, -5), (4, 0)$$

**Solution** Since there are four points, we will use an interpolating polynomial of degree  $n = 3$ . Denote this polynomial by

$$p(x) = a_0 + a_1x + a_2x^2 + a_3x^3$$

and denote the  $x$ - and  $y$ -coordinates of the given points by

$$x_1 = 1, \quad x_2 = 2, \quad x_3 = 3, \quad x_4 = 4 \quad \text{and} \quad y_1 = 3, \quad y_2 = -2, \quad y_3 = -5, \quad y_4 = 0$$