

What is UML?

→ OMG
→ modelling Language
→ Express & Design Documents, Software

1) UML → Unified Modelling Language
That is ~~follows~~ adopted by ~~OMG standards~~

- OMG → Object Management Group
- Based on work from Booch, Rumbaugh, Jacobson

2) UML is a Modelling Language to express and design documents, software

Why Use UML?

- Use for

Any Detail of Design. To Understand Product and Customer/User Communication

- OS → Graphical Notation for → Specifying · Visualizing · Constructing · Documenting
↳ Software Systems ..

Static VS Dynamic Design:

- Static Design:

It describes

- Code Structure
- Object Relations -
 - Class Relations
 - Objects at Design time
 - Doesn't Change

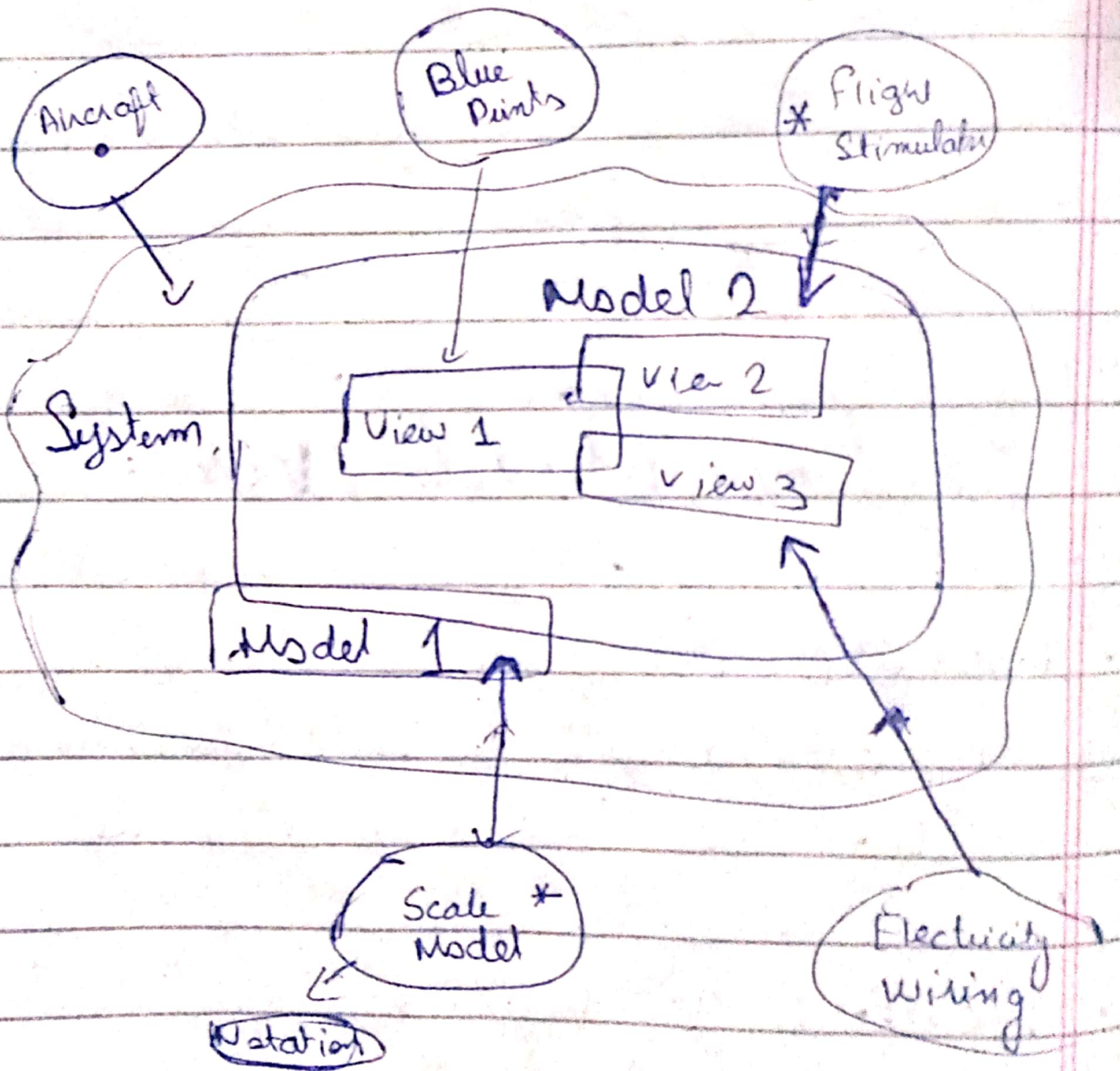
- Dynamic Design: (Object Diagrams)

It shows

- Communication with Objects
 - Similar to class relations
 - Can follow sequences of events
 - May Change depending upon execution scenarios
 - Called Object Diagrams.

Example:

- System : Aircraft
- * Model : • ~~Flight~~ Flight Stimulatr • Scale Model
- Views : • All Blueprints • Electrical Wiring • Fuel System



UML Models, Views, Diagram:

Diagram \rightarrow View \leftarrow for View & Model \rightarrow

- UML is a Multi-Diagrammatic Language
 - Each Diagram is a View into Model
 - ① Diagram presented from the aspect of **Stakeholder**
 - ② Provides a Partial Representation ~~of the~~ of the System.
 - ③ Is Semantically (^{relate} ~~same~~ ~~meaning~~) consistent with other Views.

Example:

Use Cases are Useful to...

- 1) Determining Requirements
- 2) Communicating with Clients
- 3) Creating Test Cases.

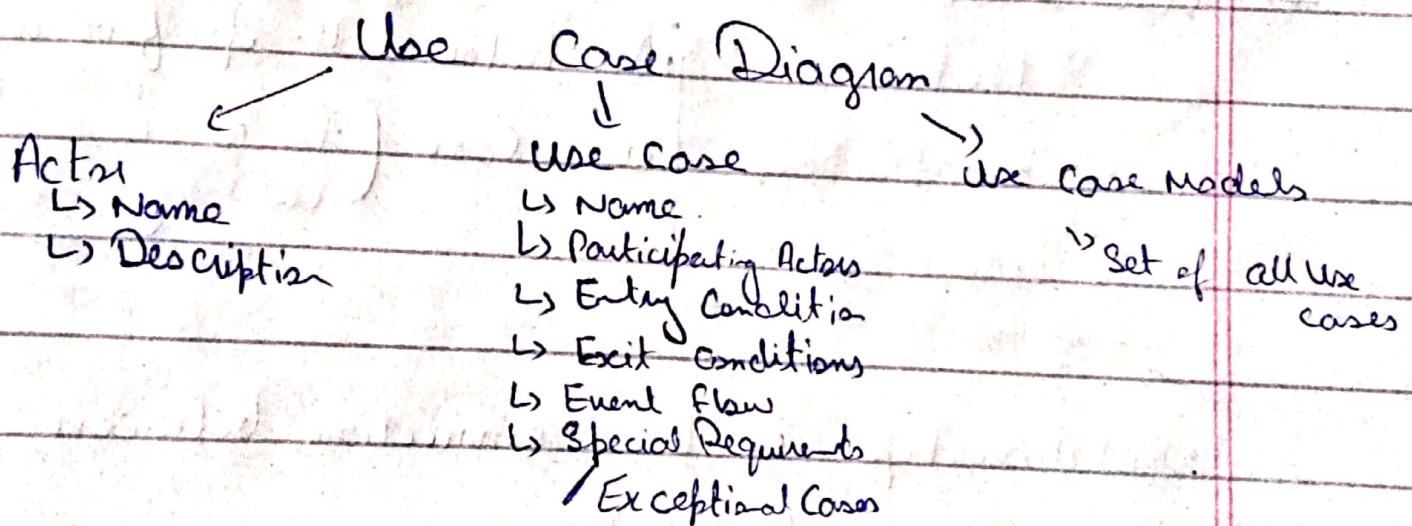
Use Case Diagram Summary:

- Use Case Diagram Represent External Behaviours
- Use Case Diagram is useful as an index into the use cases
- Use Case Diagram Provides

Meat of Model

not the use of case Diagrams.

- All use Cases needs to be described for the Model to be useful.



Relationship \leftrightarrow (connection)

- « extended » relationships
- « include » relationships