

Database – Server Layout

userName	PassWord	Status	Score	firstName	LastName	IsTherePausedGame	SavedGameData
Test	Test123	True	0	Test	Test	false	NULL

Server Window

Online

Offline

All Players

Test

Full Name

Online Player

Score is 0

- 1-Online button is made to put the server in online mode and begin the connection.
- 2-Offline button is made to shutdown the server and make all the users to logout.
- 3-The main screen is to show of the player results that is saved in the database.
- 4-The database table as shown is contains 8 columns the user name which the name of the user all of the server and other player can invite the player by this name, Status which shows whither the player is online or offline, isTherePauseGame column shows whither the player has a saved game or not, savedGame column which has the last saved game data of the user and have the name of the opponent (AI or Online player).