

# Class No: 05

# Introduction to the DOM

## What is the DOM?

The DOM (Document Object Model) is a representation of the structure of an HTML document as a tree of nodes. It allows JavaScript to access, manipulate, and modify the structure and content of web pages.

## DOM Structure:

HTML elements are represented as nodes (e.g., `<html>`, `<body>`, `<div>`, etc.). Text content is also represented as text nodes.

## Example (HTML and its DOM Structure):

```
<body>
  <h1 id="heading">Hello</h1>
  <p>This is a paragraph.</p>
</body>
```

## DOM Tree Structure:

body

- h1 (with id heading)
- p (Text: "This is a paragraph.")

## Parts of the Document

- `console.log(document.title);` // Shows the page title
- `console.log(document.URL);` // Shows the page URL
- `console.log(document.body);` // Shows the body element
- `console.log(document.head);` // Shows the head element
- `console.log(document.images);` // Shows all images on the page
- `console.log(document.links);` // Shows all links on the page

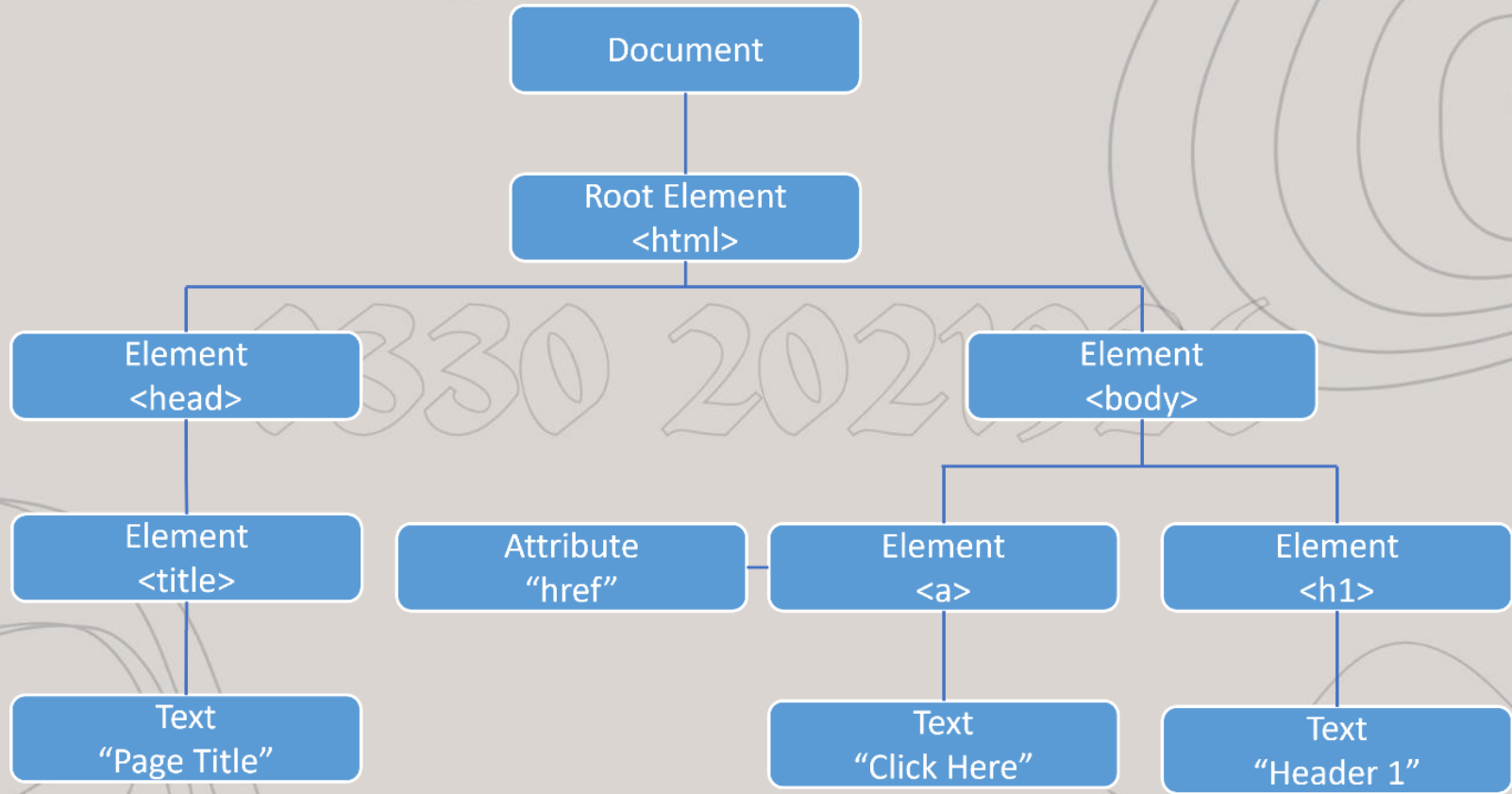
## Modify the Document in Real-Time

- `document.title = "Hello, Students!";` // Changes the title dynamically
- `document.body.style.backgroundColor = "lightblue";` // Changes background color
- `document.body.innerHTML += "<h2>Welcome to JavaScript DOM!</h2>";` // Adds a heading

## Count Elements/Tag on the Page

- `console.log(`This page has ${document.body.children.length} elements.`);`

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## Accessing DOM Elements

We can use JavaScript methods to access elements and manipulate them.

- `document.getElementById()`  
Retrieves an element by its id.

### html

```
<h1 id="heading">Hello, World!</h1>
```

### javascript

```
let heading = document.getElementById("heading");  
console.log(heading.innerText); // Output: Hello, World!
```

## Web Development

- `document.getElementsByClassName()`  
Retrieves elements by their class name (returns an `HTMLCollection`).

### html

```
<div class="box">Box 1</div>  
<div class="box">Box 2</div>
```

### javascript

```
let boxes = document.getElementsByClassName("box");  
console.log(boxes[1].innerText);           // Output: Box 1
```



## Web Development

- `document.getElementsByTagName()`  
Retrieves all elements with the specified tag name.

### html

```
<p>Paragraph 1</p>
```

```
<p>Paragraph 2</p>
```

### javascript

```
let paragraphs = document.getElementsByTagName("p");
```

```
console.log(paragraphs[1].innerText);
```

```
// Output: Paragraph 2
```

## Web Development

- `querySelector()`  
Selects the first element that matches the CSS selector.

### html

```
<h1 id="heading" class="head">Hello!</h1>
```

### javascript

```
let heading = document.querySelector("#heading");  
console.log(heading.innerText); // Output: Hello!
```

## Web Development

- `querySelectorAll()`  
Selects all elements that match the CSS selector (returns a `NodeList`).

### html

```
<div class="box">Box 1</div>  
<div class="box">Box 2</div>
```

### javascript

```
let boxes = document.querySelectorAll(".box");  
console.log(boxes[0].innerHTML);
```

# Modifying the DOM

## Change Text Content:

Using innerText or innerHTML, we can change the text inside an element.

### html

```
<h1 id="heading">Original Text</h1>
```

### javascript

```
let heading = document.getElementById("heading");  
heading.innerText = "Updated Text"; // Changes text to "Updated Text"
```

### Change Attributes:

Using `setAttribute()`, we can modify the attributes of an element.

#### html

```
 // old car image
```

#### javascript

```
let img = document.getElementById("image");  
img.setAttribute("src", "new-image.jpg"); // Changes the image source  
img.setAttribute("alt", "image of new car");
```

## Change Styles:

Using the style property, we can modify the element's CSS.

### javascript

```
heading.style.color = "blue";           // Changes text color to blue  
heading.style.fontSize = "24px";        // Changes font size
```

# Advanced DOM Manipulation and Events

## Creating and Adding Elements

- `createElement()`: Creates a new element in JavaScript.
- `appendChild()`: Adds the newly created element to an existing element in the DOM.

### Example:

```
<ul id="list"></ul>
```

### javascript

```
let list = document.getElementById("list");  
// Creating a new list item  
let newItem = document.createElement("li");  
newItem.innerText = "New Item";  
// Appending the new item to the list  
list.appendChild(newItem);
```

## Removing and Replacing Elements

- `removeChild()`: Removes a specified child element from its parent.
- `replaceChild()`: Replaces an existing child element with another.

### HTML:

```
<ul id="list">  
  <li id="item">Item 1</li>  
</ul>
```

```
<button id="removeBtn">Remove Item</button>  
<button id="replaceBtn">Replace Item</button>
```



## Web Development

```
let list = document.getElementById("list");  
let item = document.getElementById("item");  
let removeBtn = document.getElementById("removeBtn");  
let replaceBtn = document.getElementById("replaceBtn");
```

```
removeBtn.addEventListener("click", function () {  
  if (item) {  
    list.removeChild(item);  
  }  
});
```

// Removing an Element

```
replaceBtn.addEventListener("click", function () {  
  let newItem = document.createElement("li");  
  newItem.innerText = "New Item";  
  if (item) {  
    list.replaceChild(newItem, item);  
  }  
});
```

// Replacing an Element

## Adding Events Using addEventListener()

Events allow us to add **interactivity** to our webpages. The addEventListener() method listens for user interactions such as clicks, key presses, and mouse movements.

### HTML:

```
<button id="btn">Click Me</button>
```

### JavaScript:

```
let button = document.getElementById("btn");  
  
// Adding a click event listener  
button.addEventListener("click", function () {  
    alert("Button was clicked!");  
});
```

## HTML Form Validation

Form validation ensures users enter valid data before submitting a form. JavaScript helps check if the required fields are filled correctly.

### Example:

```
<form id="myForm">
  <label for="name">Name:</label>
  <input type="text" id="name" name="name" required>
  <br>
  <label for="email">Email:</label>
  <input type="email" id="email" name="email" required>
  <br>
  <button type="submit">Submit</button>
</form>
<p id="error-message" style="color:red;"></p>
```

## Web Development

```
let form = document.getElementById("myForm");
let errorMessage = document.getElementById("error-message");

// Adding submit event listener
form.addEventListener("submit", function (event) {
  let name = document.getElementById("name").value;
  let email = document.getElementById("email").value;

  if (name === "" || email === "") {
    errorMessage.innerText = "All fields are required!";
    event.preventDefault();           // Prevent form submission
  } else {
    alert("Form submitted successfully!");
  }
});
```