```
input: assert, return: pure
                                             assert /
                                                       Active
                                  Inactive
                                             return /
     int main(void) {
                                                 volatile uint timerCount = 0;
        // initialization code
                                                 void ISR(void) {
        SysTickIntRegister(&ISR);
                                                     ... disable interrupts
        ... // other init
                                                     if(timerCount != 0) {
        timerCount = 2000;
                                                        timerCount--;
        while(timerCount != 0) {
В
         ... code to run for 2 seconds
                                                     ... enable interrupts
```