

Operating Systems

Introduction

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Course Introduction

- Saturday and Monday (13:30-14:45)
 - Attend class on time
 - Class 202
- Course web page
 - Check the webpage on regular basis
 - Everything will be posted on CW
 - Post All your Questions on CW Forums
 - Check forum history before posting any question
- Office hours and TA classes



Cell Phone and Laptop Policy

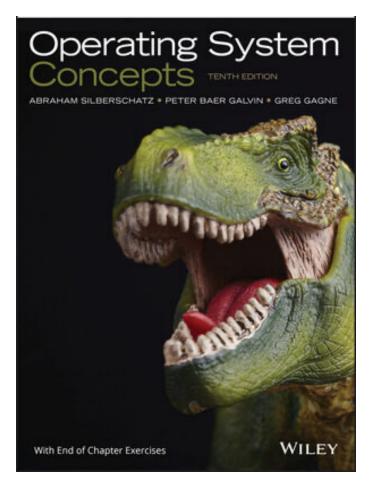
- Class use policy: Don't!
- Cell phones should be off or silenced
- Texting is strictly prohibited in class

 Laptops and tablets may NOT be used in class: No email, browsing, Facebook, Twitter, Instagram during class lectures

Violations may result penalties

Textbook

- Operating System Concepts, 10th Edition, Wiley publishing
 - By A. Silberschatz, P. Galvin, & G. Gagne





Textbook

- Operating System Concepts, 10th Edition, Wiley publishing
 - By A. Silberschatz, P. Galvin, & G. Gagne

- Other References:
 - Operating systems: design & implementation,
 - ▶ By A. Tanenbaum and A. Woodhull, 3rd edition, 2006.
 - Operating systems: internals and design principles,
 - ▶ By W. Stallings, 5th edition, 2005.

Grading

Section	Score	Considerations
assignments	3.5	five homeworks
midterm exam	4	1402/01/28
project	4.5 + 1	in three phases
final exam	8	1402/3/30
technical presentation	1	topics are raised during the lectures
total	20 + 1 + 1	Good luck ☺

Harsh penalty for plagiarism and cheating



Project

- Adding new features to XV6 created in MIT's Operating System
 Engineering course; isn't this exciting ©
 - XV6 is used in most of the well-known universities.
 - https://pdos.csail.mit.edu/6.828/2012/xv6.html

Three Phases:

- Phase 1: getting to know XV6 basics (solo work)
- Phase 2: getting to know XV6 advanced features (teamwork)
- Phase 3: final project (teamwork)



Syllabus

- Introduction to operating systems
- Process management
 - Threads
 - Synchronization
 - Scheduling
- Memory management
- Protection and security
- File systems



Copyright Notice

Slides are based on the slides of the main textbook.

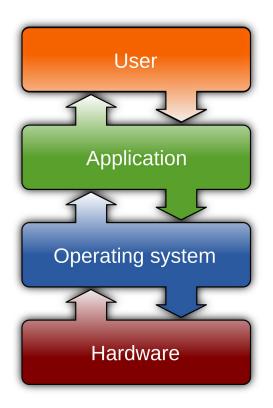
Silberschatz

https://www.os-book.com/OS10/slide-dir/index.html



What is an Operating System?

- A program that acts as an intermediary between a user of a computer and the computer hardware.
 - User can execute programs conveniently & efficiently





Operating System Goals

Execute user programs and make solving user problems easier.





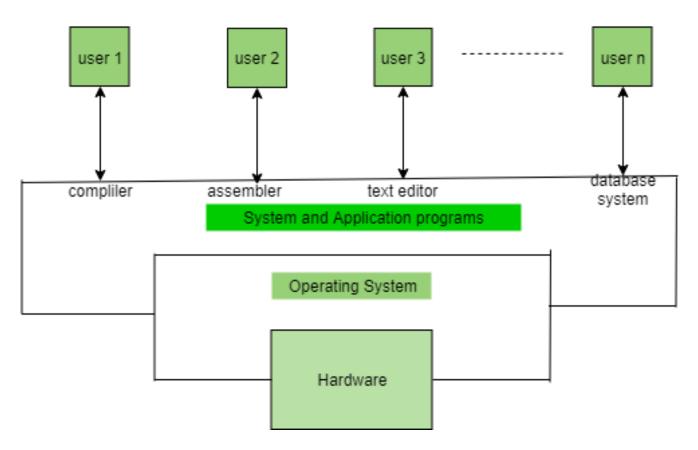
Operating System Goals (cont.)

Make the computer system convenient to use.



Operating System Goals (cont.)

Use the computer hardware in an efficient manner.



https://www.geeksforgeeks.org/need-and-functions-of-operating-systems/

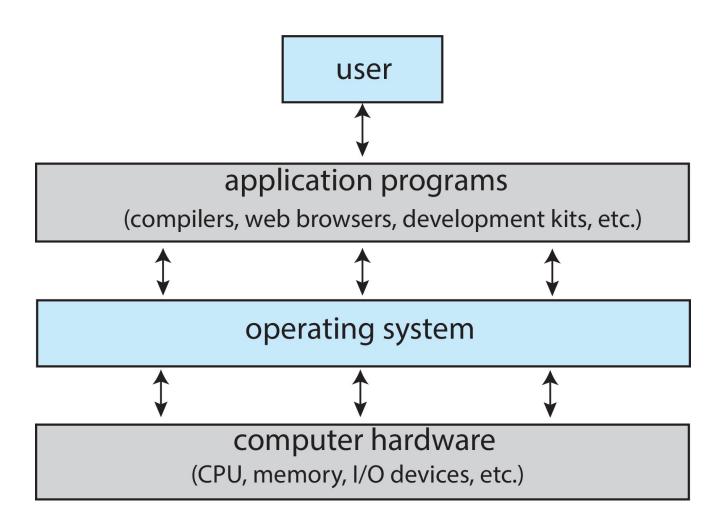


OS: Mandatory or Optional?

- Can we run a computer without an operating system?
 - Yes, earliest computers did not have OS.
- What does a compute without an OS look like?
 - Machines tasked with one program at a time.
 - Cannot read a pdf while listening to a music.
 - Each program has a lot of work to do.
 - Where to load a program
 - IO access



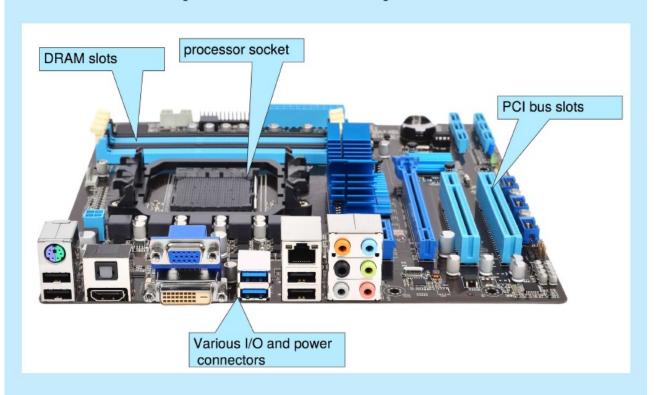
Abstract View of Components of Computer





PC Motherboard

Consider the desktop PC motherboard with a processor socket shown below:



This board is a fully-functioning computer, once its slots are populated. It consists of a processor socket containing a CPU, DRAM sockets, PCIe bus slots, and I/O connectors of various types. Even the lowest-cost general-purpose CPU contains multiple cores. Some motherboards contain multiple processor sockets. More advanced computers allow more than one system board, creating NUMA systems.



HP G9 Server





Operating System Story

- Vital goal of a computer system
 - Execute user program and make solving user problem easier.

- Shall user program use hardware directly?
 - Hardware alone is not easy to use.
 - Application programs require certain common operations.
 - Example: I/O operations

Common functions of controlling and allocating

resources brought together into one piece called OS



Operating System Definition (cont.)

No universally accepted definition.

 "The one program running at all times on the computer" is the kernel, part of the operating system.

- Everything else is either
 - A system program (ships with the operating system, but not part of the kernel), or
 - An application program, all programs not associated with the operating system.

