ZeroPadding 2D		
Input Shape: (None, 28, 28, 1)	Output Shape: (None, 34, 34, 1)	Output dtype: Float32
•		
Conv2D		
Activation: ReLU		
Input Shape: (None, 34, 34, 1)	Output Shape: (None, 28, 28, 4)	Output dtype: Float32
•		
MaxPooling2D		
Input Shape: (None, 28, 28, 4)	Output Shape: (None, 14, 14, 4)	Output dtype: Float32
	•	
Flatten		
Input Shape: (None, 14, 14, 4)	Output Shape: (None, 784)	Output dtype: Float32
•		
Dense		
Activation: Softmax		
Input Shape: (None, 784)	Output Shape: (None, 10)	Output dtype: Float32