

CHARACTER NAME

BACKGROUND

CLASS

SPECIES

SUBCLASS

AGE

HEIGHT

WEIGHT

LEVEL

XP

EYES

HAIR

SKIN

**PROFICIENCY BONUS****HEROIC INSPIRATION****INITIATIVE****ARMOR CLASS****SPEED****CLASS FEATURES****STRENGTH****SAVING THROWS****DEXTERITY**

SHIELD

DEATH SAVES  
FAILURES**HIT POINTS****HIT DICE**TEMP  
CURRENTSPENT  
MAX**CONSTITUTION****SKILLS****INTELLIGENCE**

- Strength
- Dexterity
- Constitution
- Intelligence
- Wisdom
- Charisma

**WISDOM****WEAPON & SPELL ATTACKS****CHARISMA**

Name Atk Bonus/DC Damage &amp; Type

Notes \_\_\_\_\_

**RAGE****DAMAGE****USES****SPENT****BRUTAL STRIKE DAMAGE****WEAPON MASTERS****ADDITIONAL NOTES****EQUIPMENT TRAINING & PROFICIENCIES**ARMOR TRAINING  Light  Medium  Heavy  Shields

WEAPONS

TOOLS

**APPEARANCE**

Description

**BACKSTORY & PERSONALITY****EQUIPMENT**

Magic Item Attunement

**LANGUAGES**

Alignment

**COINS**

CP	SP	EP	GP	PP
<input type="text"/> A	<input type="text"/> V	<input type="text"/> A	<input type="text"/> V	<input type="text"/> A

COMPANION NAME

SIZE

TYPE

**NOTES****HIT POINTS****HIT DICE**

TEMP

CURRENT

MAX

AC

INITIATIVE

SPENT

MAX

SPEED

**STR**

SCORE MOD SAVE

**INT**

SCORE MOD SAVE

**SENSES****DEX****WIS****CON****CHA****TRAITS****ATTACKS**

Name

Atk Bonus/DC Damage &amp; Type

Notes

**APPEARANCE**

Description

**BACKSTORY & PERSONALITY****LANGUAGES**

Alignment

**EQUIPMENT**

Magic Item Attunement

**NOTES****COINS**

CP	SP	EP	GP	PP
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