

CHARACTER NAME

BACKGROUND

CLASS

SPECIES

SUBCLASS

## PROFICIENCY BONUS

## HEROIC INSPIRATION

## INITIATIVE

## ARMOR CLASS

## SPEED

## PATRON SPELLS

## STRENGTH

## SAVING THROWS

## DEATH SAVES

## DEATH SAVES

## DEXTERITY

## HIT POINTS

## HIT DICE

## CONSTITUTION

## SKILLS

## WEAPON &amp; SPELL ATTACKS

## INTELLIGENCE

## Name

Atk Bonus/DC Damage &amp; Type

## WISDOM

## Notes

## CHARISMA

## Name

Atk Bonus/DC Damage &amp; Type

## MODIFIER

## Notes

## MODIFIER

## Name

Atk Bonus/DC Damage &amp; Type

## SCORE

## Notes

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Atk Bonus/DC Damage &amp; Type

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Atk Bonus/DC Damage &amp; Type

## SCORE

## Notes

## EQUIPMENT TRAINING &amp; PROFICIENCIES

## SPELLCASTING

## SPELL SLOTS

ARMOR TRAINING ◊ Light ◊ Medium ◊ Heavy ◊ Shields

## SPELLCASTING MODIFIER

## LEVEL

WEAPONS

## SPELL SAVE DC

## USES

## SPELL ATTACK BONUS

## SPENT

## ELDRITCH INVOCATIONS

TOOLS



AGE

HEIGHT

WEIGHT

EYES

HAIR

SKIN

LEVEL

XP

Warlock  
Level Spells

3RD

5TH

7TH

9TH

## CLASS FEATURES

**APPEARANCE**

Description

**BACKSTORY & PERSONALITY****LANGUAGES**

Alignment

**EQUIPMENT**

Magic Item Attunement

**NOTES****COINS**

CP	SP	EP	GP	PP
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**COINS**

CP	SP	EP	GP	PP
<input type="text"/> A	<input type="text"/> V	<input type="text"/> A	<input type="text"/> V	<input type="text"/> A

COMPANION NAME

SIZE

TYPE

**NOTES****HIT POINTS****HIT DICE**

TEMP

CURRENT

MAX

AC

INITIATIVE

SPENT

MAX

MAX

MAX

MAX

MAX

MAX

MAX

SCORE MOD SAVE

SCORE MOD SAVE

SENSES

**STR****INT****DEX****WIS****CON****CHA****TRAITS****ATTACKS**

Name

Atk Bonus/DC Damage &amp; Type

Notes

## APPEARANCE

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## LANGUAGES

COINS

## CANTRIPS & PREPARED SPELLS

## KNOWN SPELLS