

CHARACTER NAME

BACKGROUND

CLASS

SPECIES

SUBCLASS

AGE

HEIGHT

WEIGHT

EYES

HAIR

SKIN

LEVEL

XP

PROFICIENCY BONUS**HEROIC INSPIRATION****INITIATIVE****ARMOR CLASS****SPEED****CLASS FEATURES****STRENGTH****SAVING THROWS****DEXTERITY****DEATH SAVES**

SHIELD

DEATH SAVES

- Strength
- Dexterity
- Constitution
- Intelligence
- Wisdom
- Charisma

HIT POINTS**HIT DICE**

TEMP

SPENT

CURRENT

MAX

MAX

WEAPON & SPELL ATTACKS

Name Atk Bonus/DC Damage & Type

Notes

CONSTITUTION**WISDOM****INTELLIGENCE****CHARISMA****MARTIAL ARTS DIE****FOCUS POINTS****UNARMORED MOVEMENT****USES****SPENT****MARTIAL ARTS SAVE DC****ADDITIONAL NOTES****EQUIPMENT TRAINING & PROFICIENCIES**ARMOR TRAINING Light Medium Heavy Shields

WEAPONS

TOOLS

APPEARANCE

Description

BACKSTORY & PERSONALITY**LANGUAGES**

Alignment

EQUIPMENT

Magic Item Attunement

**NOTES****COINS**

CP	SP	EP	GP	PP
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