Robert O'Neill

OBJECTIVE

To work full or part-time within the computer science field in order to gain work experience and be a part of a team dedicated to something they are passionate about.

SKILLS

- Works with C++ and C# actively, has intermediate knowledge of HTML, CSS and Java, along with some practice using Javascript and Actionscript.
- Entry level practice with network security and systems.
- Proficient debugging skills and high adaptability to unusual circumstances.
- Working knowledge of hardware and software troubleshooting/tech support.
- Experience giving presentations and tech demos on original content and code using power point.
- Knowledge of how to use game engines such as Unreal Engine 4 and Unity.
- Experience using 3D development software such as 3DS Max and Maya.
- Has practice in teamwork extensive development, often with short deadlines, for creating unique game engines using the XNA Framework for Microsoft Visual Studio (C++/C#)

EXPERIENCE

Barista, Dunkin Donuts Inc.

Merrimack, NH

Worked at a Dunkin Donuts booth inside a Shaw's grocery through high school. Only one associate was scheduled to take care of the store at any given time, so all the work done for each shift was done independently.

Accomplishments

- Opened, and closed the store when scheduled to do so. This included all prep work, inventory, and cleaning.
- Dealt with all customers properly and in a timely manner.
- Deposited and recorded all of the register's money at the end of every shift.

Counselor, YMCA

Merrimack, NH

Worked part-time in between high school and college as a counselor for their after-school/summer daycare program.

Accomplishments

- Helped children grades 1-5 with homework
- Enforced every day schedules which included going outside, arts and crafts, etc.

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• Solved social issues between children fairly, took appropriate actions such as notifying parents or giving time outs when necessary.

Desk Attendant, NHTI

Concord. NH

Worked in a dormitory as part of the financial aid's work study program.

Accomplishments

- Checked in all students and non students who wished to enter the building after 6:00 PM
- Gave information to parents and students who were unsure of how the building operated
- Enforced curfew rules and turned away individuals without proper identification/credentials
- Kept an organized list of all individuals who did not live in the building, which included the times checked in and what room they were in. Retrieved this information if it was not given.

EDUCATION

New Hampshire's Technical Institute (NHTI)

Concord, NH

Began attending NHTI for Animation and Graphic Game Programming in 2013. Switched major to Application Development in 2015, and is continuing to get his Bachelor's in software development in 2017. Working towards two A+certifications as well as a Hardware and Software Certificate and Associate's degree before transferring from NHTI.

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REFERENCES Available upon request.	
	PEEDENICEC
Available upon request.	KEFEKENCES
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