# CS 249: Assignment 02

#### Programming Assignments (95%)

#### SpaceVessel.java

Create a java file with a public class SpaceVessel.

This class will have the following **PRIVATE** instance data variables:

- private String vesselName (default: "" (empty String))
- private int height (default: 0)
- **private int weight** (default: 0)

This class will also have the following PUBLIC instance methods/functions:

- public String getName()
  - o Returns name
- public int getLength()
  - o Returns length
- public int getWeight()
  - o Returns weight
- public void setName(String name)
  - Set vesselName to equal name
- public void setLength(int feet)
  - Set length to equal feet
- public void setWeight(double pounds)
  - Set weight to equal pounds
- public String getLengthString()
  - o Convert the length in feet to meters: **0.3048\*length**
  - Create and return a String with the following contents:
    - length
    - "ft. ("
    - String.format("%.2f", meters)
    - "m)"
  - o Example: "42 ft. (12.80 m)"
- public String getWeightString()
  - o Convert the weight in pounds to kilograms: 0.4536\*weight
  - Create and return a String with the following contents:
    - weight
    - " lbs. ("

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String.format("%.2f", kilograms)
```

- "kg)"
- o Example: "238 lbs. (107.96 kg)"
- public String toString() {
  - Create a String that is a concatenation of:
    - "NAME: " + vesselName + "\n"
    - "LENGTH: " + getLengthString() + "\n"
    - "WEIGHT: " + getWeightString() + "\n
  - Return the String

#### Armada.java

Create a java file with a public class Armada. In its main() method, do the following:

- Create a **Scanner object to read from System.in**. Only create ONE Scanner object that reads from System.in!
- Create a **SpaceVessel object** *vessel*: SpaceVessel vessel = new SpaceVessel()
- Print out "Enter vessel name:" using System.out.println().
- Read in the **name** as a LINE using the nextLine() method of your Scanner object and store it in a String variable.
- Print out "Enter length and weight:" using System.out.println().
- Read in the LINE using nextLine() method of your Scanner object and store it in a String variable.
  - o Create ANOTHER Scanner from that String:
    - Scanner parseLine = new Scanner(line);
  - Using THIS Scanner:
    - Use nextInt() to read in the length in feet
    - Use nextInt() to read in the weight in pounds
- Use the vessel.setName, vessel.setLength, and vessel.setWeight methods to save the name, length, and weight of the vessel object.
- Using System.out.println, print out the value returned from vessel.toString()

#### Example Run (user input highlighted in blue):

### Testing Screenshot (5%)

Submit a screenshot showing the results of running the test program(s).

## Grading

Your OVERALL assignment grade is weighted as follows:

- 5% Testing results screenshot
- 95% Programming assignments

For the **PROGRAMMING** portion of the assignment, in addition to the usual penalties:

Issue	Penalty (in %)
SpaceVessel.java missing / not properly implemented	50
Armada.java missing / not properly implemented	50