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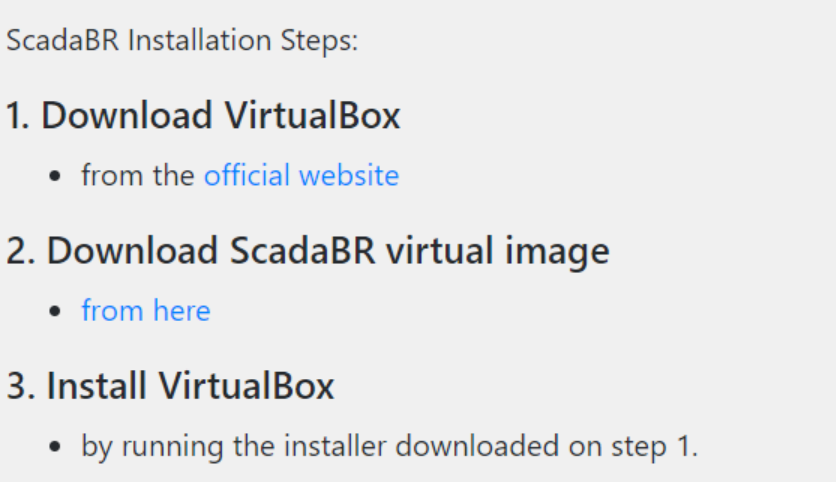
Lab 5 HMI

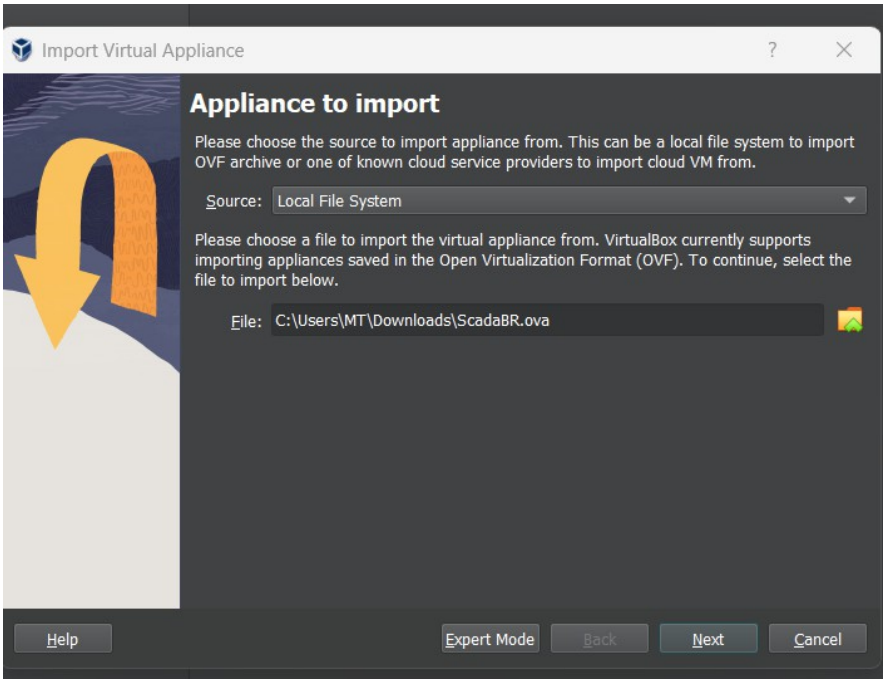
In this Lab we used SCADABR along with the live circuit and create an HMI like the monitoring page on localhost:8080. SCADABR is like a web server but works in that it communicates with any IP given in the source page asking for what signals it is sending out on a GPIO through a plc runtime editor. For our lab it will communicate with the openplc runtime editor to collect this data. At its base, SCADABR is a server that runs on a computer that hosts a website for us to monitor the circuit on our local network. For this we all connected to a sing router so that the two systems will work together. To begin we went to

https://openplcproject.gitlab.io/reference/scada/installing-scadabr.html

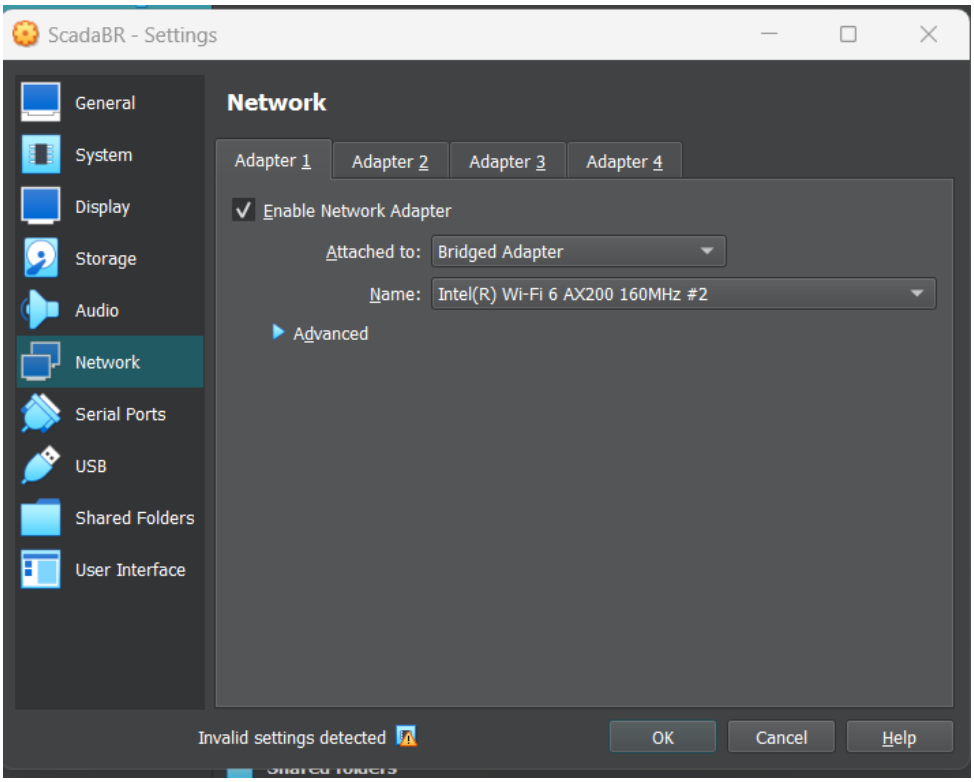
and installed the image



Then with this image we import it as an appliance as seen here then install it.

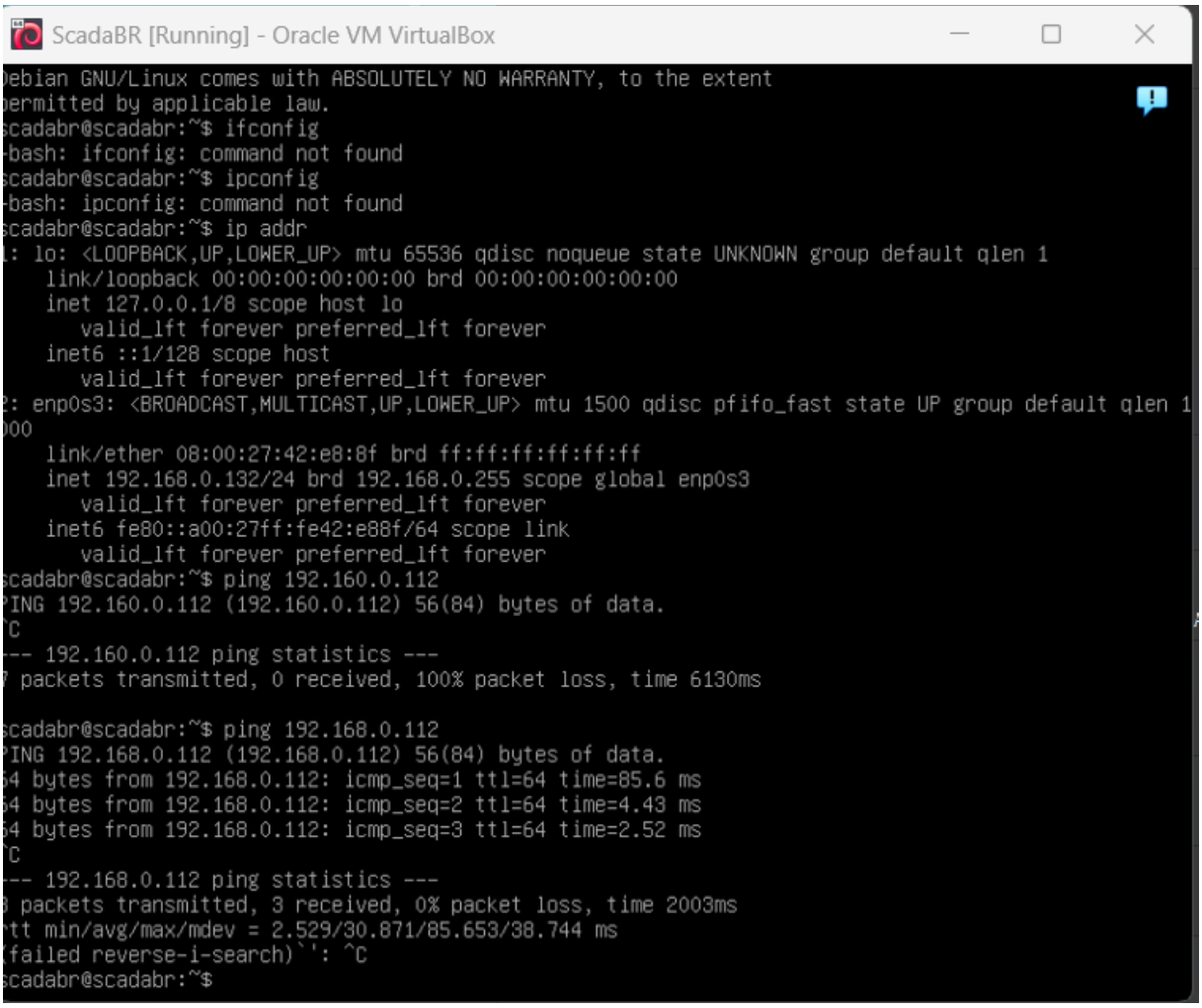


After clicking through the screens and installing this we will need to change the network settings



The setting s are the network to bridged, this is so that the machine will share the same IP as the computer so that it will be accessible on the ci246 network.

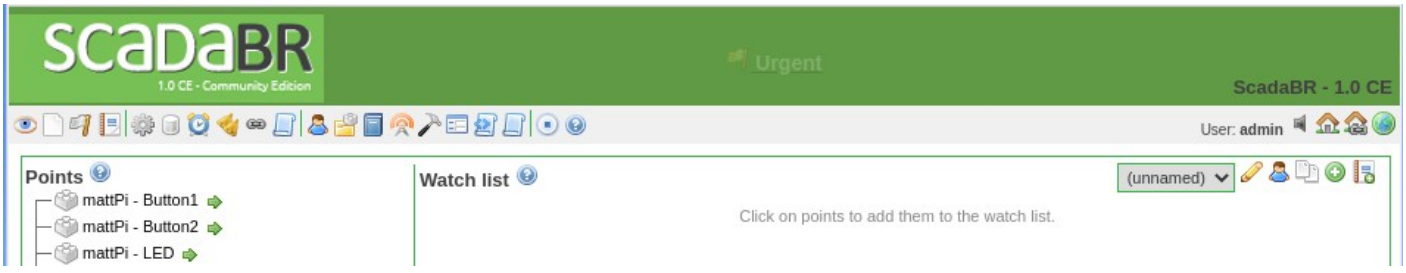
For those on the lab computer they had to store the virtual hard disk on a usb due to them being wiped every night. I used my laptop so I did not have to do his but its very simple, find the VM folders, find SCADABR then its disk and copy it out.



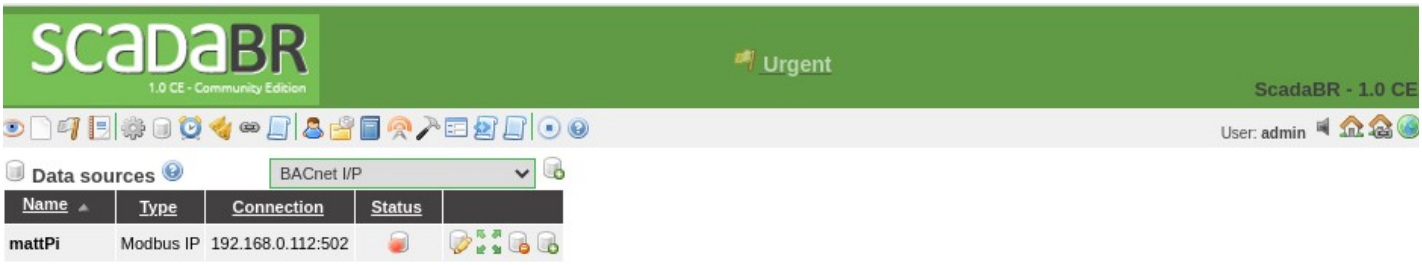
It will look like this and in the `ip a` command you can see the IP of 192.168.0.132, the same as my laptop. SCADABR hosts a site which is accessible the following address, IP:8080/ScadaBR.

```
http://192.168.0.132:8080/ScadaBR/data_source_edit.shtm?typeId=3
```

You will be presented with a screen like this just without points.

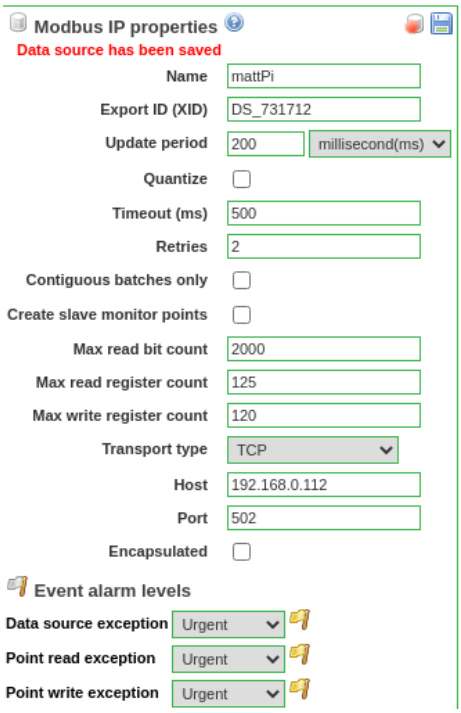


Notice the bar of icons just under the logo, this is where all the work comes, press the white cylinder to reach the data sources.

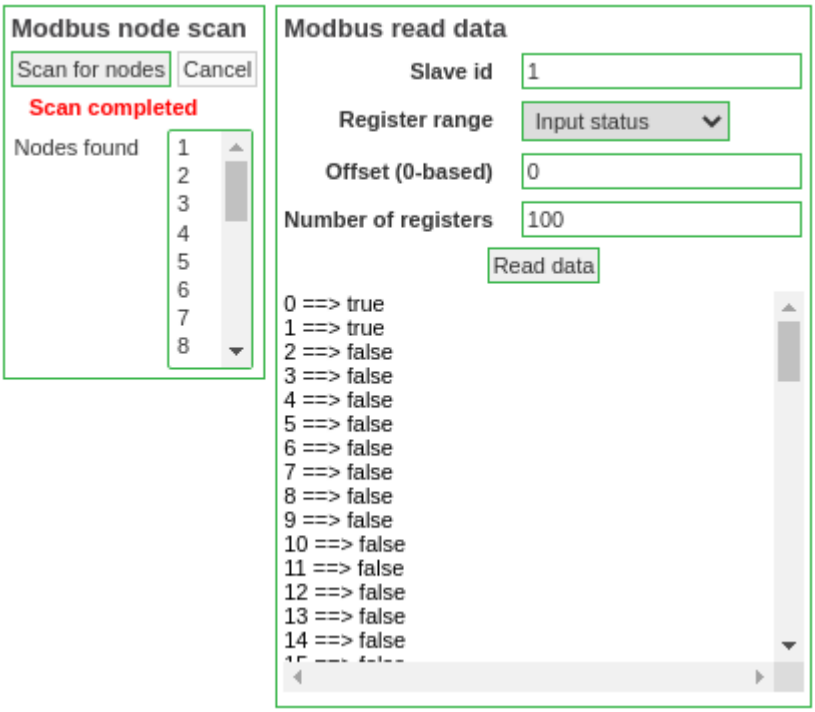


This is where the plc information is stored, to create a source such as mattPi, it type should be changed from BACnet I/P to modbus IP. This is due to the communication protocol PLCs use.

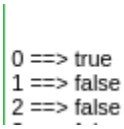
Press the cylinder with a green arrow next to it. This will take to the creation of a source.



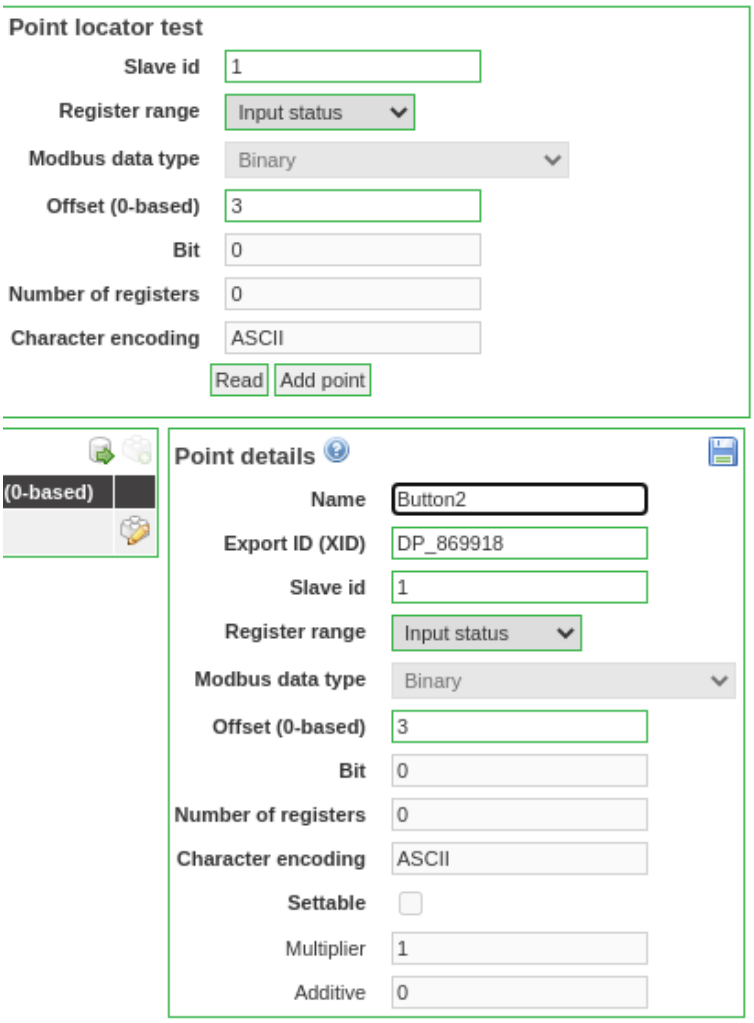
Here you will name it, change update period from 5 minutes to a either seconds or milliseconds, then add the IP address of your pi. Then press the blue save icon, then the source called mattPi will be saved but it will monitor nothing as no points were added. To locate then add the points you will use the modbus scan and read data to discover the points of the data



It is as simple as pressing Scan for Nodes then read data, if there is an error it means theres a problem with your IP or the plc. Here you can see that it reads two inputs as true, this is the two buttons being detected. Change the Input Status to coil status it will look like this



With this data you can create the points which will be used to monitor the data. I requires a name and the offset of 2 and 3 for the inputs, because remember from the live circuit labs we can not use the first two input pins. For button two it will look like this.

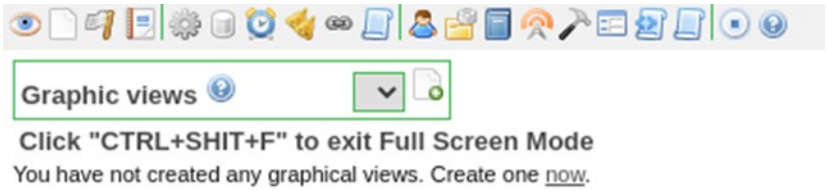


This will create the point to which we can create an HMI and monitor it whether its on or off. Follow this process to create the points on our circuit, then we will move onto the graphical view. It should look like this at the bottom of the page. Make sure you press the status, so they turn green for later monitoring, do the same on the data source page.

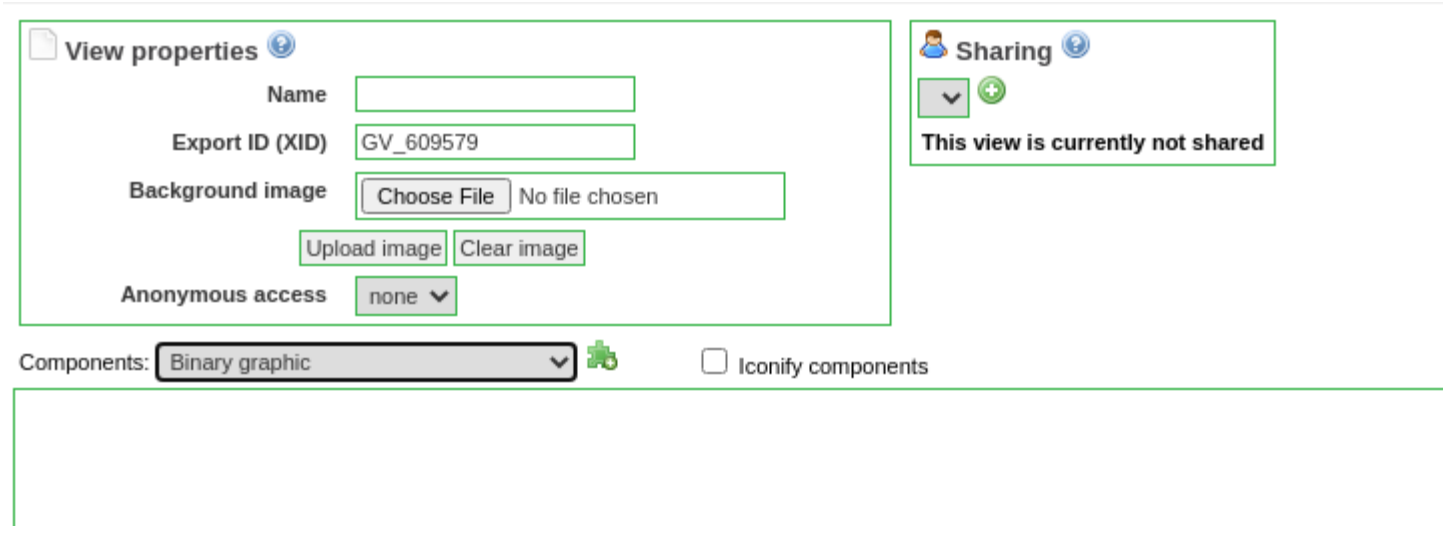
Points

Name	Data type	Status	Slave	Range	Offset (0-based)	
Button1	Binary		1	Input status	2	
Button2	Binary		1	Input status	3	
LED	Binary		1	Coil status	0	

The Graphical view is the HMI for our plc, it is the white paper icon on the task bar,

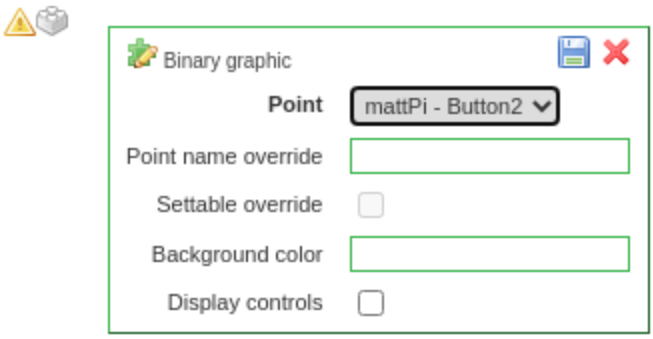


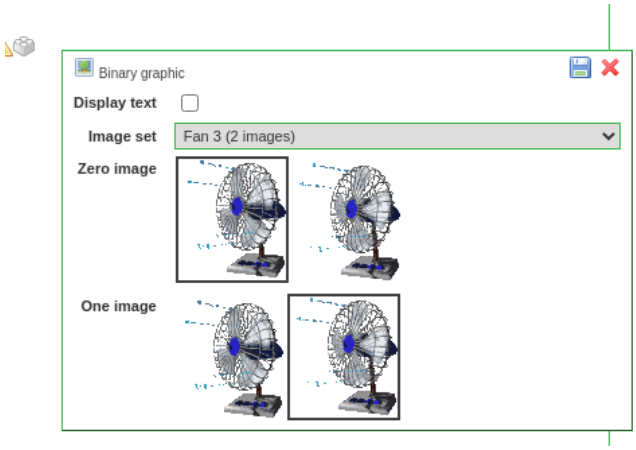
Here you will click the page with a green pluss in the corner to create the new view which will look like this.



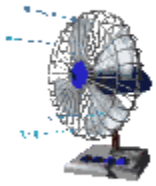
Here you will name the view, then add your components which will be the points from the data sources. You do this by pressing the green puzzle piece for each pointer. It will add one blank

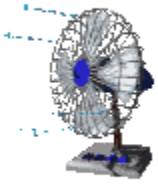
object which you will name and give an image.



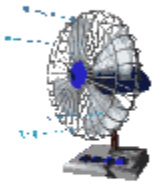


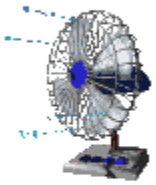
After setting up after each pointer for this we will be able to view all three working in a view.





All buttons + LED off





Post button 1, LED on.