

## Test assessing the users player types

Adapted from: [3] Tondello, G. F., Wehbe, R. R., Diamond, L., Busch, M., Marczewski, A., & Nacke, L. E. (2016). The Gamification User Types Hexad Scale. In Proceedings of the 2016 Annual Symposium on Computer-Human Interaction in Play - CHI PLAY '16. <http://doi.org/10.1145/2967934.2968082>

For each of the following statements, please state the degree of your agreement selecting between 1-(Strongly Disagree) to 7-(Strongly Agree).

1. I like being part of a team
2. It is important to me to follow my own path.
3. I enjoy group activities
4. It is important to me to always carry out my tasks completely
5. It is difficult for me to let go of a problem before I have found a solution
6. Interacting with others is important to me.
7. Rewards are a great way to motivate me
8. Return of investment is important to me.
9. I like mastering difficult tasks
10. It is important to me to feel like I am part of a community.
11. Being independent is important to me.
12. I like overcoming obstacles.
13. If the reward is enough I will put in the effort.
14. I like sharing my knowledge
15. I like to try new things.
16. I like competitions where a prize can be won.
17. I often let my curiosity guide me.

If the users mostly agreed to sentences...

- ...1, 3, 6 and 10 they are Socializers.
- ...4, 5, 9 and 12 they are Achievers.
- ...2, 11, 15 and 17 they are Explorers.
- ...7, 8, 13 and 16 they are Killers.