

CSE 4128

Lab 4

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Homographic Filtering

- an image $f(x,y)$ can be expressed as the product of its illumination, $i(x,y)$, and reflectance, $r(x,y)$, components:

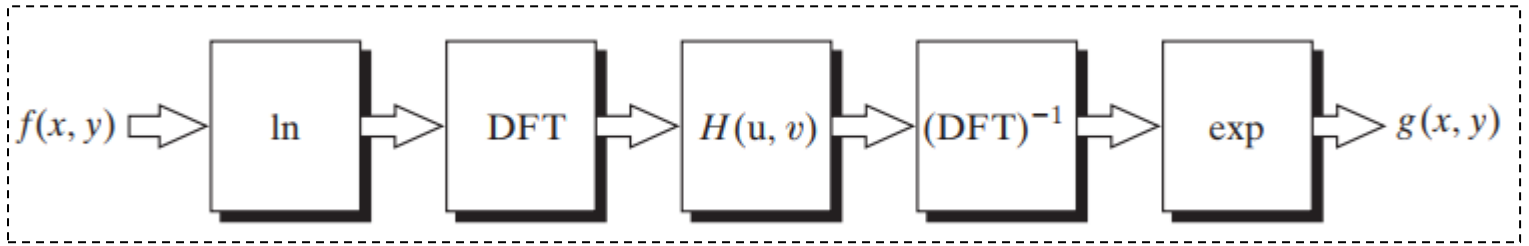
$$f(x, y) = i(x, y)r(x, y)$$

- This equation cannot be used directly to operate on the frequency components of illumination and reflectance because the Fourier transform of a product is not the product of the transforms:

$$\mathfrak{F}[f(x, y)] \neq \mathfrak{F}[i(x, y)] \mathfrak{F}[r(x, y)]$$

$$z(x, y) = \ln f(x, y)$$

$$= \ln i(x, y) + \ln r(x, y)$$



$$z(x, y) = \ln(f(x, y)) = \ln i(x, y) + \ln r(x, y)$$

Separate frequency components

$$\mathcal{F}\{z(x, y)\} = \mathcal{F}\{\ln i(x, y)\} + \mathcal{F}\{\ln r(x, y)\}$$

Fourier transform high and low frequency components

$$Z(u, v) = F_i(u, v) + F_r(u, v)$$

$$S(u, v) = H(u, v)Z(u, v) = H(u, v)F_i(u, v) + H(u, v)F_r(u, v)$$

Filter out low frequency component

$$s(x, y) = \mathcal{F}^{-1}\{S(u, v)\} = \mathcal{F}^{-1}\{H(u, v)F_i(u, v)\} + \mathcal{F}^{-1}\{H(u, v)F_r(u, v)\}$$

Inverse transform

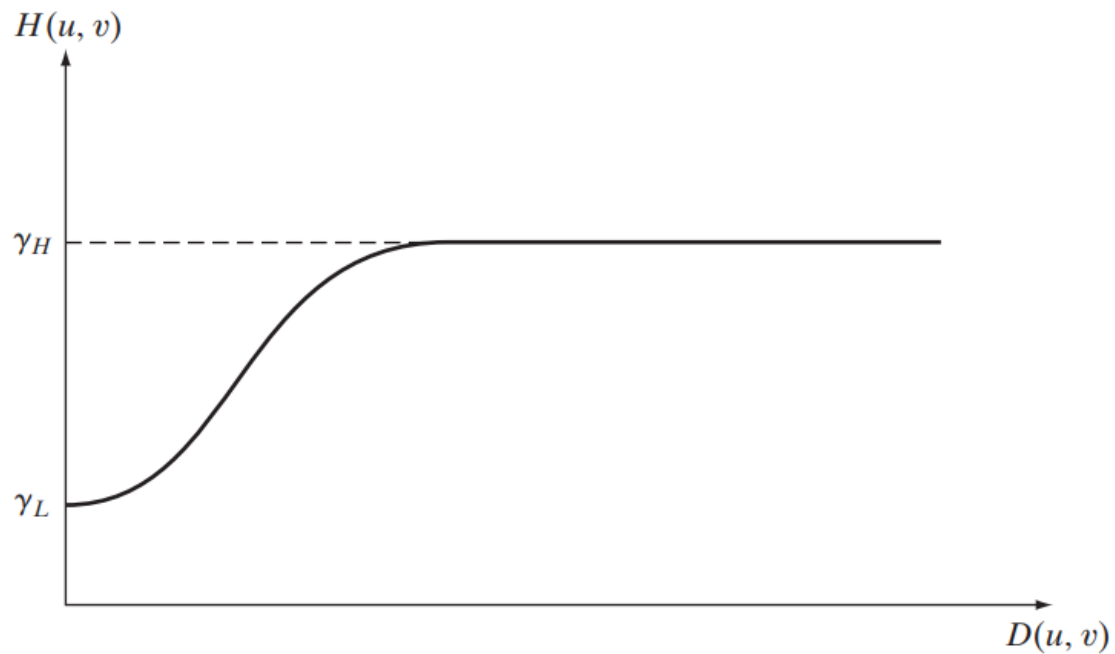
$$s(x, y) = i'(x, y) + r'(x, y)$$

$$g(x, y) = e^{s(x, y)} = e^{i'(x, y)} e^{r'(x, y)} = i_o(x, y) r_o(x, y)$$

Exponentiate to re-combine

Modified form of the Gaussian highpass filter

$$H(u, v) = (\gamma_H - \gamma_L) \left[1 - e^{-c[D^2(u, v)/D_0^2]} \right] + \gamma_L$$

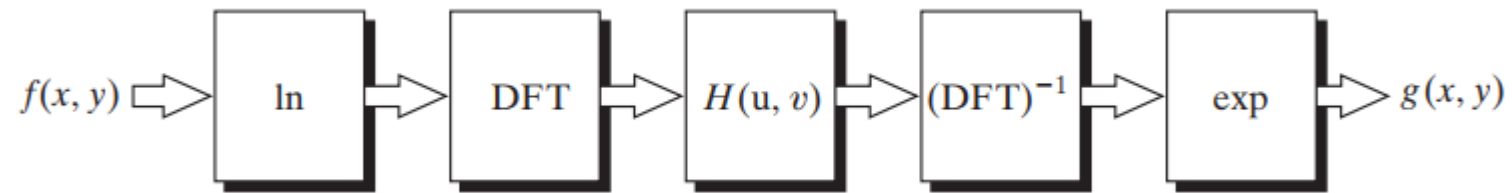


$$\gamma_H > 1$$

$$\gamma_L < 1$$

c controls smoothness

Fig: Radial cross section of a circularly symmetric homomorphic filter function. The vertical axis is at the center of the frequency rectangle and $D(u, v)$ is the distance from the center.

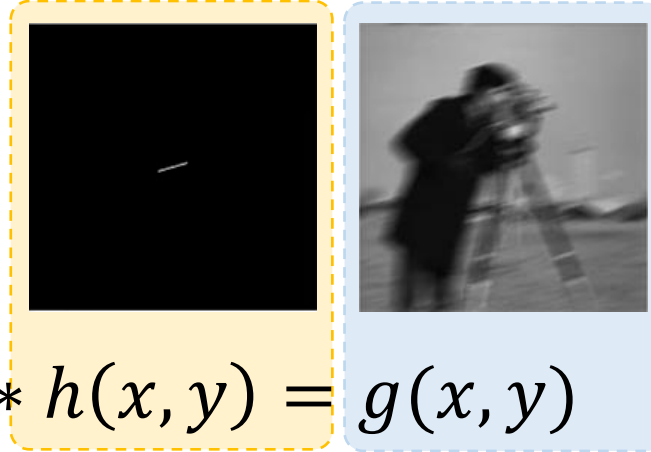


$$H(u, v) = (\gamma_H - \gamma_L) \left[1 - e^{-c[D^2(u, v)/D_0^2]} \right] + \gamma_L$$



Assignment

- Motion Deblur:



Camera Shake Motion blurred image

$$h(x, y) \xrightarrow{\text{FT}} H(u, v)$$

$$g(x, y) \xrightarrow{\text{FT}} G(u, v)$$

$$F'(u, v) = \frac{G(u, v)}{H(u, v)} \xrightarrow{\text{IFT}} f'(x, y)$$