TEST AND ASSIGNMENT

STATIC

```
#include <iostream>
using namespace std;
class Sudo
 public:
 int a;
 static int b;
 void increment()
  a=a+10;
  b=b+10;
  cout<<a<<br/>endl;
```

```
}
};
int Sudo ::b=0;
int main()
 Sudo s1,s2;
 s1.a=10;
 s2.a=20;
 s1.increment();
 s2.increment();
}
```

```
D:\C++\Static.exe × + \violetarrow

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------

Process exited after 0.09707 seconds with return value 0

Press any key to continue . . .
```

TWO DIMENTION

```
#include <iostream>
using namespace std;
int main()
 int row=3;
 int column=4;
 int i,j;
 int**a=new int*[row];
 for(int i=0;i<row;i++)
 {
  a[i]=new int[column];
 }
 for(int i=0;i<row;i++)
 {
  for(int j=0;j<column;j++)
```

```
cin>>a[i][j];
for(int i=0;i<row;i++)
{
 for(int j=0;j<column;j++)
 {
   cout \!\!<\!\! a[i][j] \!\!<\!\! "";
 cout << endl;
return 0;
```

```
3
6
5
9
8
7
1
2
6
5
4
9
3 6 5 9
8 7 1 2
6 5 4 9

Process exited after 13.68 seconds with return value 0
Press any key to continue . . .
```

USER DEFINED

```
#include <iostream>
#include <stdexcept>

using namespace std;
class CustomException : public std::exception {
public:
    CustomException(const char* message) :
errorMessage(message) {}
```

```
const char* what() const noexcept override {
     return errorMessage.c_str();
  }
private:
  string errorMessage;
};
int main() {
  int age;
  try {
     cout << "Enter your age: ";</pre>
     cin >> age;
     if (age < 0) {
       throw CustomException("Age cannot be negative.");
     } else if (age < 18) {
       throw CustomException("You must be at least 18
years old.");
     } else {
       cout << "You are eligible." << endl;
```

```
}
} catch (CustomException& e) {
   cerr<<"Custom Exception:"<<e.what()<<endl;
} catch (std::exception& e) {
   cerr<<"Standard Exception: "<<e.what()<<endl;
}
return 0;
}</pre>
```

```
Enter your age: 18
You are eligible.

Process exited after 1.837 seconds with return value 0
Press any key to continue . . .
```

VIRTUAL EXCEPTION

```
#include <iostream>
```

using namespace std;

class Sudo

```
{
     public:
  void dis()
     cout<<"Hey There!";</pre>
     }
};
class Agent:virtual public Sudo
{
    public:
};
class SudoAgent:virtual public Sudo
{
     public:
};
class SA:public Agent,public SudoAgent
{
     public:
```