Priority	n_e confidence interval (0.584, 0.686)	Developers only f	n_e confidence interval (0.632, 0.726)	Multiple Scrum roles f
1.	0.850	C_3 Automatic generation of summaries (e.g., key results, standard overview, etc.) of larger documents (e.g., technical documentation, standards, regulatory documents, etc.).	0.821	R_2 Automatic identification of repetitive elements in the product backlog (user stories, epics, etc.).
2.	0.762	C_2 Automatic generation of meeting minutes from meeting voice records or meeting transcripts (for meetings like retrospective, sprint review, daily stand-up, etc.).	0.780	C_1 Automatic creation of "release notes" for users from user stories, change requests, code, etc.
3.	0.729	D_3 Automatic validation of program code with the corresponding user stories to show that all requirements are covered.	0.770	R_1 Automatic comparison of new requirements (including change requests) with the existing requirements.
4.	0.726	R_4 Automatic checking of requirements quality (e.g., unambiguous, complete, consistent, etc.) to help customers and/or analysts specify requirements.	0.766	D_3 Automatic validation of program code with the corresponding user stories to show that all requirements are covered.
5.	0.688	C_4 Automatic preparation of instructions for new employees (e.g., the current status of work, summary and location of key documentation and standards, best practices, etc.).	0.757	C_3 Automatic generation of summaries (e.g., key results, standard overview, etc.) of larger documents (e.g., technical documentation, standards, regulatory documents, etc.).
6.	0.684	C_1 Automatic creation of "release notes" for users from user stories, change requests, code, etc	0.755	R_4 Automatic checking of requirements quality (e.g., unambiguous, complete, consistent, etc.) to help customers and/or analysts specify requirements.
7.	0.674	R_2 Automatic identification of repetitive elements in the product backlog (user stories, epics, etc.).	0.745	C_2 Automatic generation of meeting minutes from meeting voice records or meeting transcripts (for meetings like retrospective, sprint review, daily stand-up, etc.).
8.	0.665	D_5 Automatic generation of models (e.g., architectural models, data models, process models, etc.) based on textual description and other available information.	0.743	C_4 Automatic preparation of instructions for new employees (e.g., the current status of work, summary and location of key documentation and standards, best practices, etc.).
9.	0.661	R_1 Automatic comparison of new requirements (including change requests) with the existing requirements.	0.681	R_5 Automatic analysis of the impact of a new user story on other parts of the project.
10.	0.639	D_2 Automatic suggestion of the most effective next step in the development process based on available information regarding the project's current state (including project documentation,	0.659	D_5 Automatic generation of models (e.g., architectural models, data models, process models, etc.) based on textual description and other available information.

		code, design models, etc.) tailored to a specific project team member.		
11.	0.627	D_1 Automatic generation of coding recommendations for new user stories based on existing user stories code.	0.654	D_1 Automatic generation of coding recommendations for new user stories based on existing user stories code.
12.	0.600	D_4 Automatic generation of implementable tasks based on user stories (in a case when user stories are too large).	0.636	S_2 Automatic estimation of the effort needed to complete a specific user story.
13.	0.576	R_5 Automatic analysis of the impact of a new user story on other parts of the project.	0.631	S_4 Automatic generation of Scrum improvement recommendations based on all available information (e.g., process tool logs, retrospective meeting minutes, etc.) that can, for instance, be used in sprint retrospective.
14.	0.549	S_4 Automatic generation of Scrum improvement recommendations based on all available information (e.g., process tool logs, retrospective meeting minutes, etc.) that can, for instance, be used in sprint retrospective.	0.625	D_4 Automatic generation of implementable tasks based on user stories (in a case when user stories are too large).
15.	0.530	R_3 Automatic generation of user stories based on natural language description.	0.606	R_3 Automatic generation of user stories based on natural language description.
16.	0.529	S_3 Automatic suggestion of priority for each user story based on descriptions of other user stories and, if available, additional information on general project priorities.	0.594	D_2 Automatic suggestion of the most effective next step in the development process based on available information regarding the project's current state (including project documentation, code, design models, etc.) tailored to a specific project team member.
17.	0.494	S_2 Automatic estimation of the effort needed to complete a specific user story.	0.531	S_3 Automatic suggestion of priority for each user story based on descriptions of other user stories and, if available, additional information on general project priorities.
18.	0.447	S_1 Automatic suggestion of the most suitable members for the Scrum team for a specific project.	0.475	S_1 Automatic suggestion of the most suitable members for the Scrum team for a specific project.

Note: Kano prioritization results according to the Scrum team size attribute. Notes: f = feature, n_e = net satisfaction, confidence interval = 95%.