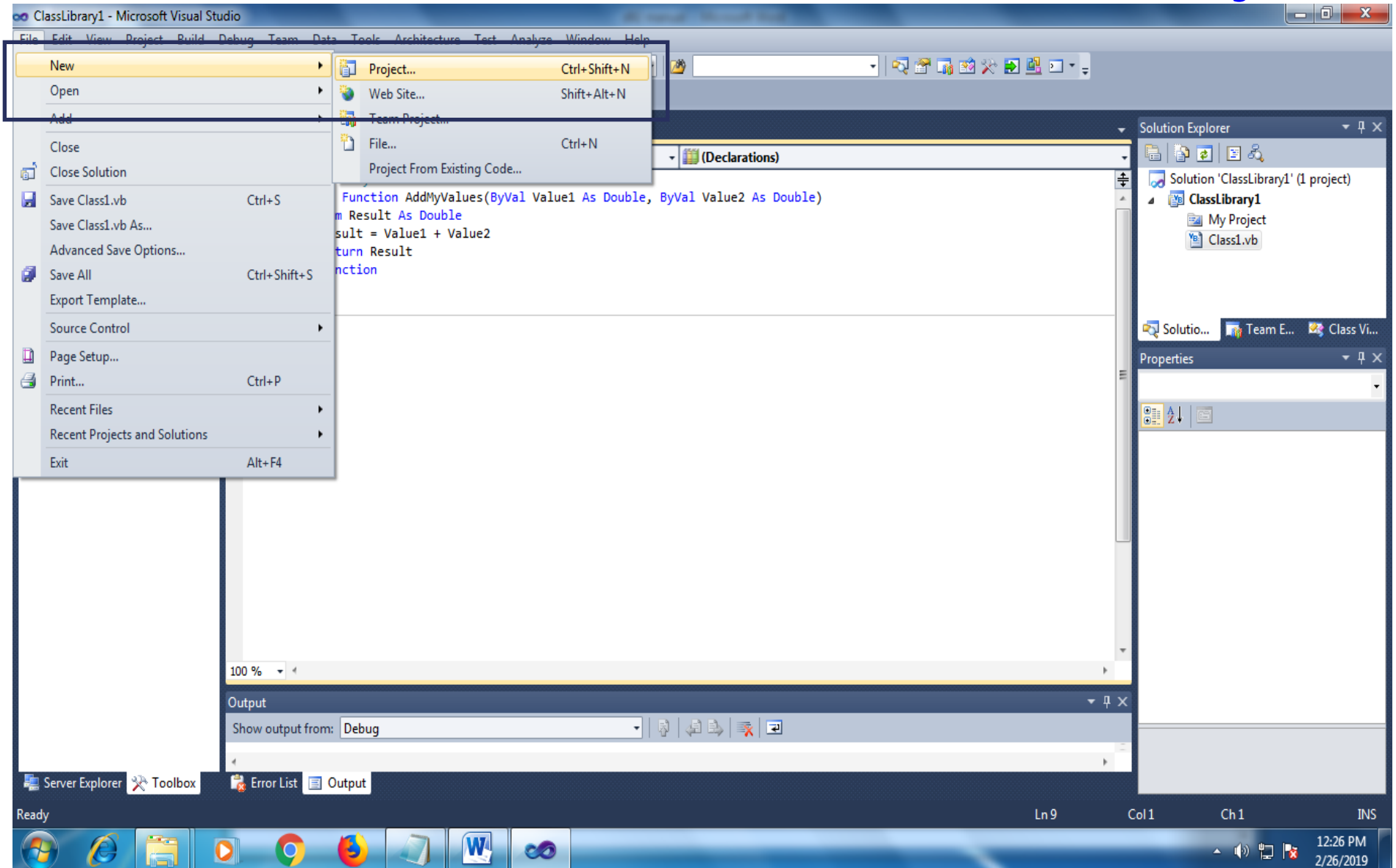
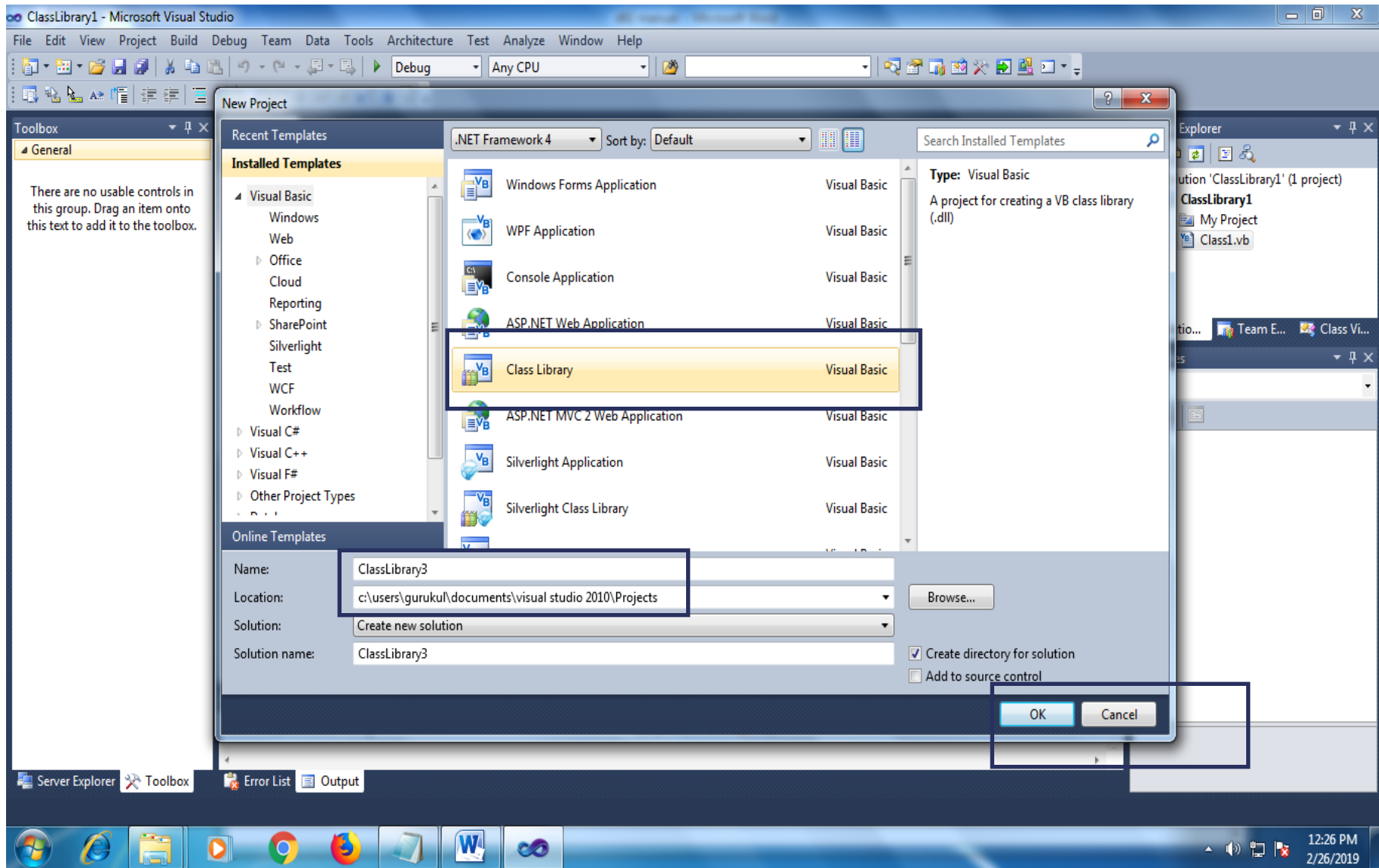


Start → Microsoft Visual Studio 2010 → New → Project →



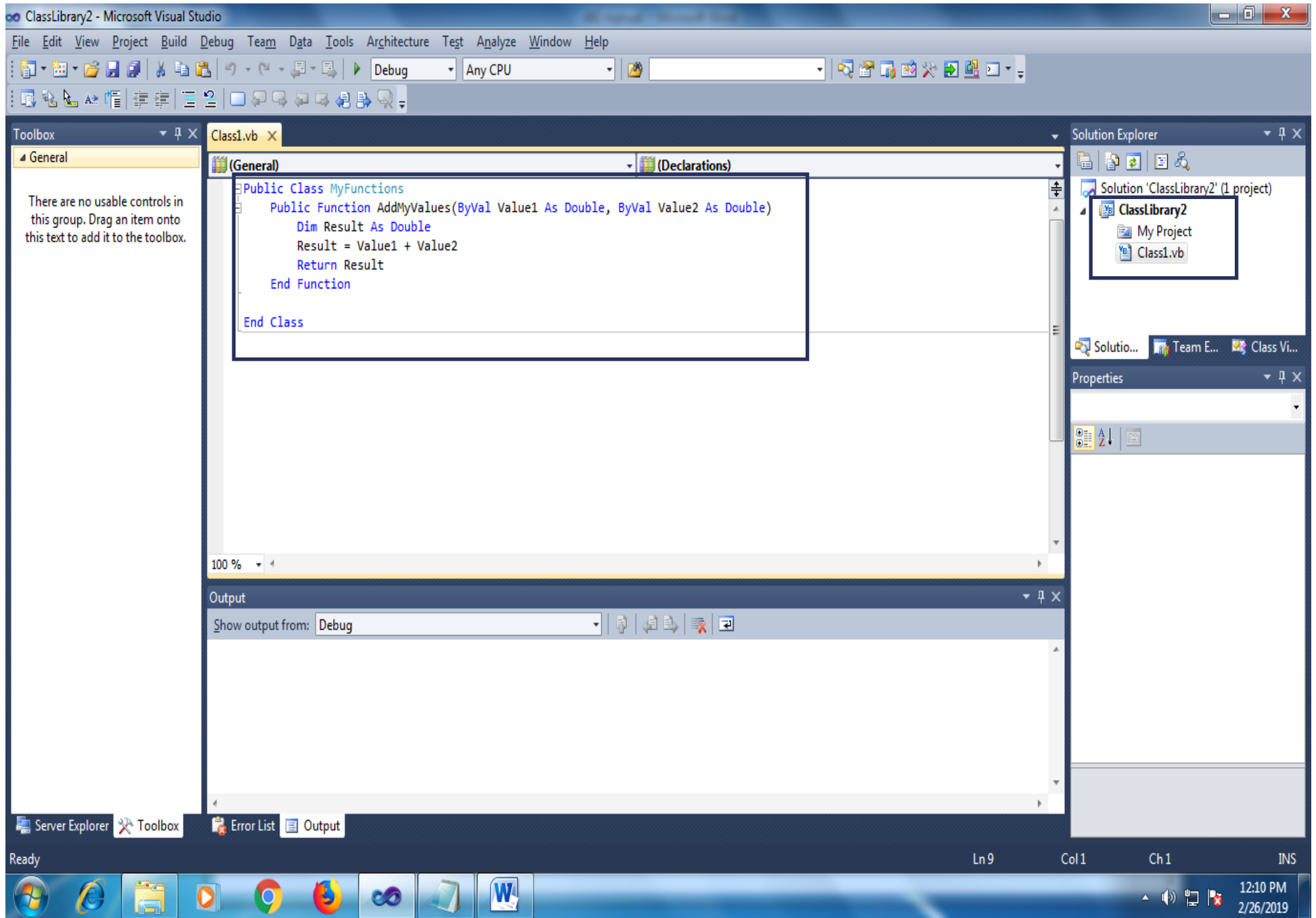
Start → Microsoft Visual Studio 2010 → New → Project → **Class Library**



Start → Microsoft Visual Studio 2010 → New → Project →
Class Library → Give name as “ClassLibrary1” → OK

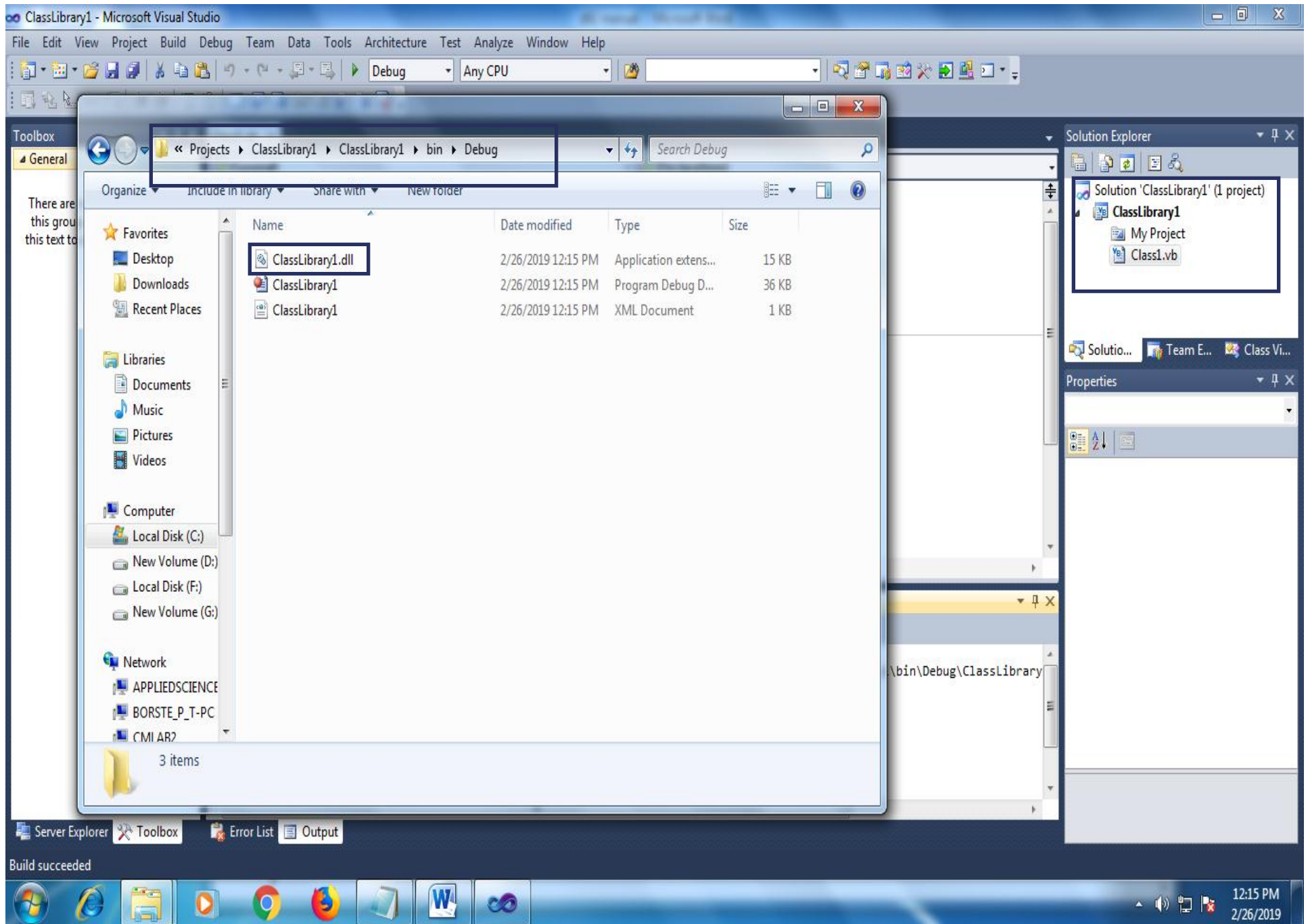
Write following code

```
Public Class MyFunctions
    Public Function AddMyValues(ByVal Value1 As
        Double, ByVal Value2 As Double)
        Dim Result As Double
        Result = Value1 + Value2
        Return Result
    End Function
End Class
```



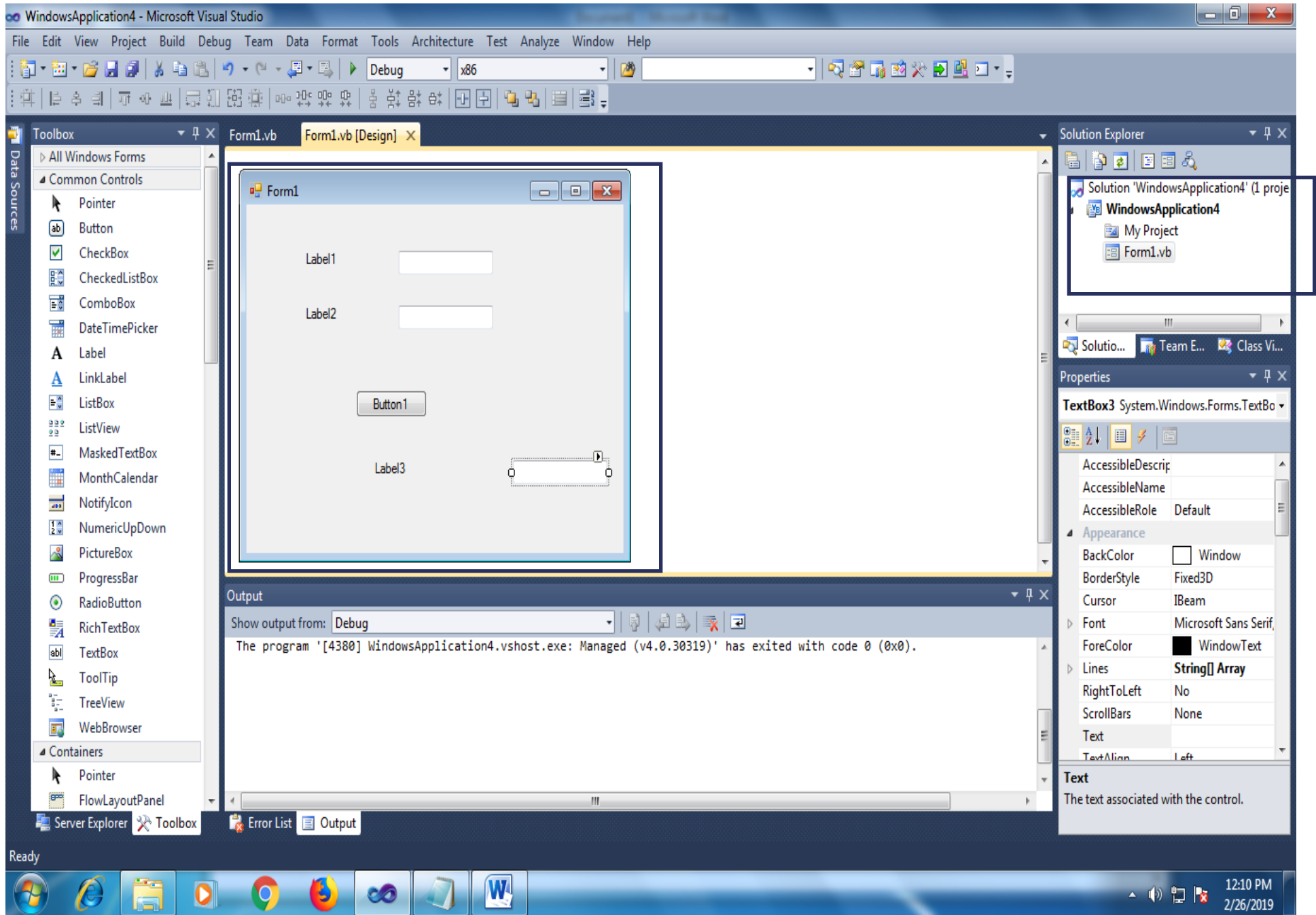
Save and Build the solution → DLL is created
(ClassLibrary1.dll) → at the path
("C:\Users\Gurukul\Documents\Visual Studio
2010\Projects\ClassLibrary1\ClassLibrary1\bin\Debug\ClassLibrary1
.dll")

As shown in following image

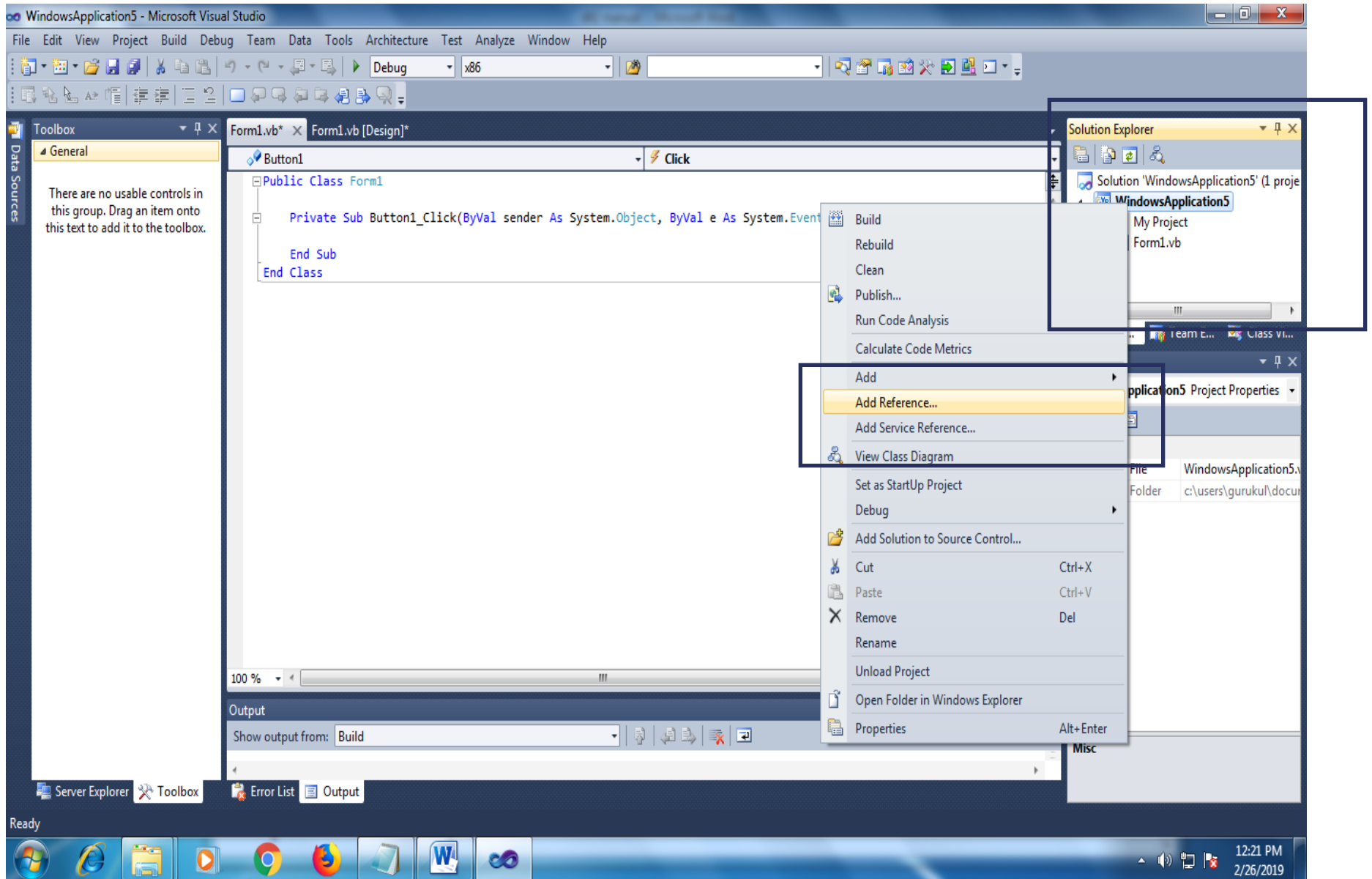


Create New Application →

Start → Microsoft Visual Studio 2010 → New → Project →
Give Project name as “WindowsApplication5” → Design the
following form



Solution Explorer → right click on Project Name → Add References →

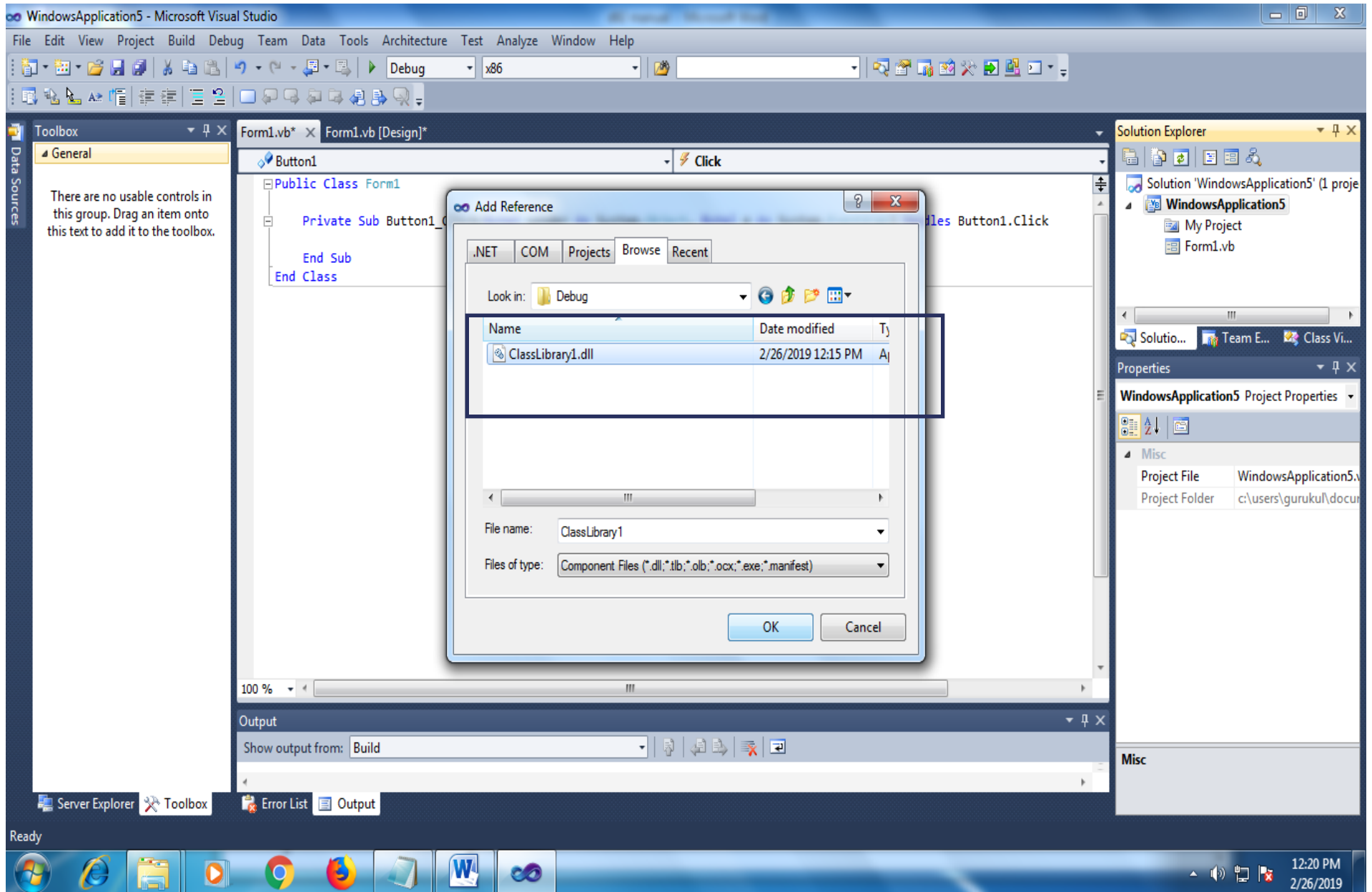


Add the “ClassLibrary1.dll” file →

(this file is stored at the path –

“C:\Users\Gurukul\Documents\Visual Studio
2010\Projects\ClassLibrary1\ClassLibrary1\bin\Debug”)

(this path may vary from computer to computer)



Write the following code in “WindowsApplication5” project

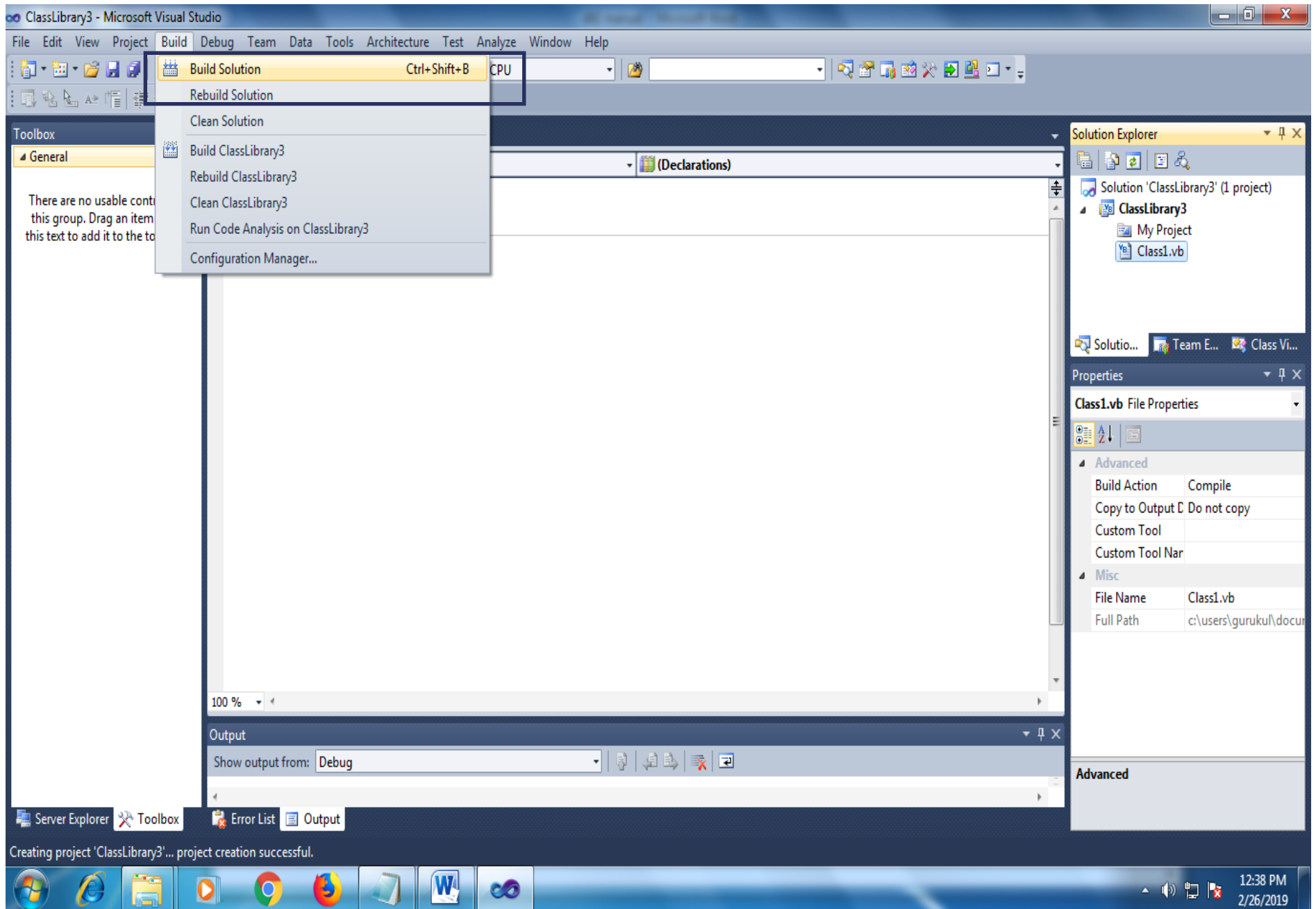
```
Imports ClassLibrary1
Public Class Form1

    Private Sub Button1_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles Button1.Click
        Dim Obj As New ClassLibrary1.MyFunctions

        TextBox3.Text = Obj.AddMyValues(CDb1(TextBox1.Text),
CDb1(TextBox2.Text)).ToString
    End Sub
End Class
```

Run the application

Save All → Build → Build Solution → Run



Output will be displayed →

