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# A Compositional Stochastic Model for Real-Time Freeway Traffic Simulation

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## Abstract

*Traffic flow on freeways is a nonlinear, many-particle phenomenon, with complex interactions between vehicles. This paper presents a stochastic model of freeway traffic at a time scale and of a level of detail suitable for on-line estimation, routing and ramp metering control. The freeway is considered as a network of interconnected components, corresponding to one-way road links consisting of consecutively connected short sections (cells). The compositional model proposed here extends the Daganzo cell transmission model by defining sending and receiving functions explicitly as random variables, and by also specifying the dynamics of the average speed in each cell. Simple stochastic equations describing the macroscopic traffic behavior of each cell, as well as its interaction with neighboring cells are obtained. This will allow the simulation of quite large road networks by composing many links. The model is validated over synthetic data with abrupt changes in the number of lanes and over real traffic data sets collected from a Belgian freeway.*

**Keywords** – macroscopic traffic models, freeway traffic, stochastic systems, sending and receiving functions

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## 1 Motivation and relation to previous work

Traffic flow on freeways is a complex process with many interacting components and random perturbations such as traffic jams, stop-and-go-waves, hysteresis phenomena. These perturbations propagate from upstream to downstream road sections (cells) forming *forward waves*, usually when traffic is light. During traffic jams drivers are slowing down when they observe traffic congestion in the cell ahead of them, causing upstream propagation of a traffic density perturbation. The development of models capable of capturing these different interactions between neighboring cells is a challenging task. In (Daganzo, 1994, 1995) *piecewise affine static* sending and receiving functions were introduced to describe the interaction between neighboring road cells, and these waves together. This model, called a *cell transmission model (CTM)* clearly describes the interaction between neighboring road cells.

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Since it relies on a sending function depending only on the state of upstream cells, and on a receiving function depending on the state of downstream cells, it is very well suited for the dynamic analysis of large road networks. The CTM model provides an intuitively appealing and easy to tune *deterministic* description of how the number of vehicles in consecutive cells of a freeway evolves over consecutive time intervals.

In the present paper we develop a *stochastic compositional model* of the evolution of traffic flows on freeways. It is aimed to be applied to on-line prediction algorithms and control strategies (such as ramp metering and adaptive routing) for large freeway networks. The time scale of the traffic control actions requires aggregated models, which describe the dynamics of macroscopic variables such as density and average speed. The size of the network under study brings the necessity of compositionality, robustness. The model allows a lot of flexibility in choosing the time update step size and the cell sizes. These can vary with time depending on the availability of on-line measurements and with the location of the cells (e.g. on the location of sensors), as long as the generic condition is satisfied that “no vehicle can jump over a cell during one time step”.

In order to properly select good control actions, the simulation model must allow predictions of the future costs resulting from the control decisions we envisage. This cost could be, e.g., the average time delay incurred by vehicles crossing the freeway network under study, a delay that will depend on the speed of the vehicles and hence on the congestion over a considered time horizon. The effects of the control actions are to a great extent predetermined by the evolution of the average speed in each cell over time intervals of the order of a few minutes. For these short intervals of time, and for the high average speed of freeway traffic, the inertia of platoons of vehicles adjusting their driving speed to changes in the local traffic density, will not be negligible. Hence, we extend the CTM model with a dynamic equation describing how speed evolves dynamically in each cell of the road network.

The model we propose describes well the interaction between variables in different cells of the freeway network, and the local dynamics in each cell. First results for traffic modelling with this compositional model were reported in (Boel & Mihaylova, 2004; Mihaylova & Boel, 2003). The model allows for parallel processing which can reduce the computational load. It brings the scalability potential of the decentralized architectures and makes predictors and controllers more robust, by avoiding the need for a centralized processing node. It is also flexible because it is easy to update the model when a local change occurs into some parts of the road network: only the description of one or a few cells has to be modified.

For the purposes of developing control strategies on freeways, it is also important to explicitly model the randomness of the traffic state evolution. This randomness is reflected in the model via the probability distributions governing the sending functions and the receiving functions, as well as via the well defined noise terms in the speed adaptation rules. The prediction of the expected future cost of control decisions will of course also depend heavily on the availability of accurate estimates of the current values of the traffic variables (speed and density in each cell). Constructing a reliable estimator requires a clear definition of the probability distribution relating the often very limited observations to the traffic states. In (Mihaylova & Boel, 2004) we have shown that the stochastic compositional model of this paper is indeed suitable for real-time estimation of freeway traffic flow variables. The recursive filter we developed is based on Monte Carlo techniques (called also particle filters),

a powerful sample-based method with a wide range of applications in science and engineering (Doucet, Freitas, & N. Gordon, 2001; Ristic, Arulampalam, & Gordon, 2004).

The outline of this paper is as follows. Section 2 presents the compositional description of the freeway network under study, and the traffic variables of interest. Section 3 introduces the dynamic model of one component of the freeway traffic network, using stochastic sending and receiving functions of vehicles passing from one cell to the next cell. Section 4 demonstrates the effectiveness of our model comparing synthetic data and real data obtained from Flemish road authorities. Finally, conclusions and ongoing research issues are highlighted.

## 2 Problem setup and definition of the traffic variables

A freeway network can be represented as a sequence of links. A *link*  $m$  is composed of a sequence of cells, numbered from 1 to  $n_m$ , as indicated in Fig. 1. Each link involves several lanes in one direction of a freeway, e.g. connecting two major intersections, or important on- or off-ramps. Links are indexed by a number  $m$ , ranging from 1 to  $M$ . The length  $L_i$  of each cell is small enough - typically a few hundred meters - so that the variables describing the traffic behavior at some time instant  $t_k$  can be assumed approximately uniform inside one cell. The evolution of the traffic variables in a cell, as measured at an increasing sequence of time instants  $t_0, t_1, \dots, t_k, \dots$ , forms the basic building block of our model. The traffic variables at time  $t_k$  which the model presented in this paper deals with are:

- the **number of vehicles**  $N_{i,k}$  in cell  $i$  at time  $t_k$  and
- the **average speed**  $v_{i,k}$  of these  $N_{i,k}$  vehicles at time  $t_k$ .

The intervals  $[t_k, t_{k+1})$  should be small enough to allow accurate modelling (typically less than 10sec), but not too small so that predictions over time horizons of a few minutes, relevant for the control actions that are envisaged as applications of this model, can be carried out in real time.

Neighboring cells interact with each other because vehicles that are leaving the downstream boundary of cell  $i$  in a time interval  $[t_k, t_{k+1})$  are entering cell  $i+1$  via the upstream boundary

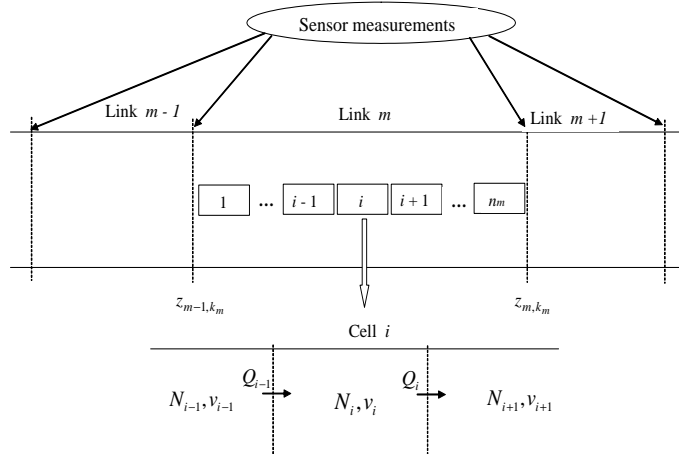


Fig. 1. Freeway links, cells and measurement points.

of cell  $i + 1$  during the same time interval  $[t_k, t_{k+1})$ . In the equations below we represent this number of vehicles that enter the cell  $i + 1$  from cell  $i$  during the time interval  $[t_k, t_{k+1})$  by  $Q_{i,k}$ , called the **outflow** from cell  $i$  in time interval  $[t_k, t_{k+1})$ , or the **inflow** into cell  $i + 1$  (see Fig. 1). Cells 1 and  $n_m$  are special because their inflow of vehicles at the upstream boundary, respectively the outflow from the downstream boundary, are interactions with other links, adjacent to link  $m$ .

The evolution of the traffic variables within a cell  $i$  depends not only on the inflow into cell  $i$ , and the outflow from cell  $i$  (inflow for cell  $i + 1$ ), but also on fixed parameters such as the cell's length  $L_i$ , the number of lanes  $\ell_{i,k}$  available at time  $t_k$ , and on parameters of the speed-density relation, that may vary over time due to uncontrollable or random effects such as weather, accidents, speed limitations.

### 3 Traffic dynamics for one link

#### 3.1 Updating the number of vehicles in a cell

The evolution of the number of vehicles  $N_{i,k}$  within a cell  $i$  measured at consecutive time instants  $t_k$  can be expressed by the **conservation of vehicles** equation:

$$N_{i,k+1} = N_{i,k} + Q_{i-1,k} - Q_{i,k}, \quad (1)$$

where the number of vehicles  $Q_{i,k}$  crossing the boundary between cells  $i$  and  $i + 1$  during the interval  $\Delta t_k = t_{k+1} - t_k$  (Fig. 1) is the minimum

$$Q_{i,k} = \min(S_{i,k}, R_{i,k}) \quad (2)$$

of the *sending function*  $S_{i,k}$ , representing how many vehicles intend to leave cell  $i$  during the interval  $\Delta t_k$ , provided there would be no constraints imposed by the state of cell  $i + 1$ , and the *receiving function*  $R_{i,k}$ , representing the maximum number of vehicles that are allowed to enter cell  $i + 1$  during the same interval  $\Delta t_k$ .

The sending function  $S_{i,k}$  only depends on the state of the traffic network in cell  $i$ , i.e. *upstream* from the boundary between cell  $i$  and cell  $i + 1$ . It represents *forward (downstream) propagation* of traffic perturbations. The receiving function  $R_{i,k}$  depends only on the state of the traffic network *downstream* from the boundary between cell  $i$  and cell  $i + 1$ . It characterizes the *backward (upstream) propagation* of traffic perturbations due to queueing.

The values of  $S_{i,k}$  are random variables because the location and the speed of the  $N_{i,k}$  vehicles in cell  $i$  at time  $t_k$  are both random. The probability distribution of  $S_{i,k}$  can be derived as follows. A vehicle in cell  $i$  that drives at a speed  $w$  at time  $t_k$  and is located within a distance less than  $\Delta t_k \cdot w$  from the boundary between cell  $i$  and cell  $i + 1$  crosses this boundary prior to  $t_{k+1}$ .

Under *light traffic conditions*, when  $N_{i,k}$  is small compared to the maximum number  $N_{i,k}^{max}$  of vehicles that can be present simultaneously in cell  $i$ , these vehicles do not interact very often with each other. Hence, their locations can be assumed to be independently, uniformly

distributed, along the cell of length  $L_i$ . Note that we do not model the lane distribution of the vehicles, since this is not very important for the control applications we are interested in, and since we do not have enough empirical data to validate a lane-dependent model. The speeds  $w$  of these  $N_{i,k}$  vehicles are also random variables with approximately independent distribution, centered around  $v_{i,k}$ . Then, a vehicle in cell  $i$  at time  $t_k$ , driving at speed  $w$ , has a probability  $\Delta t_k \cdot w / L_i$  of crossing the boundary with cell  $i + 1$ . For any one of the  $N_{i,k}$  vehicles in cell  $i$  at time  $t_k$  the average probability of crossing the boundary with cell  $i + 1$  is thus  $p_{i,k} = \Delta t_k \cdot v_{i,k} / L_i$ . Hence, under *light* traffic conditions the sending function  $S_{i,k}$  is a *binomial random variable*, corresponding to  $N_{i,k}$  independent drawings each with “success” rate  $p_{i,k} = \Delta t_k \cdot v_{i,k} / L_i$ . The mean value of  $S_{i,k}$  is  $ES_{i,k} = \Delta t_k \cdot v_{i,k} \cdot N_{i,k} / L_i$ . The variance of the sending function  $S_{i,k}$  is then  $N_{i,k} \cdot p_{i,k} / (1 - p_{i,k})$ .

The following requirement has to be fulfilled for the above argument to be valid: each vehicle must be detected at least once in cell  $i$ , during the time interval  $\Delta t_k$ . This requires that  $v_{i,max} \cdot \Delta t_k < L_i$ , with  $v_{i,max}$  being the maximum allowed speed (e.g. equal to the free-flow speed  $v_f$ ). This condition is equivalent to the assumption made in the CTM model (Daganzo, 1994, 1995), where  $\Delta t_k$  is always equal to  $L_i / v_{i,max}$ . This condition also agrees with the classical requirement for numerical stability of the integration of traffic models based on partial differential equations, where the time step must be less than the space discretization step divided by the wave speed. In view of this condition, the sampling rate can be adaptively changed: the faster the speed, the smaller the discretization period, and on the opposite – the slower the drivers’ speed, the bigger  $\Delta t_k$  can be.

If the traffic in cell  $i$  is *extremely congested* ( $N_{i,k}$  close to  $N_{i,k}^{max}$ ), then the  $N_{i,k}$  vehicles will interact very often with each other, and their location and speed will be highly correlated. Because of the minimum time distance requirement between successive vehicles in the same lane, they must at time  $t_k$  be approximately equidistantly spaced over the length  $L_i$  of cell  $i$ , with approximately the same speed  $v_{i,k}$  for successive vehicles. The randomness on  $S_{i,k}$  is now the sum of many small effects (many interactions between a relatively large number of vehicles) and hence this noise can be assumed *Gaussian* according to the central limit theorem. The average value of the sending function is  $ES_{i,k} = \Delta t_k \cdot v_{i,k} \cdot N_{i,k} / L_i$ . Its variance  $\sigma_{i,k}^2(N_{i,k}, v_{i,k})$  should be determined empirically.

For intermediate cases between very *light traffic* (the “*binomial*” case) and very *dense traffic* (the “*Gaussian*” case), it is very complicated to write down an analytical formula for the probability distribution of  $S_{i,k}$ . However, in traffic simulations one can easily generate random variables describing the location and speed of the  $N_{i,k}$  vehicles at time  $t_k$  by imitating “physical reality”. We are still investigating various descriptions of the overtaking rules, leading to specific distributions for the size of the platoons, and various car-following rules. In the validation experiments reported on in Section 4 we have used a simple rule where the sending function is selected according to the binomial case, resp. the Gaussian case with a probability that depends on  $N_{i,k} / N_{i,k}^{max}$ .

The above derivation of  $S_{i,k}$  does not take into account what happens when a severe traffic jam causes stopped traffic at time  $t_k$ . When the speed drops to 0 no vehicle will ever leave cell  $i$  between time  $t_k$  and  $t_{k+1}$  irrespective of what the receiving function might be. Hence, the number of vehicles in cell  $i$  can only increase, keeping the speed 0 forever, and causing a permanent bottleneck in cell  $i$ . This is obviously not what happens in reality. No matter

how dense the traffic may become, some vehicles at the front of a congestion wave tend to escape from the bottleneck, with a certain minimum outflow speed  $v_{min,i}^{out}$ . This minimum speed  $v_{min,i}^{out}$  is an empirically determined variable (Helbing, 2001). This leads to the following mean value of the sending function :

$$ES_{i,k} = N_{i,k} \frac{\max(v_{i,k}, v_{min,i}^{out}) \cdot \Delta t_k}{L_i}. \quad (3)$$

As soon as the downstream cell  $i + 1$  becomes congested we have to take into account that not all  $S_{i,k}$  vehicles may be able to enter cell  $i + 1$ . Some vehicles in cell  $i$  may have to slow down and postpone their departure from cell  $i$  until after  $t_{k+1}$ . To express this constraint we also define the maximum number of vehicles allowed to enter cell  $i + 1$  during the time interval  $\Delta t_k$  by the *receiving function*  $R_{i,k}$ . The receiving function depends only on traffic variables of cell  $i + 1$  and can be calculated as follows:

$$R_{i,k} = N_{i+1,k}^{max} + Q_{i+1,k} - N_{i+1,k}, \quad (4)$$

i.e. the number of vehicles that can enter cell  $i + 1$  during  $\Delta t_k$  is  $N_{i+1,k}^{max}$  minus the number of vehicles  $N_{i+1,k} - Q_{i+1,k}$  that were in cell  $i + 1$  at time  $t_k$  and that remain there at time  $t_{k+1}$ . The receiving function  $R_{i,k}$  is a random variable because  $Q_{i,k+1}$  is a random variable. The *maximum number of vehicles*  $N_{i+1,k}^{max}$  within cell  $i + 1$  at sample time  $t_{k+1}$ , is found by assuming that the average space needed by a vehicle is its average length  $A_\ell$  plus the distance  $v_{i+1,k} \cdot t_d$  that it travels during the minimal safety time  $t_d$

$$N_{i+1,k}^{max} = (L_{i+1} \cdot \ell_{i+1,k}) / (A_\ell + v_{i+1,k} \cdot t_d). \quad (5)$$

The minimal safety time distance  $t_d$  between vehicles following each other, as used in equation (5) for  $N_{i+1,k}^{max}$ , expresses the minimal safe braking distance, specified in safety manuals at 2 [sec].

### 3.2 Updating the average speed

The vehicles are adjusting their speed to the local density of the traffic and to road conditions usually with some *inertia*. Since the maximal speed can be quite high for freeway traffic, it may take more than one state update interval before the speed has increased from stopped traffic in a traffic jam, up to the maximal speed at free flowing traffic (even at maximal acceleration conditions an average vehicle will take 10 [sec] to reach 120 [km/h], and platoons of vehicles are considerably slower).

The speed update equation for the compositional model starts by calculating the effect of convection, and adaptation to downstream congestion. At time  $t_{k+1}$  cell  $i$  contains  $Q_{i-1,k}$  vehicles that had average speed  $v_{i-1,k}$  at time  $t_k$  when they were in cell  $i - 1$ . We assume that these  $Q_{i-1,k}$  vehicles maintain their average speed  $v_{i-1,k}$ . We ignore here the fact that faster vehicles have a higher probability of crossing the cell boundary. This approximation is acceptable because in general the relative variance on the speed is fairly small.

At time  $t_{k+1}$  cell  $i$  also contains  $N_{i,k} - Q_{i,k}$  vehicles that were already in cell  $i$  at time  $t_k$  driving with average speed  $v_{i,k}$ .



- If  $S_{i,k} \leq R_{i,k}$ , then these vehicles can be assumed to maintain the same average speed  $v_{i,k}$  at time  $t_{k+1}$ .
- If however  $S_{i,k} > R_{i,k}$ , then not all vehicles can leave the  $i$ -th cell. Some vehicles in cell  $i$  must slow down during  $\Delta t_k$  in order to make sure that only  $R_{i,k}$  of them cross the boundary between cell  $i$  and cell  $i + 1$  during the interval  $\Delta t_k$ . The change in the speed  $\Delta v_{i,k}$  is proportional to the difference  $S_{i,k} - R_{i,k}$ .

One implementation achieving this slowing down is as follows:  $N_{i,k} - S_{i,k}$  vehicles that are in cell  $i$  at  $t_k$  do not reach the downstream boundary even though they maintain their average speed  $v_{i,k}$ ;  $\max(S_{i,k} - R_{i,k}, 0)$  other vehicles must come to a stop before time  $t_{k+1}$  in order to avoid crossing this downstream boundary before  $t_{k+1}$ . In reality the  $N_{i,k+1} = N_{i,k} - S_{i,k} + \max(S_{i,k} - R_{i,k}, 0) + Q_{i-1,k}$  vehicles that remain in cell  $i$  throughout the interval  $[t_k, t_{k+1})$  will average out their speed so that they reach the same average speed  $\frac{(N_{i,k} - S_{i,k}) \cdot v_{i,k}}{(N_{i,k} - Q_{i,k})}$ .

Combining the speed of these vehicles remaining in cell  $i$  with the average speed of the  $Q_{i-1,k}$  vehicles with average speed  $v_{i-1,k}$  leads to the following expression:

$$v_{i,k+1}^{interm} = \frac{(N_{i,k} - Q_{i,k}) \cdot v_{i,k} + Q_{i-1,k} \cdot v_{i-1,k}}{N_{i,k+1}}. \quad (6)$$

During the interval  $\Delta t_k$  the drivers in cell  $i$  will adapt their speed to the local traffic density that they see in front of them, i.e. to some weighted average of the density in cell  $i$  and in cell  $i + 1$ . To simplify the equations we assume that this adaptation occurs at time  $t_{k+1}$  so that drivers adapt to the density

$$\rho_{i,k+1}^{antic} = \alpha_i \cdot N_{i,k+1} / (L_i \ell_{i,k+1}) + (1 - \alpha_i) \cdot N_{i+1,k+1} / (L_{i+1} \ell_{i+1,k+1}), \quad (7)$$

where the coefficient  $\alpha_i \in (0, 1]$  weighs how far ahead the drivers are looking in order to adapt their speed (largest lookahead for  $\alpha_i$  close to 1, corresponding to looking one full cell ahead; realistic values of  $\alpha_i$  clearly depend on  $L_i$  and  $L_{i+1}$ ).

Because the drivers' aggressiveness is random, the average speed in cell  $i$  at time  $t_{k+1}$  is a random variable

$$v_{i,k+1} = \beta_{i,k+1} \cdot v_{i,k+1}^{interm} + (1 - \beta_{i,k+1}) v^e(\rho_{i,k+1}^{antic}) + \eta_{v_{i,k+1}}, \quad (8)$$

where  $\eta_{v_{i,k+1}}$  is a noise reflecting the fluctuations in the drivers' speed,  $v^e(\rho_{i,k+1}^{antic})$  is a speed-density relation, that can be computed according to the classical fundamental diagram, as in (Kotsialos, Papageorgiou, Diakaki, Pavlis, & Middelham, 2002)

$$v^e(\rho_{i,k+1}) = v_f \exp \left\{ -\frac{1}{a_m} \left[ \frac{\rho_{i,k+1}}{\rho_{i,crit}} \right]^{a_m} \right\}, \quad (9)$$

but that may also be represented by a simpler piecewise affine function (Hilliges & Weidlich, 1995) connecting the *free-flow speed*  $v_f$  to the critical density  $\rho_{i,crit}$ . Parameters like  $a_m, v_f, \rho_{i,crit}$  are usually determined via tuning experiments. The weight factor  $\beta_i$  expresses the relative impact on the calculation of the speed of convective and anticipative behavior.

The coefficient  $\beta_{i,k+1}$  is adaptively updated as a function of the change in the traffic density



according to the relation

$$\beta_{i,k+1} = \begin{cases} \beta^I, & \text{if } |\rho_{i+1,k+1}^{antic} - \rho_{i,k+1}^{antic}| \geq \rho_{threshold}, \\ \beta^{II} & \text{otherwise,} \end{cases} \quad (10)$$

where  $\beta^I$  and  $\beta^{II}$  ( $\beta^I < \beta^{II}$ ) are appropriately chosen constants. We notate  $\rho_{threshold}$  a threshold density difference between two adjacent cells above which the value of  $\beta$  is changed. When the difference between the densities of two neighbour cells is bigger than a threshold value, this is an indication that an abrupt change in the traffic conditions is forthcoming, e.g. a congestion might start. When this difference is big,  $\beta$  should have a small value which means that the second term from (8) has a predominant influence. On the opposite, when there is no difference between the densities of two neighbour cells the value of beta is high. Similar adaptations can be done for  $\alpha$  and the minimum time distance  $t_d$  (as an exponential function of the speed, e.g.).

The above described equations require at each state update the solution of a large system of non-linear equations, solving equations (1)-(9) for the unknowns  $N_{i,k+1}, v_{i,k+1}$ ,  $i = 1, 2, \dots, n_m$  as function of the already known variables  $N_{i,k}, v_{i,k}$ ,  $i = 1, 2, \dots, n_m$ . Using a simple procedure for solving this set of equations - moving forward from  $i = 1$  to  $i = n_m$ , then backward from  $i = n_m$  to  $i = 1$ , in the evaluation of the variables  $N_{i,k+1}, v_{i,k+1}$ ,  $i = 1, 2, \dots, n_m$  we can preserve the advantages of compositionality at each step of the iteration. The algorithmic implementation of the compositional model (1)-(9), used in the validation experiments, is given in the *Appendix*.

### 3.3 Connection of the modelled traffic variables to the measurements

In order to allow validation of the proposed model, and to be able to use the model for the purpose of on-line traffic state estimation, we investigated the relation between the model variables, and the available observations. Typically sensors (video cameras or magnetic loop detectors) are located at a small subset of the boundaries between cells. The boundaries between cells where a sensor is situated are indexed by the subset  $j \in J \subset I = \{1, 2, \dots, n_m\}$ . The available data for the validation of our model are the data we expect to use in on-line control applications. These data consist of the number  $\bar{Q}_{j,k_s}$  of vehicles passing such a boundary  $j$  during the  $s$ -th one minute interval, and the average speed  $\bar{v}_{j,k_s}$  of these  $\bar{Q}_{j,k_s}$  during the same  $s$ -th one minute interval. The indices  $k_s \in L \subset \mathcal{N}$  form a subset of the indices of the state update time instants. Indeed the one-minute intervals are much too long to allow accurate simulation runs (cell lengths of more than two kilometers would be required to satisfy the condition that “no car jumps over a cell during one time step”).

The measured flow of vehicles at sensor location  $j$  (the boundary between cell  $j$  and cell  $j+1$ ) in the  $s$ -th minute can be obtained via (in vehicles per minute [*veh/min*]; by multiplying by 60 one obtains the data in the usual unit of vehicles per hour [*veh/h*]):

$$\bar{Q}_{j,k_s} = \frac{1}{\delta t} \sum_{k=k_s}^{k=k_{s+1}-1} Q_{j,k} + \xi_{Q_{j,k_s}},$$

where  $\delta t = t_{k_{s+1}} - t_{k_s}$  is the measurement time interval and  $\xi_{Q_{j,k_s}}$  is the sensor noise. From

investigations with real traffic data from Belgian freeways we found that the error in the observed number of vehicles with video cameras can be represented as the difference between the number of *missed vehicles* (due to occlusion, fog, snow, or other unpredictable factors) and the number of *false alarms* (e.g. a lorry taken for two or more cars, or a shadow counted as a vehicle). Each type of error is approximately, independently, Poisson distributed. While the parameters of these Poisson distributions are obviously heavily dependent on weather conditions, and hence correlated both in time and in space, we do obtain reasonably good results for our filtering algorithms with a simple model where the Poisson parameters are constant. In (Mihaylova & Boel, 2004) we actually obtained reasonable results with an approximate model where the noises  $\xi_{Q_{j,k_s}}$  have a Gaussian distribution with constant parameters.

The relation between the space averaged speeds  $v_{j,k}, k_s \leq k \leq k_{s+1}$  and the time averaged speed measurements  $\bar{v}_{j,k_s}$  at sensor location  $j$  is more complicated. By ignoring the difference between time and space averages we obtain the following approximate relation:

$$\bar{v}_{j,k_s} = \frac{\sum_{k=k_s}^{k_{s+1}-1} N_{j,k} v_{j,k}}{\sum_{k=k_s}^{k_{s+1}-1} N_{j,k}} + \xi_{v_{k_s}}, \quad (11)$$

where the relatively small speed sensor noises are represented as an independent additive Gaussian noise  $\xi_{v_{k_s}}$ .

## 4 Model validation

The compositional model was tested and validated over one single link of a freeway network in the present paper. However, its generalization to a large network with many components is straightforward. We present results for the model performance at first over synthetic data.

### 4.1 Investigation with synthetic data

A test scenario with abrupt changes in the number of lanes is considered : 16 cells cover a freeway stretch of 8 [km], where the number of lanes in cells 9 and 10 drops as shown in Fig. 2 a), whilst the number of lanes in the other cells 1-8 and 11-16 remain always 3 within the whole time interval [1h, 4h]. The inflow (from cell 0) and the outflow (from cell 17) are given in Fig. 2 b). The model is implemented in MATLAB, version 7.0. One of the difficulties met was the need of proper simulation of the inflow and outflow data (Fig. 2, b)). In order to have a smooth change in the number of vehicles crossing the boundaries, and their corresponding speed, the inflow data were modelled as follows:

$$Q_{k,0} = Q_0^c \exp \left\{ - \left[ \frac{\rho_{1,k}}{\rho_{crit}} \right] \right\}, \quad (12)$$

$$v_{k,0} = v_f \exp \left\{ - \frac{1}{a_m} \left[ \frac{\rho_{1,k}}{\rho_{crit}} \right]^{a_m} \right\} = v_0^e(\rho_{1,k}^{antic}), \quad (13)$$

where  $Q_0^c$  is a given constant initial number of vehicles inside the cell 0. Equation (13) is with respect to the anticipated density in the next cell.

The outflow data (from cell 17) are set to be equal to the estimated ones in the previous cell 16 and this way they follow naturally the dynamics of the traffic changes. The model parameters are given in Table 1. Figure 3 presents results from the compositional model

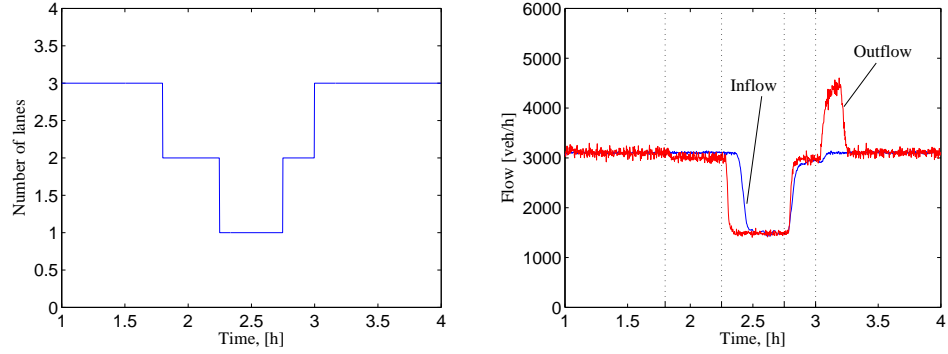


Fig. 2. a) Number of lanes in cells 9 and 10 is changed within the interval 1.8 [h] – 3 [h]. b) Inflow (from cell 0) and outflow (cell 17). The dotted lines indicate the moments of lane change.

(1)-(9). Since usually flow-density and speed-flow diagrams are very representative for the traffic phenomenon, we show these diagrams and the evolution of the flow and speed in time. The flow is calculated on the basis of the vehicles  $Q_{i,k}$  crossing cell boundaries.

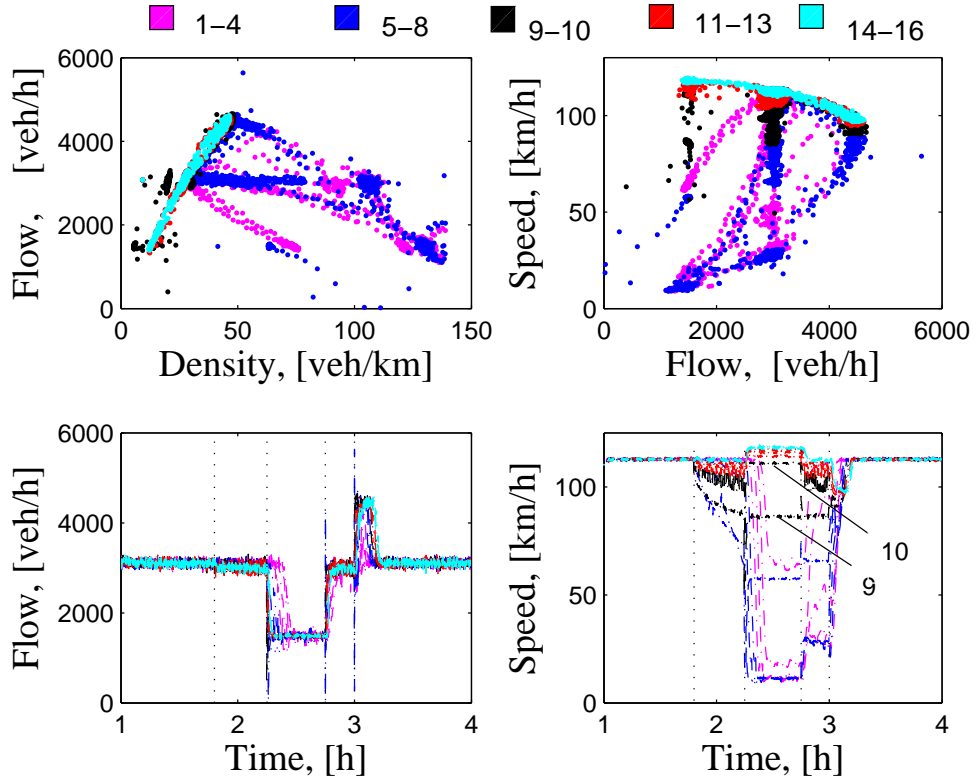


Fig. 3. Simulation results from the compositional model. The legend above shows the colors corresponding to the different cells. The dotted lines in the bottom left and right figures indicate the moments of lane changes. Lines 9 and 10 in the bottom right figure refer to the phenomena in cell 9 and cell 10.

**Table 1. Simulation parameters**

discretisation time step $\Delta t_i$	10 [sec]
free flow speed $v_f$	120 [km/h]
minimum speed $v_{min,i}^{out}$	7.4 [km/h]
density coefficient	$\alpha_i = 0.15$
speed coefficient	$\beta_{i,k+1} = \begin{cases} 0.3, & \text{if }  \rho_{i+1,k+1}^{antic} - \rho_{i,k+1}  \geq 1, \\ 0.7 & \text{otherwise.} \end{cases}$
critical density	$\rho_{crit} = 20.89 [veh/km/lane]$
cell length	$L_i = 0.5 [km]$
minimal time distance	$t_d = 2 [sec]$
noises $\eta_{S_{i,k}}$ and $\eta_{v_{i,k}}$	with Gaussian distribution
covariance of the noise in the sending function	$cov\{\eta_{S_{i,k}}\} = (0.012^2 N_{i,k} v_{i,k} \Delta t_k / L_i)^2 [veh]^2$
covariance of the noise in the speed	$cov\{v_{i,k}\} = 0.03^2 [km/h]^2$

From the results in Fig. 3 we see bell-shaped forms of the flow-density and speed-flow diagrams (the top left and right plots) which agree with the theory. Backward waves are provoked by the reduction of the number of lanes (evident also from the two bottom plots). After the first lane change (from 3 to 2) at 1.8 [h], the freeway cells are able to accept all the incoming vehicles and there is no congestion (evident from Fig. 3 bottom left), although the speed is gradually decreased (Fig. 3, bottom right). When the number of lanes  $\ell$  drops to 1, at 2.25 [h], this provokes a congestion, and a backward wave, as seen especially from the results on the bottom of Fig. 3. After the increase of  $\ell$  to 2 at 2.75 [h], the speeds gradually increase which is reflected in an increase of the flow. Cells 11–16 behave in a different way (there is no jam) since there  $\ell = 3$  always and the vehicles can freely adjust their speed.

We observe reduction of the speed in cells 1-8 (bottom right plot). The speed in cell 5 is slightly increased because vehicles can move freely (the downstream density is small and there are 3 lanes). This allows the vehicles of cell 4 to increase their speed, despite the reduction in the number of lanes. The flow behavior is evident from the left bottom plot. During the first reduction of the number of lanes from 3 to 2, the flow is slightly increased because the density increases, the speed is still high. During the interval of time when the number of lanes is reduced to one the flows in all cells drop.

#### 4.2 Model validation with real traffic data

##### Case study set-up

The performance of the model (1)-(9) is validated over a 2.2 [km] km part of E17 freeway (Figure 4) between the cities of Ghent and Antwerp (Bellemans, 2003) for which real traffic data were provided to us by the Vlaams Verkeerscentrum, Antwerp, Belgium of the Flemish Ministry of Transportation. E17 is one of the busiest Belgian freeways leading to the Antwerp

seaport, subject to frequent severe congestion during rush hours. The first on- and off-ramp along the considered stretch of road lead to a parking lot along the freeway. The data (Fig. 6)

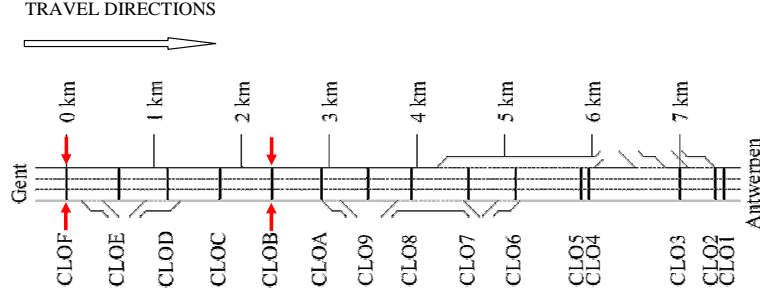


Fig. 4. Schematic representation of the segmentation of the E17 case study freeway. The labels CLOF to CLO1 indicate the locations of the traffic measurement cameras.

are from video cameras and are aggregated over one minute interval (to reduce the cost of the transmission from roadside sensors to the dispatching centre): average speed over all vehicles passing the sensor location during the one minute interval, and number of vehicles crossing the sensor location during the same interval. We obtained data over the whole year 2001, and selected one random day at a location where the sensors are very close together allowing proper validation. We consider the stretch between CLOF and CLOA. The cameras are positioned at the points notated by CLOF, CLOE, CLOD, CLOC, CLOB and CLOA. The measurements from CLOF are used for inflow data, respectively the measurements from CLOA are outflow boundary data for the model. Along the freeway from point CLOE to point CLOB the compositional model is computing the traffic variables. In the stretch between CLOF and CLOC there is one off-ramp and one on-ramp from a parking lot (Fig. 4). It is assumed that the number of vehicles entering the parking lot and leaving it is small so that the conservation law for the vehicles is preserved and we neglect some possibly small changes of counted vehicles. The model parameters are given in Table 2. The critical density is determined on the basis of sets of real traffic data from the same E17 freeway in Belgium. The inflow and outflow data (from CLOF and CLOA resp.) are shown in Fig. 5. The flows are quite similar over the whole time period 1 – 24 [h] (Fig. 5 a), the speeds differ slightly from each other in the period 1 – 10 [h].

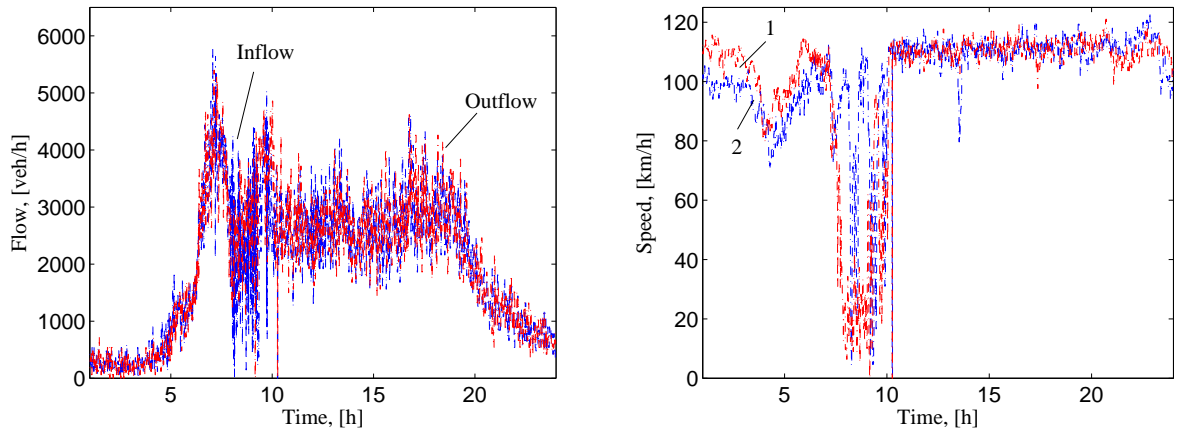


Fig. 5. Inflow and outflow data (from CLOF and CLOB resp.): a) Inflow and outflow; b) Speeds: 1 – from cell 0, 2 – from cell 5

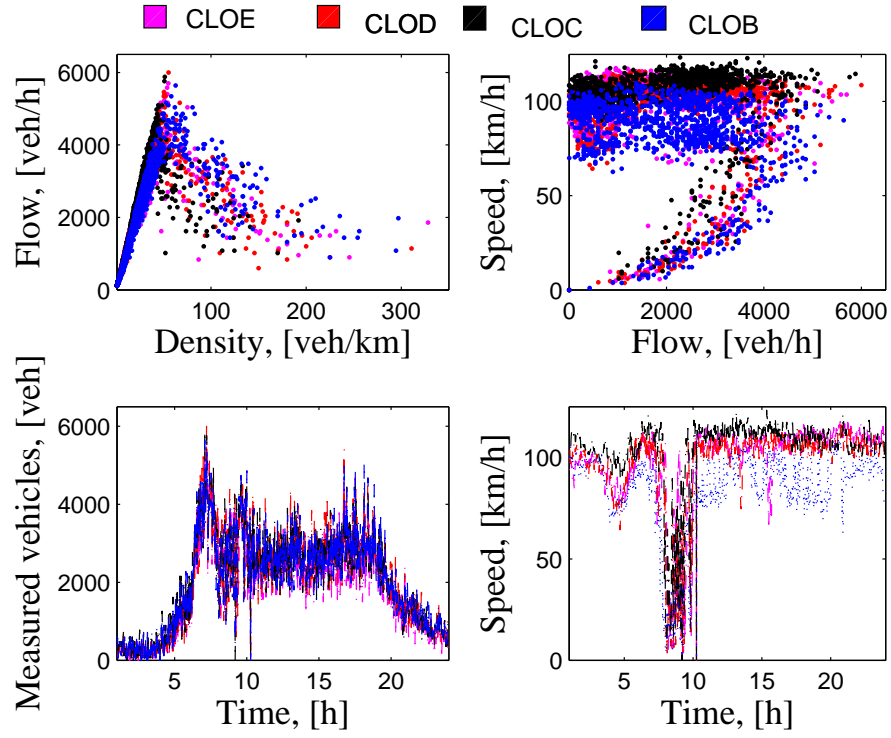


Fig. 6. Measurements from Sept. 4, 2001. Flow-density diagram (top left), flow-speed diagram (top right), evolution of the counted vehicles in time (bottom left), evolution of the speed in time (bottom right) for the period 1h – 24h. The data are obtained in four locations along the freeway (CLOE, CLOD, CLOC and CLOB from Fig. 4)

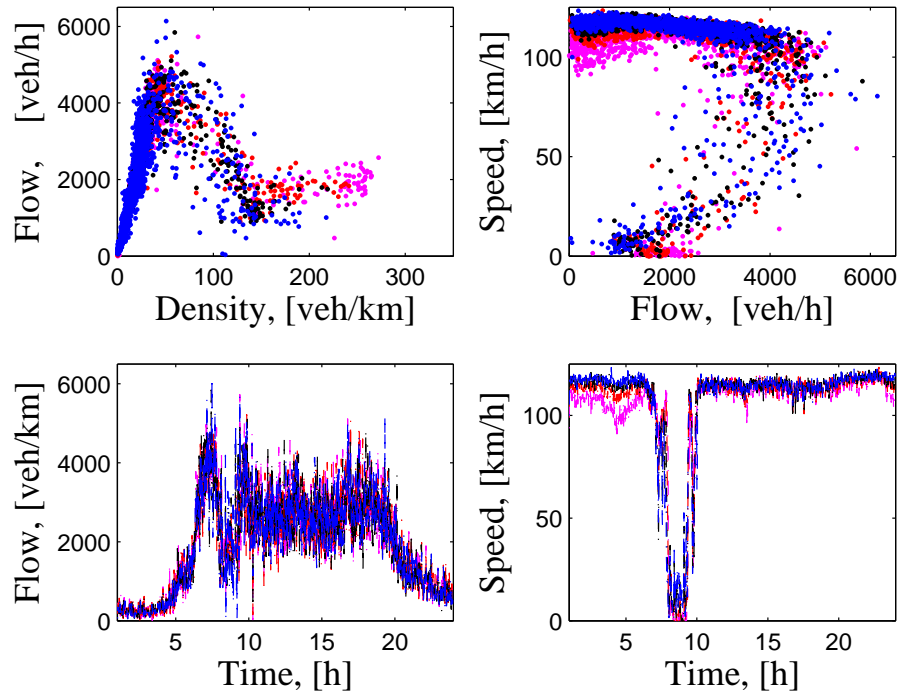


Fig. 7. Traffic variables calculated from the compositional model

The real traffic data measured at the boundaries (points CLOE, CLOD, CLOC and CLOB) are shown in Fig. 6. There are scattered and even missing data (obvious from the right bottom diagram for the speed). Nevertheless, we see a good matching of the results from the compositional model to the data (Fig. 7).

**Table 2. Model parameters for the validation with real data**

discretisation time step $\Delta t_i$	10 [sec]
free flow speed $v_f$	120 [km/h]
minimum speed $v_{min,i}^{out}$	7.4 [km/h]
density coefficient	$\alpha_i = 0.15$
speed coefficient	$\beta_{i,k+1} = \begin{cases} 0.3, & \text{if }  \rho_{i+1,k+1}^{antic} - \rho_{i,k+1}  \geq 1, \\ 0.7 & \text{otherwise.} \end{cases}$
cell length	$L_1 = L_2 = 0.6$ [km], $L_3 = L_4 = 0.5$ [km]
minimal time distance	$t_d = 2$ [sec]
critical density	$\rho_{crit} = 20.89$ [veh/km/lane]
noises $\eta_{S_{i,k}}$ and $\eta_{v_{i,k}}$	with Gaussian distribution
covariance of the noise in the sending function	$cov\{\eta_{S_{i,k}}\} = (0.11N_{i,k}v_{i,k}\Delta t_k/L_i)^2$ [veh] <sup>2</sup>
covariance of the noise in the speed	$cov\{v_{i,k}\} = 1.3^2$ [km/h] <sup>2</sup>

## 5 Conclusions

A stochastic compositional model for freeway traffic flows is proposed. It is intuitive, and generally applicable to freeways with different topologies, with any number of sensors, with regularly or irregularly received data in space and in time. The approach of modelling the traffic on freeways by the developed stochastic dynamic model with sending and receiving functions has the following features: modularity, flexibility, suitable for parallel computations. Changes in the topology of the freeway network only require addition or deletion of a few components (local changes to the model). Currently we are working on an extension of the model to road networks with intersections. The inclusion in the model of weaving and merging phenomena at on- or off-ramps is another open issue for research.

The compositional model is shown to work well, both on synthetic and real traffic data sets. The model can be used for the design of recursive prediction (with the Monte Carlo filtering approach (Mihaylova & Boel, 2004)) of the state of the traffic network. These predictions in turn can serve for designing model predictive control strategies, optimizing the behavior of a network by e.g. ramp metering, or adaptive speed limits.

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## A Appendix. Algorithmic implementation of the compositional model

1. *Forward wave*: for  $i = 1, 2, \dots, n_m$

1.1. calculate the sending function values

$$S_{i,k} = \max\left(N_{i,k} \frac{v_{i,k} \cdot \Delta t_{i,k}}{L_i} + \eta_{S_{i,k}}, \quad N_{i,k} \frac{v_{min,i}^{out} \cdot \Delta t_{i,k}}{L_i}\right) \quad (\text{A.1})$$

1.2. set the number of vehicles crossing the cell borders to be equal to  $S_{i,k}$ :

$$Q_{i,k} = S_{i,k}. \quad (\text{A.2})$$

2. *Backward wave*: for  $i = n_m, n_m - 1, \dots, 1$

2.1. calculate the receiving function values

$$R_{i,k} = N_{i+1,k}^{max} + Q_{i+1,k} - N_{i+1,k}, \quad (\text{A.3})$$

where

$$N_{i+1,k}^{max} = (L_{i+1} \ell_{i+1,k}) / (A_\ell + v_{i+1,k} t_d). \quad (\text{A.4})$$

- In order to prevent possible numerical instabilities that might happen when abrupt changes occur (e.g. reduction in the number of lanes can provoke jams) the following condition is imposed:

$$\text{if } R_{i,k} < 0, \quad R_{i,k} = Q_{i+1,k}.$$

2.2. compare  $S_{i,k}$  and  $R_{i,k}$

$$\begin{aligned} \text{if } S_{i,k} < R_{i,k}, \quad Q_{i,k} &= S_{i,k}, \\ \text{else} \quad Q_{i,k} &= R_{i,k}, \quad v_{i,k} = Q_{i,k} L_i / (N_{i,k} \Delta t_k), \end{aligned} \quad (\text{A.5})$$

3. Number of vehicles inside cells, for  $i = 1, 2, \dots, n_m$

$$N_{i,k+1} = N_{i,k} + Q_{i-1,k} - Q_{i,k}, \quad (\text{A.6})$$

4. Update the density, for  $i = 1, 2, \dots, n_m$

$$\rho_{i,k+1} = N_{i,k+1} / (L_i \ell_{i,k+1}), \quad (\text{A.7})$$

$$\rho_{i,k+1}^{antic} = \alpha_i \rho_{i,k+1} + (1 - \alpha_i) \rho_{i+1,k+1}, \quad (\text{A.8})$$

5. Update of the speed, for  $i = 1, 2, \dots, n_m$

$$v_{i,k+1}^{interm} = \begin{cases} [v_{i-1,k}Q_{i-1,k} + v_{i,k}(N_{i,k} - Q_{i,k})]/N_{i,k+1}, & \text{for } N_{i,k+1} \neq 0, \\ v_f, & \text{otherwise,} \end{cases} \quad (\text{A.9})$$

$$v_{i,k+1}^{interm} = \max(v_{i,k+1}^{interm}, v_{min,i}^{out}),$$

$$v_{i,k+1} = \beta_{i,k+1}v_{i,k+1}^{interm} + (1 - \beta_{i,k+1})v^e(\rho_{i,k+1}^{antic}) + \eta_{v_{i,k+1}}, \quad (\text{A.10})$$

$$\beta_{i,k+1} = \begin{cases} \beta^I, & \text{if } |\rho_{i+1,k+1}^{antic} - \rho_{i,k+1}^{antic}| \geq \rho_{threshold}, \\ \beta^{II} & \text{otherwise,} \end{cases} \quad (\text{A.11})$$

where  $\beta^I < \beta^{II}$  and  $v^e(\rho_{i,k+1}^{antic})$  is calculated according to (9). The second part of equation (A.9) reflects the fact that the drivers tend to reach their free-flow speed when a cell is empty.

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