Final Project for the Data Analytics course at the MSc in CS at University of Milano-Bicocca Saronno S9 S11 Chiasso S7 S8 Lecco AVERAGED GRAPH ANALYSIS AND FAILURE RESILIENCE OF A PUBLIC TRANSPORT REPVENCE WORK OF REAL PROPERTY OF THE PVENCE OF REAL PROPERTY OF THE PVENCE OF REAL PROPERTY OF THE PVENCE Authors Nassim Habbash Ricardo Anibal Aragon Matamoros

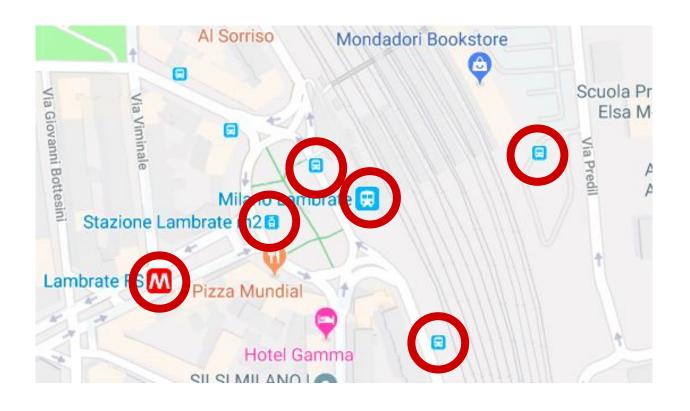
Problems

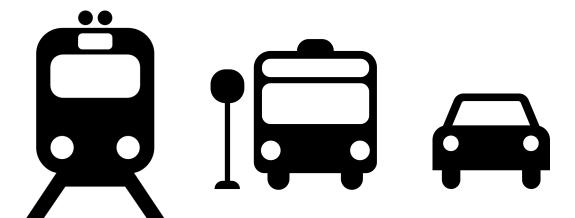
- Transportation networks can be **disjoint**
- Transportation datasets might not be standardized
- How to correctly represent a network of a set of different means of transportation, possibly disjoint and not conforming to a standard?

All the circled stops service the zone of

Lambrate, but each one is used by different

lines and has different coordinates. This can
pose some issues in the zone analysis.





Different means of transportation, possibly coming from **different** datasets, might not be standardized nor coherent with each other

Dataset

The **dataset** used in this project is Milan's AMAT GTFS feed, consisting of the feed of every ATM service in March 2019.

The data was obtained from **TransitFeeds**.

A **Docker container** has been setup for ease of reuse and multiple operability, to extract from a PSQL **database** a graph of **bus lines**, **tram lines** and **metro lines** of Milan.









What are average graphs?

Average graphs represent an averaged union of all the distinct networks considered through an operation defined as spatial clustering.

This operation allows us to generate graphs that represent the **spatial connectivity** of different regions (clusters) of the analyzed macro-area, based on the location of **every stop** of **every graph**.

Demo: Average Graphs section, Neighbor Graph section Given a set of seed points (the actual stops of every network), we group them together in **regions** if their **haversine distance** is minor or equal of a parameter γ .

This parameter represents the **clustering radius** of a region.

The **centroid** of each region is iteratively computed as the **mean** of its stop's coordinates.

Demo: Average Graphs section,

Neighbor Graph section

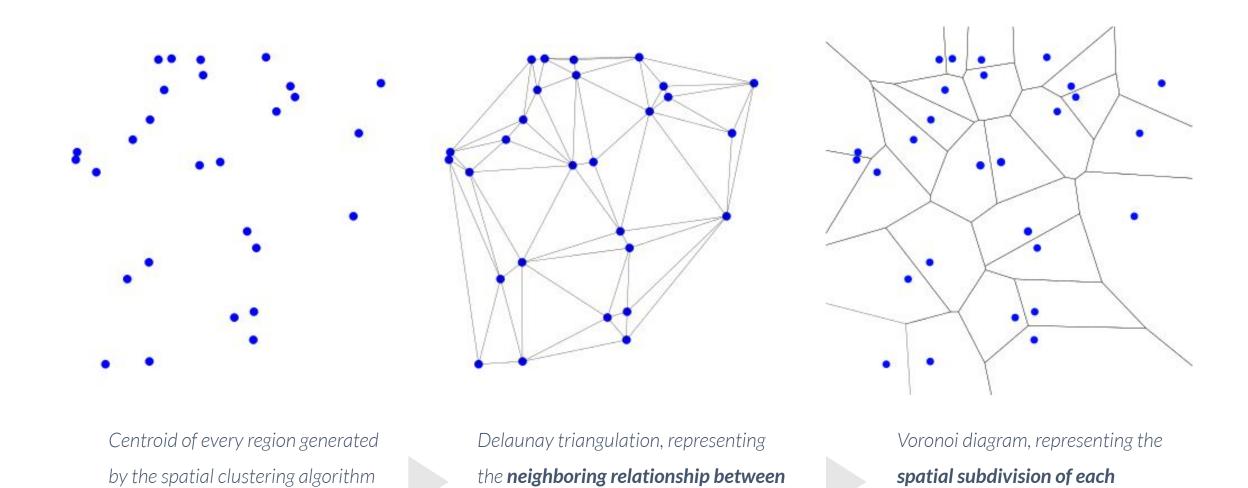
From the resulting regions, we are able to compute the **Voronoi Diagram**, representing the **spatial relation between regions**.

From the same regions we can obtain a complementary graph, called the

Delaunay Triangulation graph, which we'll call Neighbor Graph, by

introducing a parameter, ρ , that represents the **maximum distance** allowed

between two neighboring regions.



Demo: Neighbor Graph section

- Spatial clustering -

regions

region's influence area

From the **neighbor graph**, we go on to compute the **cell-to-cell flow graph**.

We define cell-to-cell flow as a flow indicating the presence of a **direct link** between **stops** in two **neighboring** regions.

The cell-to-cell flow graph and the neighbor graph, **share** the same **nodes**, but **do not share** the same **edges**.

The cell-to-cell graph represents **how** a public transportation **serves** a macro-area on a **topological level**.

Comparison

A **comparison** between the neighbor graph and the cell-to-cell flow graph allows us to analyze **how well** the public services **serve** regions of given parameters γ and ρ .

Some questions that we could ask are:

- How is the periphery of the city served?
- How well interconnected are different regions of the city?
- Are there many regions that act as "gateways" - and could hence be more prone to intense traffic?

Demo: Comparison section

Comparison considerations:

- High closeness, high degree: important central nodes with a lesser dense neighborhood
- High closeness, low betweenness:
 there are a lot of alternative routes in the network

- High betweenness, low closeness:
 there are ego elements that polarize
 the network
- High closeness, betweenness and closeness: relevant central, broker node

Network resilience to attacks

We analyzed how well could the cell-to-cell graph withstand different attack strategies.

The strategy are measured against the graph's Giant Component size, and test how long it takes to reach its percolation threshold.

This allows us to observe:

- How area-of-effect attacks can damage the network.
- How the original networks are affected.
- How different micro and macroregions (by varying γ) are affected by different strategies.

Demo: Attacks section

Conclusions

- Average graphs allow us to analyze
 network data under different
 standards and not completely jointed
- The average graphs generated in this
 project pertain to the topology of the
 network, but temporal average graphs
 can also be generated

- Milan's transport network offers good connectivity for central and north-western regions of the city, but still does not effectively connect the periphery
- An effective attack scenario needs in average 15 attacks to render the network useless, and has to be smart

Thanks for your attention

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