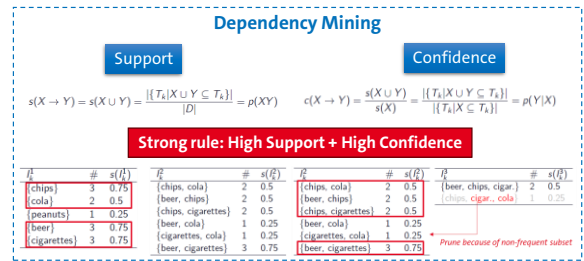
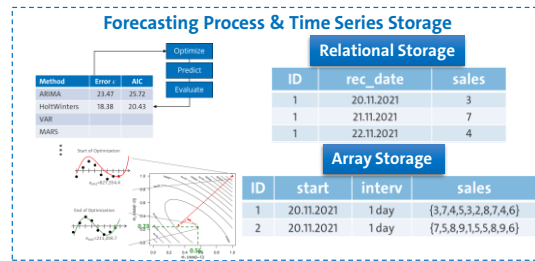
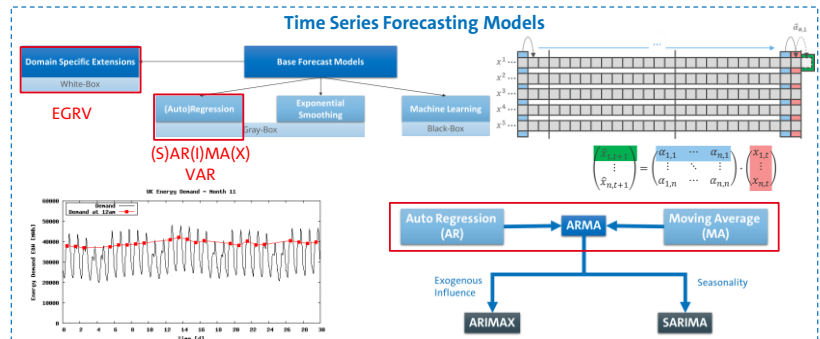
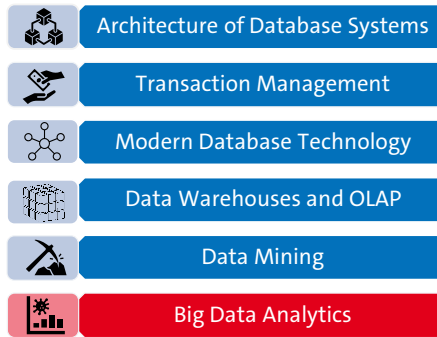


# Summary

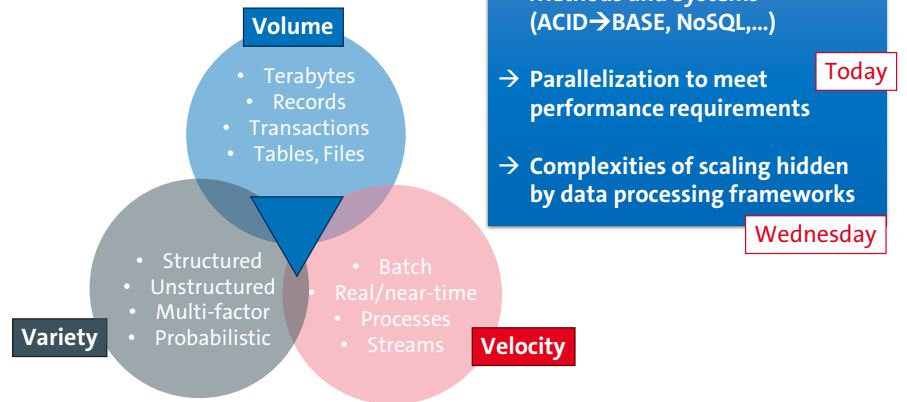
- Architecture of Database Systems
- Transaction Management
- Modern Database Technology
- Data Warehouses and OLAP
- Data Mining
- Big Data Analytics



# Course Outline



# The Big Data Vs



→ see lecture 10

## More Vs:

- *Veracity*: Is your data (source) trustworthy/ meaningful?
- *Visualization*: How to communicate? insights& knowledge?
- *Value*: How to use data for (machine) learning, optimization, ...?
- (Volatility, Vulnerability, Validity, ...)

# Recap Query Processing

## SQL Query (What!)

```
SELECT A_Name, SUM(S_Qty)
FROM Article, Sales
WHERE A_An timer = S_An timer AND
      S_Date >= '2021-01-01'
GROUP BY A_Name
```

YES, but HOW do we get there (efficiently)?



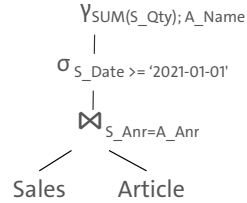
Query Plan  
(How!)

Sales

| ... | S_An timer | S_Date     | S_Qty |
|-----|------------|------------|-------|
| ... | 1          | 2020-09-20 | 7     |
| ... | 1          | 2021-01-17 | 2     |
| ... | 1          | 2021-02-21 | 5     |
| ... | 2          | 2021-02-22 | 1     |
| ... | 1          | 2021-03-07 | 5     |

Result

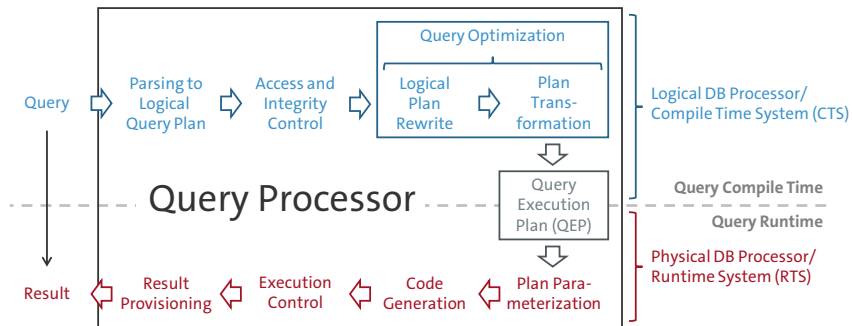
| A_Name    | SUM |
|-----------|-----|
| Article A | 12  |
| Article B | 1   |



Article

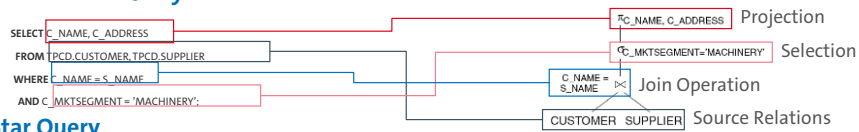
| A_An timer | A_Name    | ... |
|------------|-----------|-----|
| 1          | Article A | ... |
| 2          | Article B | ... |

# Query Processing

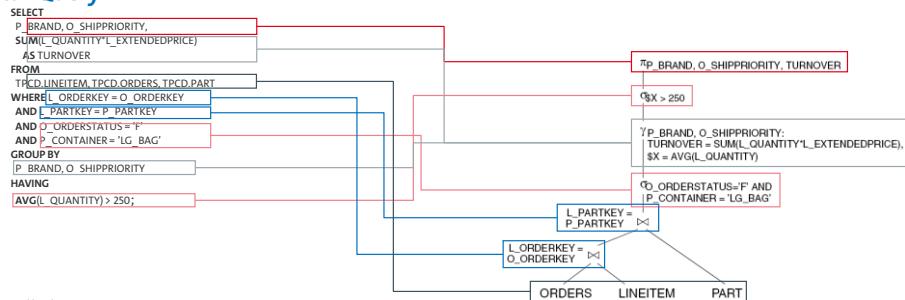


# Logical Query Plan

## Mono-Block Query

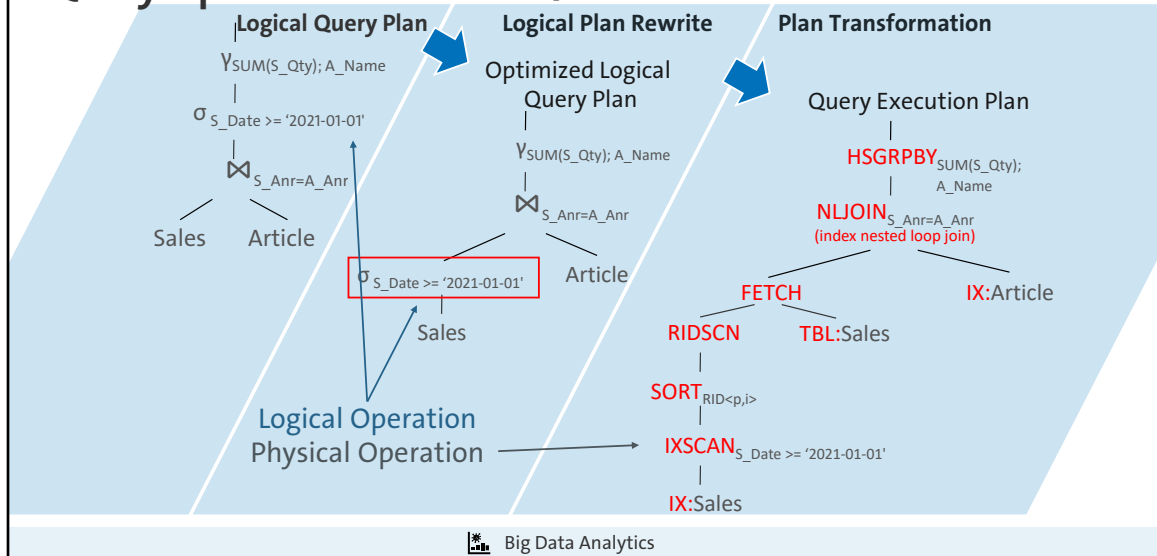


## Star Query



→ see lectures 2 and 9

## Query Optimization – Example



# Parallel Execution Opportunities

## Query Perspective

### Inter-query parallelism → Important for OLTP

- Parallel execution of multiple queries
- Goal: increase throughput (e.g., 100.000 queries / second better than 10.000 queries / second)

### Intra-query parallelism → Important for OLAP

- Parallel execution of a single query
- Goal: decrease response time (10s better than 100s runtime)

## Operator Perspective

### Inter-operator parallelism

- Parallel execution of multiple operators
- Goal: increase operator throughput, but limited through operator dependencies  
→ See lectures 7 and 8

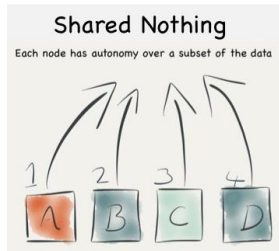
### Intra—operator parallelism

- Parallel execution of a single operator
- Goal: decrease operator run time



# Scale-Out Architecture and Parallelization

→ see lecture 8

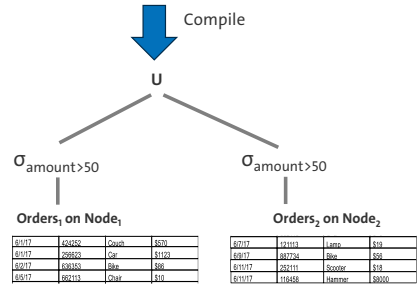


Partition-parallelism can be used for many relational operators:

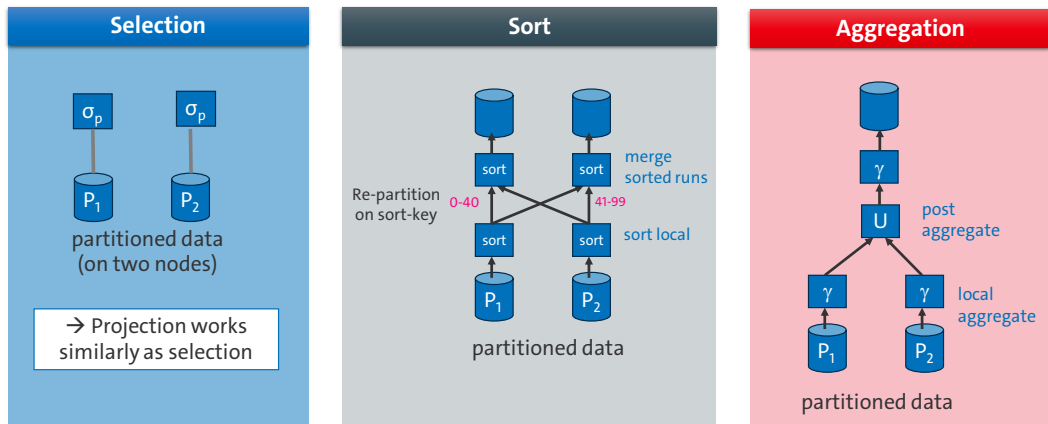
- sort
- aggregation
- join
- ...

Some are trivial to parallelize:  
selection, projection

```
SELECT *
FROM orders
WHERE amount > 50
```



# Parallel Operators



## Selection

- Execute selection  $\sigma_p$  in parallel on each fragment  
→ Filter out data based on some predicate  $p$  (e.g., age=30)
- Pruning can be used for parallel selection
  - Query asks for customers with age>40
  - Customer table is range partitioned into two fragments “age<30 and age>=30”
  - Query can prune fragment with age<30

## Sort

1. Sort locally (e.g., on age)
2. Re-partition on sort-key (aka “shuffling”) using range-partitioning
3. Sort re-partitioned data (can use merge-sort!)

## Aggregation

### Main idea

- Aggregate locally
- Then re-partition using N:1 shuffle and post aggregate
- Pictured plan works for SUM, MIN, MAX
  - COUNT to be re-written to use SUM for post-aggregation
  - AVG needs to be re-written to use SUM / COUNT locally
  - COUNT DISTINCT can only eliminate duplicates locally

## Example: Parallel Sort

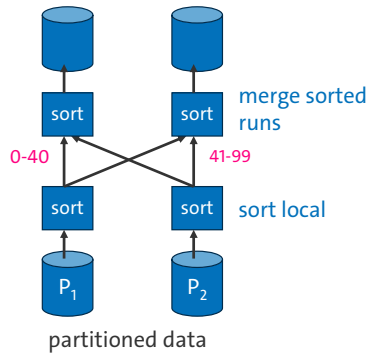
### Example: Sort-by Age Ascending

| Name   | Age |
|--------|-----|
| Adler  | 22  |
| Muller | 38  |

Re-partition on  
sort-key

| Name   | Age |
|--------|-----|
| Muller | 38  |
| Bishop | 57  |

| Name   | Age |
|--------|-----|
| Bishop | 57  |
| Muller | 38  |

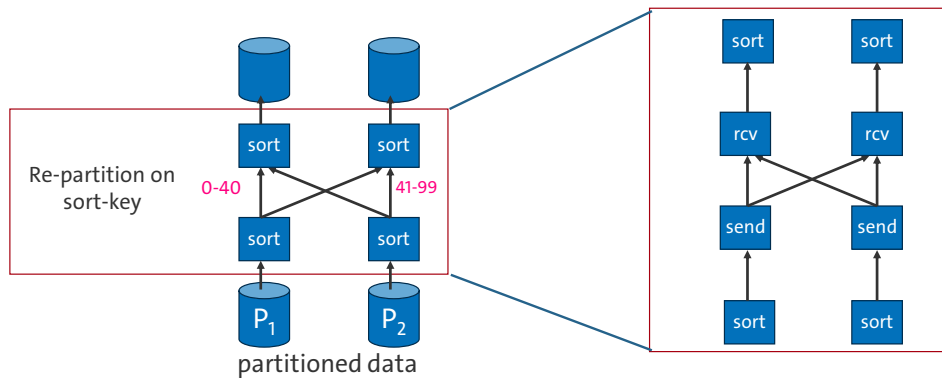


| Name   | Age |
|--------|-----|
| Zeller | 47  |
| Bishop | 57  |

| Name   | Age |
|--------|-----|
| Adler  | 22  |
| Zeller | 47  |

| Name   | Age |
|--------|-----|
| Zeller | 47  |
| Adler  | 22  |

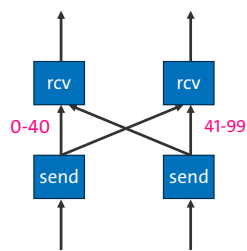
## Data Shuffling (AKA Re-Partitioning)



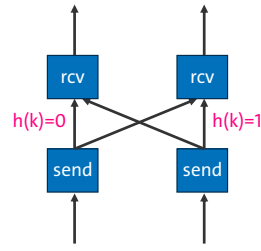
- Data shuffling is implemented as a separate operator (send-receive)
- Sort operators are un-aware of parallel (distributed) execution

## Data Shuffling: Details

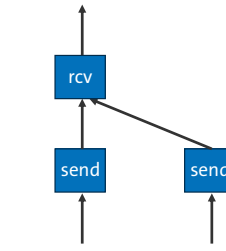
Data Shuffling can use different partitioning strategies (range vs. hash-partitioning, N:M vs. N:1) to re-partition data during query execution



Range-based N:M



Hash-based N:M



N:1 (no part. function)

Not only parallel sort uses data shuffling but also join, aggregation, ...

## Example: Parallel Aggregation

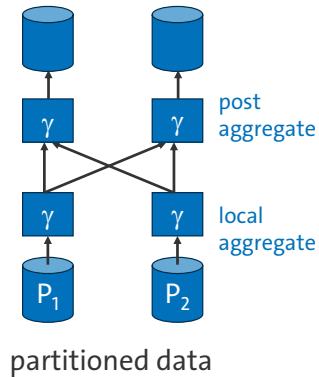
Example: `SELECT SUM(Salary) FROM Census GROUP BY Gender`

| Gender | Salary |
|--------|--------|
| m      | 107k   |

re-partition on  
group-key

| Gender | Salary |
|--------|--------|
| m      | 95k    |

| Gender | Salary |
|--------|--------|
| m      | 38k    |
| m      | 57k    |



| Gender | Salary |
|--------|--------|
| f      | 47k    |

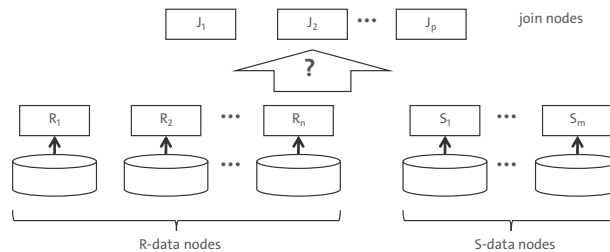
| Gender | Salary |
|--------|--------|
| f      | 47k    |
| m      | 22k    |

| Gender | Salary |
|--------|--------|
| f      | 47k    |
| m      | 22k    |

# Parallel Join

## Scenario

- Equality join between R and S
  - $R = \cup (R_1, R_2, \dots, R_n)$
  - $S = \cup (S_1, S_2, \dots, S_m)$
- $|S|$  is less than  $|R|$
- Join computation on  $p$  join processors

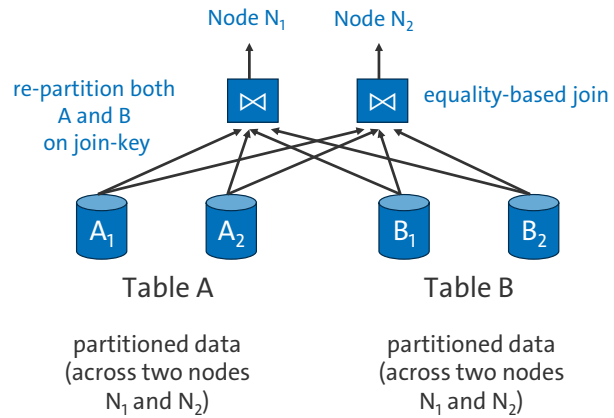


- Joins are the most expensive distributed operation
  - might need to shuffle large intermediate results
- Different Strategies for Parallel Execution
  - symmetric repartitioning  
(synonym: (fully) re-partitioned join)
  - asymmetric re-partitioning  
(synonym: one-way re-partitioned join, directed join)
  - fragment and replicate  
(synonym: broadcast join)

## Join: Symmetric Repartitioning

### „Repartitioned join“

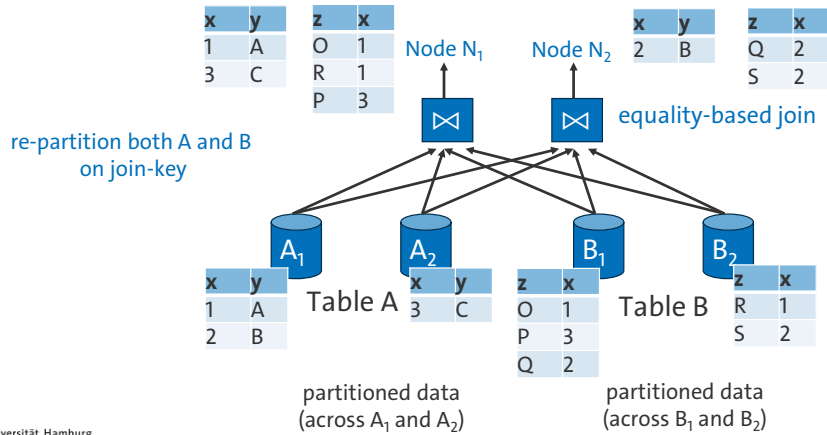
- Both join partners are repartitioned after the join attribute
- High communication costs  
→ Avoid!



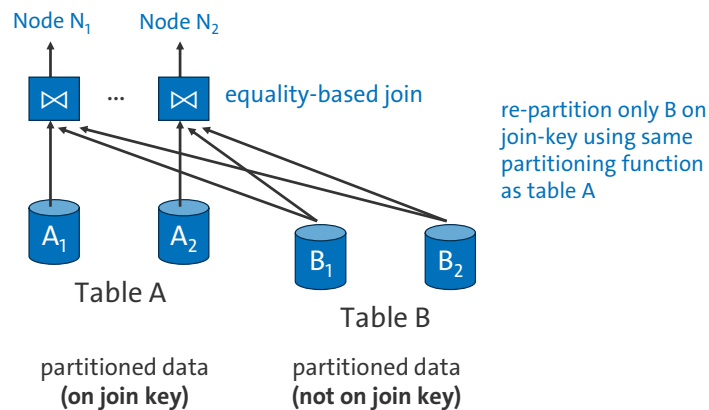


# Join: Symmetric Repartitioning

Example:  $A \bowtie_{A.x=B.x} B$



## Join: Asymmetric Repartitioning

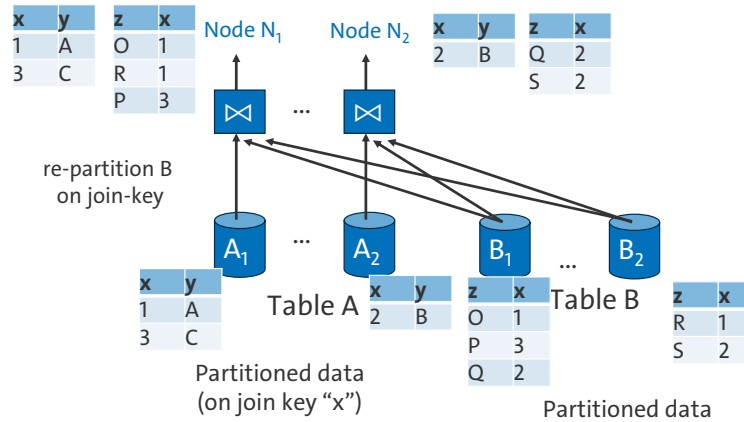


### One-way redistribution join "directed join"

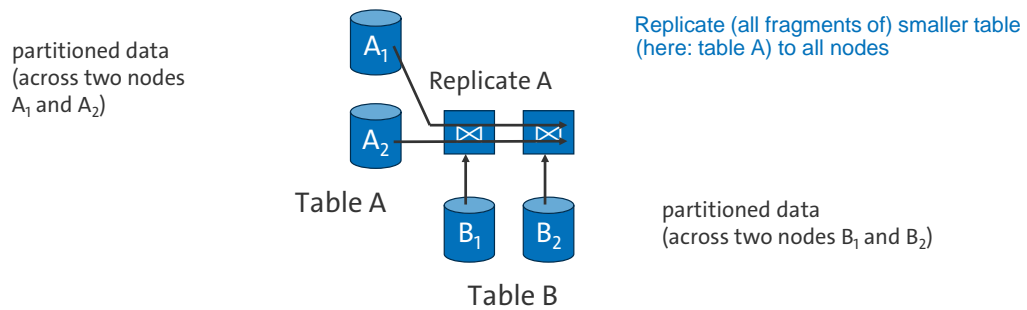
- One of the two join partners is partitioned after the join attribute
- Partitions of the other join partner are partitioned newly at runtime after the join attribute
- Example:
  - Order relation is partitioned according to the customer key
  - Repartitioning by the attribute O\_ORDERKEY

# Example: Asymmetric Repartitioning

Example:  $A \bowtie_{A.x=B.x} B$



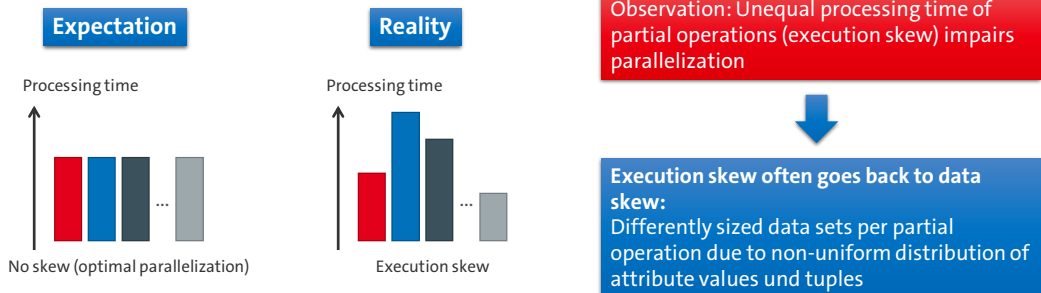
## Join: Fragment and Replicate



### Broadcast Join

- Partitioning with small relations is not worth it. ...
- Assign a copy of the smaller join partner to the partitions of the larger join partner
  - Advantage: no relation must be partitioned after the join attribute

# The Data Skew



## Data Distribution Skew (tuple placement skew)

- Different partition sizes
- Uneven duration of scanning operations
- Treatment: Best knowledge of the distribution of values for distribution attributes
  - Histograms
  - Sampling
  - Computed during sorting on sort merge joins

## Redistribution Skew

- Distribution function leads to different fragment sizes
- Treatment: Same as data distribution skew

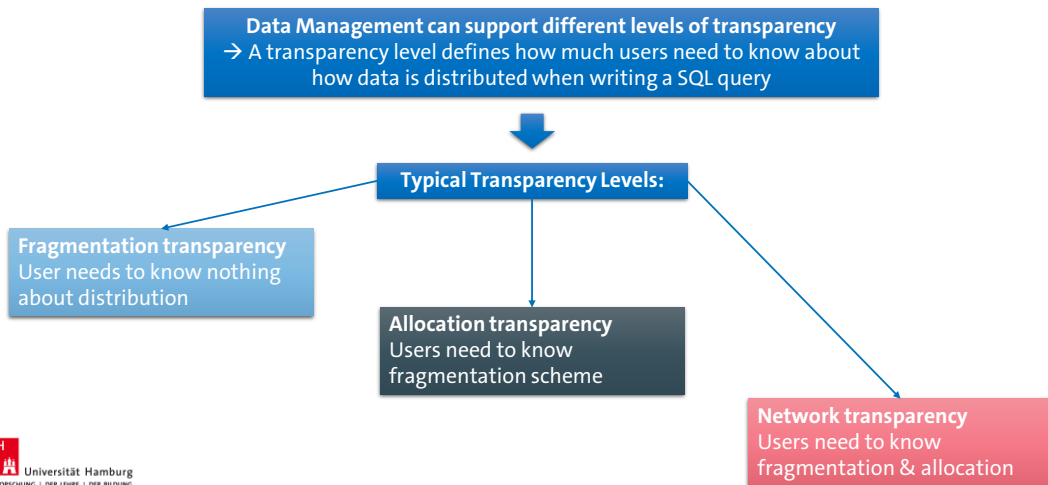
## Selectivity Skew

- Different hit rates per partition, e.g. range queries regarding distribution attribute for range partitioning
- Treatment: Hardly treatable, as determined by request and data transfer

## Join Product Skew

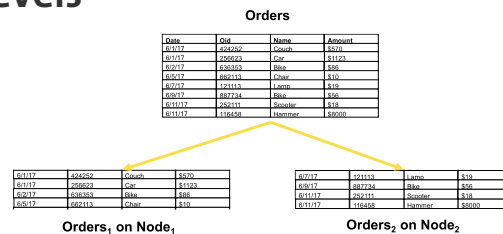
- Different join selectivity per node
- Treatment:
  - Estimation of the total size of the join result as well as the resulting value distribution for the join attribute
  - Determine area partitioning, which provides a roughly equal partial result for each of the p join processors

# Transparency for Query Formulation



More examples for transparency levels which might or might not be available in your chosen system: location transparency (like network transparency), naming transparency (no equal names must exist on two different sites),...

# Transparency levels



Fragmentation transparency

Allocation transparency

Network transparency

```
select COUNT(*)
  from Orders
 where Amount >= 5
```

```
select COUNT(*)
  from (Orders1 union Orders2)
 where Amount >= 5
```

```
select COUNT(*)
  from (Orders1@Node1
        union
        Orders2@Node2)
 where Amount >= 5
```

**In a distributed DBMS with fragmentation transparency, users only need to know the database schema (tables & attributes)**

- Fragmentation and allocation are “hidden” from users
- Behaves like a non-distributed database system

**Allocation transparency: Users need to know fragmentation information (i.e., number and names of partitions, as well as partitioning function used)**

- Allocation is “hidden” from users
- Users have to be aware of the partitioning scheme

**Network transparency: Users need to know fragmentation and allocation**

- However, users do not need to know physical network addresses (e.g., IPs) of machines

**Which level of transparency?**

- Compromise: Ease of use versus ability to control query processing by user
- Choice often depends on application
  - Full transparency often poor choice for geographically distributed DBMSs; Users want to control which operations are executed remotely
  - However, parallel DBMSs often implement full transparency