Version control with git

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slide content adapted from
https://www.atlassian.com/git/tutorials/what-is-git (introduction)
http://rogerdudler.github.io/git-guide/ (tutorial)

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Contents

Benefits of version control

Version control systems (VCS)

- category of software tools
- help software developers manage changes to source code over time
- track every modification to the code in a special kind of database
- enable turning back the clock and comparing earlier versions of the code to help fix a regression

code

- is meant in a general sense
  - program code
  - Makefile(s)
  - test-scripts & test data
  - documentation as text-format (e.g. LaTeX)
  - directory structure of development tree

irrelevant for VCS

- object code & executables
- temp. files created in build-process
- word processor files
- PDF-files

Relevance of VCS in software development

source code (in the general sense)

- is like the crown jewels of any project (of students, professionals, . . .),
- is a precious asset whose value must be protected,
- is a repository of invaluable knowledge and understanding about the problem domain that the developer has collected and refined through careful effort

VCS

- protects source code from both catastrophe (e.g. system crashes) and casual degradation caused by
  - human error and
  - unintended modifications

VCS in collaborative projects

- software developers working in teams continually write new source code and change existing source code
- the code for a project, app or software component is typically organized in a structured directory tree
- one developer of the team may be working on a new feature ...
- while another developer fixes an unrelated bug by changing code
- each developer may make their changes in several parts of the directory tree
- VCS helps teams track every individual change by each contributor, merge them and help resolve conflicts stemming from concurrent work
- VCS are an essential part of modern software development processes within teams as well as for individual projects
- once accustomed to a powerful VCS, many developers wouldn't consider working without one even for non-software projects

Requirements of VCS

An ideal VCS . . .

- supports the developer's preferred workflow without imposing one particular way of working
- works on any platform, rather than dictating what operating system or tool chain developers must use
- facilitates a smooth and continuous flow of changes to the code
- tracks a complete long-term change history of every relevant file including
  - its creation,
  - its deletion,
  - all edits to their contents, and
  - metadata, like notes, dates, name of individuals
- allows reverting to an older version of the software to track down a regression in the code

Main features of Git

- by far the most popular VCS
- a collection of tools, each for a specific purpose
- free and open source
- mature
- actively maintained
- portable (i.e. available for all common platforms)
- very efficient (scales well for large projects)
- secure (no information gets lost)
- flexible (supports many different collaborative software development methods)
- distributed, i.e. each developer works on
  - her/his own copy of a directory tree
  - has the full history of the code available
- well integrated with code-hosting services like *github* or *Bitbucket*

Get started in your local file system: git init

```
$ mkdir myproject.git
$ cd myproject.git
$ git init --bare
Initialized empty Git repository in
/Users/stefan/myproject.git/
```

- this creates a new bare git repository
- option `--bare` means that no working files will be stored in `myproject.git`

```
$ ls
HEAD          config       hooks/       objects/
branches/     description  info/        refs/
```

- make sure that the directory is backed up and can be accessed from anywhere
- the idea is that you use the directory as a remote directory to store and synchronize the changes of your code from anywhere

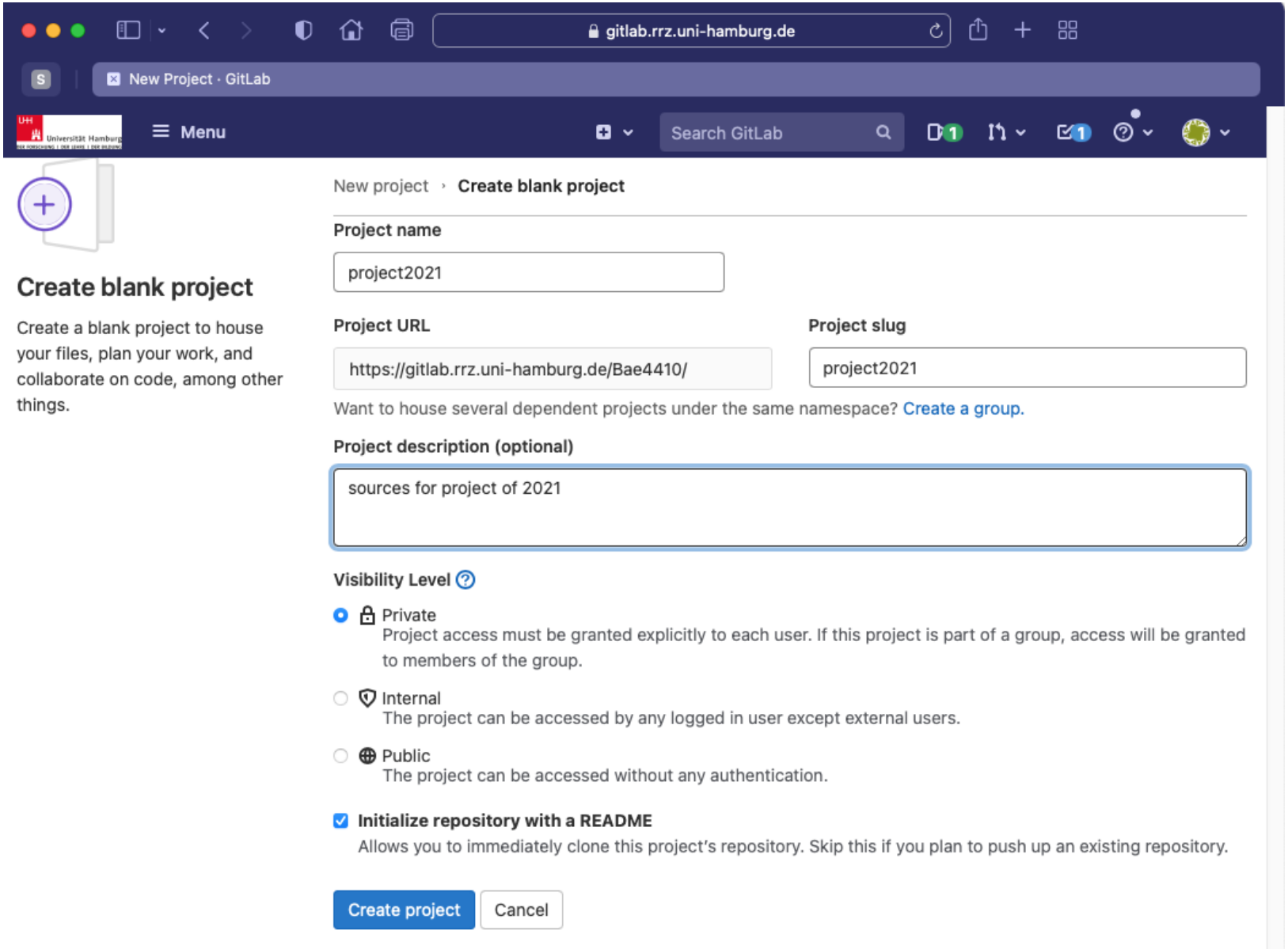
Get started using gitlab@rrz

- open `https://gitlab.rrz.uni-hamburg.de` in your browser
- sign in with your B-account and password
- click on the +-sign, which is likely to the left of the *search GitLab* input field
- choose New project/repository
- enter project name, like *myproject*
- enter a short project description, like *sources for science project*
- keep the standard settings *Private*
- check box *Initialize Repository with README* (important), see slide *Create a GitLab Project* below
- click on *Create Project*
- the browser now shows the new project, see slide *View the project page*

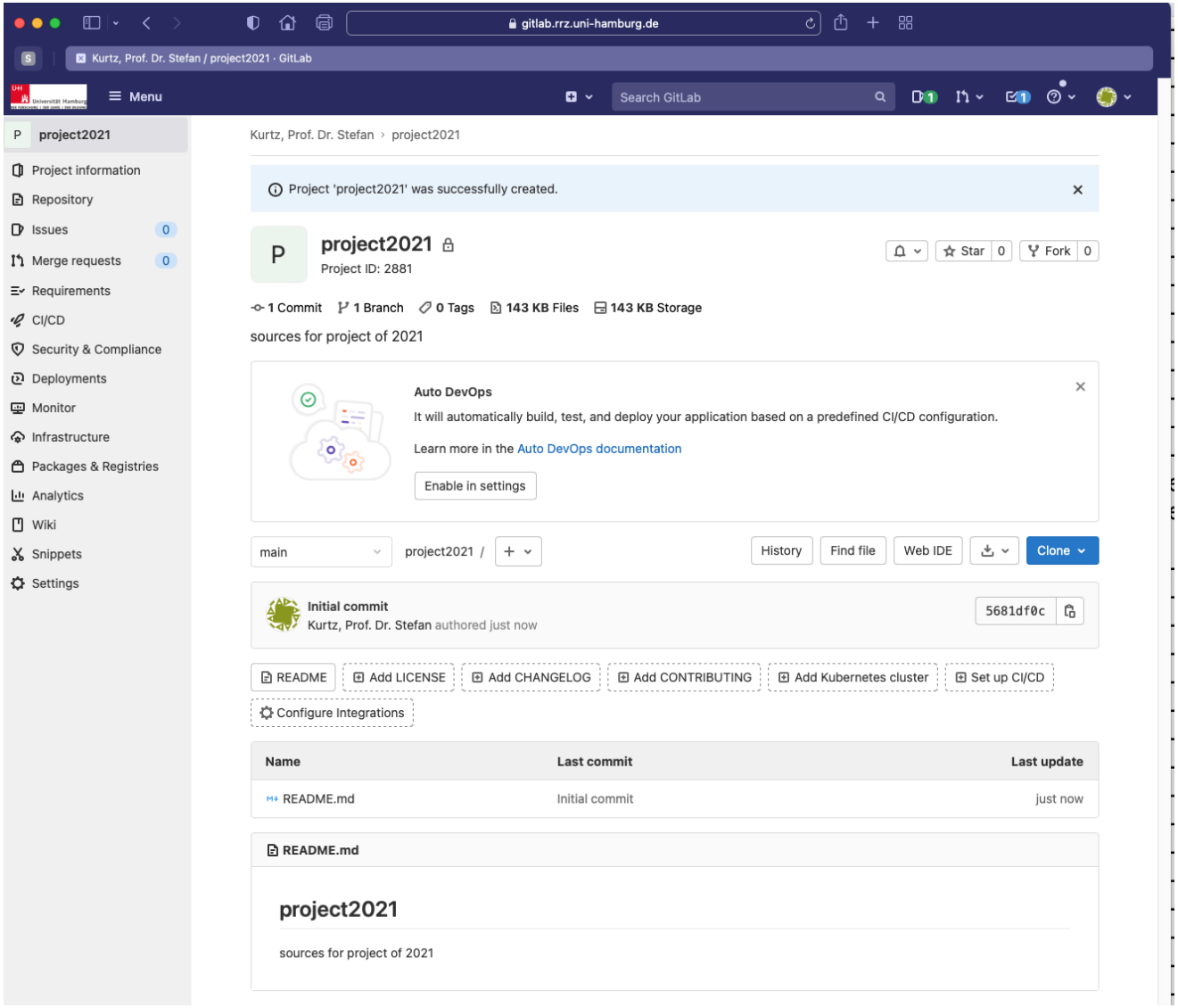
Get started using gitlab@rrz (cont.)

- if you are working on a collaborative project, mouse over *Project information* in the upper left and choose *Members*
- the creator of the project is already listed, see slide *Access Project information/Members* below
- choose *invite member* and click into the field *GitLab member or Email address*
- type in B-Kennung or Name of your co-workers and click the the corresponding line listing the Member (make sure that it is the right person, so use B-Kennung as this is unique)
- select a role, which is likely *Maintainer* (this gives the full right)
- if you only want others to have read access choose *Reporter*
- click on invite, see slide *Invite a Member* below
- the invitee will be informed via E-mail about the invitation as a Member of the project

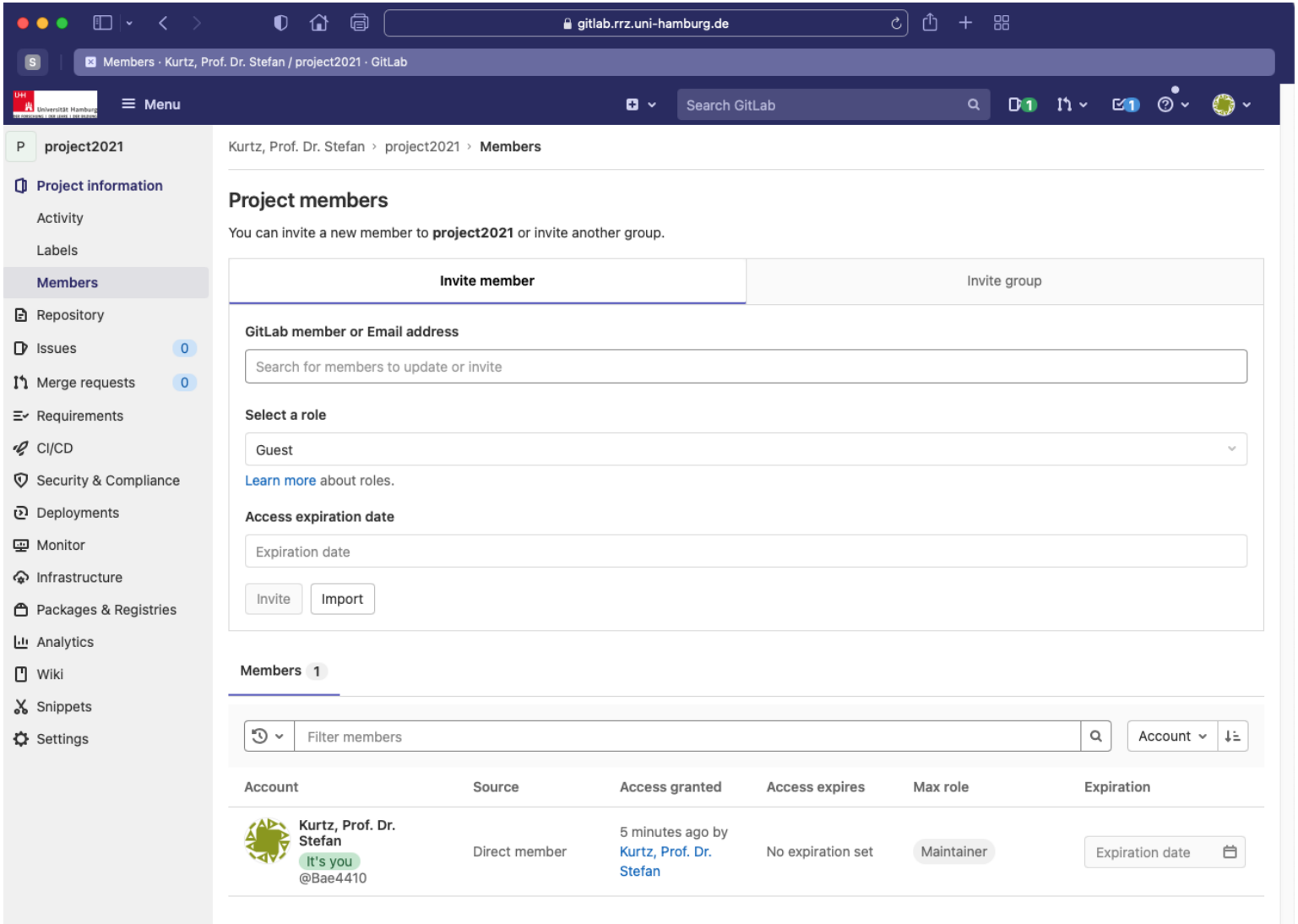
Create a gitlab project



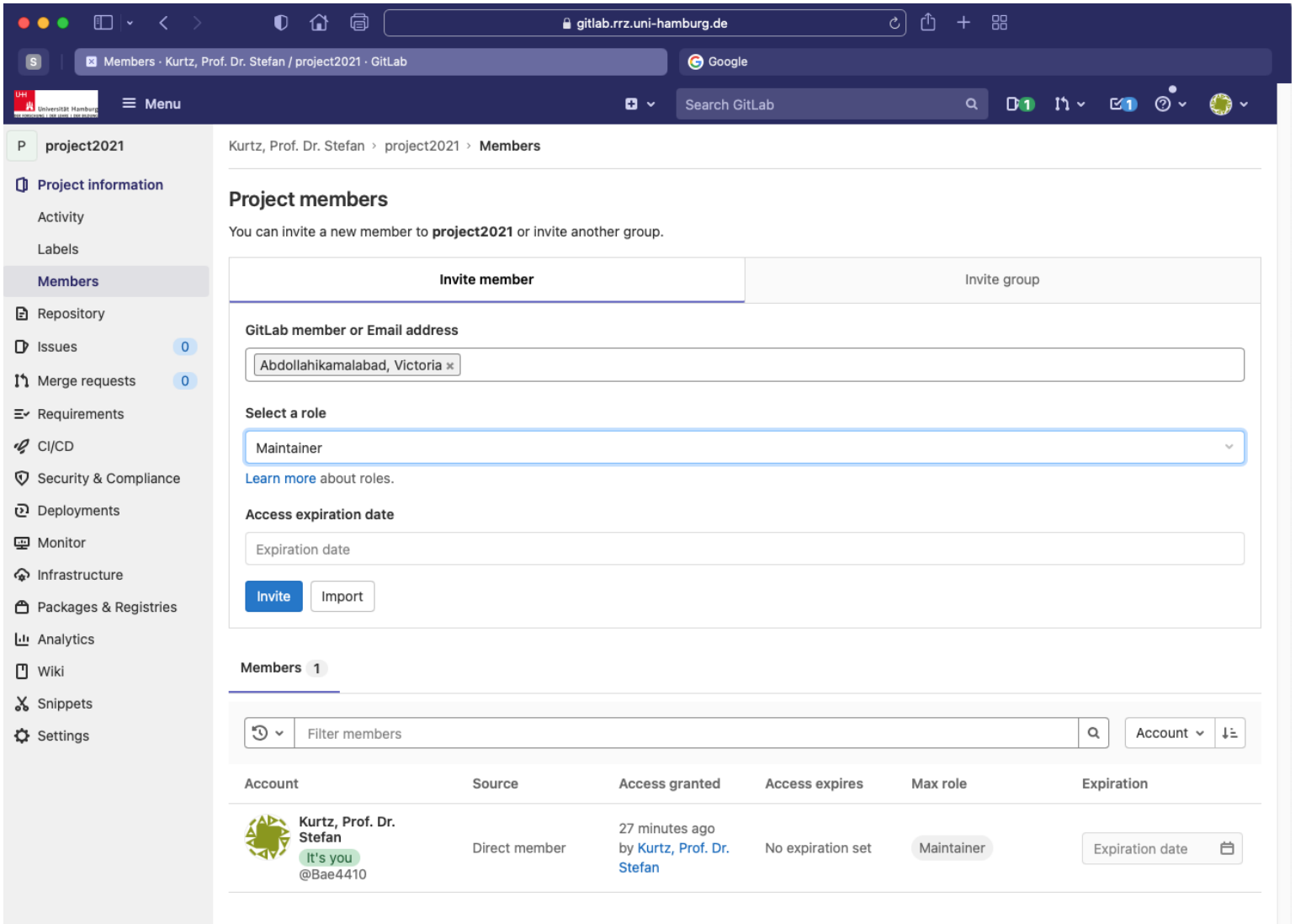
View the project page



Access Project Information/Members



Invite a Member



Invite a Member (cont.)

- to clone the project visit the project page, click on `Clone` and copy the link beginning with `https://`
- follow description of next section
- for more details see `https://www.rrz.uni-hamburg.de/services/datenhaltung/repositories/gitlab/erste-schritte.html`

Checkout a repository: git clone

- you work on the project from anywhere by making a local clone:

```
$ git clone /path/myproject.git myproject
```

- or on a remote computer (e.g. your laptop at home):

```
$ git clone user@host:/path/myproject.git myproject
Cloning into 'myproject'...
warning: You appear to have cloned an empty repository.
done.
```

- this creates a copy of your repository in a local tree named `myproject`
- your local repository consists of three "trees" maintained by git:
  1. your working directory which holds the actual files (if any)
  2. an index which acts as a staging area
  3. the HEAD which points to the last commit you have made
- the last two items are in the `.git` directory, which is basically a copy of the original bare repository

Add files to a project: git add

- copy the files relevant for your project into `myproject` or
- start a new project and create new file there

```
$ ls
Makefile          dna_sequence.py  command_line_parse.py
$ git status
On branch master

Initial commit

Untracked files:
  (use "git add <file>..." to include in what will be committed)

Makefile
dna_sequence.py
command_line_parse.py
```

Commit files to Git: git commit

- propose changes (add it to the index, see Figure 1, left halve) using:

```
$ git add *.py Makefile
$ git status
On branch master

Initial commit

Changes to be committed:
  (use "git rm --cached <file>..." to unstage)

new file:   Makefile
new file:   dna_sequence.py
new file:   command_line_parse.py
```

- now commit the file to the HEAD:

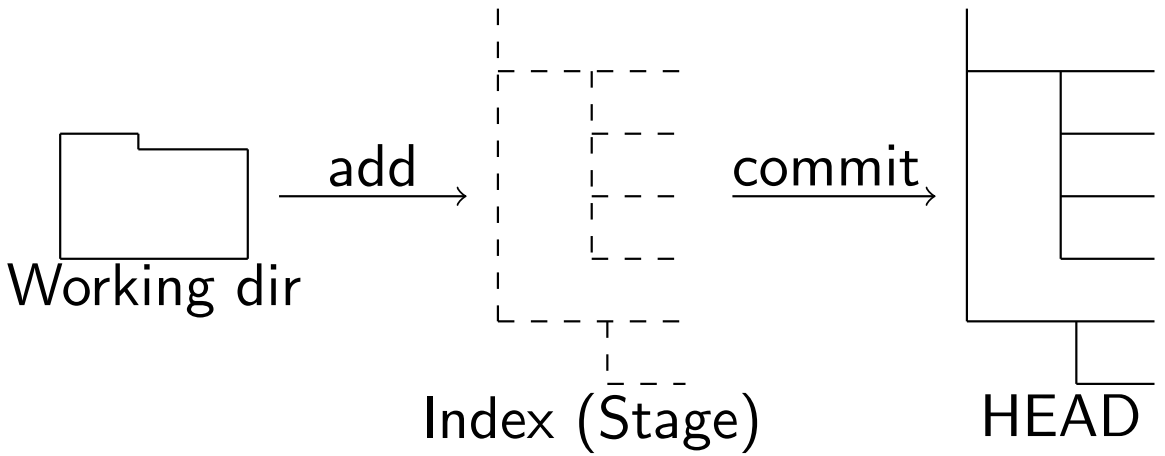
```
$ git commit -m "files for advanced project"
```

Commit files to Git: git commit (cont.)

```
[master (root-commit) 220883b] initial files for advanced project
 4 files changed, 248 insertions(+)
 create mode 100644 Makefile
 create mode 100644 dna_sequence.py
 create mode 100644 command_line_parse.py
```

- this only changes the local copy, not the remote repository

Figure 1: The effects of `git add` and `git commit`.



Push to the bare repository: git push

- as there is no commit in the bare repository yet, one has to execute:

```
$ git push --set-upstream origin master
```

- the options are only required once; later, it suffices to execute:

```
$ git push
```

- so for example, after copying the main file to the repository:

```
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Untracked files:
  (use "git add <file>..." to include in what will be committed)

dna_sequence_main.py

nothing added to commit but untracked files present
```

```
$ git add dna_sequence_main.py
$ git commit -m "added main file"
```

Push to the bare repository: git push (cont.)

```
$ git status
On branch master
Your branch is ahead of 'origin/master' by 1 commit.
  (use "git push" to publish your local commits)
nothing to commit, working tree clean
$ git push
Counting objects: 3, done.
Delta compression using up to 4 threads.
Compressing objects: 100% (3/3), done.
Writing objects: 100% (3/3), 558 bytes | 0 bytes/s, done.
Total 3 (delta 0), reused 0 (delta 0)
To /Users/stefan/myproject.git/
   9cb5e7a..0da9b1a  master -> master
```

Local update to last commit of bare repository: git pull

- suppose you or a member of your team have worked on another clone of the repository on a different computer
- they had committed the changes and pushed these to the bare repository
- for this example, a python-script `gendist.py` to generate test-data has been added
- to update your local repository to the newest commit, execute:

```
$ git pull
remote: Counting objects: 3, done.
remote: Compressing objects: 100% (3/3), done.
remote: Total 3 (delta 1), reused 0 (delta 0)
Unpacking objects: 100% (3/3), done.
From /Users/stefan/myproject
   0da9b1a..3a46eab  master     -> origin/master
Updating 0da9b1a..3a46eab
Fast-forward
 gendist.py | 31 ++++++++++++++++++++++++++++++++
```

Local update to last commit of bare repository: git pull (cont.)

```
 1 file changed, 31 insertions(+)
 create mode 100755 gendist.py
```

- to view the commits execute:

$ git log

```
commit 3a46eab2f66ba376bfcec93da6c7177a5e1d5758
Author: Joe Smith <joe.smith@uni-hamburg.de>
Date:   Sat May 4 22:47:29 2021 +0200

    Added script to generate testdata

commit 0da9b1a6dd7dbe8f6488f55b5aa332d670d34857
Author: Stefan Kurtz <stefan.kurtz@uni-hamburg.de>
Date:   Sat May 4 22:28:03 2021 +0200

    added main file
...
```

View differences in files: git diff

- to view the changed contents in the last commit execute:

```
$ git diff 0da9b1a6dd7dbe8f6488f55b5aa332d670d34857
diff --git a/gendist.py b/gendist.py
new file mode 100755
index 0000000..2e2441c
--- /dev/null
+++ b/gendist.py
@@ -0,0 +1,31 @@
+#!/usr/bin/env python3
+
+if len(sys.argv) < 3
+  sys.stderr.write('Usage: {} <numvalues> <list of probabilities>\n'
                    .format(sys.argv[0]))
+  exit(1)
+end
....
```

- suppose you have modified your code to allow for lower or upper case output in the dna_sequence_show-function

View differences in files: git diff (cont.)

- this required modifying all C-files and header files
- to view all changes, do:

```
$ git diff
```

- or, if you want to limit the output to a specific file:

```
$ git diff dna_sequence.py
diff --git a/dna_sequence.py b/dna_sequence.py
index fd39842..6a6fd75 100644
--- a/dna_sequence.py
+++ b/dna_sequence.py
@@ -150,9 +150,9 @@ # the following class represents ...

-def __init__(filename):
+def __init__(filename,upper_case):
-   pretty = "ACGTN"
+   pretty = "ACGTN" if upper_case else "acgtn"
```

Ignore files irrelevant for git: .gitignore

- besides the files edited by a developer, the source tree usually contains many other files such as
  - object code files,
  - executables,
  - files created during the build-process (e.g. those with suffix `.d`),
  - temporary files,
  - PDF files generated by LaTeX.
- they are not part of the source ⇒ not to be committed
- to avoid `git status` listing them, enter corresponding regular expressions into the `.gitignore` file:

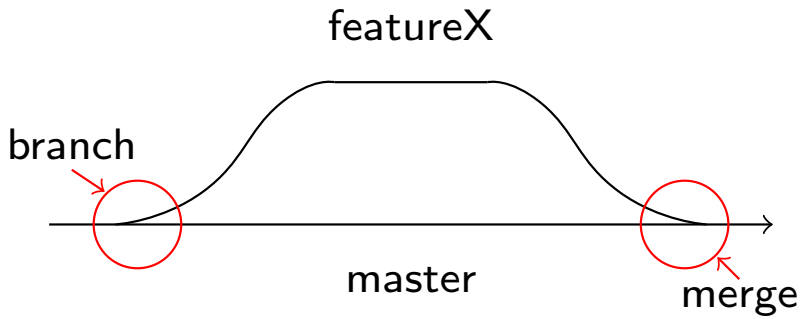
```
*.[oxd]
*.pdf
```

- `.gitignore` is added & committed as part of the source code

Branching of development trees: git branch

- Branches are used to develop features isolated from each other
- Branching means to diverge from the main line of development and continue to do work without disrupting that main line, see Figure 2
- the master branch is the "default" branch when creating a repository
- one may use other branches for development and merge them back into the master branch upon completion

Figure 2: Branching from the master



Branching of development trees: git branch (cont.)

Example

- A student wants to try an improved method for Bwt-based compression, so they switch to a new branch $\Rightarrow$ bwtimproved
- Student develops the corresponding code in said branch
- Student commits those changes to the branch
- While testing the new method with more data, the student detects an error in the sequence parser
- Student switches back to the master branch, fixes the errors and commits the changes
- Student switches back to the bwtimproved branch, finishes their work, commits it and merges it with master
- all of this can occur without any network access since it takes place in the local repository

Branching of development trees: git branch (cont.)

- the following shows the git command for branching, however, not all steps from the previous example are shown
- create a new branch named "bwtimproved" and switch to it using:

```
$ git checkout -b bwtimproved
Switched to a new branch "bwtimproved"
```

- after working on it and completing the tests you want to merge it into the master:

```
$ git checkout master
$ git merge bwtimproved
Merge made by the 'recursive' strategy.
bwt.py |    10 ++++++++++
1 file changed, 1 insertion(+)
```

- as the modified code is now in the master-branch, you can delete developer branch:

```
$ git branch -d bwtimproved
```

Replace local changes: git checkout

- sometimes one recognizes that the idea one is working on was misleading
- all changes to the current file, say `bwt.py` need to be reverted to the previously committed version

$\Rightarrow$ turn back the clock and execute:

```
$ git checkout bwt.py
```

- replaces local changes to the file `bwt.py`, i.e. it restores the previous committed version
- changes already added to the index, as well as new files, will be kept

Search the files in the current subtree: git grep

- you may frequently find yourself in a situation where you want to search all files in the current repository for a regular expression
- e.g. you want to look for all occurrences of the string `DNAsequence`:

```
$ git grep DNAsequence
dna_sequence.py:class DNAsequence:
dna_sequence_main.py:  sequence = DNAsequence(sys.argv[1])
```

- search is done on all files of the entire subtree which have been added to the index
- `git grep` has inherited all options of the Unix-tool, `grep`
- e.g. if you are only interested in the names of the files (which you want to edit), execute:

```
$ git grep -l DNAsequence
dna_sequence.py
command_line_parse.py
dna_sequence_main.py
```

Configuring ssh for git

- remote access to the computers at the ZBH is via port 7373
- as git remote access is tunneled by ssh, the best way is to configure ssh accordingly
- on the external computer (e.g. your laptop) create the file `.ssh` in your home directory
- add the following lines:

```
Host bari
User username
Port 7373
Hostname bari.zbh.uni-hamburg.de
```

- this introduces an abbreviation `bari` which allows the user with name `username` to access the given host
- you can then clone your git repo via ssh with:

```
$ git clone bari:/path/myproject.git
```

Useful hints

- there are built-in GUIs for git, such as `gitk` for Linux
- to see the list of all git commands, each with one-line descriptions, execute:

```
$ git --help
```

- each git command has an own manual which can be displayed with:

```
$ git <command> --help
```

- use colorful git output:

```
$ git config color.ui true
```

- type the commit message in your favorite editor:

```
$ git commit -a
```

- rename files which have been added to the index before:

```
$ git mv oldname.py newname.py
```

- remove files from the index, or from the working tree and the index:

```
$ git rm deprecated.py
```

- the effect of `git mv` and `git rm` with respect to the index become effective with the next commit