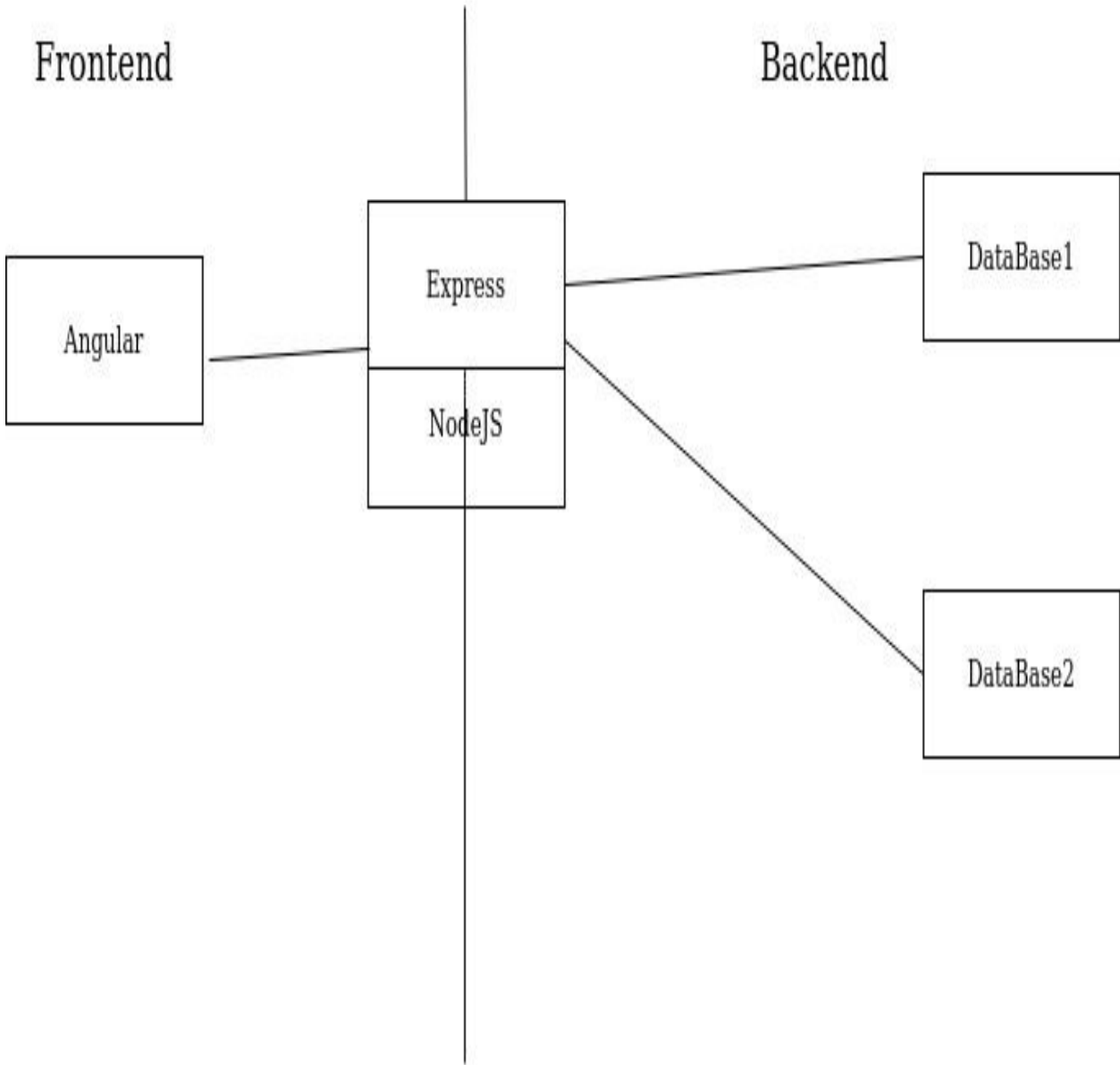


Overview Design



Design #1 (Its shrunk to fit)

Web Page Title Banner

SignUp/Login
Button

Games(by Conference)

SEC (button)

ACC (button)

Big 10 (button)

Big 12 (button)

PAC 12 (button)

Game	Home Team	Away Team	Spread	O/U
Team A vs B or @ B	Logo	Logo	Data	Data
Continued				
↓				
Continued				

How our Website works/Model (math behind it) works

Live Game Banner

Website Information

Design #2

Web Page Title Banner

Login

Email:

Password:

Sign Up

Advertising blurb (its absolutely free (list benefits, etc.))

First Name

Last Name

Email

Password

Live Feed of various basic lines and the games (scrolling to the left)

Website information

Front End:

Angular:

The design of our website. Designed to be sleek, efficient. Independent, but needs to adjust to how it receives data for each element based off of the API.

Home Page: Give an overview of the project and why we made it. Maybe?

Basic Page: Will display the Lines for each game (need a search bar and extra hamburger menus), and a signup/login button on the top right. Displays a good bit of information on how the website works and the math of how our games are calculated (page design #1).

Advanced page: TBD

Pro Page: TBD

Login Page: Will display fields on the left to sign in, display fields on the right to sign up for an account (page design above #2)

Completed:

Mostly Completed:

Yet to be implemented: Login Page, Front Page, Advanced Page, Pro Page

Back End:

Express(API's): All the api's are designed with a purpose and after completion with bug testing, are set in stone. Made in NodeJS. Independent of other parts of the stack.

Completed:

Mostly Completed: Login(change GET to POST)

Yet to be implemented: Sign Up, Get Basic Page, Get Advanced Page, Get Pro Page, get advanced model changes, get pro model changes

NodeJS(Middleware): Any extra non API work that needs to be done (weekly updates, etc)

Completed:

Mostly Completed:

Yet to be implemented: Weekly updates, the model, others(?)

Database 1 (Login): Stores user data. The rows are structures as follows: FirstName, LastName, Email(PrimaryKey), Status, Basic, Advanced, Pro, Password {ALL NON NULL}. Independent of other parts of the stack.

Completed:

Mostly Completed: User Data (Passwords need to be hashed)

Yet to be implemented: N/A

Database 2 (Team statistics):

Completed:

Mostly Completed:

Yet to be implemented: Team table, team stats table, games table, model variables/upcoming game storage,