Unit 4 2022 mock lawn

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Code

```
#creates an empty list called customerdetails
CustomerDetails = []
#creates an empty list called lawndetails
LawnDetails = []
#creates a list called quality and assignes 9 values to it
Quality = [
 ["1 = luxury", 1.15],
 ["2 = standard", 0.80],
["3 = economy", 0.45],
#prints out a message #customer details
print("--- customer details---")
#variable name is created with an input for user to enter
name = input("Enter your name: ")
#variable length is created which checks the length of characters in
varaible name
length = len(name)
#variable called name_count is assigned by length
name count = length
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#while loop will run until name count is more than 1 so user must
enter a name
while name count < 1:
 #variable name is created with an input for user to enter
 name = input("Enter your name : ")
 #variable length is created which checks the length of characters in
varaible nam
 length = len(name)
 #variable called name count is assigned by length
 name count = length
#variable address is created with an input for user to enter
address = input("Enter your address: ")
#variable length2 is created which checks the length of characters in
varaible address
length2 = len(address)
#variable called address count is assigned by length2
address count = length2
#while loop will run until address count is more than 1 so user must
enter an address
while address count < 1:
 #variable address is created with an input for user to enter
 address = input("Enter your address: ")
 #variable length2 is created which checks the length of characters in
varaible address
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length2 = len(address)
 #variable called address count is assigned by length2
 address count = length2
 #while loop is name and will run until address count is more than 1
so user must enter an address
#variable number is created with an input for user to enter
number = input("Enter your phone number: ")
#variable length3 is created which checks the length of characters in
varaible number
length3 = len(number)
#variable called address count is assigned by length3
number count = length3
#while loop will run until number count is more than 1 so user must
enter thier number
while number_count < 1:
 #variable number is created with an input for user to enter
 number = input("Enter your phone number: ")
 #variable length3 is created which checks the length of characters in
varaible number
 length3 = len(number)
 #variable called number count is assigned by length3
 number count = length3
# if loop is created and will run if variable number is a string value
if number == str():
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```
#variable number is created with an input for user to enter
 number = input("Enter your phone number : ")
 #variable length3 is created which checks the length of characters in
varaible number
 length3 = len(number)
 #variable called address_count is assigned by length3
 number count = length3
#value assigned to varaible name is now added to CustomerDetails
list
CustomerDetails.append(name)
#value assigned to varaible address is now added to CustomerDetails
list
CustomerDetails.append(address)
#value assigned to varaible number is now added to CustomerDetails
list
CustomerDetails.append(number)
#prints out list which is assined by user in earlier inputs
print("Customer details:", CustomerDetails)
#prints a message called surface details
print("\n--- surface details---")
#creates a interger value variable which is assined by user
width = int(input("Enter the width of your lawn number: "))
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#creates a interger value variable which is assined by user
length = int(input("Enter the length of your lawn number: "))
#creates a while loop and will run if value of variable width is not in
the range of 2 and 30
while width < 2 or width > 30:
 #prints out a message reminding user to enter in the range of 2 and
30
 print("width must be between 2 and 30")
 #creates a interger value variable called width which is assined by
user
 width = int(input("Enter the width of your lawn number: "))
#creates a while loop and will run if value of variable length is not in
the range of 2 and 50
while length < 2 or length > 50:
 #prints out a message reminding user to enter in the range of 2 and
50
 print("length must be between 2 and 50")
 #creats a interger value variable called length which is assined by
user
 length = int(input("Enter the length of your lawn number: "))
```

#value assigned to varaible width is now added to LawnDetails list LawnDetails.append(width)

#value assigned to varaible length is now added to LawnDetails list LawnDetails.append(length)

#prints out values assinged in list lawndetails
print("Lawn details:", LawnDetails)

#prints out a message saying quality details
print("\n --- quality details---")

creates a for loop to run item in variable pre assigned list quality for item in Quality:

prints out the first item in list then gives a space then does second and gives a space

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print(item[0], " " * (6 - len(item[0])), ":", item[1], " " * (6 -
len(item[0])))
```

#variable quality_price is created and assigned with value 0
quality price = 0

#varaible called quality_choice is made and allows user to enter an integer value

quality_choice = int(input("please choose an appropriate number from the list above:"))

#if user has assigned the integer value 1 to varaible quality_choice then

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if quality choice == 1:
 #will print the amount per square metre
 print("per square metre cost £1.15")
 #varaible quality price is now reassigned with the value 1.15
 quality price = 1.15
 #variable choice is assigned string value "luxury"
 choice = "luxury"
#else if user has assigned the integer value 2 to varaible
quality choice then
elif quality choice == 2:
 #will print the amount per square metre
 print("per square metre cost £0.80")
 #varaible quality price is now reassigned with the value 0.8
 quality price = 0.8
 #variable choice is assigned string value "standard"
 choice = "standard"
#else if user has assigned the integer value 3 to varaible
quality_choice then
elif quality choice == 3:
 #will print the amount per square metre
 print("per square metre cost £0.45")
 #varaible quality price is now reassigned with the value 0.45
 quality price = 0.45
 #variable choice is assigned string value "economy"
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```
choice = "economy"
# if user entered another value other than 1 2 or 3 then
else:
 #output a message saying retry
 print("retry")
 #varaible called quality choice allows user to reassign and enter an
integer value
 quality choice = int(input("please choose an appropriate number
from the list above:"))
 print("enter: 1, 2 or 3")
#outputs a message saying price details
print("\n --- price details---")
#displays uers quality price
print(quality price, "is the price per square metre")
#variable called square is created and is assinged to the value of
varaible length times width
square = length * width
#prints a message which tells user how much there area they have in
square metres
print("your lawn in square metres is ",square,)
#creates a varaible called labour and assigns 0.5
labour = 0.5
```

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#creates variable called labourtotal which is varaiable square times
labour
labourtotal = square * labour
#displays the labour total
print("labour charge for total surface is ", labourtotal)
#varaible square total charge is variable square times quality price
square total charge = square * quality price
#outputs total for square metres then the quality choice then the
amount for the area
print("total amount for", square, "m is", choice, "is",
square total charge)
#varable subtotal is created and assigned value of varable
square total charge times labourtotal
subtotal = square total charge + labourtotal
#outputs subtotal
print("sub total is ", subtotal)
#variable called vat is assined at 0.2 (=) 20%
vat = 20 / 100
```

#varaible vat charge is assigned value of subtotal times vat

#displayes varible vatcharge

vatcharge = subtotal * vat

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print(vatcharge, "is ur VAT charge")

#total is made by subtotal + vatcharge
total = subtotal + vatcharge
#outputs total
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print("total charge with VAT is", total)