

# Se24 Test

CHARACTER NAME

Mage of High Sorcery

BACKGROUND

Special

SPECIES

Artificer (Warlock 1)

CLASS

Superb

SUBCLASS

3

LEVEL

900

XP

AC

18

SHIELD

HIT POINTS

33

CURRENT

33

TEMP

MAX

HIT DICE

0d8 / 0d10

SPENT

2d8 / 1d10

MAX

DEATH SAVED

☆☆☆

SUCCESS

☆☆☆

FAILURE

## DUNGEONS & DRAGONS®

PROFICIENCY BONUS

+2

INTELLIGENCE

-5

1

MODIFIER

SCORE

• -1 Saving Throw

• -1 Arcana

• -1 History

• -1 Investigation

• -1 Nature

• -1 Religion

INITIATIVE

+5

SPEED

30

SIZE

Medium

PASSIVE PERCEPTION

9

### WEAPONS & DAMAGE CANTRIPS

| NAME           | ATK BONUS/DC | DAMAGE/TYPE | NOTES                              |
|----------------|--------------|-------------|------------------------------------|
| Quarterstaff   | +7           | 1d6 b       | versatile (1d8)                    |
| Handaxe        | +7           | 1d6 s       | thrown, light                      |
| Light Crossbow | +7           | 1d8 p       |                                    |
| Magic Weapon   | -3           | divers      | any Weapon can be the Magic Weapon |
| Unarmed Strike | +7           | 6 b         |                                    |

STRENGTH

+5

20

MODIFIER

SCORE

• +9 Saving Throw

• +9 Athletics

DEXTERITY

+5

20

MODIFIER

SCORE

• +9 Saving Throw

• +9 Acrobatics

• +9 Sleight of Hand

• +9 Stealth

WISDOM

-5

1

MODIFIER

SCORE

• -1 Saving Throw

• -1 Animal Handling

• -1 Insight

• -1 Medicine

• -1 Perception

• -1 Survival

DEXTERITY

+5

20

MODIFIER

SCORE

• +9 Saving Throw

• +9 Acrobatics

• +9 Sleight of Hand

• +9 Stealth

CONSTITUTION

+5

20

MODIFIER

SCORE

• +9 Saving Throw

CHARISMA

-5

1

MODIFIER

SCORE

• -1 Saving Throw

• -1 Deception

• -1 Intimidation

• -1 Performance

• -1 Persuasion

### CLASS FEATURES

● Action ▲ Bonus Action ◆ Reaction ■ Limited Uses

- **Class Feature II**  
this and that
- ▲ **Class Feature III**  
this and that
- ◆ **Class Feature IV**  
this and that
- **Class Feature V**  
this and that
- **Class Feature VI**  
this and that
- **Class Feature VII**  
this and that
- ▲ **Class Feature VIII**  
this and that
- ◆ **Class Feature XI**  
this and that
- **Class Feature X**

- **Class Feature XI**  
this and that
- **Class Feature XII**  
this and that
- ▲ **Class Feature XIII**  
this and that
- ◆ **Class Feature XIV**  
this and that
- **Class Feature XV**  
this and that

### SPECIES TRAITS

- **Species Feature I**  
this and that

### FEATS

- **Feat I**  
this and that

### EQUIPMENT TRAINING & PROFICIENCIES

ARMOR TRAINING ◆ Light ◆ Medium ◆ Heavy ◆ Shields

WEAPONS

Clubs, Daggers, Darts, Javelins, Maces, Quarterstaves, Scimitars, Sickles, Slings, Spears

TOOLS

Alchemist's Supplies, Carpenter's Tools, Mason's Tools, Smith's Tools, Thieves' Tools, Tinker's Tools, Bagpipes





## Se24 Test

CHARACTER NAME

AGE

HEIGHT

WEIGHT

EYES

SKIN

HAIR



Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Nullam eget felis eget nunc lobortis

mattis aliquam faucibus. Dictumst quisque sagittis purus sit. Mattis nunc sed blandit libero volutpat sed cras ornare. Blandit cursus risus at ultrices mi tempus imperdiet. Et netus et malesuada fames ac turpis egestas maecenas.

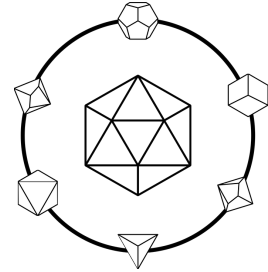
CHARACTER APPEARANCE

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Nullam eget felis eget nunc lobortis mattis aliquam faucibus. Dictumst quisque sagittis purus sit. Mattis nunc sed blandit libero volutpat sed cras ornare. Blandit cursus risus at ultrices mi tempus imperdiet. Et netus et malesuada fames ac turpis egestas maecenas. Nibh cras pulvinar mattis nunc sed blandit. Varius vel pharetra vel turpis nunc eget lorem dolor. Tellus orci ac auctor augue. Nulla aliquet enim tortor at auctor urna nunc id cursus. A condimentum vitae sapien pellentesque habitant morbi tristique.

ALLIES & ORGANIZATIONS

NAME

DnD Organization



SYMBOL

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Nullam eget felis eget nunc lobortis mattis aliquam faucibus. Dictumst quisque sagittis purus sit. Mattis nunc sed blandit libero volutpat sed cras ornare. Blandit cursus risus at ultrices mi tempus imperdiet. Et netus et malesuada fames ac turpis egestas maecenas. Nibh cras pulvinar mattis nunc sed blandit. Varius vel pharetra vel turpis nunc eget lorem dolor. Tellus orci ac auctor augue. Nulla aliquet enim tortor at auctor urna nunc id cursus. A condimentum vitae sapien pellentesque habitant morbi tristique. Viverra suspendisse potenti nullam ac tortor. Quam lacus suspendisse faucibus interdum posuere lorem ipsum dolor. Nisl condimentum id venenatis a. Dui nunc mattis enim ut tellus elementum sagittis.

ADDITIONAL FEATURES & TRAITS

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Nullam eget felis eget nunc lobortis mattis aliquam faucibus. Dictumst quisque sagittis purus sit. Mattis nunc sed blandit libero volutpat sed cras ornare. Blandit cursus risus at ultrices mi tempus imperdiet. Et netus et malesuada fames ac turpis egestas maecenas. Nibh cras pulvinar mattis nunc sed blandit. Varius vel pharetra vel turpis nunc eget lorem dolor. Tellus orci ac auctor augue. Nulla aliquet enim tortor at auctor urna nunc id cursus. A condimentum vitae sapien pellentesque habitant morbi tristique. Viverra suspendisse potenti nullam ac tortor. Quam lacus suspendisse faucibus interdum posuere lorem ipsum dolor. Nisl condimentum id venenatis a. Dui nunc mattis enim ut tellus elementum sagittis.

CHARACTER BACKGROUND

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Nullam eget felis eget nunc lobortis mattis aliquam faucibus. Dictumst quisque sagittis purus sit. Mattis nunc sed blandit libero volutpat sed cras ornare. Blandit cursus risus at ultrices mi tempus imperdiet. Et netus et malesuada fames ac turpis egestas maecenas. Nibh cras pulvinar mattis nunc sed blandit. Varius vel pharetra vel turpis nunc eget lorem dolor. Tellus orci ac auctor augue. Nulla aliquet enim tortor at auctor urna nunc id cursus. A condimentum vitae sapien pellentesque habitant morbi tristique. Viverra suspendisse potenti nullam ac tortor. Quam lacus suspendisse faucibus interdum posuere lorem ipsum dolor. Nisl condimentum id venenatis a. Dui nunc mattis enim ut tellus elementum sagittis.

TREASURE












### SPELLCASTING ABILITY

## SPELLCASTING MODIFIER

**SPELL SAVE DC**

### SPELL ATTACK BONUS

## CANTRIPS & PREPARED SPELLS

|         | Total | Expended  |         | Total | Expended  |         | Total | Expended  |
|---------|-------|---|---------|-------|---|---------|-------|---|
| LEVEL 1 | 4     |  | LEVEL 4 | 3     |  | LEVEL 7 | 2     |  |
| LEVEL 2 | 3     |  | LEVEL 5 | 3     |  | LEVEL 8 | 1     |  |
| LEVEL 3 | 3     |  | LEVEL 6 | 2     |  | LEVEL 9 | 1     |  |

## CANTRIPS & PREPARED SPELLS

▲ Bonus Action      ◆ Reaction

[illegible]

## PERSONALITY TRAITS

Lorem ipsum dolor sit amet, consectetur adipiscing  
 elit, sed do eiusmod tempor incididunt ut labore et  
 dolore magna aliqua.

Alignment *True Neutral*

## IDEALS

Lorem ipsum dolor sit amet, consectetur adipiscing  
 elit, sed do eiusmod tempor incididunt ut labore et  
 dolore magna aliqua.

## BONDS

Lorem ipsum dolor sit amet, consectetur adipiscing  
 elit, sed do eiusmod tempor incididunt ut labore et  
 dolore magna aliqua.

## FLAWS

Lorem ipsum dolor sit amet, consectetur adipiscing  
 elit, sed do eiusmod tempor incididunt ut labore et  
 dolore magna aliqua.

## LANGUAGES

Common, Elvish, Draconic, Deep Speech,  
Undercommon, Thieves' Cant

## EQUIPMENT

Alchemist's Tools, Mason's Tools,  
Carpenter's Tools, Thieves' Tools, Tinker's  
Tools

### Magic Item Attunement

✦ Magic Item 1

✦ Magic Item 11

✦ Magic Item III

## COINS

| CP    | SP | EP | GP   | PP  |
|-------|----|----|------|-----|
| 10000 | 9  | 1  | 9000 | 100 |



Blank

SPELLCASTING  
CLASS

INT

SPELLCASTING  
ABILITY

5

SPELL SAVE DC

-3

SPELL ATTACK  
BONUS

0

CANTRIPS

*Conjure Minor Elemental (V, S, M)*

SLOTS TOTAL

SLOTS EXPENDED

1

4

● *Random Spell 1 (V, S)*

2

3

● *Random Spell 2 (S, M)*

3

3

4

3

5

3

6

2

7

2

8

1

9

1

SPELLS KNOWN



# FEATURES, MAGIC ITEMS AND SPELLS

## SECTION 1

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.

### SUBSECTION 1.1

Nullam eget felis eget nunc lobortis mattis aliquam faucibus. Dictumst quisque sagittis purus sit. Mattis nunc sed blandit libero volutpat sed cras ornare.

**Paragraph 1.1.1.** Dictumst quisque sagittis purus sit. Mattis nunc sed blandit libero volutpat sed cras ornare.

**Subparagraph 1.1.1.1.** Blandit cursus risus at ultrices mi tempus imperdiet. Et netus et malesuada fames ac turpis egestas maecenas.

## SPELLS

### LEVEL X

#### SPELL NAME

*Spell Type*

**Casting Time:** 1 Bonus Action

**Range:** Target

**Components:** V, S, M

**Duration:** Duration

Varius vel pharetra vel turpis nunc eget lorem dolor. Tellus orci ac auctor augue.

**At Higher Levels.** Nulla aliquet enim tortor at auctor urna nunc id cursus. A condimentum vitae sapien pellentesque habitant morbi tristique.

## MISCELLANEOUS

### ATTACK AND DAMAGE ROLLS

#### MELEE WEAPONS

##### **Attack Roll.**

Mace:

1d20 + STR-Modifier + Proficiency Modifier

Current Max: 27

Rapier (Finesse):

1d20 + DEX-Modifier + Proficiency Modifier

Current Max: 27

Handaxe (Throwable):

1d20 + STR-Modifier + Proficiency Modifier

Current Max (melee): 27

Current Max (thrown): 27

Quarterstaff (Versatile):

1d20 + STR-Modifier + Proficiency Modifier

Current Max: 27

##### **Damage Roll.**

Mace:

1d6 + STR-Modifier

Current Max: 11

Rapier (Finesse):

1d8 + DEX-Modifier

Current Max: 13

Handaxe (Throwable):

1d6 + STR-Modifier

Current Max (melee): 11

Current Max (thrown): 11

Quarterstaff (Versatile):

1d6 + STR-Modifier

Current Max (one-handed): 11

Current Max (two-handed): 11

#### RANGED WEAPONS

##### **Attack Roll.**

Shortbow:

1d20 + DEX-Modifier + Proficiency Modifier

Current Max: 27

##### **Damage Roll.**

Shortbow:

1d6 + DEX-Modifier

Current Max: 11

#### SPECIAL ATTACKS

##### **Attack Roll.**

Unarmed Strike:

1d20 + STR-Modifier + Proficiency Modifier

Current Max: 27

##### **Damage Roll.**

Unarmed Strike:

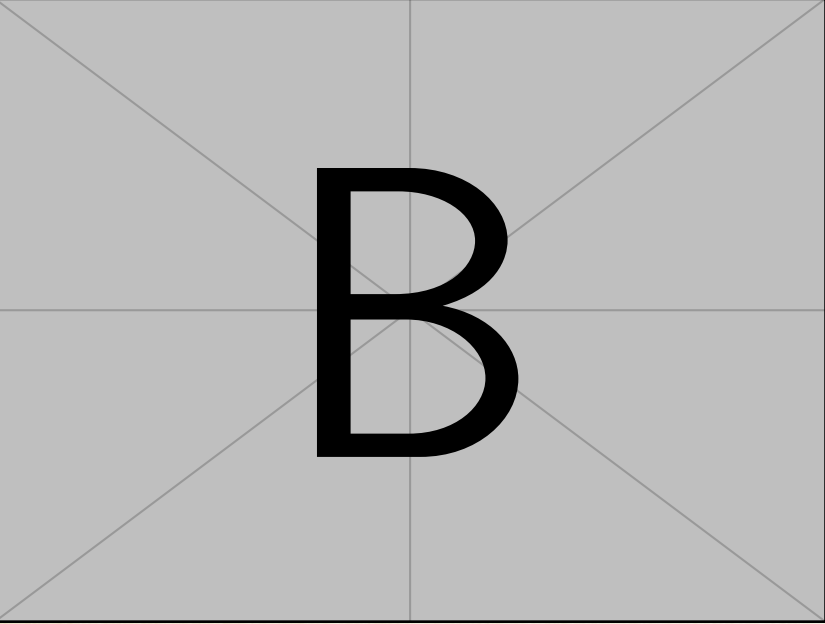
1 + STR-Modifier

Current Max: 6



# BLANK MAGIC ITEM

*Wondrous item, rare (requires attunement)*



B

APPEARANCE  
HISTORY  
MAGIC