

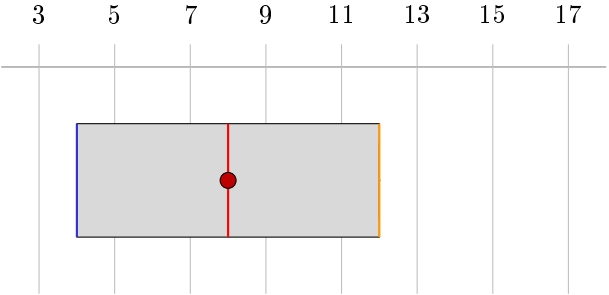
1v1 Commander Breakdown

WIN/LOSE Statistics

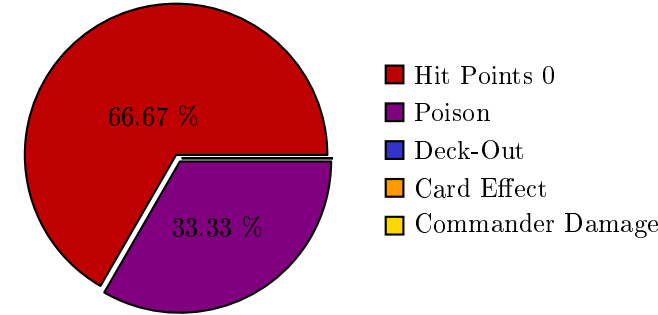


Turn Number Statistics

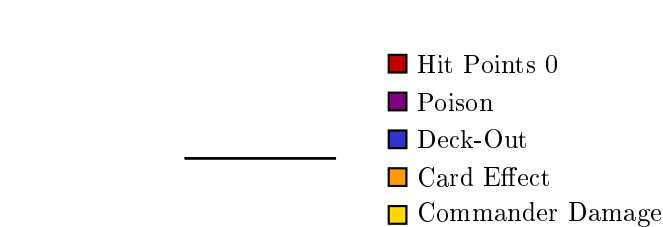
Average Number of Turns: 8.00



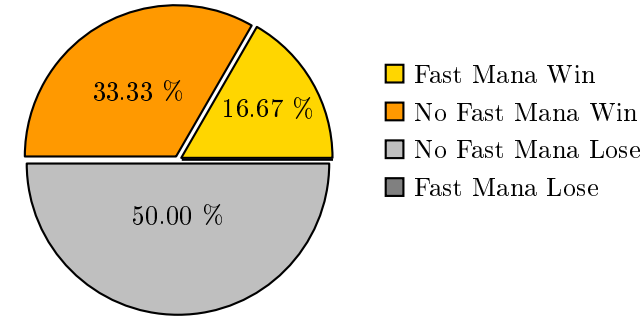
WIN CONDITION



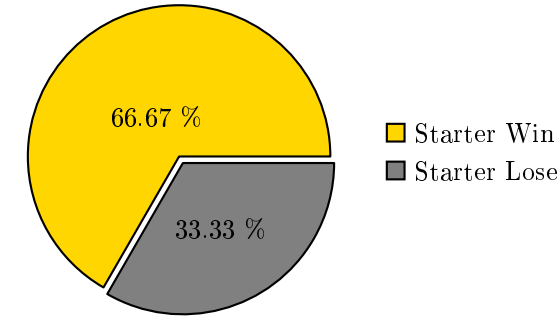
LOSE CONDITION



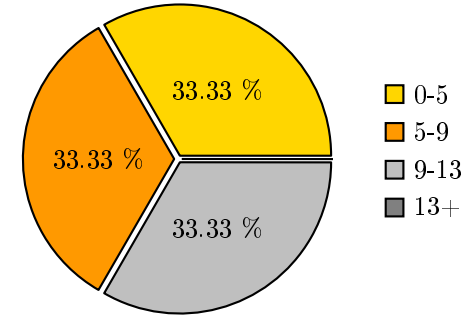
FAST MANA TO WIN/LOSE



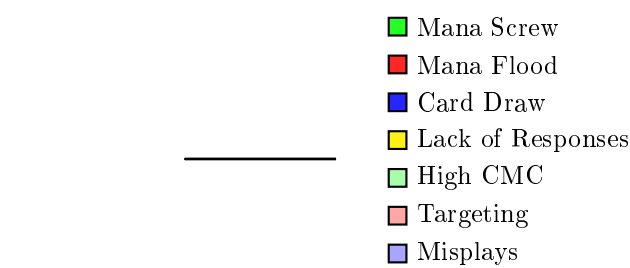
STARTER TO WIN/LOSE



GAME LENGTHS

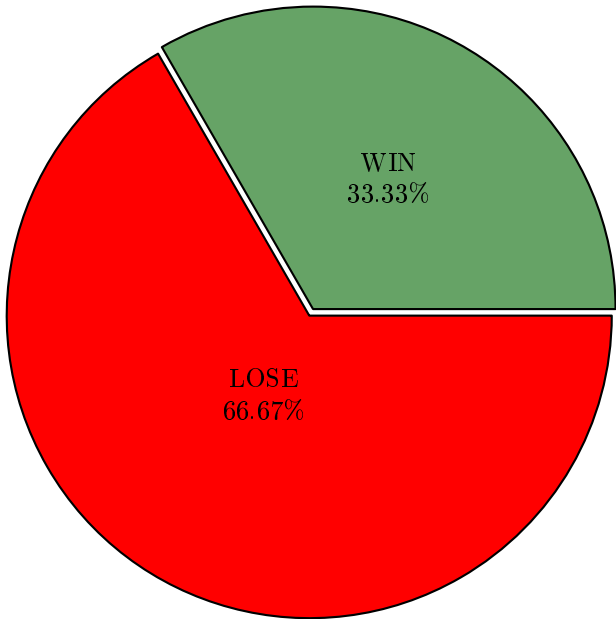


OBVIOUS PROBLEMS

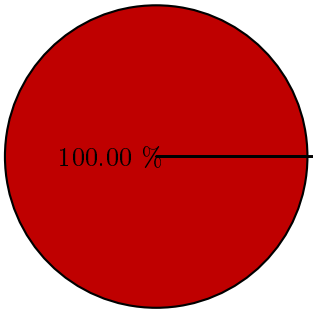


3-Player Commander Breakdown

WIN/LOSE Statistics

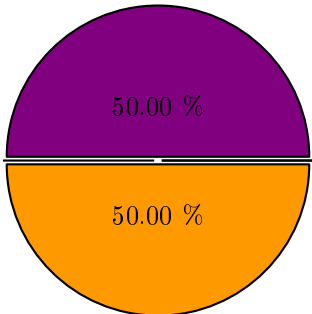


WIN CONDITION



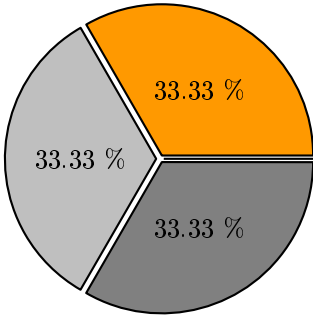
- Hit Points 0
- Poison
- Deck-Out
- Card Effect
- Commander Damage

LOSE CONDITION



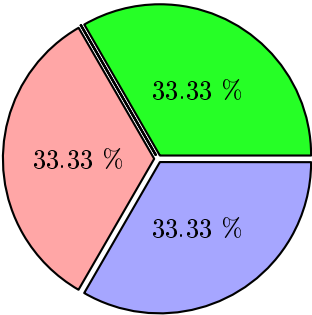
- Hit Points 0
- Poison
- Deck-Out
- Card Effect
- Commander Damage

GAME LENGTHS



- 0-5
- 5-9
- 9-13
- 13+

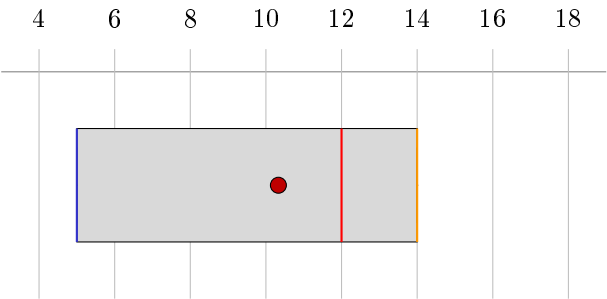
OBVIOUS PROBLEMS



- Mana Screw
- Mana Flood
- Card Draw
- Lack of Responses
- High CMC
- Targeting
- Misplays

Turn Number Statistics

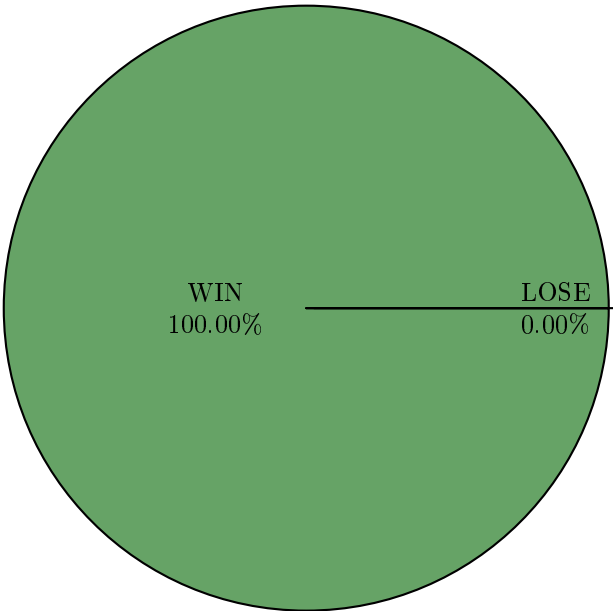
Average Number of Turns: 10.33



4-Player Commander Breakdown

BURNING HEAVENS - Kaalia of the Vast

WIN/LOSE Statistics



Turn Number Statistics

Average Number of Turns: 8.00

