

5.1 Explain (in detail) the main purpose(s) of Open Flow in SDN-based networks

In the current Ethernet 'implementation' each and every switch and router have an own flow table. By introducing OpenFlow it is tried to implement a standard interface in order to separate the control plane from the forwarding plane (or control plane and data plane respectively), so the flow tables of switches and routers can be managed and programmed by a centralized controller.

Furthermore the OpenFlow Controller can instruct modifications (add/change/remove) and adjust the table entries to be able to handle the issues of introducing a centralized view, extend the programmability of the network through external application and open interfaces between the two planes. Additionally each switch has a flow/group and meter tables and secure the channel to the controller.

5.2 Describe the three (main) planes/abstractions in traditional computer networks

The three main planes in traditional computer networks are the data plane, the control plane and the management plane. The data plane handles packets through filter buffering, forwarding etc. and the traffic. The control plane handles control information and signaling. The management plane handles the collection of measurement and configuration. It is scaled on human time.

5.2.1 Explain the advantages of separating these planes

By separating these three planes from one another it is called a horizontally build in which each plane has their own expected responsibilities. Furthermore this implementation has the advantage that innovation for one or more planes are much more rapid because the developers can focus only on the needed responsibilities.

5.3 CORRECT 'facts' relating SDN

- Separation of software control from hardware
- The use of northbound APIs from the SDN controller to enable programmatic and dynamic control of the underlying network infrastructure
- Increasing manual operator intervention and computer keystrokes
- Supporting remote presence robotics to replace failed circuit switches
- Using open interfaces and protocols for communication between various network elements

5.4 Limitations of OpenFlow and how do other SDN-based approaches try to overcome them?

Since openflow requires router and switches to have simple data forwarding and the routing control functions are moved to the upper controls the architecture of the whole network is changed significantly. ForCES on the other hand defines special networking and data forwarding elements and also their communication specifications. Therefore ForCES can be easily implemented on traditional routers which don't support OpenFlow standards because the new special elements just need to be added.

Additionally in OpenFlow assumes that all the SDN switches are based on TCAM matcher such that they can be easily identified by exact match with wildcards in the header field. In OPENFlow all routing tasks are assigned to a central controller. Therefore the scalability of the whole network is lessend because each low-level switch must communicate with this centralized controller and therefore is dependent on its capacities. To avoid such bottlenecks other designs use multi-level controller architecture such that not only one controller is responsible for the whole network.

5.5 Open Flow Tables

S1

IP src	IP dst	MAC src	Mac dst	Priority	Port	Instruction
192.168.10.1	192.168.20.3	0a:0a:0a:0a:0a:0a	1b:1b:1b:1b:1b:1b	1	1	Forward on port 2
192.168.10.1	192.168.20.*	*	*	2	1	Forward on port 3
*	*	*	*	2	*	Drop

S2

IP src	IP dst	MAC src	Mac dst	Priority	Port	Instruction
192.168.10.1	192.168.20.*	0a:0a:0a:0a:0a:0a	*	1	1	Forward on port 2
*	*	*	*	2	*	Drop

S3

IP src	IP dst	MAC src	Mac dst	Priority	Port	Instruction
192.168.10.1	192.168.20.3	0a:0a:0a:0a:0a:0a	1c:1c:1c:1c:1c:1c	1	3	Forward on port 4
192.168.10.1	192.168.20.*	*	*	2	1	Forward on port 3
*	*	*	*	2	*	Drop

S4

IP src	IP dst	MAC src	Mac dst	Priority	Port	Instruction
192.168.10.1	192.168.20.3	*	1c:1c:1c:1c:1c:1c	2	*	Forward to dest. port of MAC adress
192.168.10.1	192.168.20.*	0a:0a:0a:0a:0a:0a	*	1	1	-"-
*	*	*	*	3	*	Drop