

PDS, 15.12.21

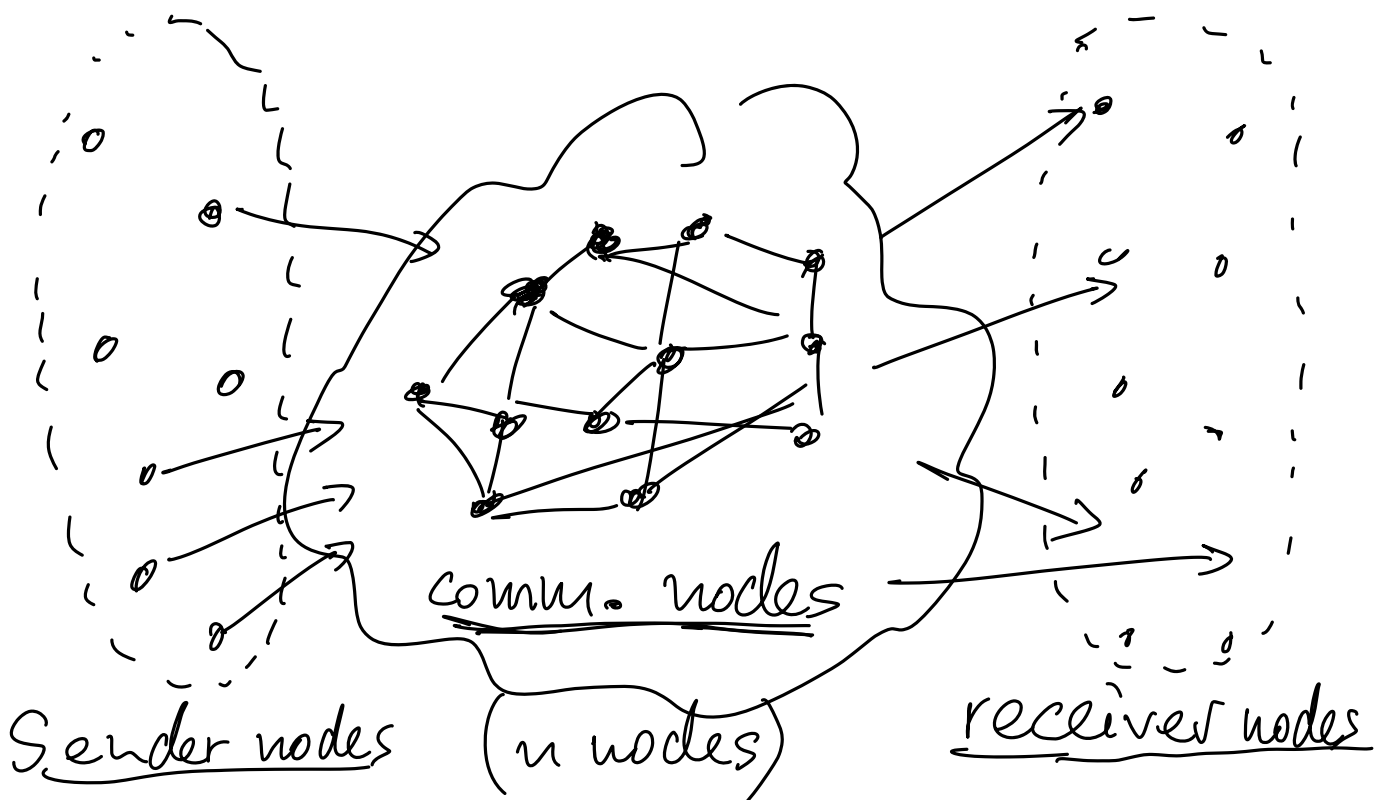
## 9) Anonymous Communication

Anonymous : hide in a crowd

Network needs addresses, routing,  
transmission metadata

### 9.1) Terminology

(Pfitzmann & Hansen)



(initiators)

(targets)

- For datagrams (single messages)
- For circuits (connections, bi-directional)

## Assumptions

- Each node only sees messages that it receives or sends
- Messages carry source and dest. addrs.

Global observer : sees all msgs. on network

Anonymity means that a node (sender or receiver) is one of many nodes among a anonymity set.

# Anonymity of a message (or connection)

Property	... against node(s) ...
Sender anonymity	receiver / some nodes / global obs.
Receiver anonymity	sender / some nodes / global observer
Unlinkability of sender and receiver	- / some nodes / global observer

## Ex. VPN or Proxy

- Communication through one node

### Properties

- Sender anonymity against receiver, but not against any other node
- Receiver anonymity: against sender,

but not against other nodes

- Unlinkability against global observer (when meta-data is removed)

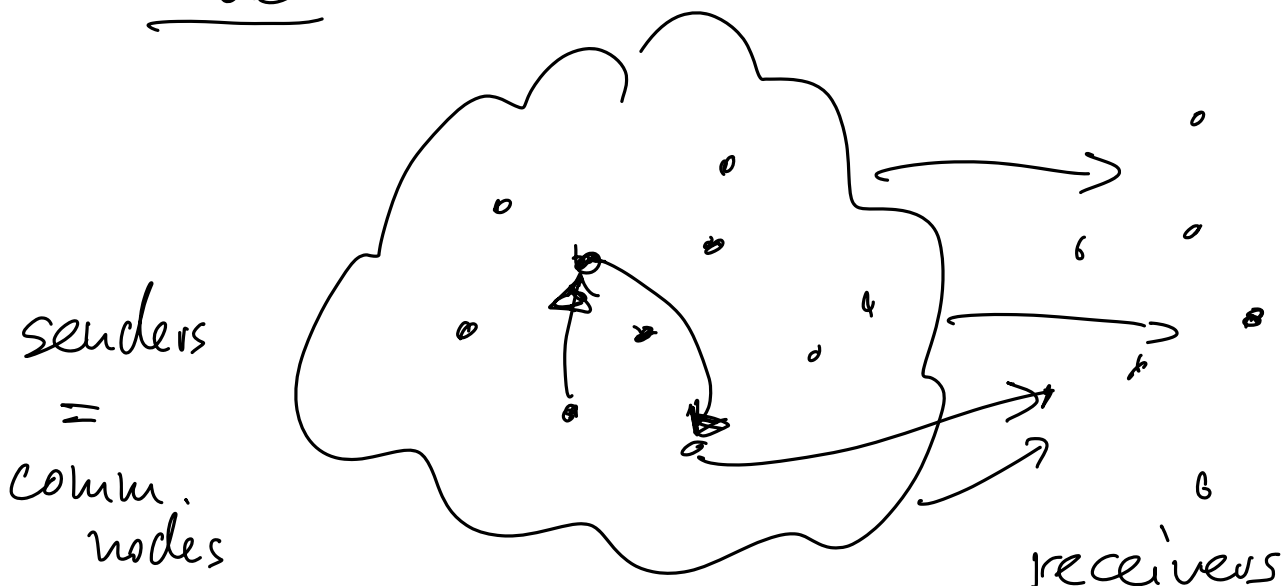
## Assumptions

- Ignoring timing, sizes, traffic shape, inter-packet arrival times

## 9.2) Crowds

- Early research prototype
- Influential
- AT&T Research (ex Bell Labs)

## Model



# Crowd

- Crowd needs membership service

- Algorithm

- To send a msg, send msg. to myself
- Upon receiving some msg.

Flip a coin  $b$ , with prob.  $p$

If  $b = 1$  then

select a uniformly random  
member  $d$  of crowd

send msg. to  $d$

record route to receiver node  
via  $d$

else

send msg. to receiver node

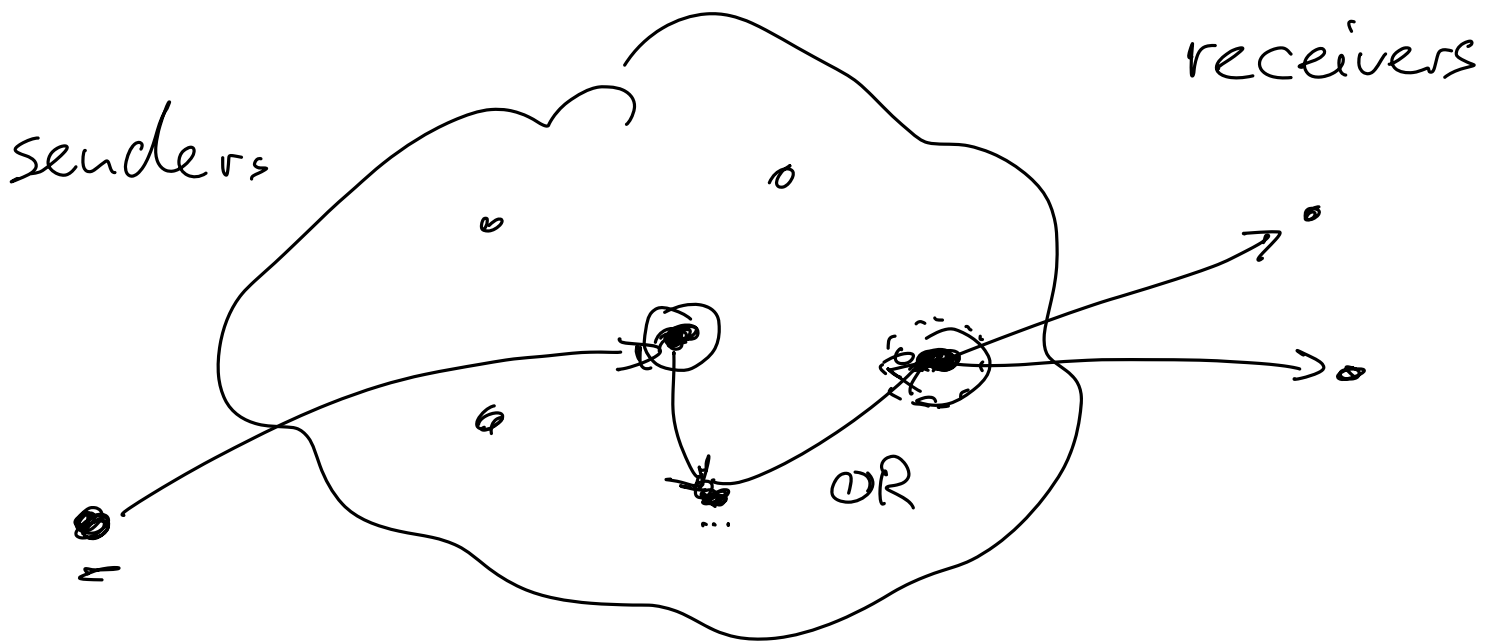
# Properties

- Sender anonymity
  - against receiver: excellent
  - against some nodes: partially good
  - against all nodes: none
  - against global obs: none
- Receiver anonymity: none
- Unlinkability:
  - against some nodes: partially
  - against all nodes: none
  - against global observers: none

## 9.3) Onion Routing

- TOR : The Onion Router
- Practical connection-oriented routing protocol
- Low latency

### TOR network



- Collection of comm. nodes, acting as onion routers (OR)
- Each OR maintains a encrypted log-

standing connection to every other OR

- Traffic among OR consists only of fixed-size cells (512 bytes)
- Membership (directory) service
- Client (sender) connects via a Union Proxy (OP)

### Onion Routes

- Each OP communicates via one circuit (onion connection)
- Route through the network
- Carries multiple types of traffic (HTTPS, SSH, ...)
- Lifetime of minutes (10)



## Onion route setup

- Sender (OP) picks a random route of length  $l$  through network ( $l=3$ )
- Source routing
- for  $h = 1, \dots, l$  do  
    OP establishes a session key  $K_h$  with node  $h$

## Onion communication protocol

- Sender (OP) encrypts msg.  $m$  as

$$c \leftarrow \text{Enc}_{K_1}(\text{Enc}_{K_2}(\dots$$

$$\text{Enc}_{K_l}(m; \underline{\text{Dest}}) \dots; \text{OR}_3), \text{OR}_2)$$

"The onion"

Dest is receiver addr. outside TOR netw.

- Every OR (node  $h$ ) operates

$$o \leftarrow \text{Dec}_{K_h}(e)$$

$$(e'; \text{OR}_{h+1}) \leftarrow o$$

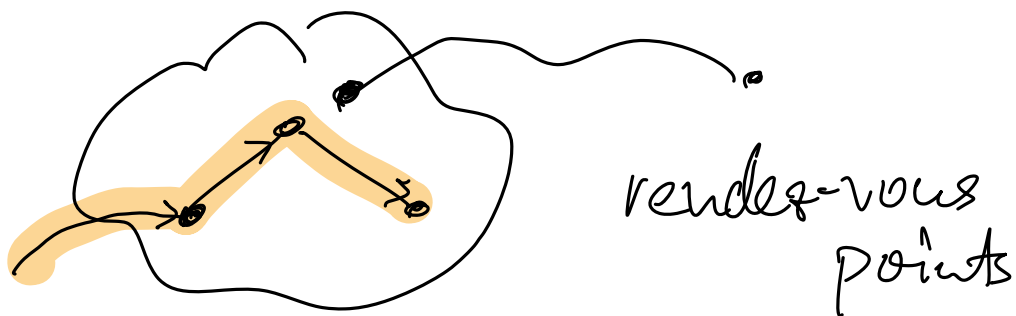
send  $c'$  to  $\text{OR}_{h+1}$  (via conn.)

- Exit nodes (OR wher  $h = \ell$ )

send  $m$  to Dest

- Reverse direction follows inverse ops.

Today      $\sim 7000$  OR nodes  
millions of users



# Security

- Each  $OR_h$  sees encrypted traffic from random  $OR_{h-1}$  to  $OR_{h+1}$
- Exit nodes ( $OR_e$ ) for one circuit see all traffic
  - receiver
  - content
  - correlations

## Properties

- Sender anonymity
  - against receiver : excellent
  - against one  $(n-1)$  nodes : excellent
  - against all nodes : none
  - against global obs : none
- Receiver anonymity
  - against sender : none
  - against one  $(n-1)$  nodes : excellent

- against all nodes:

none

- against global obs:

none

• Unlinkability

- against one  $(n-1)$  nodes:

excellent

- against global observer:

none

Remaining information leaks

= Metadata (timing, traffic shape...)

= DNS ?

= Exit nodes

→ Mix networks