Exercise 08

8.1 Total-Order Broadcast using Consensus

- (a) Consensus does not sort deterministically before tob-delivering
- (b) Modifying algorithm s.t. we do not require the sorting of decided payload messages

8.2 Atomic Register as a Replicated State Machine

```
upon event \langle nnar, INIT \rangle \underline{do}
  val = \overline{\emptyset}
  readCount = 0
  writeCount = 0
upon event \langle nnar, READ \rangle \underline{do}
  trigger \langle tob, BROADCAST \mid READ \rangle
upon event \langle nnar, WRITE \mid v \rangle \underline{do}
 trigger \langle tob, BROADCAST \mid [WRITE, v] \rangle
upon event \langle tob, DELIVER \mid p, READ \rangle \underline{do}
 trigger \langle pl, \text{SEND} \mid p, [\text{READACK}, val] \rangle
upon event \langle tob, \text{ DELIVER} \mid p, [\text{WRITE}, v] \rangle \underline{\text{do}}
  val = v
 trigger \langle pl, \text{Send} \mid p, \text{WriteAck} \rangle
upon event \langle pl, \text{ DELIVER} \mid p, \text{WRITEACK} \rangle do
  writeCount = writeCount + 1
  if writeCount = |\Pi| then
    write Count = 0
    trigger \langle nnar, WRITERETURN \rangle
upon event \langle pl, \text{ DELIVER} \mid p, [\text{READACK}, v] \rangle \underline{\text{do}}
  readCount = readCount + 1
  if readCount = |\Pi| then
    read Count = 0
    trigger \langle nnar, READRETURN | v \rangle
```

8.3 Replicated Register with Local Read