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# Network Security

## III. Asymmetric Encryption

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Bern, 07.03.2022 – 14.03.2022

# Network Security: Asymmetric Encryption

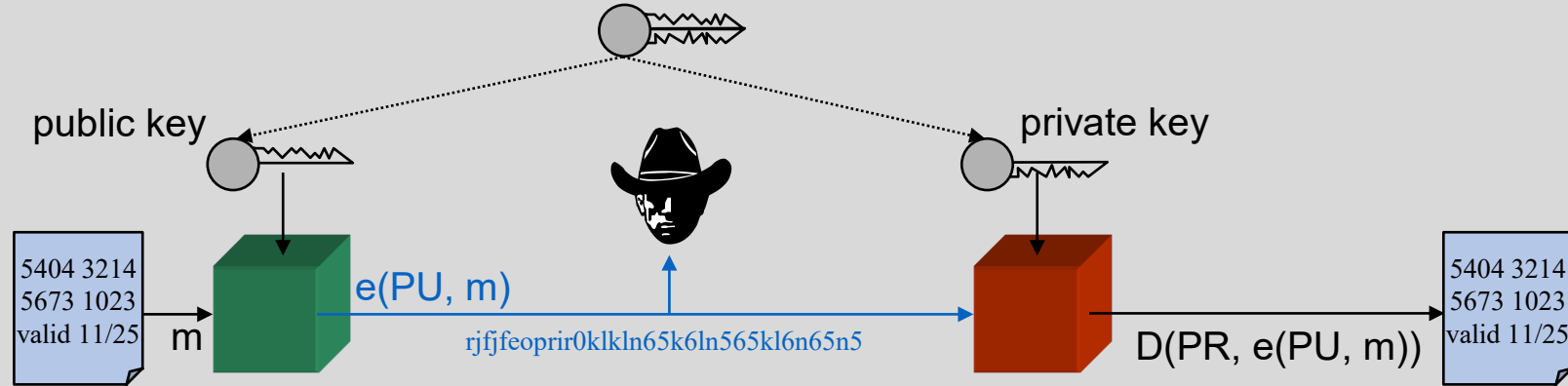
## Table of Contents

1. Introduction
2. Rivest Shamir Adleman Algorithm
3. Key Management
4. Elliptic Curves



# 1. Introduction

## 1. Asymmetric Encryption





# 1. Introduction

## 2. Asymmetric Encryption Problems

- Attacker knows public key, encryption scheme, and cipher text.
- Everybody can send a message to a receiver and imitate identities.
- Very computing intensive compared to symmetric encryption



# 1. Introduction

## 3. Asymmetric Encryption Applications

- Encryption and decryption
- Digital signatures: encrypting a (part of a) message with a private key
- Symmetric key exchange



# 1. Introduction

## 4. Asymmetric Encryption: Requirements

- Computationally easy to
  - generate a public/private key pair
  - encrypt a message  $C = e(PU, M)$
  - decrypt a message  $M = D(PR, C)$
- Computationally infeasible to
  - determine the private key  $PR$
  - recover message  $M$  knowing the public key  $PU$  and ciphertext  $C$
- 2 keys are applied in either order:  
$$M = D(PU, e(PR, M))$$
$$= D(PR, e(PU, M))$$



# 1. Introduction

## 5. Asymmetric Encryption: Public Key Cryptanalysis

Key size must be

- large enough to make brute-force attack infeasible,
- but small enough for practical encryption and decryption.

Another attack:

find private key from public key.

Today, it has not been mathematically proven that this is infeasible for all asymmetric encryption algorithms.





## 2. Rivest Shamir Adleman

### 1. Algorithm

#### Key Generation

1. Selection of 2 big prime numbers  $p, q$ , e.g., 1024 bits
2. Calculate  $n = p \cdot q$ ;  $z = (p-1) \cdot (q-1)$
3. Select  $e < n$ , so that  $e$  and  $z$  do not have common factors.
4. Select  $d$  so that  $e \cdot d \bmod z = 1$ .
5. Public key:  $\langle e, n \rangle$ ,  
private key:  $\langle d, n \rangle$

- **Encryption:**  $c = m^e \bmod n$ 
  - $m$ : message in plaintext
  - $c$ : message in ciphertext
- **Decryption:**  $m = c^d \bmod n$
- Security is based on the fact that there are no fast algorithms for prime factorization.



## 2. RSA

### 2. Example

#### Key Generation

- $p = 7, q = 11$
- $n = 77$ ;  
 $z = (p-1) \cdot (q-1) = 60 = 5 \cdot 3 \cdot 2 \cdot 2$
- $e = 7$
- $7d \bmod 60 = 1 \Rightarrow d = 43$   
 $(7 \cdot 43 = 301, 301 \bmod 60 = 1)$
- $\langle e, n \rangle = \langle 7, 77 \rangle$ ;  $\langle d, n \rangle = \langle 43, 77 \rangle$

#### Encryption

- $m = 9, c = 9^7 \bmod 77 = 37$

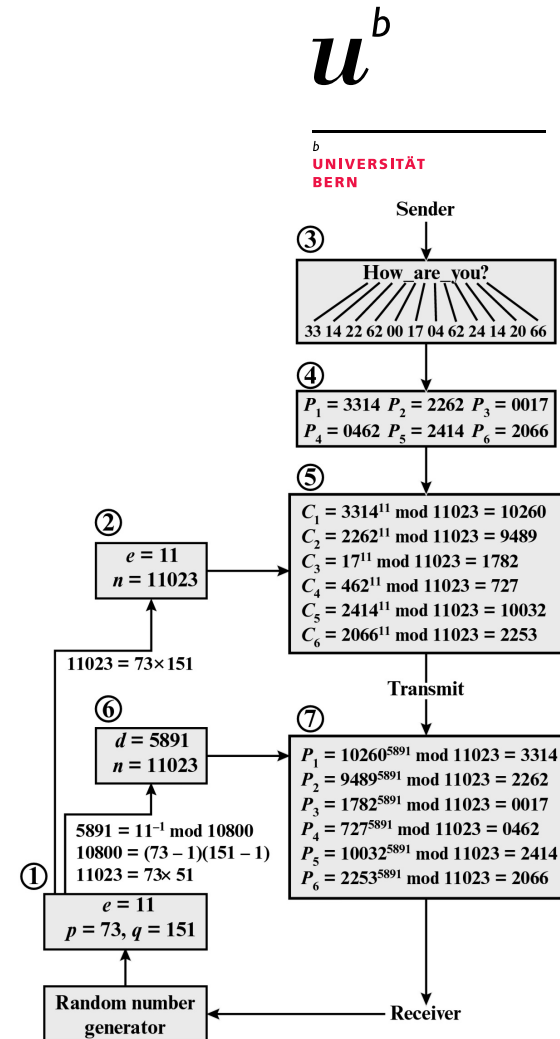
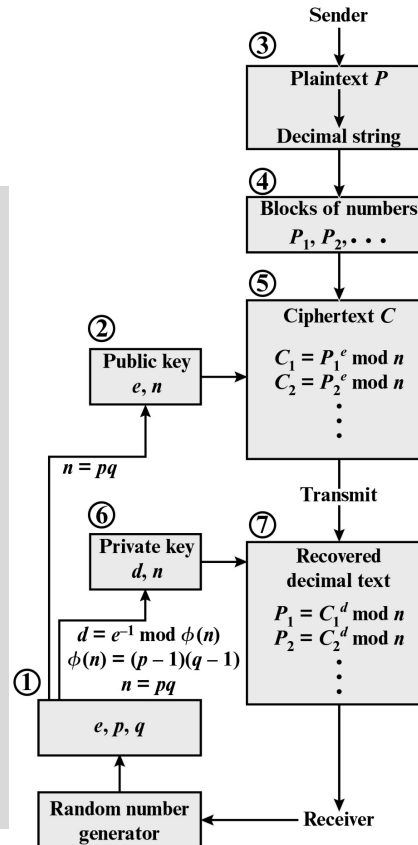
#### Decryption

- $m = 37^{43} \bmod 77 = 9$



## 2. RSA

### 3. Processing of Multiple Blocks



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## 2. RSA

### 4.1 Security Attacks

- Brute force
- Mathematical attacks
  - Efforts to factoring the product of two primes
- Timing attacks
  - Measuring decryption running time dependent on data
  - Solutions
    - constant time
    - random delays
    - Blinding: multiply ciphertext before exponentiation

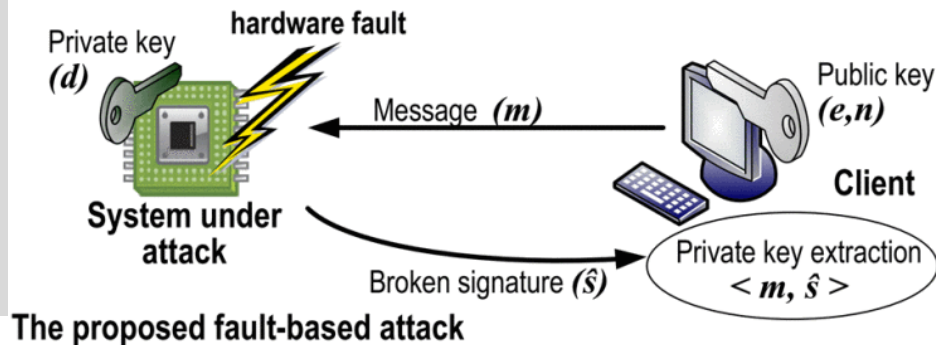
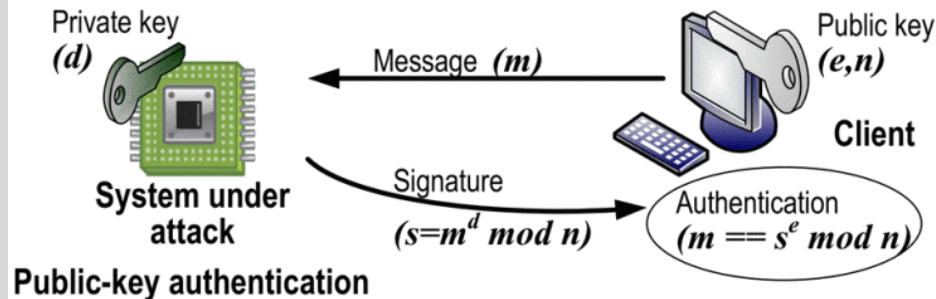
Default solution: large keys



## 2. RSA

### 4.2 Security Attacks

- Hardware fault-based attacks
  - inducing hardware faults in generating signatures, e.g., by reducing processor power
  - requires access to the hardware
- Chosen ciphertext attack
  - exploits properties of RSA algorithm
  - Adversary chooses ciphertext and is given corresponding plaintext.
  - From that the private key could be derived.

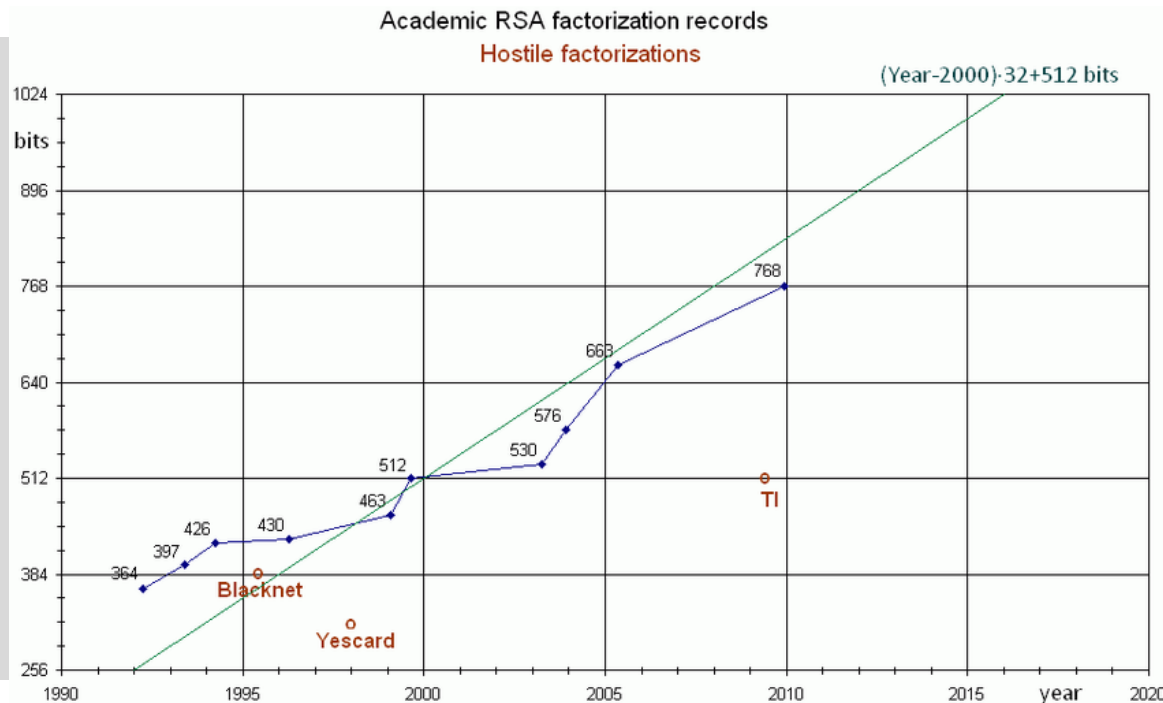




## 2. RSA

## 5. Factorization

2020: RSA-250 (829 bits)  
was factored.

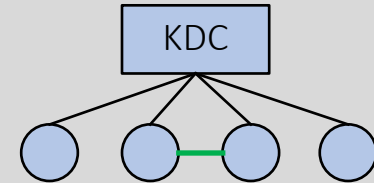




## 3. Key Management

### 1. Session Key Exchange

- Public keys → certificates
- **K**ey **D**istribution **C**enter
  - Negotiation of N keys with N clients
  - KDC calculates **session keys** and uses one of the N keys for key exchange
- Diffie Hellman Key Exchange





## 3. Key Management

### 2.1 Diffie Hellman Key Exchange

- A and B exchange prime  $p$  and generator  $g$  (also prime).
- A selects secret random number  $x$  (private key), calculates  $n = g^x \bmod p$ , and transmits  $n$  (public key) to B.
- B selects secret random number  $y$  (private key), calculates  $m = g^y \bmod p$ , and transmits  $m$  (public key) to A.
- Session key:  $z = n^y \bmod p = m^x \bmod p = g^{xy} \bmod p$
- Security by infeasibility to compute  $x$  and  $y$  (discrete logarithm), which is much more complex than prime factorization





## 3. Key Management

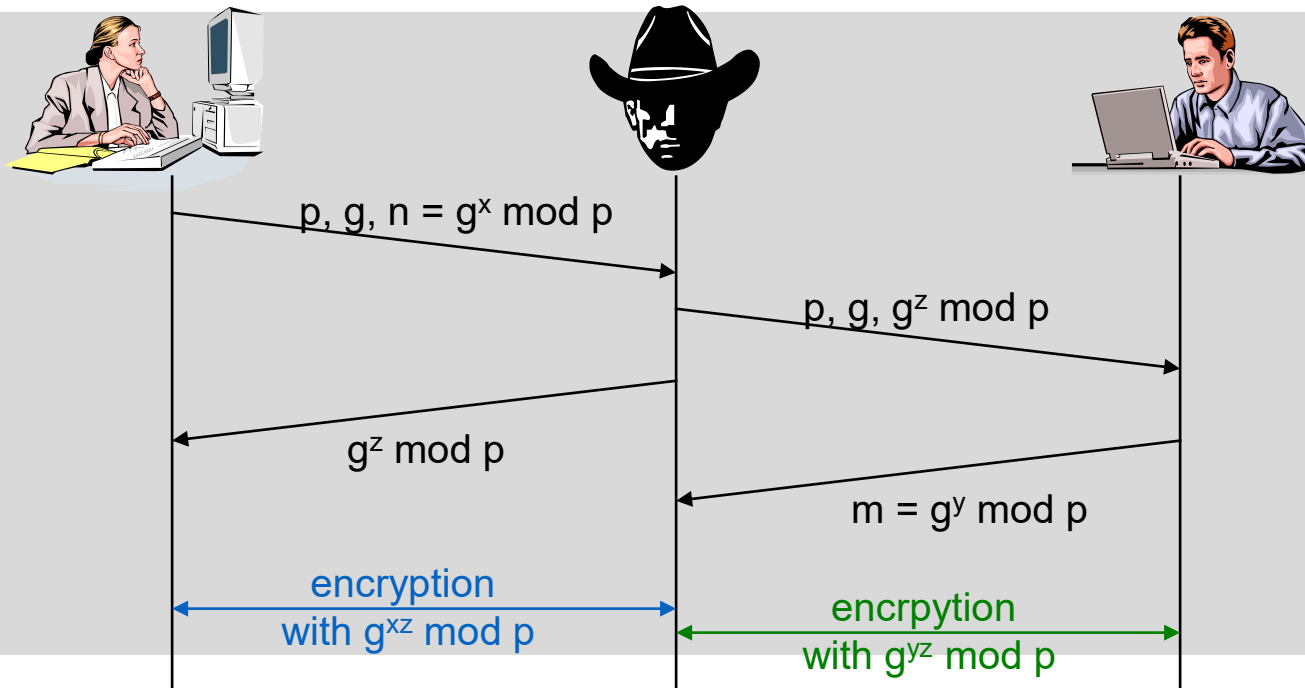
### 2.2 Diffie Hellman Key Exchange Example

- $p = 47, g = 3, A: x = 8, B: y = 10$
- $A \rightarrow B: (47, 3, n = 28 (= 3^8 \bmod 47))$
- $B \rightarrow A: (47, 3, m = 17 (= 3^{10} \bmod 47))$
- Key  $z = 17^8 \bmod 47 = 28^{10} \bmod 47 = 3^{80} \bmod 47 = 4$
- Problem:  
„Man in the Middle“ attack
- Solution: Authenticated DH exchange using private or public keys



## 3. Key Management

### 3. „Man in the Middle“ Attack





## 4. Elliptic Curves

### 1. Arithmetics

- Most public-key cryptography products and standards use RSA.
- The key length for secure RSA use has increased over recent years and generates heavier processing load on applications using RSA.
- Elliptic Curve Cryptography is showing up in standardization efforts including IEEE P1363 for Public-Key Cryptography.
- ECC aims to offer equal security for a far smaller key size.



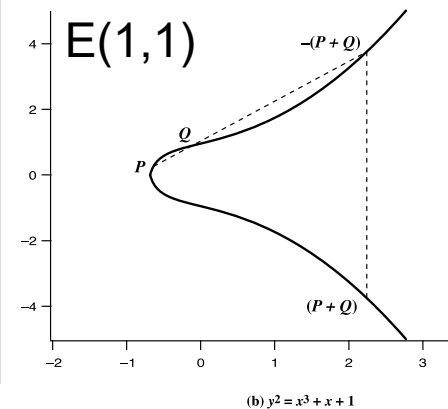
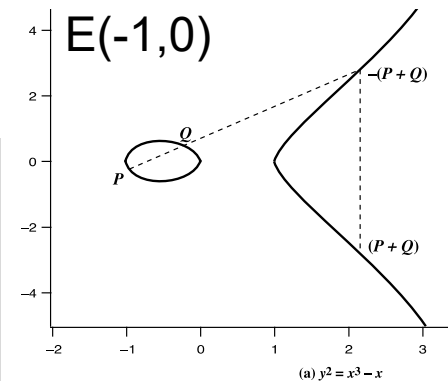
## 4. Elliptic Curves

### 2. Elliptic Curves over Real Numbers

- Elliptic curves are not ellipses.
- Elliptic curves are described by cubic equations, similar to those used for calculating the circumference of an ellipse (Weierstrass equation):

$$y^2 + axy + by = x^3 + cx^2 + dx + e$$

- Here: equations of the form  $y^2 = x^3 + ax + b$
- To plot such a curve, we need to compute  $y = \sqrt{(x^3 + ax + b)}$
- Sets of points  $E(a, b)$  depict curves, e.g.,  $E(-1,0)$ ,  $E(1,1)$
- For any 3 points in such a set: the sum is  $O$  (zero point).





## 4. Elliptic Curves

### 3. Addition Rules

$$O = -O$$

$$P + O = P$$

$$P + (-P) = O$$

To add two points  $P, Q$  with different  $x$  coordinates:  
draw a straight line and find the point of intersection:  $P + Q = -R$



## 4. Elliptic Curves

### 4. Elliptic Curves over $Z_p$

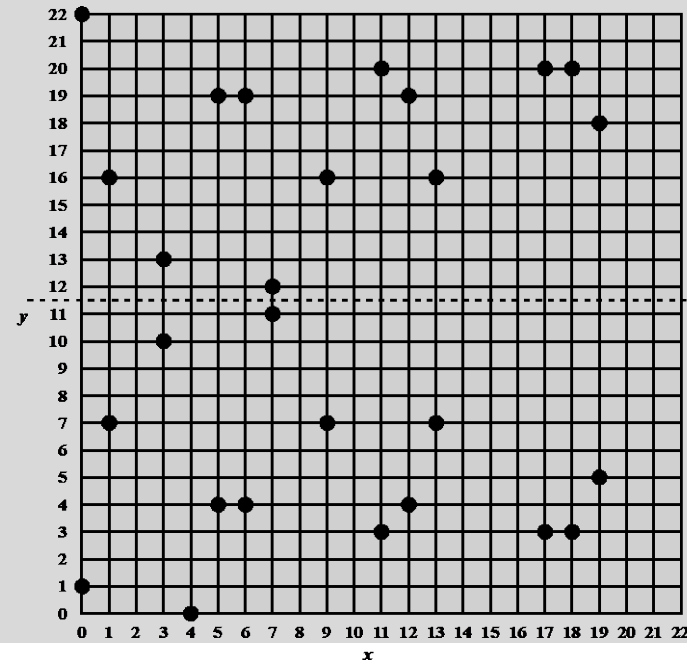
- Elliptic curve cryptography makes use of elliptic curves, in which variables and coefficients are restricted to elements of a finite field.
- Prime curve over  $Z_p$ 
  - integers from 0 to  $p-1$
  - good for software processing
- Binary curve over  $GF(2^m)$ 
  - values in  $GF(2^m)$  and calculations over  $GF(2^m)$
  - good for hardware processing
- here:
$$y^2 \bmod p = (x^3 + ax + b) \bmod p,$$
which is for example satisfied by  $a=1, b=1, x=9, y=7, p=23$ 
  - $7^2 \bmod 23 = (9^3 + 9 + 1) \bmod 23$
  - $49 \bmod 23 = 739 \bmod 23$
  - $3 = 3$
- Coefficients  $a, b$  and variables  $x, y$  are all elements of  $Z_p$ .



## 4. Elliptic Curves

### 5. Points on the Elliptic Curve $E_{23}(1,1)$

(0, 1)	(6, 4)	(12, 19)
(0, 22)	(6, 19)	(13, 7)
(1, 7)	(7, 11)	(13, 16)
(1, 16)	(7, 12)	(17, 3)
(3, 10)	(9, 7)	(17, 20)
(3, 13)	(9, 16)	(18, 3)
(4, 0)	(11, 3)	(18, 20)
(5, 4)	(11, 20)	(19, 5)
(5, 19)	(12, 4)	(19, 18)





## 4. Elliptic Curves

### 6. $E_p(a,b)$ Addition Rules

1.  $P + O = P$
2.  $P = (x_P, y_P): P + (x_P, -y_P) = O$
3.  $P = (x_P, y_P), Q = (x_Q, y_Q), P \neq -Q: R = P + Q = (x_R, y_R)$
4. Multiplication as repeated addition,  
e.g.,  $4P = P + P + P + P$

$$\begin{aligned}x_R &= (\lambda^2 - x_P - x_Q) \bmod p \\y_R &= (\lambda(x_P - x_R) - y_P) \bmod p\end{aligned}$$

$$\lambda = \begin{cases} \left( \frac{y_Q - y_P}{x_Q - x_P} \right) \bmod p & \text{if } P \neq Q \\ \left( \frac{3x_P^2 + a}{2y_P} \right) \bmod p & \text{if } P = Q \end{cases}$$





## 4. Elliptic Curves

## 7. Elliptic Curves over $GF(2^m)$

- A finite field (Galois Field)  $GF(2^m)$  consists of  $2^m$  elements together with addition and multiplication operations that can be defined over polynomials.
- Cubic equation appropriate for cryptographic applications is  $y^2 + xy = x^3 + ax^2 + b$ ,  
 $x, y, a, b$  are elements of  $GF(2^m)$ .

- Example:  $GF(2^4)$  with the irreducible polynomial  $f(x) = x^4 + x + 1$
- Generator  $g$  with  $f(g) = 0$ :  
 $g^4 = g + 1$ , in binary:  $g = 0010$
- $g^5 = g^4 g = (g + 1) g = g^2 + g = 0110$  (XOR)

$g^0=0001$	$g^4=0011$	$g^8=0101$	$g^{12}=1111$
$g^1=0010$	$g^5=0110$	$g^9=1010$	$g^{13}=1101$
$g^2=0100$	$g^6=1100$	$g^{10}=0111$	$g^{14}=1001$
$g^3=1000$	$g^7=1011$	$g^{11}=1110$	$g^{15}=0001$



## 4. Elliptic Curves

### 8. Example Point on $E_2^4(g^4, 1)$

$$y^2 + xy = x^3 + g^4x^2 + 1$$

$(g^5, g^3)$  satisfies equation.

$$(g^3)^2 + g^5 g^3 = (g^5)^3 + g^4 (g^5)^2 + 1$$

$$g^6 + g^8 = g^{15} + g^{14} + 1$$

$$1100 + 0101 = 0001 + 1001 + 0001$$

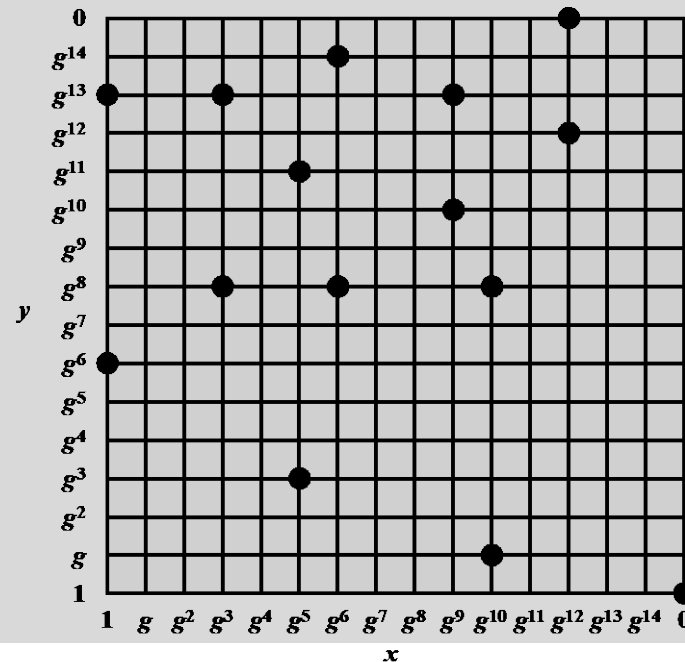
$$1001 = 1001$$



## 4. Elliptic Curves

### 9. Points on the Elliptic Curve $E_2^4(g^4, 1)$

$(0, 1)$	$(g^5, g^3)$	$(g^9, g^{13})$
$(1, g^6)$	$(g^5, g^{11})$	$(g^{10}, g)$
$(1, g^{13})$	$(g^6, g^8)$	$(g^{10}, g^8)$
$(g^3, g^8)$	$(g^6, g^{14})$	$(g^{12}, 0)$
$(g^3, g^{13})$	$(g^9, g^{10})$	$(g^{12}, g^{12})$





## 4. Elliptic Curves

### 10. $E_2^m(a,b)$ Addition Rules

1.  $P + O = P$
2.  $P = (x_P, y_P): P + (x_P, x_P + y_P) = O$   
 $(x_P, x_P + y_P) = -P$
3.  $P = (x_P, y_P), Q = (x_Q, y_Q): R = P + Q = (x_R, y_R)$
4.  $P = (x_P, y_P): R = 2P = (x_R, y_R)$

$$x_R = \lambda^2 + \lambda + x_P + x_Q + a$$
$$y_R = \lambda(x_P + x_R) + x_R + y_P$$

$$\lambda = \frac{y_Q + y_P}{x_Q + x_P}$$

$$x_R = \lambda^2 + \lambda + a$$

$$y_R = x_P^2 + (\lambda + 1)x_R$$

$$\lambda = x_P + \frac{y_P}{x_P}$$



## 4. Elliptic Curves

### 11. Elliptic Curve Cryptography

To form a cryptographic system using elliptic curves, we need to find a “hard problem”, e.g.,

- factoring the product of two primes or
- taking the discrete logarithm.

- $Q = k \cdot P$ ;  
Q, P belong to a prime curve.
- It is easy to compute Q given k, P,  
e.g.,  $100P = 2(2(P + 2(2(2(P + 2P))))))$
- It is hard to find k given Q, P.
- This is known as the  
elliptic curve logarithm problem.



## 4. Elliptic Curves

### 12. Example ECC

- $E_{23}(9, 17)$  is defined by  $y^2 \bmod 23 = (x^3 + 9x + 17) \bmod 23$ .
- What is the discrete logarithm  $k$  of  $Q = (4, 5)$  to the base  $P = (16, 5)$ ?
- Brute-force method is to compute multiples of  $P$  until  $Q$  is found.
- $P = (16, 5); 2P = (20, 20); 3P = (14, 14); 4P = (19, 20); 5P = (13, 10); 6P = (7, 3); 7P = (8, 7); 8P = (12, 17); 9P = (4, 5)$ .
- discrete logarithm  $Q = (4, 5)$  to the base  $P = (16, 5)$  is  $k = 9$ .
- In reality,  $k$  would be so large as to make the brute-force approach infeasible.



## 4. Elliptic Curves

### 13. Analog to Diffie Hellman Key Exchange

- An attacker would need to calculate  $k$  given base point  $G$  and  $kG$ .
- Example:  $p=211$ ,  $E_p(0, -4): y^2 = x^3 - 4x$ ;  $G=(2, 2)$
- $240 G = O$
- Private key  $n_A = 121$   
→ public key  $P_A = 121 (2, 2) = (115, 48)$
- $n_B = 203 \rightarrow P_B = 203 (2, 2) = (130, 203)$
- Shared key  $= 121 \cdot (130, 203) = 203 \cdot (115, 48) = 121 \cdot 203 (2, 2) = (161, 69)$

#### Global Public Elements

$E_q(a, b)$	elliptic curve with parameters $a, b$ , and $q$ , where $q$ is a prime or an integer of the form $2^m$
$G$	point on elliptic curve whose order is large value $n$

#### User A Key Generation

Select private $n_A$	$n_A < n$
Calculate public $P_A$	$P_A = n_A \times G$

#### User B Key Generation

Select private $n_B$	$n_B < n$
Calculate public $P_B$	$P_B = n_B \times G$

#### Calculation of Secret Key by User A

$$K = n_A \times P_B$$

#### Calculation of Secret Key by User B

$$K = n_B \times P_A$$



## 4. Elliptic Curves

### 14. Comparable Key Sizes in Terms of Computational Efforts for Cryptanalysis

Symmetric key algorithms	Diffie-Hellman, Digital Signature Algorithm	RSA (size of $n$ in bits)	ECC (modulus size in bits)
80	$L = 1024$ $N = 160$	1024	160–223
112	$L = 2048$ $N = 224$	2048	224–255
128	$L = 3072$ $N = 256$	3072	256–383
192	$L = 7680$ $N = 384$	7680	384–511
256	$L = 15,360$ $N = 512$	15,360	512+



# Thanks

## for Your Attention

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