

2.1 Explain multihop communication and describe a scenario when it is useful

In multihop communication nodes are used between sender and receiver to work as repeater and such making it easier and more cost effective (because of a lower energy consumption, when sending over a large distance).

Using multihop communication is then profitable, when the data/information must be sent over a huge distant. This is because the more distance must be covered the more energy is required when only using one node as a repeater. If more nodes are used as repeater, therefore more hops are introduced, the energy consumption is not exploding as fast, when the distance gets longer, than when using only a few nodes.

2.2 What is the minimum time a sensor node has to go to sleep to make it a profitable operation with the following parameters?

- a) $t(\text{down}) = 3\text{ms}$; $t(\text{up}) = 3\text{ms}$; $I(\text{active}) = 15 \text{ mA}$; $I(\text{sleep}) = 25 \mu\text{A}$.

For an operation to be profitable it must be:

$$E_{\text{saved}} > E_{\text{overhead}}$$

, where:

$$E_{\text{saved}} = (t_{\text{event}} - t_1) \cdot I_{\text{active}} - (\tau_{\text{down}} \cdot (I_{\text{active}} + I_{\text{sleep}})/2 + (t_{\text{event}} - t_1 - \tau_{\text{down}}) \cdot I_{\text{sleep}})$$

$$E_{\text{overhead}} = \tau_{\text{up}} \cdot (I_{\text{active}} + I_{\text{sleep}})/2$$

We search for the lowest $t_{\text{event}} - t_1 = T$.

With our information we get:

$$\begin{aligned} E_{\text{overhead}} &= 3\text{ms} \cdot (15\text{mA} + 25\mu\text{A})/2 \\ &= 3\text{ms} \cdot (15025\mu\text{A})/2 \\ &= 3\text{ms} \cdot 7512.5\mu\text{A} \\ &= 22537.5\mu\text{A} \cdot \text{ms} \end{aligned}$$

Therefore:

$$\begin{aligned} 22537.5\mu\text{A} \cdot \text{ms} &< T \cdot 15000\mu\text{A} - (3\text{ms} \cdot (15000\mu\text{A} + 25\mu\text{A})/2 + (T - 3\text{ms}) \cdot 25\mu\text{A}) \\ &< 15000\mu\text{A} \cdot T - (22537.5\mu\text{A} \cdot \text{ms} + 25\mu\text{A} \cdot T - 75\mu\text{A} \cdot \text{ms}) \\ &< 15000\mu\text{A} \cdot T - 22537.5\mu\text{A} \cdot \text{ms} - 25\mu\text{A} \cdot T + 75\mu\text{A} \cdot \text{ms} \\ &< 14975\mu\text{A} \cdot T - 22462.5\mu\text{A} \cdot \text{ms} \\ 45000\mu\text{A} \cdot \text{ms} &< 14975\mu\text{A} \cdot T \\ T &> 3.005\text{ms} \end{aligned}$$

- b) $t(\text{down}) = 4.5\text{ms}$; $t(\text{up}) = 4.5\text{ms}$; $I(\text{active}) = 10\text{ mA}$; $I(\text{sleep}) = 15\text{ }\mu\text{A}$.
For an operation to be profitable it must be:

$$E_{\text{saved}} > E_{\text{overhead}}$$

, where:

$$\begin{aligned} E_{\text{saved}} &= (t_{\text{event}} - t_1) \cdot I_{\text{active}} - (\tau_{\text{down}} \cdot (I_{\text{active}} + I_{\text{sleep}})/2 + (t_{\text{event}} - t_1 - \tau_{\text{down}}) \cdot I_{\text{sleep}}) \\ E_{\text{overhead}} &= \tau_{\text{up}} \cdot (I_{\text{active}} + I_{\text{sleep}})/2 \end{aligned}$$

We search for the lowest $t_{\text{event}} - t_1 = T$.
With our information we get:

$$\begin{aligned} E_{\text{overhead}} &= 4.5\text{ms} \cdot (10\text{mA} + 15\mu\text{A})/2 \\ &= 4.5\text{ms} \cdot (10015\mu\text{A})/2 \\ &= 4.5\text{ms} \cdot 5007.5\mu\text{A} \\ &= 22533.75\mu\text{A} \cdot \text{ms} \end{aligned}$$

Therefore:

$$\begin{aligned} 22533.75\mu\text{A} \cdot \text{ms} &< T \cdot 10000\mu\text{A} - (4.5\text{ms} \cdot (10000\mu\text{A} + 15\mu\text{A})/2 + (T - 4.5\text{ms}) \cdot 15\mu\text{A}) \\ &< 10000\mu\text{A} \cdot T - (22533.75\mu\text{A} \cdot \text{ms} + 15\mu\text{A} \cdot T - 67.5\mu\text{A} \cdot \text{ms}) \\ &< 10000\mu\text{A} \cdot T - 22533.75\mu\text{A} \cdot \text{ms} - 15\mu\text{A} \cdot T + 67.5\mu\text{A} \cdot \text{ms} \\ &< 9985\mu\text{A} \cdot T - 22466.25\mu\text{A} \cdot \text{ms} \\ 45000\mu\text{A} \cdot \text{ms} &< 9985\mu\text{A} \cdot T \\ T &> 4.507\text{ms} \end{aligned}$$

2.3 Sensor node with following specifications

ERF32MG microcontroller: $I(\text{sleep}) = 250\text{ }\mu\text{A}$, $I(\text{busy}) = 20\text{ mA}$

CC1020 transceiver: $I(\text{send/receive}) = 10\text{ mA}$, data rate: 19,2 kbps

Measurement plus processing time: 10 ms

Every second a measurement is being made and processed immediately and send in one 96 byte packet to the sink. The voltage is 5V.

- a) Compute the (average) power consumption, assuming that the node will instantly return to sleep mode after a duty cycle and no cost for state switching will occur.

$$\begin{aligned} \text{Microcontroller: } & (10\text{ms} \cdot 20\text{mA} + 990\text{ms} \cdot 250\mu\text{A})/1000\text{ms} = 0.4475\text{mA} \\ \text{Transceiver: } & (96 \cdot 8\text{bit}/19.2\text{kbps} \cdot 10\text{mA})/1000\text{ms} = 0.4\text{mA} \\ \Rightarrow \text{Total of: } & 0.8475\text{mA} \\ \Rightarrow P = U \cdot I = 5\text{V} \cdot 0.8475\text{mA} = 4.239\text{mW} \end{aligned}$$

On average the node consumes 4.239 mW of power.

- b) The sensor node is powered by three 5V batteries with a parallel connection. Each battery has a capacity of 1000 mAh. Given the duty cycle (switching to sleeping mode) above and assuming ideal batteries, how long will a sensor node be able to operate? Assume a linear battery model without self-discharge.
From *a)* we know that the device uses 0.8475 mA, therefore:

$$t = 3000mAh / 0.8475mA = 3539.82h = 147d\ 11h\ 9min$$