

Exercise 1

1.1 Calculation in finite fields (4pt)

We define two-party secure computation protocols as protocols for evaluating a function $f : \mathcal{X} \times \mathcal{Y} \rightarrow \mathcal{Z}$, where $x \in \mathcal{X}$ is the input of Alice, $y \in \mathcal{Y}$ is the input of Bob, and $z = f(x, y) \in \mathcal{Z}$ is the common output.

The function f is either represented as a *Boolean circuit* composed of wires and logical gates, with $\mathcal{X}, \mathcal{Y}, \mathcal{Z}$ being binary strings, or as an *arithmetic circuit*. An arithmetic circuit takes inputs in a finite field $GF(q)$, also written as \mathbb{F}_q , and its operations are the addition and multiplication operations of $GF(q)$.

There are q distinct elements in $GF(q)$. If q is a prime, then calculation in $GF(q)$ corresponds to addition and multiplication modulo q . We also write \mathbb{Z}_q for addition on $\{0, \dots, q-1\}$ modulo q and \mathbb{Z}_q^* for multiplication on $\{1, \dots, q-1\}$ modulo q . If you are not familiar with the arithmetic of finite fields, check [Sec. 1.2, Smart16] or any text on algebra.

If $q = p^k$ for some prime p and $k > 1$, then the elements of $GF(q)$ are represented by the set of polynomials in $GF(p)[X]/P$, where $P \in GF(p)[X]$ is an irreducible polynomial of degree k over $GF(p)$.

The addition and multiplication operations of $GF(4)$, for instance, are as follows:

+	0	1	α	$1 + \alpha$	*	0	1	α	$1 + \alpha$
0	0	1	α	$1 + \alpha$	0	0	0	0	0
1	1	0	$1 + \alpha$	α	1	0	1	α	$1 + \alpha$
α	α	$1 + \alpha$	0	1	α	0	α	$1 + \alpha$	1
$1 + \alpha$	$1 + \alpha$	α	1	0	$(1 + \alpha)$	0	$1 + \alpha$	1	α

Tasks:

- Evaluate the polynomial $r(X) = 3X^3 + 2X^2 + X \in GF(5)[X]$ at $X = 2$.
- Evaluate the polynomial $s(X) = (1 + \alpha) \cdot X^3 + \alpha \cdot X^2 + X \in GF(4)[X]$ at $X = \alpha$.

1.2 Trivial functions for secure computation (3pt)

A function $f : \mathcal{X} \times \mathcal{Y} \rightarrow \mathcal{Z}$ is *trivial* for secure computation whenever the output together with one input determines the other input. In other words, Alice may infer Bob's input because for every x and z , there is a unique y such that $z = f(x, y)$, and the same holds for Bob, who can determine x from y and z . These functions may be computed “in plain” and without the help of any cryptography or secure computation protocols.

\Rightarrow

Determine which ones among the following functions are trivial. All of them except for d are defined on $GF(p)$ for some prime $p > 2$ (e.g., think of $p = 5$) and function d is defined on $GF(p) \setminus \{0\}$.

- a) $a(x, y) = x + y$.
- b) $b(x, y) = \max\{x, y\}$.
- c) $c(x, y) = x \cdot y$.
- d) $d(x, y) = x \cdot y$, where domain and range do not include 0.
- e) $e(x, y) = \begin{cases} 0 & \text{if } x < y \\ 1 & \text{otherwise} \end{cases}$

1.3 Non-trivial functions and an embedded OR (3pt)

It has been shown that any two-argument function that is *not* trivial for secure computation contains a so-called *embedded OR*¹. This is a pair of inputs x_1, x_2 for Alice and a pair of inputs y_1, y_2 for Bob such that

$$\begin{aligned} f(x_1, y_1) = f(x_1, y_2) = f(x_2, y_1) &= c \\ f(x_2, y_2) &\neq c \end{aligned}$$

for some c in the range of f . For instance, $(x_1, x_2) = (1, 0)$ and $(y_1, y_2) = (2, 0)$ form an embedded OR in the equality function eq over $GF(3)$:

eq	0	1	2
0	1	0	0
1	0	1	0
2	0	0	1

This means, e.g., that when Alice inputs $x = 1$ and $eq(x, y) = 0$ results, she cannot infer whether Bob's input was $y = 0$ or $y = 2$.

Consider again the five functions from problem 1.2. Show an embedded OR for all those that are not trivial (and use $GF(5)$).

¹The notion might equivalently be called *embedded AND*, *embedded NOR*, or *embedded NAND*.