

Two-way system protocol

1. Aims

To help users develop their own program to make full use of FrSky's two-way system.

2. Hardware definition

Telemetry Pins:

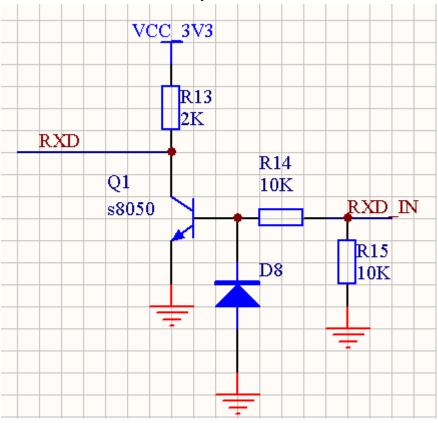
Port 1: 0~3.3V voltage, value: 0x00~0xff. Port 2: 0~3.3V voltage, value: 0x00~0xff. Port 3: COM port RX pin, RS232 level.

Serial COM setting: 9600bps, 8bit, No parity, 1 stopping bit.

Rxd_in	5V	GND
AD0	3.3V	GND
AD1	3.3V	GND

Interfacing RS232 on Rx:

This diagram is the RS232 RXD pin connection of the Rx, it is a simple RS232-to-TTL level shifter with inverter. You can modify the PCB for direct TTL level connection.





2.1. Host end

Serial COM RS232 level, setting: **9600bps**, 8bit, No parity, 1 stopping bit. Build in error free protocol, there is no need for error correction by user.

Rxd_in	
Txd_out	
+5V	
GND	

3. Frame protocol

3.1. Host end

- 11 bytes frame started and ended with 0x7E, with byte stuff.
- Byte stuffing method:

Output

Byte in frame has value 0x7E is changed into 2 bytes: 0x7D 0x5E Byte in frame has value 0x7D is changed into 2 bytes: 0x7D 0x5D Input:

When byte 0x7D is received, discard this byte, and the next byte is XORed with 0x20;

Input for setting alarm threshold

Head	PRIM	Threshold	Greater	Alarm level	5	End	Answered with
		Value	1:greater than	0: disable	bytes	Byte	
			0: less than	1: Yellow	00		
				2: Orange			
				3: Red			
0x7E	0xFC	Analog 1	1/0			0x7E	The same frame
0x7E	0xFB	Analog 1	1/0			0x7E	The same frame
0x7E	0xFA	Analog 2	1/0	_		0x7E	The same frame
0x7E	0xF9	Analog 2	1/0			0x7E	The same frame

3.1.1. Input for request all available threshold setting

0x7E	0xF8	00	00	00	5bytes	0x7E	All	threshold
					00		setting frames	



3.1.2. Output for available alarm thresholds

head	PRIM	Threshold	Greater	Alarm level	5 bytes	End
		Value for	1:greater than	0: disable	00	Byte
			0: less than	1: Yellow		
				2: Orange		
				3: Red		
0x7E	0xFC	Analog 1	1/0			0x7E
0x7E	0xFB	Analog 1	1/0			0x7E
0x7E	0xFA	Analog 2	1/0			0x7E
0x7E	0xF9	Analog 2	1/0			0x7E

3.1.3. Output for remote voltage and link quality

Head	PRIM	Analog	Analog value	Link quality	5 bytes	End	
		value for	for		00	Byte	
0x7E	0xFE	port 1	Port 2	Link quality		0x7E	

3.1.4. User data

Head	PRIM	Length of	Not used	User bytes	User	End	
		valid bytes			bytes	Byte	
		in frame					
0x7E	0xFD	Length of	Not used	byte1	byte2 to	0x7E	
		valid bytes			byte6		

3.2. Remote end

Just pure user bytes.

4. Changes history

4.1. Frame format

```
From 0xFF\ 0xF^*\ 0x^{**}\ 0x^{**}\ 0x^{**}\ 0x^{**}\ 0x^{**}\ 0x^{**}\ 0x^{**}\ 0x^{**}\ 0x^{**} ten bytes frame to 0x7E\ 0xF^*\ 0x^{**}\ 0x^{**} 11 bytes frame with "byte stuffing".
```

4.2. Speed



setting.

Notice: Pure data throughput should NOT exceed 1200bps, MAY experience BYTE DISCARD.

4.3. Alarm setting and responding

Alarm level code changed:

From: 0 (Red); 1 (Orange); 2 (yellow)

To: 0: (disable); 1 (yellow); 2 (Orange); 3 (Red)