

Renier F. Antonio

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Profile Summary

Goal Oriented and proactive learner and a team player who loves a challenge seeking for career growth. Knowledgeable in Java, C#, VB.Net and eager to embrace emerging technologies.

Education

Bachelor of Science in Information Technology
Western Mindanao State University - 2015

Work Experience

Technical Support
October 2022 – April 2023
Sykes Asia (Makati)

Projects Summary

Point of Sale and Inventory System – Software Engineering

- Tested out modules for the software system.
- Designed the database and programmed the software system functionalities.
- Built project using Windows Forms UI framework, VB.Net and MySQL.

Hygiene Mobile Game

- Tested modules for the software system project.
- Designed and programmed the mobile game for children to learn proper hygiene.
- Built project using Unity engine and C#.
- Created game assets using Inkscape.

Tutor Finding Application - Capstone

- Tested modules for the software system project.
- Designed the database and programmed the software system functionalities.
- Built project using Android Studio, Java and Firebase Realtime Database.

Technical Skills

- Mobile Development: Android Studio (Java), Flutter (Dart), SQLite and Firebase Realtime database for backend.
- Web Development: HTML, CSS, LESS, TAILWIND, and Javascript for front-end. PHP and Codeigniter for back-end.
- Game Development: Unity Engine and C#.
- Repository: Git bash and Github.
- Operating System: Windows OS.