

What is Cryptography

- Cryptography
 - In a narrow sense
 - Mangling information into apparent unintelligibility
 - Allowing a secret method of un-mangling
 - In a broader sense
 - Mathematical techniques related to information security
 - About secure communication in the presence of adversaries
- Cryptanalysis
 - The study of methods for obtaining the meaning of encrypted information without accessing the secret information
- Cryptology
 - Cryptography + cryptanalysis

Security Attacks

- Passive attacks
 - Obtain message contents
 - Monitoring traffic flows
- Active attacks
 - Masquerade of one entity as some other
 - Replay previous messages
 - Modify messages in transmit
 - Add, delete messages
 - Denial of service

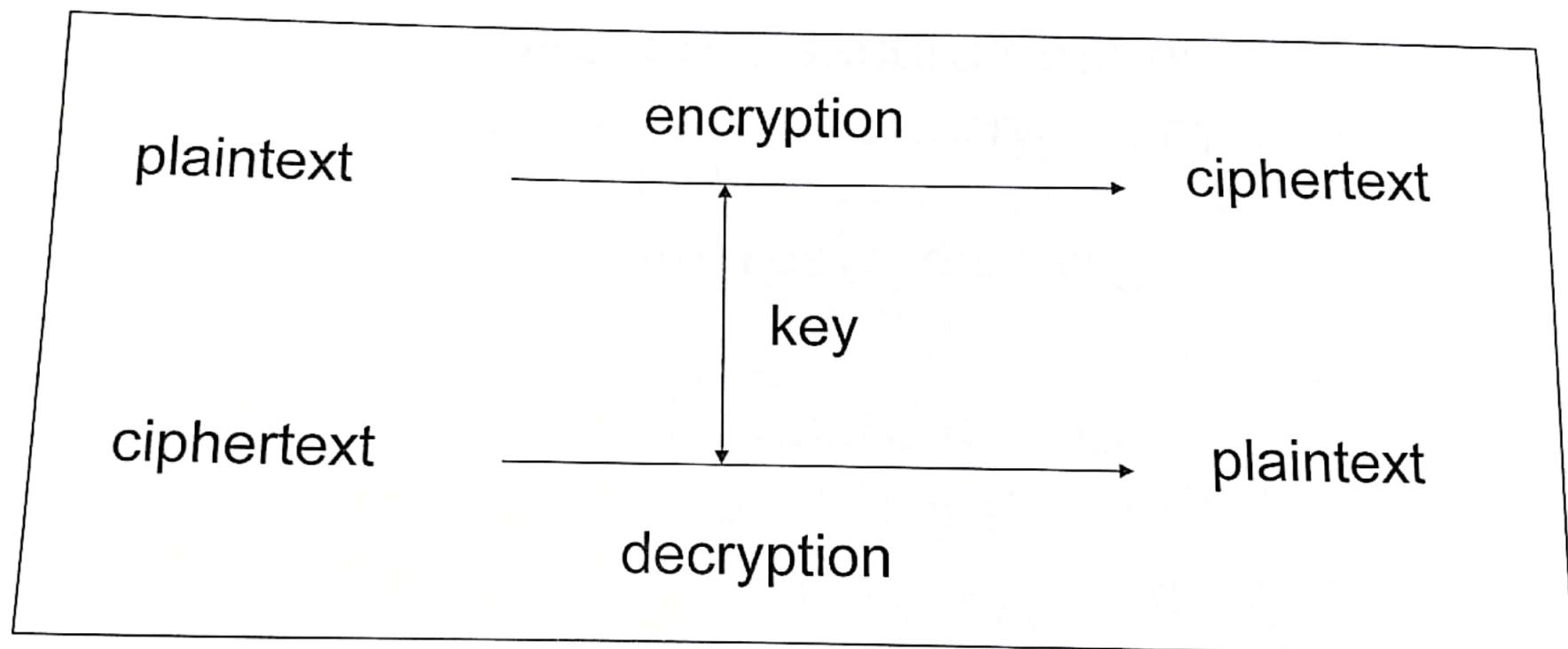
Objectives of Information Security

- Confidentiality (secrecy)
 - Only the sender and intended receiver should be able to understand the contents of the transmitted message
- Authentication
 - Both the sender and receiver need to confirm the identity of other party involved in the communication
- Data integrity
 - The content of their communication is not altered, either maliciously or by accident, in transmission.
- Availability
 - Timely accessibility of data to authorized entities.

Types of Cryptographic Functions

- Secret key functions
- Public key functions
- Hash functions

Secret Key Cryptography



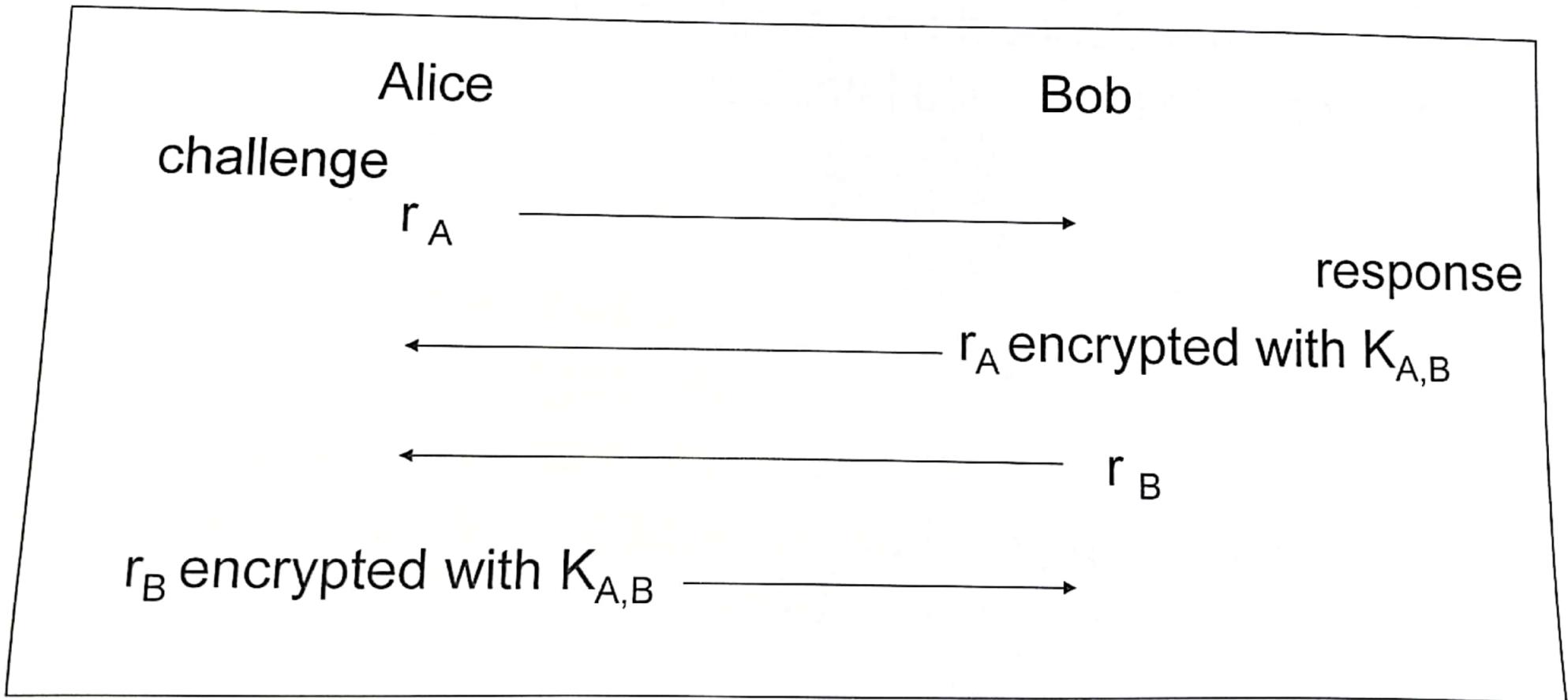
- Using a single key for encryption/decryption.
- The plaintext and the ciphertext having the same size.
- Also called *symmetric* key cryptography

SKC: Security Uses

- Transmitting over an insecure channel
 - The transmitted message is encrypted by the sender and can be decrypted by the receiver, with the same key
 - Prevent attackers from eavesdropping
- Secure storage on insecure media
 - Data is encrypted before being stored somewhere
 - Only the entities knowing the key can decrypt it

SKC: Security Uses

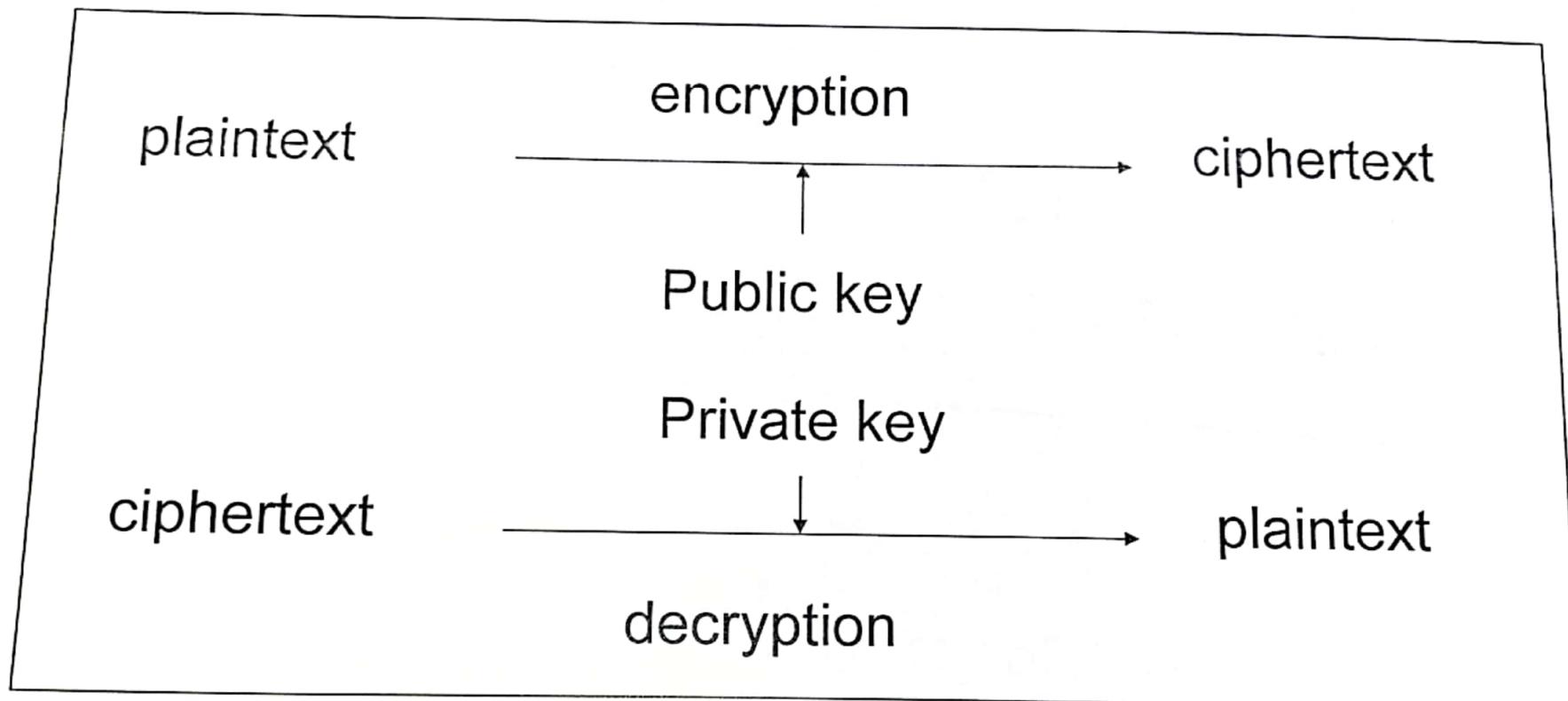
- Authentication
 - Strong authentication: proving knowledge of a secret without revealing it.



SKC: Security Uses

- Integrity Check
 - Noncryptographic checksum
 - Using a well-known algorithm to map a message (of arbitrary length) to a fixed-length checksum
 - Protecting against accidental corruption of a message
 - Example: CRC
 - Cryptographic checksum
 - A well-known algorithm
 - Given a key and a message
 - The algorithm produces a fixed-length message authentication code (MAC) that is sent with the message

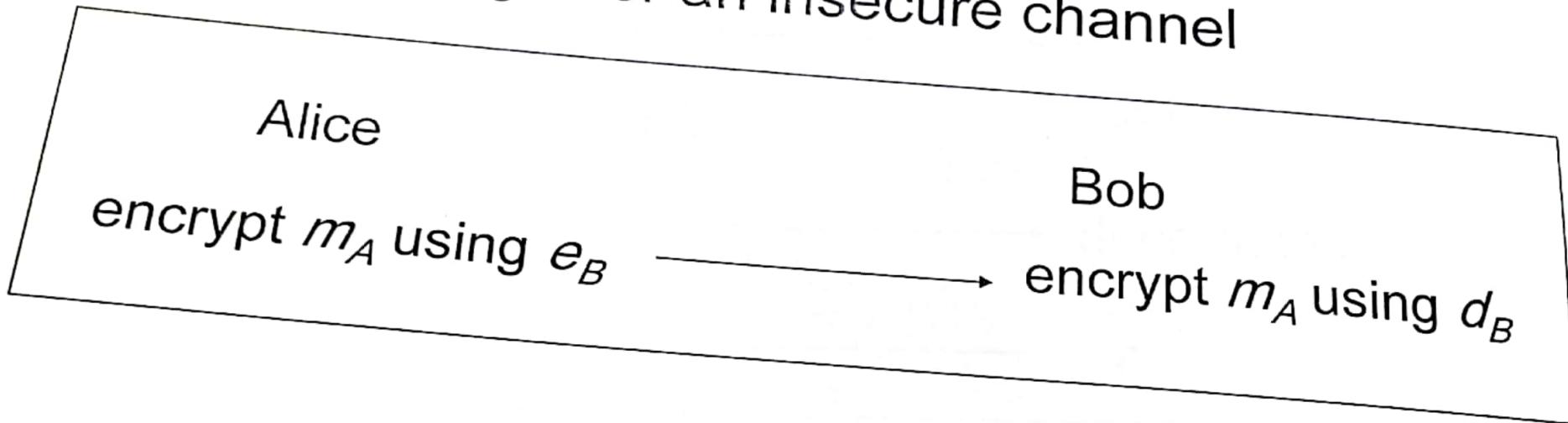
Public Key Cryptography



- Each individual has two keys
 - a private key (d): need not be reveal to anyone
 - a public key (e): preferably known to the entire world
- Public key crypto is also called asymmetric crypto.

PKC: Security Uses

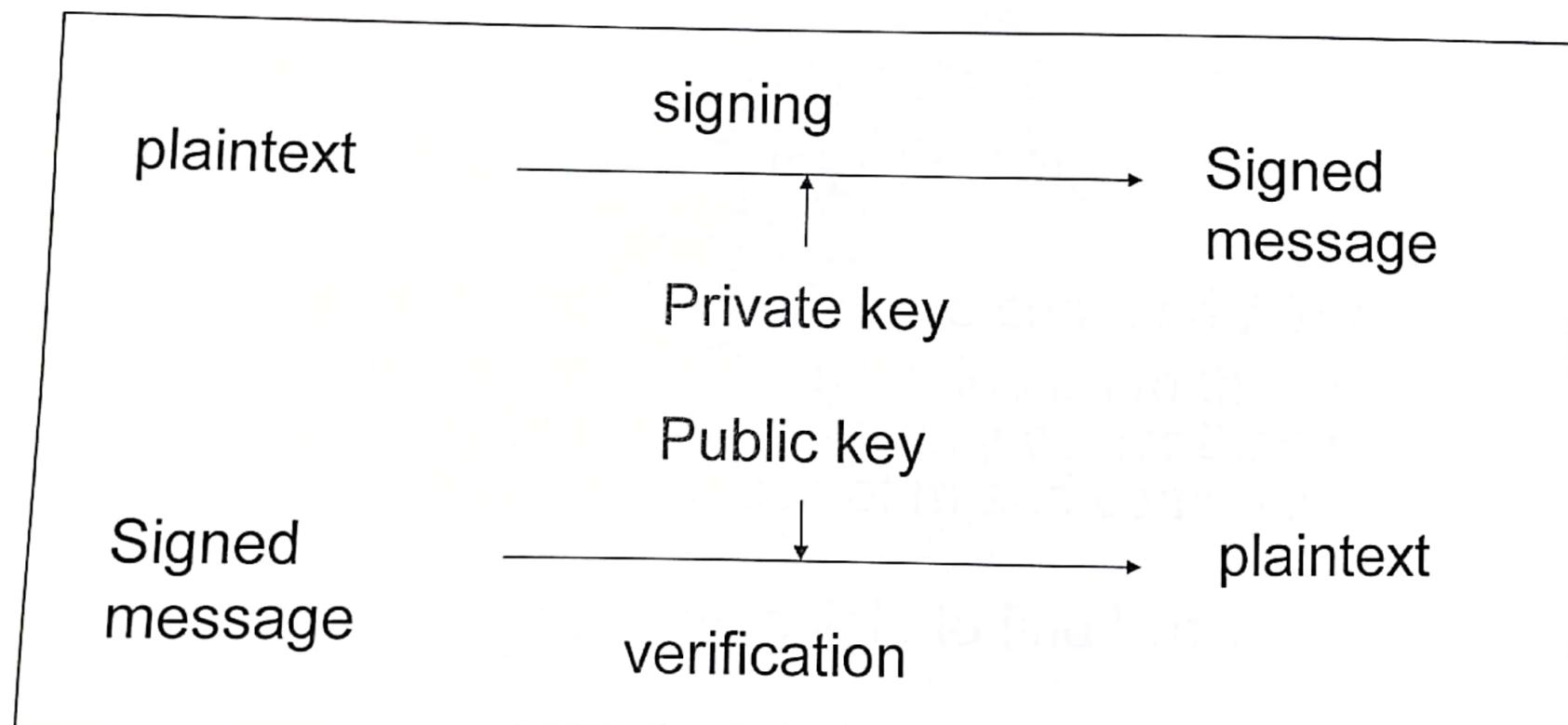
- Transmitting over an insecure channel



- Secure storage on insecure media
 - Data is encrypted with the public key of the source, before being stored somewhere
 - Nobody else can decrypt it (not knowing the private key of the data source)

PKC: Security Uses

- Digital Signatures
 - Proving that a message is generated by a particular individual
 - Non-repudiation: the signing individual can not be denied, because only him/her knows the private key.

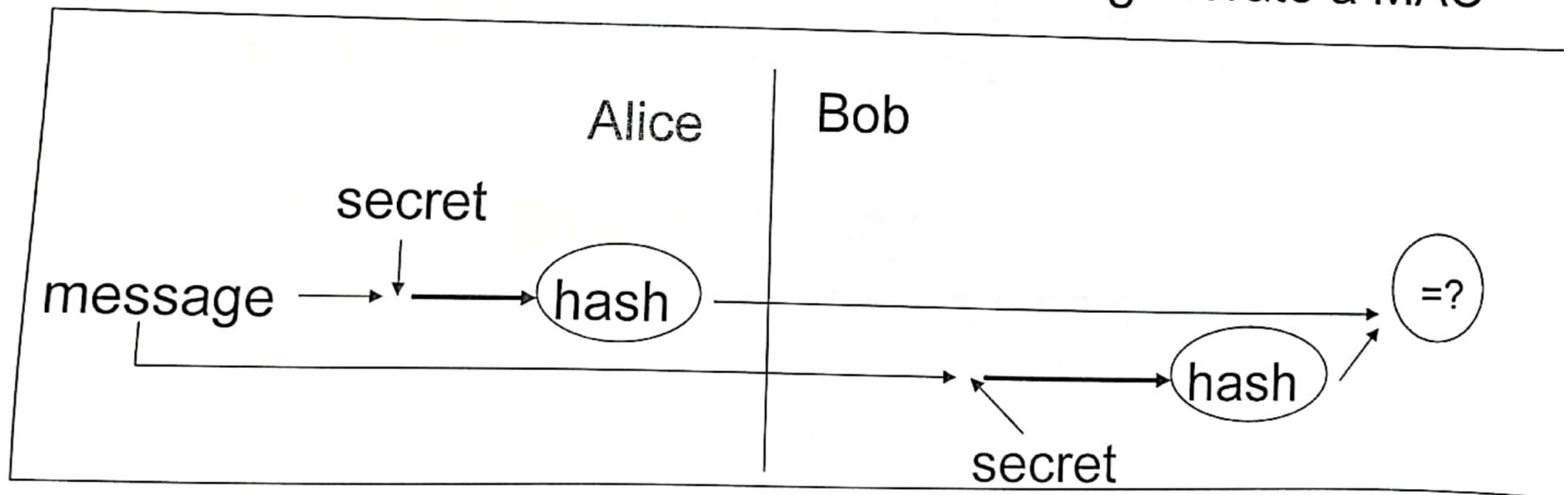


Hash Functions

- Cryptographic hash function
 - A mathematical transformation that takes a message of arbitrary length and computes it a fixed-length (short) number.
- Properties
 - (Let the hash of a message m be $h(m)$)
 - For any m , it is relatively easy to compute $h(m)$
 - Given $h(m)$, there is no way to find an m that hashes to $h(m)$ in a way that is substantially easier than going through all possible values of m and computing $h(m)$ for each one.
 - It is computationally infeasible to find two values that hash to the same thing.

Hash Functions: Security Uses

- Password hashing
 - The system stores a hash of the password (not the password itself)
 - When a password is supplied, it computes the password's hash and compares it with the stored value.
- Message integrity
 - Using cryptographic hash functions to generate a MAC



Hash Functions: Security Uses

- Message fingerprint
 - Save the message digest of the data on a tamper-proof backing store
 - Periodically re-compute the digest of the data to ensure it is not changed.
- Downline load security
 - Using a hash function to ensure a download program is not modified
- Improving signature efficiency
 - Compute a message digest (using a hash function) and sign that.

Attacks: Types

- Brute force search
 - Assume either know/recognize plaintext
 - Simply try every key
- **Cryptoanalysis**
 - Ciphertext only
 - With the ciphertext
 - Plaintext is recognizable
 - Known plaintext
 - <cipher, plaintext> pairs are known
 - Chosen plaintext
 - Select plaintext and obtain ciphertext to attack

Security Definition

- Unconditional Security
 - The system cannot be defeated, no matter how much power is available by the adversary.
- Computational security
 - The perceived level of computation required to defeat the system using the best known attack exceeds, by a comfortable margin, the computational resources of the hypothesized adversary.
 - e.g., given limited computing resources, it takes the age of universe to break cipher.

Security Definition

- Provable security
 - The difficulty of defeating the system can be shown to be essentially as difficult as solving a well-known and supposedly difficult problem (e.g., integer factorization)
- Ad hoc security
 - Claims of security generally remain questionable
 - Unforeseen attacks remain a threat

Secret Key Cryptographic Algorithms

- DES (Data Encryption Standard)
- 3DES (Triple DES)
- IDEA (International Data Encryption Algorithm)
- AES (Advanced Encryption Standard)

Glossary

LAN - Local Area Network.

WAN - Wide Area Network.

IOT - Internet of Things.

SDN - Software-Defined Networking.

VoIP - Voice over IP.

HTTP - Hypertext Transfer Protocol.

IP - Internet Protocol.

RTOS - Real Time Operating System.

ANSI - American National Standards Institute.

EMIE – Electromagnetic Interference.

SMS - Short Message Service.

SMSC - Short Message Service Center

HSDPA - High-Speed Downlink Packet Access

PPP - Point-to-Point Protocol

NTP - Network Time Protocol

NDMP - Network Data Management Protocol

HSM - Hierarchical Storage Management

AIC - Add-In Card

TCP/IP - Transmission Control Protocol/Internet Protocol.

HDDs - Hard Disk Drives

Assignment #2

Question #1:

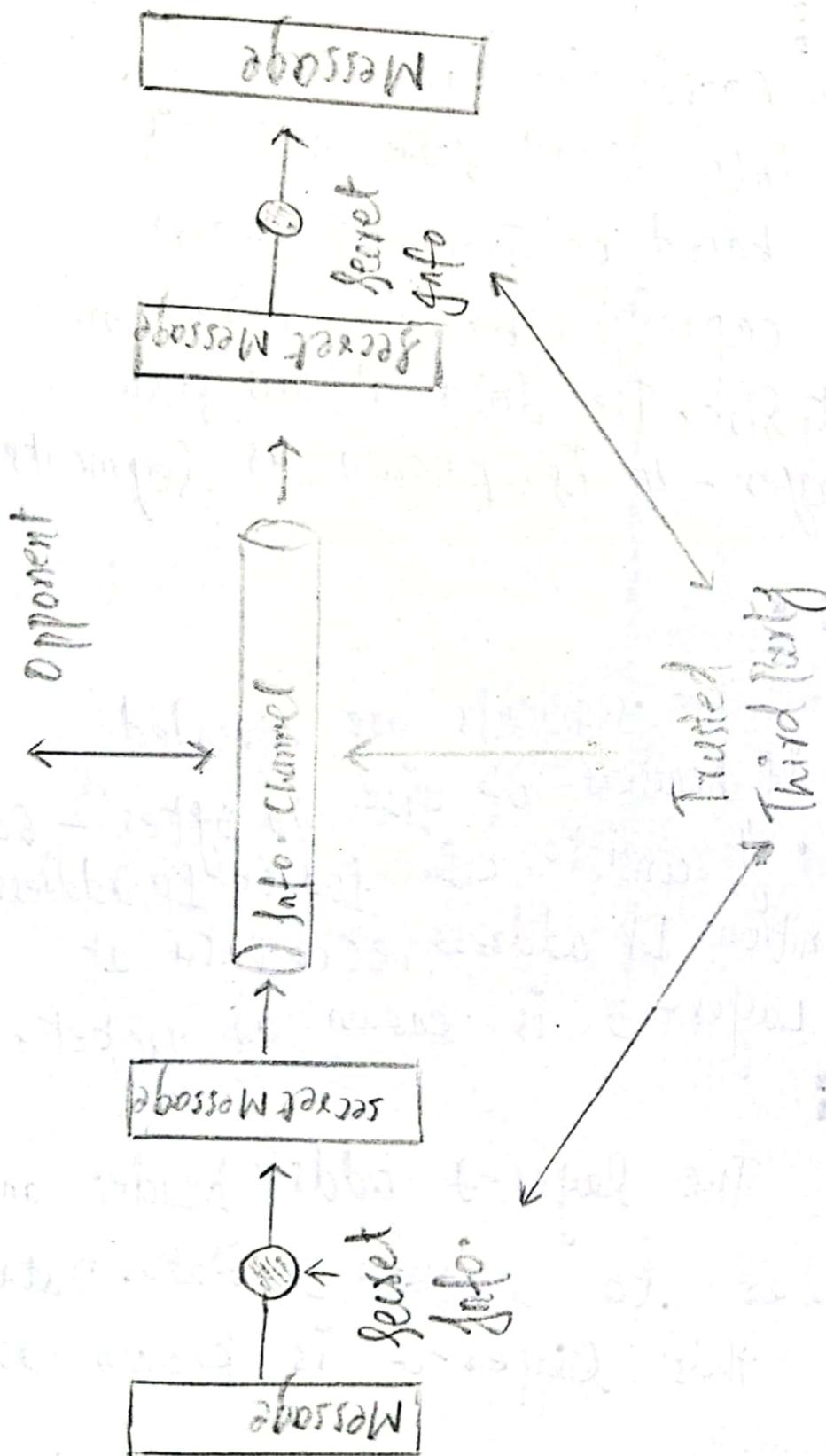
Diff b/w Active and Passive Attacks

Active Attacks Passive Attacks

- | Active Attacks | Passive Attacks |
|--|--|
| → In Active attack, information is modified. | → In Passive Attack, the message is observed and copied. |
| → Active Attack is dangerous for integrity and availability. | → Dangerous for Confidentiality. |
| → Attention to be paid on detection. | → Attention to be paid on prevention. |
| → System can be damaged and resources can be changed during Active Attack. | → There's no effect on system and system resources. |

Question #2:

Network Security Model



Question #3

i) Segment :

Application Layer Data is broken into small size segments by TCP based on Transport Layer's carrying capacity, based on Maximum segment size. The data at this stage at Layer - 4 is known as segments.

ii) Packets :

The segments are appended with IP headers of size 20 bytes - 60 bytes. It consists of source IP address, Destination IP address, etc. Data at this layer - 3 is known as packet.

iii) Frames :

The layer - 2 adds header and trailer to layer - 3 data. Data of this layer - 2 is known as frames.

"Exercise"

Question #1:

DSL

Cable

- i) DSL internet runs through standard phone line that are commonly wired at home.
- ii) Provides less bandwidth thus is slower.
- j) goes through cable lines.
- k) provides more bandwidth.

"Adding Router"

Adding a router in network requires the following steps.

- i) Decide where to put router.
- ii) Connect with network through wire.
- iii) Configure wireless router gateway.
- iv) Connect gateway to router.
- v) Use web dashboard.
- vi) Create User name (password).
- vii) Create wi-fi Password.
- viii) Use auto configuration tools when possible.
- ix) Setup security.

Question # 3 :

Types of Ethernet w.r.t
Data rates:

(i) Fast Ethernet:

It can receive or transfer at about 100 Mbps, operates at 10/100 base Ethernet and 100 base on fibre.

ii) Gigabit Ethernet:

It can transfer upto 1000 Mbps. It can handle 10/100/1000 base speed Ethernet, 1000 base gigabit speed on fiber.

iii) 10-Gigabit Ethernet:

fast and advanced providing speed upto 10 Gbps. By using fibre optic can be extended upto 10,000 meters. It is even

iv) Switch Ethernet:

This type of network requires switch or hub. Network switches are used for transferring data from one device to another, without inputting any device in network.

Question #4:

Straight Cable :

1st End

orange
orange-white
white-green
white-blue
blue
green
brown
white-brown

2nd End

orange
orange-white
white-green
white-blue
blue
green
brown
white-brown.

CROSS OVER

1st End

white-orange
orange
white-green
blue
white-blue
green
white-brown
brown

2nd End

white-green
green
white-orange
blue
white-blue
orange
white-brown
brown