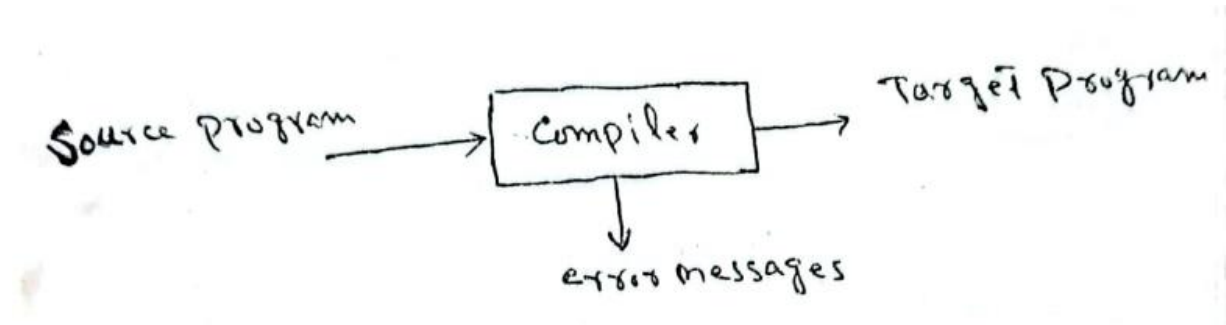


COMPILER CONSTRUCTION NOTES

CS-603

Compiler:



- Target program can be in any language.
- Translator Program

Compiler classified on the basis of purpose:

- Single-pass
- Multi-pass
- Debugging
- Optimizing

Analysis-Synthesis Model of Compiler:

Two parts of compilation:

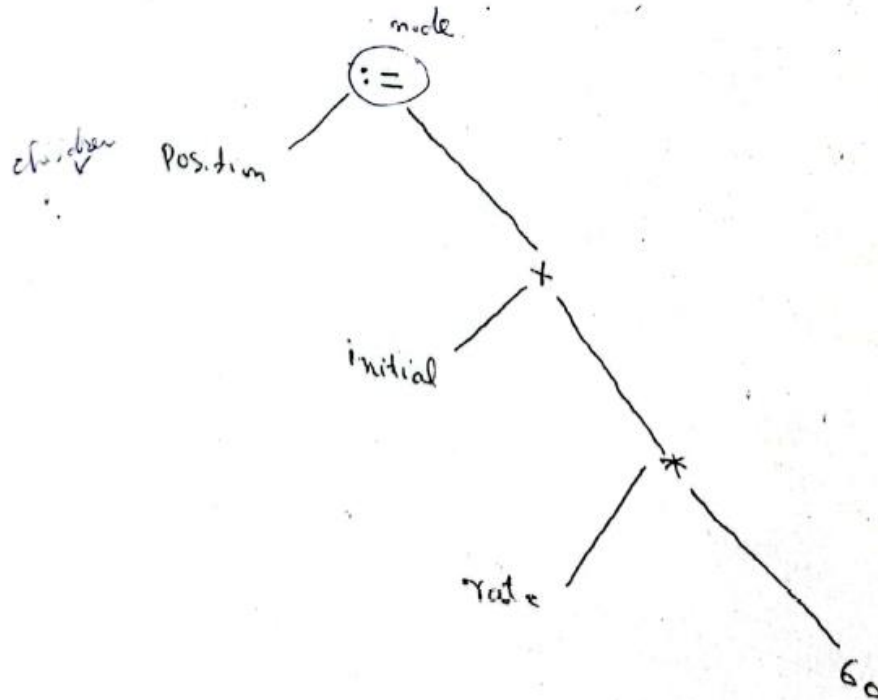
- **Analysis**
Divide source program into pieces and convert into intermediate representation
- **Synthesis**
Convert intermediate representation to target program

Analysis:

- Converts source program into hierarchical structure called **Syntax Tree** where **node** represents **operations** and **children** of nodes represents **arguments**.

Example:

for example, a syntax tree for an assignment statement is as follows:



Tools which perform the analysis of source program:

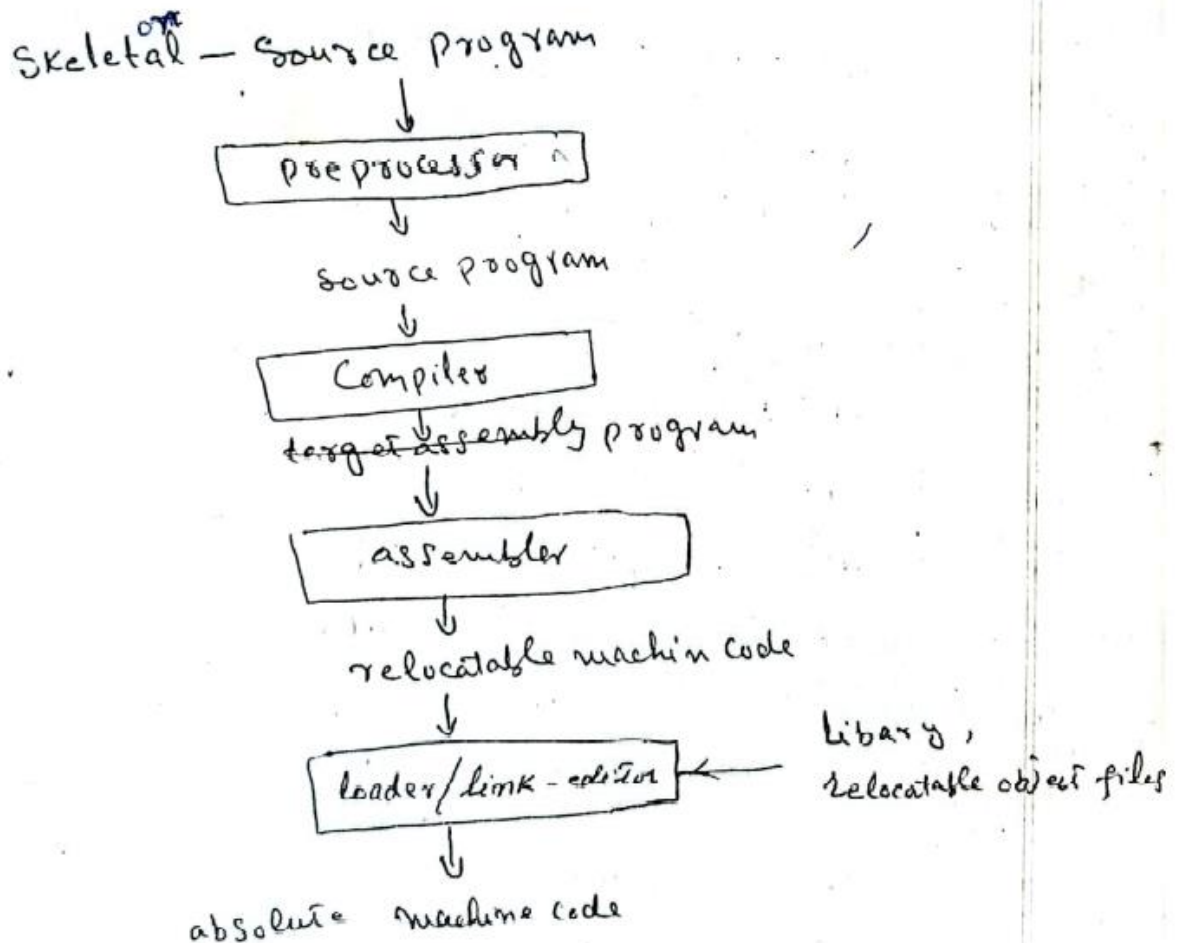
- **Structure Editors**
 - Text Creation and Manipulation
 - Put appropriate hierarchical structure to the source program
 - Also supply reminder keywords
 - **E.g.,** Provides hints of keywords while writing code
- **Pretty Printers**
 - Analyze program and print it in clearly visible structure
 - **E.g.,** Comments showed in different colour and code with indentation
- **Static Checkers**
 - Detects bugs related to running of program
 - **E.g.,** A variable used before defining will result in error

- **Interpreters**

- Instead of translating, performs operations implied by source program
- It calls routines to perform operations

The Context of a Compiler:

- In additions to compiler, other programs are also used to create executable target program.



- **Preprocessor**

- Collection of source program (if consists of modules (multiple files))
- Expand macros (short hands) into source language statements

- **Compiler**

- Creates assembly code of source program

- **Assembler**

- Translates assembly code into machine code and attach some library routines

Analysis of Source Program:

In compiling, Analysis consists of **three** phases:

- **Linear Analysis**

- Stream of characters making source program read from left to right and grouped into tokens (sequences of characters that have a collected meaning)

- **Hierarchical Analysis**

- Character / Tokens are grouped into hierarchically into nested collections

- **Semantic Analysis**

- Certain checks to ensure that components of program fits together meaningfully

Lexical Analysis:

- In compiler:

Lexical Analysis = Linear Analysis = Scanning

- **Example of Lexical Analysis:**

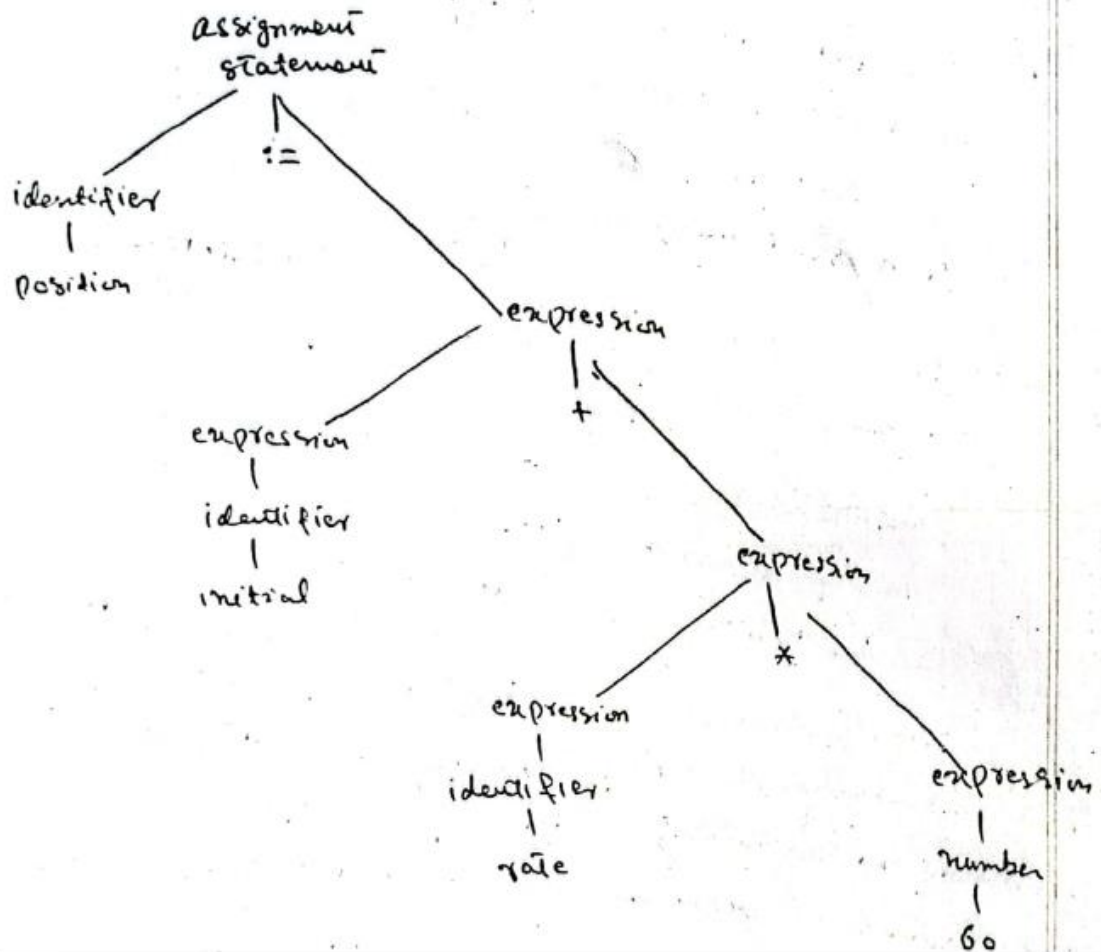
*position := initial + rate * 60* *assignment statement*
would be grouped into the following tokens:

- The identifier *position*
- The assignment symbol *:=*
- The identifier *initial*
- The plus sign
- The identifier *rate*
- The multiplication sign
- The number *60*

Syntax Analysis:

- Hierarchical Analysis = Syntax Analysis = Parsing
- Grouping the tokens of source program into grammatical phrases that are used by compiler to synthesize the output
- Grammatical Phrases usually represented by parse tree

position := initial + rate * 60 is



- Hierarchical structure of program usually represented by **recursive rules**

Examples:

Non-recursive Rules:

- Any identifier is an expression.

Recursive Rules:

- If **identifier1** is an identifier and **expression2** is an expression, then
Identifier1 := Expression2
Is a statement
- The division between lexical and syntax analysis is often arbitrary. One is used which simplifies the task of analysis.

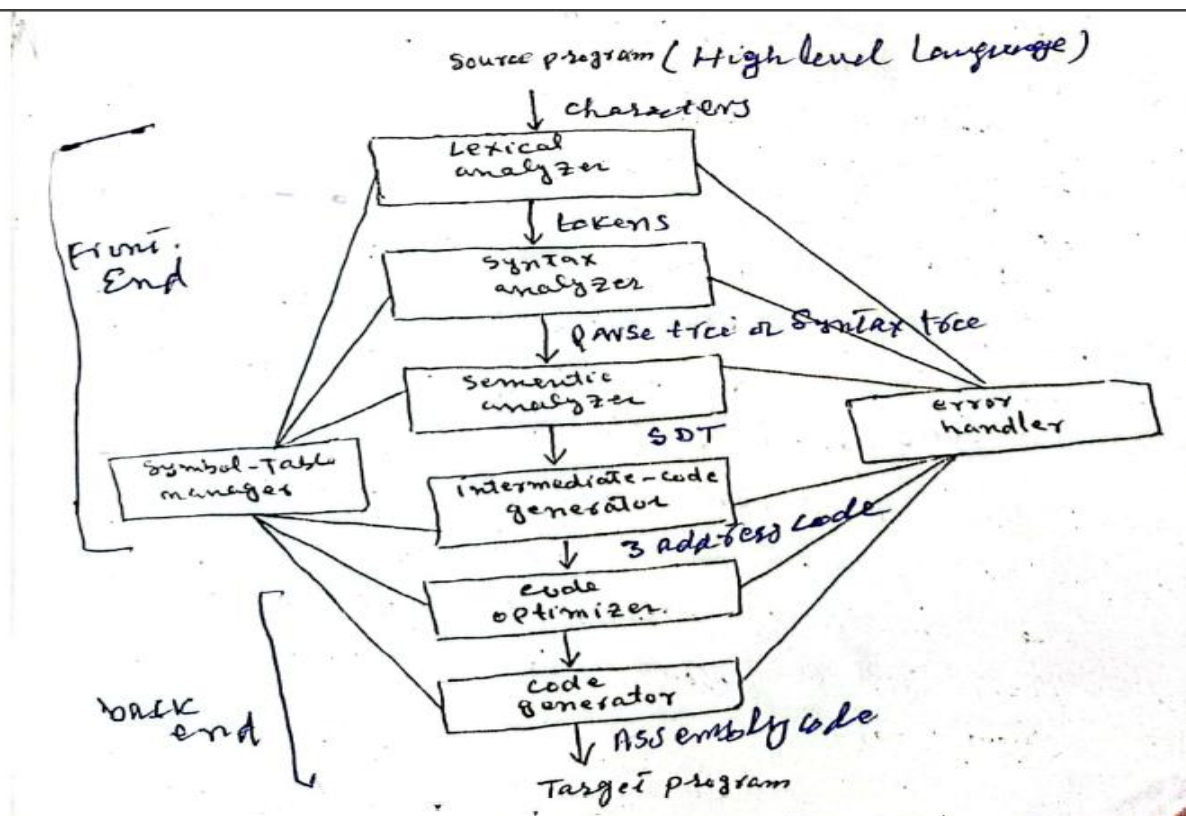
- Division is often determined by whether the source language construct is inherently recursive or not.
 - Lexical Analysis -> non-recursive
 - Syntax Analysis -> recursive

Semantic Analysis:

- Checks for semantic (logical) errors
- Gather type information for code-generation phase
- Use parse tree (from syntax analysis) to identify operators and operands of expressions and statements
- Perform type checking
 - Compiler will report an error if a real number is used to index an array

The Phases of Compiler:

- A compiler operates in phases where each phase transforms the source program from one representation to another



Symbol-Table Management:

- A symbol-table is a data structures which contains the record for each identifier, with fields for attributes.
- Lexical analyzer only put the identifier in the syntax-table not it's attributes
 - Attributes -> provides info about the storage, type and scope of identifier. In case of procedure names, it provides info about number and type of arguments.
- The remaining phases enter explanation about the identifier in symbol table.

Error Detection & Reporting:

- Syntax and Semantic Analysis phases usually handle a large fraction of errors detectable by compiler.
- Syntax Analysis handles syntax errors.
 - The token which violates the structure rule defined in the language.
- Semantic Analysis handles logical errors.
 - Syntax is right but no meaningful operation is involved
 - Example:
 - Addition of an array and a procedure