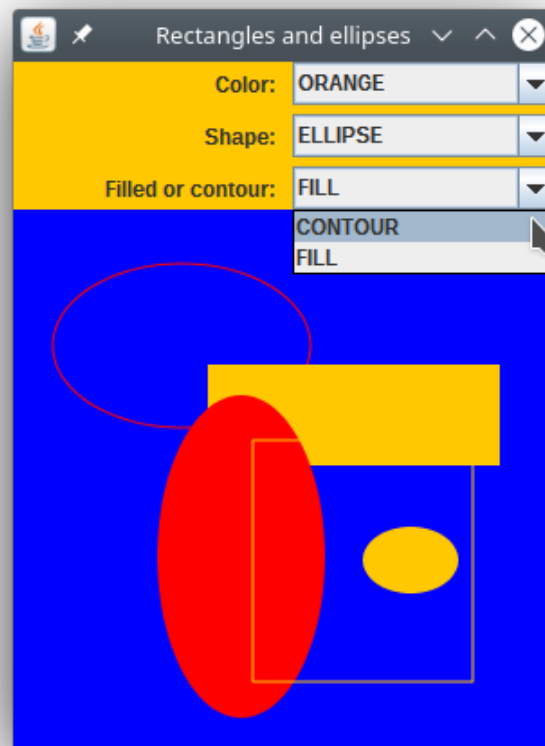


Problem 1

Write an application displaying a panel on which the user can draw geometric figures by clicking and dragging the mouse. Three combo boxes allow to select a color (e.g., red, yellow, orange), shape (oval, rectangle) and the presence or absence of filling. The interface may look like this:



The user can drag the mouse up and down, to the left and to the right. After resizing the window, the figures drawn so far should not disappear!