

Problem 1

Define a (functional) interface **SFilter** declaring one method **test** which takes a **String** and returns a **boolean**. The interface defines also a static function

```
public static String[] filter(String[] arr,
                             SFilter filt) {
    // ...
}
```

which takes an array of **Strings** and an object implementing the **SFilter** interface. The function returns another array of **Strings** which contains only those elements of the original array for which calling **test** on **filt** returns **true**.

Define also a class **LenFilter** which implements the interface. The class has one field **minLen** of type **int** which is set by the constructor; the implementation of the function **test** returns **true** if, and only if, the string passed as the arguments is of length at least **minLen**.

In the **main** function create an array of **Strings** and then call the **SFilter.filter** function passing this array and implementation of the **SFilter** interface in the form of:

- an object of **LenFilter** initialized in this way that its **test** method selects only strings of the length greater than 4;
- an object of an anonymous class which implements the **SFilter** interface in such a way that it selects only strings whose first letter is earlier in the alphabet than 'D' but later or equal 'A';
- a lambda which selects only those strings whose first letter is later in the alphabet than 'H' but earlier or equal 'Z'.

The following program:

```
import java.util.Arrays;

@FunctionalInterface
interface SFilter {
    // ...
}

class LenFilter implements SFilter {
    // ...
}

public class StringFilter {
    public static void main (String[] args) {
```

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```

String[] arr = {"Alice", "Sue", "Janet", "Bea"};
System.out.println(Arrays.toString(arr));

String[] a1 = SFilter.filter(arr, /* ... */);
System.out.println(Arrays.toString(a1));

String[] a2 = SFilter.filter(arr, /* ... */);
System.out.println(Arrays.toString(a2));

String[] a3 = SFilter.filter(arr, /* ... */);
System.out.println(Arrays.toString(a3));
    }
}

```

should print

```

[Alice, Sue, Janet, Bea]
[Alice, Janet]
[Alice, Bea]
[Sue, Janet]

```

Problem 2

Create the interface

```

@FunctionalInterface
interface FunDD {
    double fun(double x);

    static double xminim(FunDD f, double a, double b) {
        // ...
    }
}

```

declaring the method **fun** (of type **double**→**double**) and *defining* the static function **xminim** which

- takes a reference **f** to an object of a class implementing the **FunDD** interface and limits **a** i **b**;
- finds the value of the argument **x** from the range $[a, b]$ for which the method **fun** of the object **f** assumes the minimum value (i.e., finds the location of the minimum of the function on $[a, b]$); a somewhat primitive way to find it would be to calculate **fun(x)** for values of the argument between **a** and **b** for every value with a (small) fixed step (e.g., $1e-5$).

Write a class **Parabola** implementing the **FunDD** interface with fields **a**, **b** and **c** of type **double** in which the method **fun** calculates the value of the quadratic function $ax^2 + bx + c$.

In the **main** of a separate class, use the static method **xminim** to find the minima of a few functions in three different ways:

- passing an object of class **Parabola** and limits **a i b** (for example for function $x^2 - x + 5/4$ for $x \in [0, 1]$);
- passing an object of an anonymous class implementing the **FunDD** interface and limits **a i b** (for example for function $\sqrt{(x - 0.75)^2 + 1}$ for $x \in [0, 2]$);
- passing a lambda and limits **a i b** (for example for function $x^2(x - 2)$ for $x \in [0, 2]$).

For the given examples, the results should be 1/2, 3/4 and 4/3 (with high accuracy).

Problem 3

Note: If you don't know collections yet, you can use plain arrays instead of lists and replace **Collections.sort** by **Arrays.sort**. Similarly, if you don't know enumerations (**Enum**), you can use plain **ints** (for example, 0 for RED, 1 for GREEN and 2 for BLUE).

Create a class **MyColor** extending **java.awt.Color**. One constructor will be sufficient; it should take three color components (red, green, blue) from the range $[0, 255]$ and refer to the analogous constructor in the base class. The class should define a natural order based on the sum of components. Also, override the **toString** method, so the string representation of a color looks like (red,green,blue), where red, green, blue are numbers representing the components.

Additionally, define a class **MyColorCompar** implementing the interface **Comparator<MyColor>**. The constructor of the class takes an enumerator (**enum**) of type **ColComponent** with three constants: RED, GREEN and BLUE. Depending on the passed constant, the **compare** method orders colors according to the appropriate component.

The following program

```
import java.util.Arrays;
import java.util.Collections;
import java.util.List;

public class ColorComparing {
    public static void main(String[] args) {
        List<MyColor> list = Arrays.asList(
            new MyColor( 1, 2, 3),
            new MyColor(255, 0, 0),
            new MyColor( 55, 55, 100),
            new MyColor( 10, 255, 10)
        );
        System.out.println(list);
        Collections.sort(list);
        System.out.println(list);
        Collections.sort(
            list, new MyColorCompar(ColComponent.RED));
        System.out.println(list);
    }
}
```

[download ColorComparing.java](#)

```

        Collections.sort(
            list, new MyColorCompar(ColComponent.GREEN));
        System.out.println(list);
        Collections.sort(
            list, new MyColorCompar(ColComponent.BLUE));
        System.out.println(list);
    }
}

```

should print

```

[(1,2,3), (255,0,0), (55,55,100), (10,255,10)]
[(1,2,3), (55,55,100), (255,0,0), (10,255,10)]
[(1,2,3), (10,255,10), (55,55,100), (255,0,0)]
[(255,0,0), (1,2,3), (55,55,100), (10,255,10)]
[(255,0,0), (1,2,3), (10,255,10), (55,55,100)]

```
