



Algorithm Analysis

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COMP242

Mathematical Background

Logs and exponents

We will be dealing mostly with binary numbers (base 2)

Definition: $\log_x B = A$ means $X^A = B$



Mathematical Background

Properties of logs

We will assume logs to base 2 unless specified otherwise

$$\log AB = \log A + \log B \quad (\text{note: } \log AB \neq \log A \cdot \log B)$$

$$\log A/B = \log A - \log B \quad (\text{note: } \log A/B \neq \log A / \log B)$$

$$\log A^B = B \log A \quad (\text{note: } \log A^B \neq (\log A)^B = \log^B A)$$



Mathematical Background: Sums

$$f(n) = 1 + 2 + \dots + n = \sum_{i=1}^n i = \frac{n(n+1)}{2}$$

$$f(n) = 1 + 3 + 5 + \dots + (2n-1) = \sum_{i=1}^n (2i-1) = n^2$$

$$f(n) = 1^2 + 2^2 + \dots + n^2 = \sum_{i=1}^n i^2 = \frac{n(n+1)(2n+1)}{6}$$

$$f(n) = 1^4 + 5^4 + 9^4 + \dots + (4n-3)^4 = \sum_{i=1}^n (4i-3)^4$$

Sum of squares: $\sum_{i=1}^N i^2 = \frac{N(N+1)(2N+1)}{6} \approx \frac{N^3}{3}$ for large N



Mathematical Background: Sums

$$\sum_{k=0}^n x^k = 1 + x + x^2 + \dots + x^n = \frac{x^{n+1} - 1}{x - 1} \quad (x \neq 1)$$

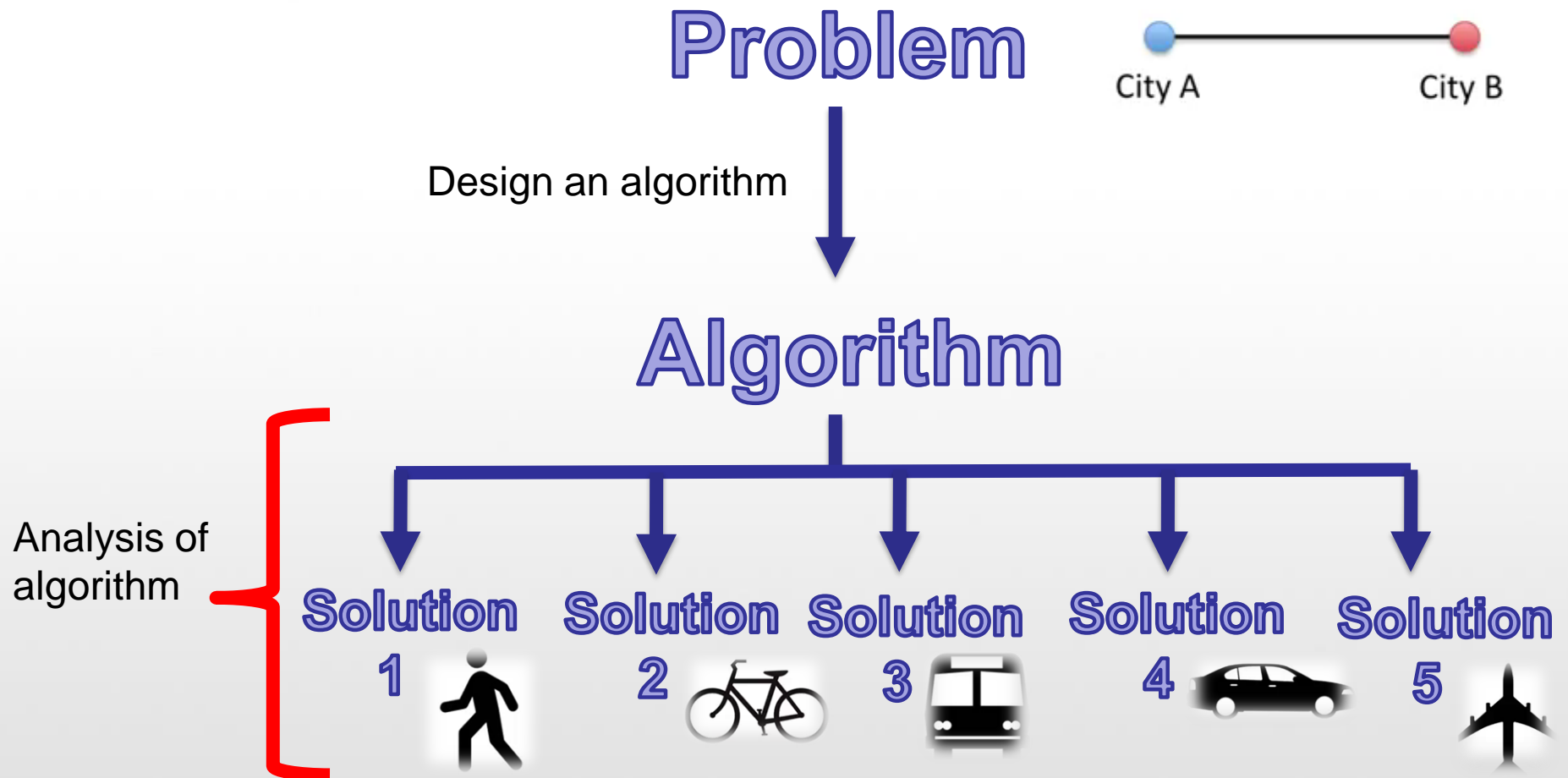
$$\sum_{k=0}^{n-1} x^k = \frac{x^n - 1}{x - 1} \quad (x \neq 1)$$

$$\sum_{k=0}^{n-1} 2^k = 2^n - 1$$

$$\sum_{k=0}^{\infty} x^k = \frac{1}{1 - x} \quad \text{if } x < 1$$

IMPORTANT

Algorithm Analysis: Motivation



Algorithm Analysis: Motivation

To select the best algorithm from many you have to do Analyzing

❖ **Time:** is a function describing the amount of time an algorithm takes in terms of the amount of input to the algorithm.

The better algorithm is the algorithm that run in less time

❖ **Space:** The number of memory cells which an algorithm needs.

A good algorithm keeps this number as small as possible, too (consume less memory)

Algorithm Analysis: Motivation

**In this course we will
focus on time complexity
instead of space.**



How fast will your program run?

The running time of your program depends on:

1. Algorithm design
2. Input Size
3. Programming Language
4. The compiler you use
5. The OS on your Computer
6. Your computer Hardware (CPU, RAM, Busses)



**We Need Fair
Comparison**

How fast will your program run?

Common time complexities

Time complexity:
computational complexity
that **measures or estimates**
the time taken for running
an algorithm.

Complexity can be
viewed as the maximum
number of primitive
operations that a
program may execute.

$O(1)$	Constant time
$O(\log n)$	Logarithmic time
$O(\log^2 n)$	Log-squared time
$O(n)$	Linear time
$O(n^2)$	Quadratic time
$O(n^3)$	Cubic time
$O(n^i)$ for some i	Polynomial time
$O(2^n)$	Exponential time

Higher order functions of n are normally considered less efficient.

How fast will your program run?

Approximate time to run a program with n inputs on 1GHz machine:

Function	$n = 10$	$n = 50$	$n = 100$	$n = 1000$	$n = 10^6$
$O(n \log n)$	35 ns	200 ns	700 ns	10000 ns	20 ms
$O(n^2)$	100 ns	2500 ns	10000 ns	1 ms	17 min
$O(n^5)$	0.1 ms	0.3 s	10.8 s	11.6 days	3×10^{13} years
$O(2^n)$	1000 ns	13 days	4×10^{14} years	<i>Too long!</i>	<i>Too long!</i>
$O(n!)$	4 ms	<i>Too long!</i>	<i>Too long!</i>	<i>Too long!</i>	<i>Too long!</i>

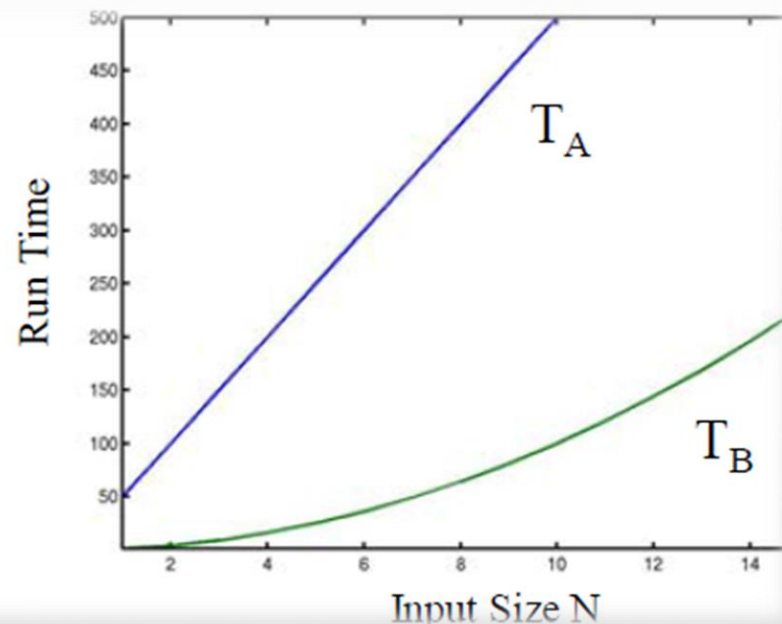
n : input size(data)

Algorithm Analysis: Motivation

Suppose you are given two algorithms A and B for solving a problem

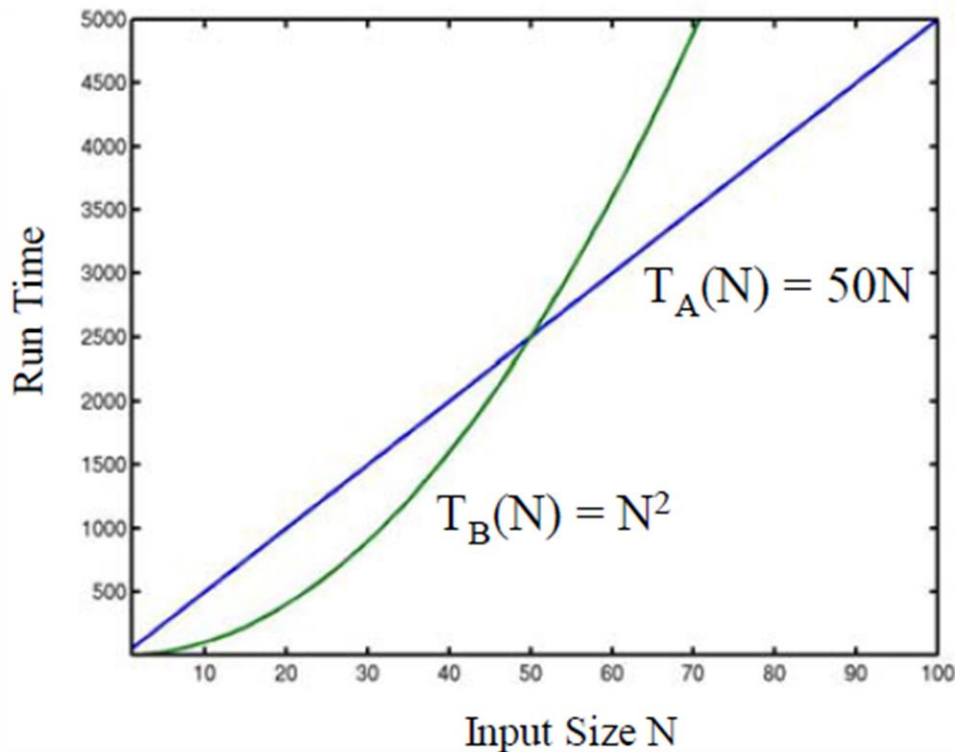
Here is the *running time* $T_A(N)$ and $T_B(N)$ of A and B as a function of *input size* N :

Which algorithm
would you choose?



Algorithm Analysis: Motivation

For large N, the running time of A and B is:



Now which
algorithm would
you choose?

Algorithm Analysis: Running time Analysis

Suppose that $T(n)$ is a function of time at a given input size n (size of data)

```
Algorithm Add (a,b){  
  return a+b;      → 1 unit  
}
```

In this case : $T(n)=1$

Constant

Running time is independent
of the number of data items

```
Algorithm Add (a,n){  
  s=0;              → 1  
  for i=1 to n do { → n +1  
    s=s + A[i];     → n  
  }  
  return s;         → 1  
}
```

In this case : $T(n)=2n+3$

Polynomial function with degree 1
Linear function

Algorithm Analysis: Running time Analysis

Suppose that $T(n)$ is a function of time at a given input size n (size of data)

```
Algorithm MatAdd (a,b,c){  
  for i=1 to n do { →  $n+1$   
    for j=1 to n do { →  $n(n+1)$   
       $c[i][j]=a[i][j]+B[i][j]$ ; →  $n^2$   
    }  
  }  
}
```

In this case : $T(n)=2n^2+2n+1$

Polynomial function with degree 2

Highest degree of this polynomial is n^2 , so we called quadratic

Algorithm Analysis: Running time Analysis

Suppose that $T(n)$ is a function of time at a given input size n (size of data)

one machine an algorithm may take

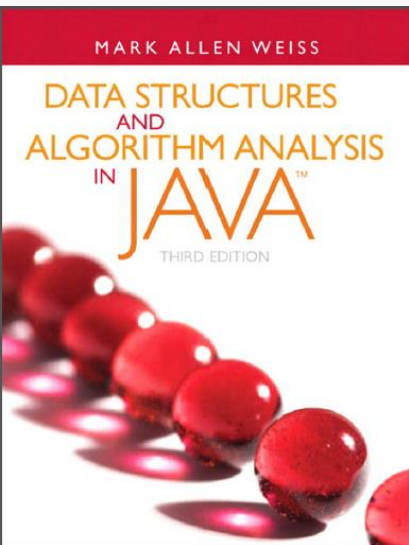
$$T(n) = 15n^3 + n^2 + 4$$

On another, $T(n) = 5n^3 + 4n + 5$

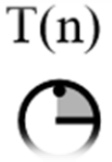
Both will belong to the same class of functions. Namely, “cubic functions of n ”.

Algorithm Analysis: 2.1 Mathematical Background

**On board
p. 30,31,32 textbook**



Asymptotic Notation



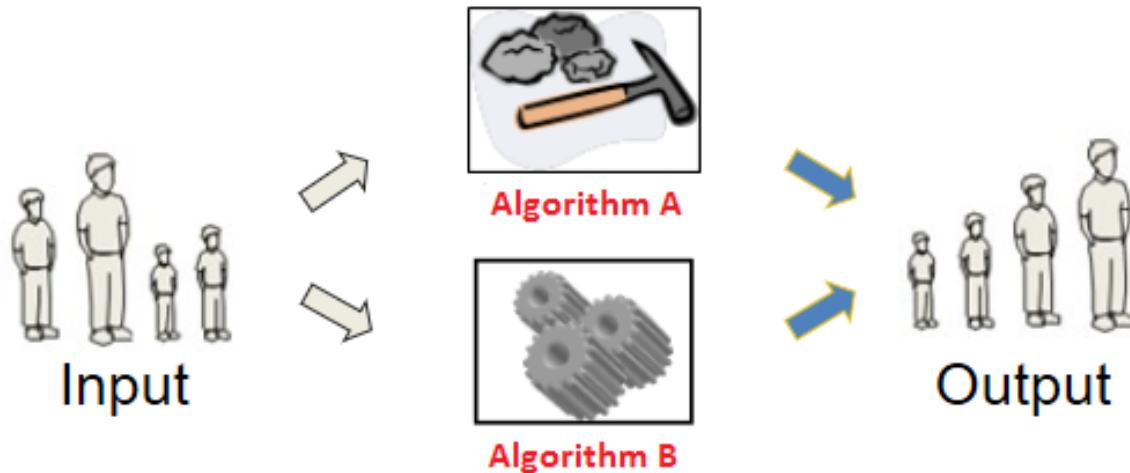
Asymptotic Notation is a formal notation for discussing and analyzing “classes of functions”.

- Its use in analyzing runtimes
- " Big-O" notation : $O(n)$
- " Big-Omega of n " : $\Omega(n)$
- " Theta of n" : $\Theta(n)$

Asymptotic Notation

- Its use in analyzing runtimes.

How to evaluate algorithms?



Asymptotic Notation



We will refer to the running time as $T(N)$

Definition 2.1.

$T(N) = O(f(N))$ if there are positive *constants* c and n_0 such that $T(N) \leq cf(N)$ when $N \geq n_0$.

Definition 2.2.

$T(N) = \Omega(g(N))$ if there are positive *constants* c and n_0 such that $T(N) \geq cg(N)$ when $N \geq n_0$.

Definition 2.3.

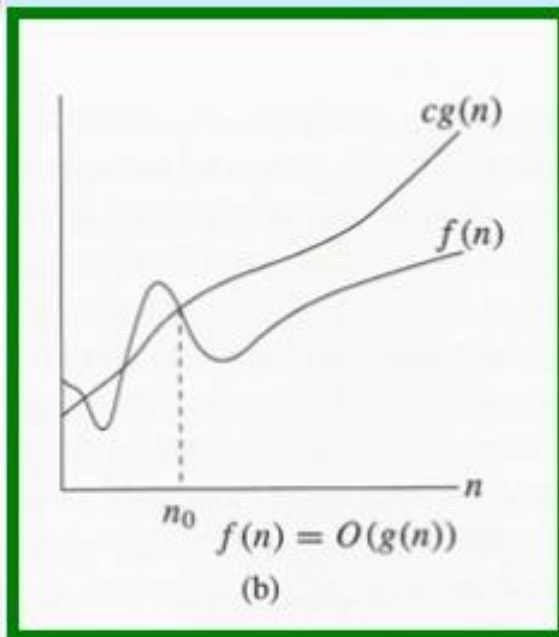
$T(N) = \Theta(h(N))$ if and only if $T(N) = O(h(N))$ and $T(N) = \Omega(h(N))$.

Definition of Order Notation

- **Upper bound:** $T(n) = O(f(n))$ Big-O
Exist constants c and n_0 such that
$$T(n) \leq c f(n) \quad \text{for all } n \geq n_0$$
- **Lower bound:** $T(n) = \Omega(g(n))$ Omega
Exist constants c and n_0 such that
$$T(n) \geq c g(n) \quad \text{for all } n \geq n_0$$
- **Tight bound:** $T(n) = \Theta(f(n))$ Theta
When both hold:
$$T(n) = O(f(n))$$

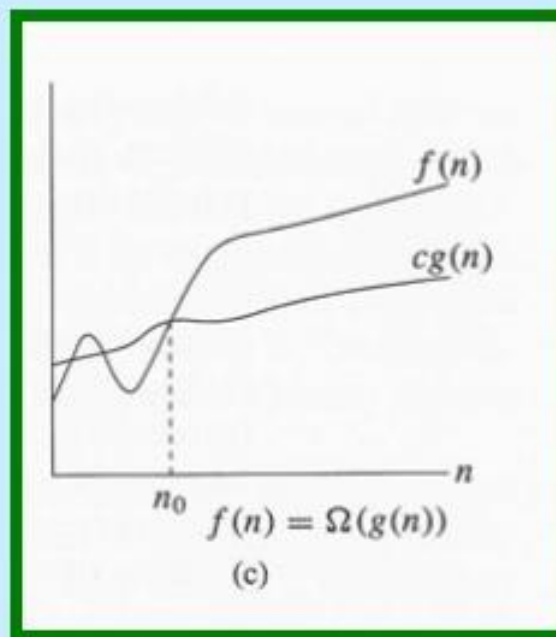
$$T(n) = \Omega(f(n))$$

Asymptotic Notation



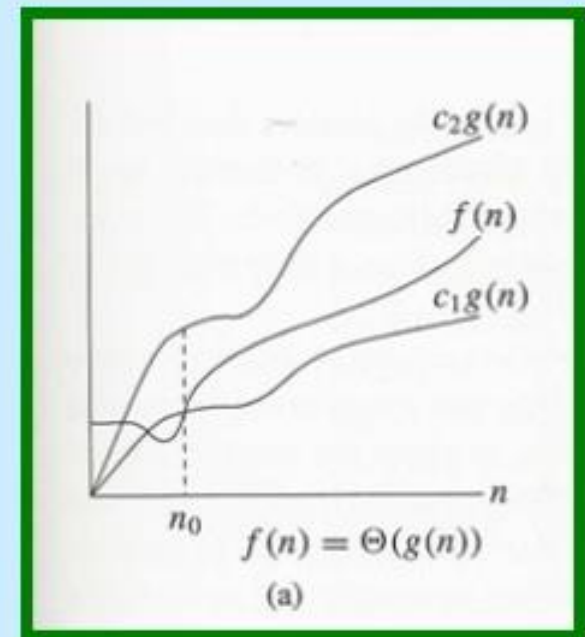
Asymptotic
Upper Bound

Big- O Notation



Asymptotic
Lower Bound

Big- Ω Notation



Tight Asymptotic
Bound

Big- Θ Notation

Example: Upper Bound

Claim: $n^2 + 100n = O(n^2)$

Proof: Must find c, n_0 such that for all $n > n_0$,

$$n^2 + 100n \leq cn^2$$

Let's try setting $c = 2$. Then

$$n^2 + 100n \leq 2n^2$$

$$100n \leq n^2$$

$$100 \leq n$$

So we can set $n_0 = 100$ and reverse the steps above.

Example: Lower Bound

Claim: $n^2 + 100n = \Omega(n^2)$

Proof: Must find c, n_0 such that for all $n > n_0$,

$$n^2 + 100n \geq cn^2$$

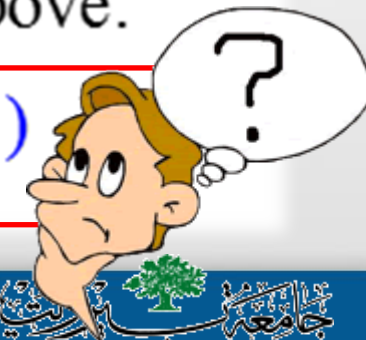
Let's try setting $c = 1$. Then

$$n^2 + 100n \geq n^2$$

$$n \geq 0$$

So we can set $n_0 = 0$ and reverse the steps above.

Thus we can also conclude $n^2 + 100n = \theta(n^2)$



Common time complexities

BETTER



WORSE

- $O(1)$ constant time
- $O(\log n)$ log time
- $O(n)$ linear time
- $O(n \log n)$ log linear time
- $O(n^2)$ quadratic time
- $O(n^3)$ cubic time
- $O(2^n)$ exponential time

Better



Comparing the asymptotic running time

Ex: $O(\log n)$ is better than $O(n)$

$$\log n \ll n \ll n^2 \ll n^3 \ll 2^n$$

Rules

1. Eliminate low order terms

- $4n + 5 \Rightarrow 4n$
- $0.5 n \log n - 2n + 7 \Rightarrow 0.5 n \log n$
- $2^n + n^3 + 3n \Rightarrow 2^n$

2. Eliminate constant coefficients

- $4n \Rightarrow n$
- $0.5 n \log n \Rightarrow n \log n$
- $n \log (n^2) = 2 n \log n \Rightarrow n \log n$



Rules

If $T_1(n) = O(f(n))$ and $T_2(n) = O(g(n))$, then

1. $T_1(n) + T_2(n) = \max(O(f(n)), O(g(n)))$

$$O(n^3) + O(n^4) = \max(O(n^3), O(n^4)) = O(n^4)$$

2. $T_1(n) * T_2(n) = O(f(n) * g(n))$

$$O(n^3) * O(n^4) = O(n^3 * n^4) = O(n^7)$$





Analyzing Code

I want to do some code examples, but first, how will we examine code.

- primitive operations
- consecutive statements
- function calls
- conditionals
- loops
- recursive functions