



Lecture slides - Week 12

OOP - Abstraction

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1. Abstraction
2. Abstract Class and Method
3. Case Study: Shapes

Abstraction

Abstraction in real life and OOP i

Abstraction



Even though it performs a lot of actions it doesn't show us the process. It has hidden its process by showing only the main things like getting inputs and giving the output.

Abstraction in real life and OOP ii

Abstraction in OOP is the concept of hiding complex implementation details and showing only the necessary features of an object. It allows you to focus on what an object does instead of how it does it.

In Python, abstraction can be achieved using:

- **Encapsulation:** While not purely abstraction, encapsulation hides the internal state of an object from the outside world. This is achieved by using private variables and methods, denoted by double underscore `--` before their names.
- **Abstract Classes and Methods:** Python has a module named `abc` (Abstract Base Classes) that allows creating abstract classes and abstract methods using the `abstractmethod` decorator. These abstract methods must be implemented by any class that inherits from the abstract class.

Abstract Class and Method

Abstract Classes and Methods

```
1 from abc import ABC, abstractmethod
2
3 class Animal(ABC):
4     def __init__(self, name, health):
5         self.name = name
6         self.health = health
7
8     @abstractmethod
9     def attack(self):
10         pass
11
12     @abstractmethod
13     def defence(self):
14         pass
15
16     def update_health(self, damage):
17         self.health -= damage
```

In the above code, the abstract class `Animal` cannot be instantiated directly because its incomplete. Abstract methods within an abstract class lack implementation details in the base class itself, which must be implemented by any subclass that inherits from the abstract class.

```
a = Animal("Lion", 100) # This line will raise a TypeError
```

Person and Employee Abstract Classes

```
1 from abc import ABC, abstractmethod
2
3 class Person(ABC):
4     # Rest of the class code is skipped
5
6 class Employee(Person, ABC):
7     # Rest of the class code is skipped
8
9 class Teacher(Employee):
10    # Rest of the class code is skipped
11
12 class Staff(Employee):
13    # Rest of the class code is skipped
14
15 class Student(Person):
16    # Rest of the class code is skipped
```

Because **Person** and **Employee** are abstract classes, we cannot directly create objects (instances) of them.

```
person = Person() # Error: Person is an abstract class
employee = Employee() # Error: Employee is also abstract
```


Case Study: Shapes

Basic Shapes

Develop a [drawing application](#) that allows users to create shapes: Circle, Square, Rectangle and Triangle.

The application will draw these shapes on the GUI and also print the calculated area of the shape.