Slip 1

1.Write a Java program using Multithreading to display all the alphabets between ‘A’ to ‘Z’ after every 2 seconds.

```
public class Slip1A extends Thread
{
char c;
public void run()
{
for(c = 'A'; c<='Z';c++)
{
System.out.println(""+c);
try
{
Thread.sleep(2000);
}
catch(Exception e)
{
e.printStackTrace();
}
}
}
public static void main(String args[])
{
Slip1A t = new Slip1A ();
t.start();
}
}
```

2. Write a Java program to accept the details of Employee (Eno, EName, Designation, Salary) from a user and store it into the database. (Use Swing)

```
import java.awt.*;
import javax.swing.*;
import java.awt.event.*;
import java.sql.*;
public class Ass1 extends Frame implements ActionListener
{
JLabel l1,l2,l3;
JTextField t1,t2,t3;
JButton b;
Connection cn;
Statement st;
ResultSet rs;
public Ass1()
```

```
{
setLayout(null);
l1=new JLabel(“Eno”);
l2=new JLabel(“EName”);
l3=new JLabel(“Salary”);
t1=new JTextField();
t2=new JTextField();
t3=new JTextField();
b=new Button(“Save”);
l1.setBounds(50,50,100,30);
t1.setBounds(160,50,100,30);
l2.setBounds(50,90,100,30);
t2.setBounds(160,90,100,30);
l3.setBounds(50,130,100,30);
t3.setBounds(160,130,100,30);
b.setBounds(50,170,100,30);
add(l1);
add(t1);
add(l2);
add(t2);
add(t3);
add(b);
b.addActionListener(this);
setSize(500,500);
setVisible(true);
addWindowListener(new WindowAdapter()
{
public void windowClosing(WindowEvent e)
{
System.exit(0);
}
});
}
public void actionPerformed(ActionEvent oe)
{
String str=oe.getActionCommand();
if(str.equals(“Save”))
{
try

Class.forName(“org.postgresql.Driver”);
cn=DriverManager.getConnection(“jdbc:postgresql://localhost/mydb”,”root”,””);
st =cn.createStatement();
int en=Integer.parseInt(t1.getText());
String enn=t2.getText();
int sal=Integer.parseInt(t3.getText());
String strr=”insert into emp values(” + en + ” ,'” + enn + “‘,” + sal + “)”;
```

```
int k=st.executeUpdate(strr);
if(k>0)
{
JOptionPane.showMessageDialog(null,”Record Is Added”);
}
}
catch(Exception er)

{
System.out.println(“Error”);
}
}
}
public static void main(String args[])
{
new Ass1().show();
}
}
```

Slip 3

1.Write a JSP program to display the details of Patient (PNo, PName, Address, age, disease) in tabular form on browser.

```
<html>
<body>
<%@ page import="java.sql.*;" %>
<%! inthno;
String hname,address; %>
<%
try{
Connection cn
Class.forName(“org.postgresql.Driver”);
cn=DriverManager.getConnection(“jdbc:postgresql://localhost/hospital”,”root”,””);
Statement st=cn.createStatement();
ResultSetrs=st.executeQuery("select * from patient");
%>
<table border="1" width="40%">
<tr>
 <td>Patient No</td> <td>Name</td>
<td>Address</td> </tr>
<% while(rs.next()) { %>
<tr><td><%= rs.getInt("pno") %></td>
<td><%= rs.getString("pname") %></td>
 <td><%= rs.getString("address") %> </tr>
<td><%= rs.getString(“age") %> </tr>
```

```
<td><%= rs.getString("disease ") %> </tr>
 <%
}
cn.close();
}catch(Exception e)
{
out.println(e);
}
%>
</body>
</html>
```

2.Write a Java program to create LinkedList of String objects and perform the following: i. Add element at the end of the list ii. Delete first element of the list iii. Display the contents of list in reverse order

Slip 4

1.Write a Java program using Runnable interface to blink Text on the JFrame (Use Swing)

```
import java.awt.*;
import java.awt.event.*;
import java.swing.*;
public class BlinkText extends JFrame implements Runnable
{
	Thread t;
	JLabel l1;
	int f;
	public BlinkText()
	{
		t=new Thread(this);
		t.start();
		setLayout(null);
		l1=new JLabel("Hello JAVA");
		l1.setBounds(100,100,100,40);
		add(l1);
		setSize(300,300);
		setVisible(true);
		f=0;
	}
	public void run()
	{
		try
		{
			if(f==0)
			{
				t.sleep(200);
				l1.setText("");
				f=1;
			}
			if(f==1)
			{
				t.sleep(200);
				l1.setText("Hello Java");
				f=0;
			}
		}catch(Exception e)
		{
			System.out.println(e);
		}
		run();
	}
```

```
	public static void main(String args[])
	{
		new BlinkText();
	}
}
```

2. Write a Java program to store city names and their STD codes using an appropriate collection and perform following operations:
i. Add a new city and its code (No duplicates)
ii. Remove a city from the collection
iii. Search for a city name and display the code

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import java.util.*;


class Slip16_2 extends JFrame implements ActionListener
{
	JTextField t1,t2,t3;
	JButton b1,b2,b3;
	JTextArea t;
	JPanel p1,p2;

	Hashtable ts;
	Slip16_2()
	{
		ts=new Hashtable();
		t1=new JTextField(10);
		t2=new JTextField(10);
		t3=new JTextField(10);

		b1=new JButton("Add");
		b2=new JButton("Search");
		b3=new JButton("Remove");

		t=new JTextArea(20,20);
		p1=new JPanel();
		p1.add(t);

		p2= new JPanel();
		p2.setLayout(new GridLayout(2,3));
		p2.add(t1);
		p2.add(t2);
		p2.add(b1);
```

```
        p2.add(t3);
        p2.add(b2);
        p2.add(b3);

        add(p1);
        add(p2);

        b1.addActionListener(this);
        b2.addActionListener(this);
        b3.addActionListener(this);

        setLayout(new FlowLayout());
        setSize(500,500);
        setVisible(true);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);


}
public void actionPerformed(ActionEvent e)
{
        if(b1==e.getSource())
        {
                String name = t1.getText();
                int code = Integer.parseInt(t2.getText());
                ts.put(name,code);
                Enumeration k=ts.keys();
                Enumeration v=ts.elements();
                String msg="";
                while(k.hasMoreElements())
                {
                        msg=msg+k.nextElement()+" = "+v.nextElement()+"\n";
                }
                t.setText(msg);
                t1.setText("");
                t2.setText("");
        }
        else if(b2==e.getSource())
        {
                String name = t3.getText();

                if(ts.containsKey(name))
                {
                        t.setText(ts.get(name).toString());
                }

                else
```

```
                    JOptionPane.showMessageDialog(null,"City not found ...");
            }
            else if(b3==e.getSource())
            {
                    String name = t3.getText();

                    if(ts.containsKey(name))
                    {
                            ts.remove(name);
                            JOptionPane.showMessageDialog(null,"City Deleted ...");
                    }

                    else
                            JOptionPane.showMessageDialog(null,"City not found ...");
            }
    }
    public static void main(String a[])
    {
            new Slip16_2();
    }
}
```

Slip 6

1.Write a Java program to accept ‘n’ integers from the user and store them in a Collection. Display them in the sorted order. The collection should not accept duplicate elements. (Use a suitable collection). Search for a particular element using predefined search method in the Collection framework.

```
import java.util.*;
import java.io.*;

class Slip19_2
{
    public static void main(String[] args) throws Exception
    {
            int no,element,i;
                    BufferedReader br=new BufferedReader(new
InputStreamReader(System.in));
                    TreeSet ts=new TreeSet();
                    System.out.println("Enter the of elements :");
                    no=Integer.parseInt(br.readLine());
                    for(i=0;i<no;i++)
                    {
                            System.out.println("Enter the element : ");
                                    element=Integer.parseInt(br.readLine());
```

```
                                        ts.add(element);
                        }

                                System.out.println("The elements in sorted order :"+ts);
                        System.out.println("Enter element to be serach : ");
                        element = Integer.parseInt(br.readLine());
                        if(ts.contains(element))
                                System.out.println("Element is found");
                        else
                                System.out.println("Element is NOT found");
                }
}
```

2. Write a java program using multithreading to simulate traffic signal (Use Swing).

```
import java.awt.*;
import java.awt.event.*;
import java.util.*;
import javax.swing.*;

// Main class
// Extending JFrame class and
// Implementing ItemListener interface
public class Traffic_Signal
    extends JFrame implements ItemListener {

    // Setting the buttons for the layout
    JRadioButton jr1;
    JRadioButton jr2;
    JRadioButton jr3;

    // Setting the field area
    JTextField j1 = new JTextField(10);
    ButtonGroup b = new ButtonGroup();
    String msg = " ";

    // Initially setting the co-ordinates to 0,0,0
    int x = 0, y = 0, z = 0;
    public Traffic_Signal(String msg)
    {
        super(msg);
        setLayout(new FlowLayout());

        // Assigning name to the button declared above
        // with help of JRadioButton class
        jr1 = new JRadioButton("Red");
```

```
    jr2 = new JRadioButton("Yellow");
    jr3 = new JRadioButton("Green");

    jr1.addItemListener(this);
    jr2.addItemListener(this);
    jr3.addItemListener(this);

    add(jr1);
    add(jr2);
    add(jr3);
    b.add(jr1);
    b.add(jr2);
    b.add(jr3);
    add(j1);

    // Method 1
    // To add a window
    addWindowListener(new WindowAdapter() {
        public void windowClosing(WindowEvent e)
        {
            // It haults here itself
            System.exit(0);
        }
    });
}

// Method 2
// To change colors of traffic signal
public void itemStateChanged(ItemEvent ie)
{
    // If it is red
    if (ie.getSource() == jr1) {
        if (ie.getStateChange() == 1) {

            // Then display message- Stop
            msg = "Stop!";
            x = 1;

            // Repainting the box with original one
            // Practically black
            repaint();
        }
        else {
            msg = "";
        }
    }
```

```
    // If state is Orange or technically jr2
    if (ie.getSource() == jr2) {
        if (ie.getStateChange() == 1) {

            // Then display message-
            // Get ready in waiting state
            msg = "Get Ready to go!";
            y = 1;

            // Again repainting the button
            repaint();
        }
        else {
            msg = "";
        }
    }

    // If state is Green
    if (ie.getSource() == jr3) {
        if (ie.getStateChange() == 1) {

            // Then display message- Go
            msg = "Go!!";
            z = 1;
            repaint();
        }
        else {
            msg = "";
        }
    }
    j1.setText(msg);
}

// Method 3
// handling the paint graphics and
// dimensions of the buttons via
// setting co-ordinates
public void paint(Graphics g)
{
    g.drawRect(100, 105, 110, 270);
    g.drawOval(120, 150, 60, 60);
    g.drawOval(120, 230, 60, 60);
    g.drawOval(120, 300, 60, 60);

    // Case: Red
```

```
    if (x == 1) {
        g.setColor(Color.RED);
        g.fillOval(120, 150, 60, 60);
        g.setColor(Color.WHITE);
        g.fillOval(120, 230, 60, 60);
        g.setColor(Color.WHITE);
        g.fillOval(120, 300, 60, 60);
        x = 0;
    }

    // Case: Orange
    if (y == 1) {
        g.setColor(Color.WHITE);
        g.fillOval(120, 150, 60, 60);
        g.setColor(Color.YELLOW);
        g.fillOval(120, 230, 60, 60);
        g.setColor(Color.WHITE);
        g.fillOval(120, 300, 60, 60);
        y = 0;
    }

    // Case: Green
    if (z == 1) {
        g.setColor(Color.WHITE);
        g.fillOval(120, 150, 60, 60);
        g.setColor(Color.WHITE);
        g.fillOval(120, 230, 60, 60);
        g.setColor(Color.GREEN);
        g.fillOval(120, 300, 60, 60);
        z = 0;
    }
}

// Method 4
// Main driver method
public static void main(String args[])
{
    // Creating object of Jframe class inside main()
    // method
    JFrame jf = new Traffic_Signal("Traffic Light");

    // Setting size and making traffic signal
    // operational using setVisible() method
    jf.setSize(500, 500);
    jf.setVisible(true);
}
```

}

Slip 7

1.Write a java program that implements a multi-thread application that has three threads. First thread generates random integer number after every one second, if the number is even; second thread computes the square of that number and prints it. If the number is odd, the third thread computes the cube of that number and prints it.

```
import java.util*;
 int x;
 Square(int n)
 {
 x = n;
 }
 public void run()
 {
 int sqr = x * x;
 System.out.println("Square of " + x + " = " + sqr );
 }
}
class Cube extends Thread
{
 int x;
 Cube(int n)
 {
 x = n;
 }
 public void run()
 {
 int cub = x * x * x;
 System.out.println("Cube of " + x + " = " + cub );
 }
}
class Number extends Thread
{
 public void run()
 {
 Random random = new Random();
 for(int i =0; i<10; i++)
 {
 int randomInteger = random.nextInt(100);
 System.out.println("Random Integer generated : " + randomInteger);
 Square s = new Square(randomInteger);
 s.start();
 Cube c = new Cube(randomInteger);
```

```
 c.start();
 try {
 Thread.sleep(1000);
This thread generates random number 10 times
between 1 to 100 for every 1 second. The generated
random number is then passed as argument to
Square and Cube threads.
Output varies each time a program is executed.
 } catch (InterruptedException ex) {
 System.out.println(ex);
}
 }
 }
}
public class LAB3B {
 public static void main(String args[])
 {
 Number n = new Number();
 n.start();
 }
}
```

2. Write a java program for the following:
i. To create a Product (Pid, Pname, Price) table.
ii. Insert at least five records into the Product table.
iii. Display all the records from a Product table.
Assume Database is already created.

```
import java.sql.*;
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import java.util.*;


class Slip13_2 extends JFrame implements ActionListener
{
        JLabel l1,l2,l3;
        JTextField t1,t2,t3;
        JButton b1,b2,b3;
        String sql;
        JPanel p,p1;
        Connection con;
        PreparedStatement ps;


        JTable t;
```

```
JScrollPane js;
Statement stmt ;
ResultSet rs ;
ResultSetMetaData rsmd ;
int columns;
Vector columnNames = new Vector();
Vector data = new Vector();

Slip13_2()
{

        l1 = new JLabel("Enter pid :");
        l2 = new JLabel("Enter pname :");
        l3 = new JLabel("price :");

        t1 = new JTextField(20);
        t2 = new JTextField(20);
        t3 = new JTextField(20);

        b1 = new JButton("Save");
        b2 = new JButton("Display");
        b3 = new JButton("Clear");

        b1.addActionListener(this);
        b2.addActionListener(this);
        b3.addActionListener(this);

        p=new JPanel();
        p1=new JPanel();
        p.add(l1);
        p.add(t1);
        p.add(l2);
        p.add(t2);
        p.add(l3);
        p.add(t3);

        p.add(b1);
        p.add(b2);
        p.add(b3);

        add(p);
        setLayout(new GridLayout(2,1));
        setSize(600,800);
        setVisible(true);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
	}

	public void actionPerformed(ActionEvent e)
	{
		if((JButton)b1==e.getSource())
		{
			int no = Integer.parseInt(t1.getText());
			String name = t2.getText();
			int p = Integer.parseInt(t3.getText());
			System.out.println("Accept Values");
			try
			{
				Class.forName(“org.postgresql.Driver”);
con=DriverManager.getConnection(“jdbc:postgresql://192.168.100.254/product”,”oracle”,”or
acle”);
sql = "insert into proj values(?,?,?)";
				ps = con.prepareStatement(sql);
				ps.setInt(1,pid);
				ps.setString(2,p name);
				ps.setInt(3,price);
				System.out.println("values set");
				int n=ps.executeUpdate();
				if(n!=0)
				{
					JOptionPane.showMessageDialog(null,"Record insered
...");
				}

				else
					JOptionPane.showMessageDialog(null,"Record NOT
inserted ");

			}//end of try
			catch(Exception ex)
			{
				System.out.println(ex);
				//ex.printStackTrace();
			}

		}//end of if
		else if((JButton)b2==e.getSource())
		{
			try
			{
				Class.forName(“org.postgresql.Driver”);
```

```
con=DriverManager.getConnection("jdbc:postgresql://192.168.100.254/product","oracle","or
acle");
                        System.out.println("Connected");
                        stmt=con.createStatement();
                        rs = stmt.executeQuery("select * from prod");
                        rsmd = rs.getMetaData();
                        columns = rsmd.getColumnCount();

                        //Get Columns name
                        for(int i = 1; i <= columns; i++)
                        {
                                columnNames.addElement(rsmd.getColumnName(i));
                        }

                        //Get row data
                        while(rs.next())
                        {
                                Vector row = new Vector(columns);
                                for(int i = 1; i <= columns; i++)
                                {
                                        row.addElement(rs.getObject(i));
                                }
                                data.addElement(row);
                        }

                        t = new JTable(data, columnNames);
                        js = new JScrollPane(t);

                        p1.add(js);
                        add(p1);

                        setSize(600, 600);
                        setVisible(true);
                }
                catch(Exception e1)
                {
                        System.out.println(e1);
                }
        }
        else
        {
                t1.setText(" ");
                t2.setText(" ");
                t3.setText(" ");

        }
```

```
	}//end of method

	public static void main(String a[])
	{
		Slip13_2 ob = new Slip13_2();
	}
}
```

Slip 8

1.Write a java program to define a thread for printing text on output screen for ‘n’ number of times. Create 3 threads and run them. Pass the text ‘n’ parameters to the thread constructor. Example: i. First thread prints “COVID19” 10 times. ii. Second thread prints “LOCKDOWN2020” 20 times iii. Third thread prints “VACCINATED2021” 30 times

```
import java.io.*;
import java.lang.String.*;

class Ass_seta3 extends Thread
{
	String msg="";
	int  n;
	Ass_seta3(String msg,int n)
	{
		this.msg=msg;
		this.n=n;
	}
	public void run()
	{
		try
		{	for(int i=1;i<=n;i++)
			{
				System.out.println(msg+" "+i+" times");
			}
		}
		catch(Exception e){}
	}
}
public class seta3
{
	public static void main(String a[])
	{
```

```
                int n=Integer.parseInt(a[0]);
                Ass_seta3 t1=new Ass_seta3("COVID 19",n);
                t1.start();
                Ass_seta3 t2=new Ass_seta3("LOCKDOWN2020",n+10);
                t2.start();
                Ass_seta3 t3=new Ass_seta3("VACCINATED2021",n+20);
                t3.start();
        }
}
```

2.Write a JSP program to check whether a given number is prime or not. Display the result in red color.

source file name: Primeno.html

```
<html>
   <head>
      <title>Prime no JSP program</title>
      <meta charset="UTF-8">
      <meta name="viewport" content="width=device-width">
   </head>
   <body>
       <form action="http://localhost:8080/JspPrograms/PrimeNumber.jsp" method="post">
          enter any no:
          <input type="text" name="t1" >
          <br>
                <input type="submit" >
      </form>
          </body>
```

```
</html>
```

source file name: PrimeNumber.jsp

```
<%
   int n=Integer.parseInt(request.getParameter("t1"));

out.println(" given number is: "+n);

      int d=2;

      while(d<n)

      {

      if(n%d==0)

      {

      out.println("<br> "+n+" is not Prime no.");

      break;

      }

      else

         d++;
      }
      if(n==d)

         out.println("<br>"+n+" is Prime no.");

     %>
```

Slip 12

1.Write a JSP program to check whether given number is Perfect or not. (Use Include directive).

Index.html file:

```
<!DOCTYPE html>
<html>
```

```
<head>
<title>PERFECT NUMBER</title>
</head>
<body>
<form action="perfect.jsp" method="post">
Enter Number :<input type="text" name="num">
<input type="submit" value="Submit" name="s1">
</form>
</body>
</html>
```

Perfect.jsp file:

```
<%@ page import="java.util.*" %>

<%
if(request.getParameter("s1")!=null)
{
        Integer num,a,i,sum = 0;

        num = Integer.parseInt(request.getParameter("num"));
        a = num;

        for(i=1;i<a;i++)
        {
                if(a%i==0)
                {
                        sum=sum + i;
                }
        }
        if(sum==a)
        {
                out.println(+num+ "is a perfect number");
        }
        else
        {
                out.println(+num+ "is not a perfect number");
        }
  }
%>
```

2.Write a Java Program to create a PROJECT table with field's project_id, Project_name, Project_description, Project_Status. Insert values in the table. Display all the details of the PROJECT table in a tabular format on the screen.(using swing).

```
import java.sql.*;
```

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import java.util.*;


class Slip13_2 extends JFrame implements ActionListener
{
	JLabel l1,l2,l3;
	JTextField t1,t2,t3;
	JButton b1,b2,b3;
	String sql;
	JPanel p,p1;
	Connection con;
	PreparedStatement ps;


	JTable t;
	JScrollPane js;
	Statement stmt ;
	ResultSet rs ;
	ResultSetMetaData rsmd ;
	int columns;
	Vector columnNames = new Vector();
	Vector data = new Vector();

	Slip13_2()
	{

		l1 = new JLabel("Enter pid :");
		l2 = new JLabel("Enter pname :");
		l3 = new JLabel("price :");

		t1 = new JTextField(20);
		t2 = new JTextField(20);
		t3 = new JTextField(20);

		b1 = new JButton("Save");
		b2 = new JButton("Display");
		b3 = new JButton("Clear");

		b1.addActionListener(this);
		b2.addActionListener(this);
		b3.addActionListener(this);

		p=new JPanel();
```

```
		p1=new JPanel();
		p.add(l1);
		p.add(t1);
		p.add(l2);
		p.add(t2);
		p.add(l3);
		p.add(t3);

		p.add(b1);
		p.add(b2);
		p.add(b3);

		add(p);
		setLayout(new GridLayout(2,1));
		setSize(600,800);
		setVisible(true);
		setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);


	}

	public void actionPerformed(ActionEvent e)
	{
		if((JButton)b1==e.getSource())
		{
			int no = Integer.parseInt(t1.getText());
			String name = t2.getText();
			int p = Integer.parseInt(t3.getText());
			System.out.println("Accept Values");
			try
			{
				Class.forName(“org.postgresql.Driver”);
con=DriverManager.getConnection(“jdbc:postgresql://192.168.100.254/project”,”oracle”,”or
acle”);
sql = "insert into proj values(?,?,?)";
				ps = con.prepareStatement(sql);
				ps.setInt(1,pid);
				ps.setString(2,p name);
				ps.setInt(3,price);
				System.out.println("values set");
				int n=ps.executeUpdate();
				if(n!=0)
				{
					JOptionPane.showMessageDialog(null,"Record insered
...");
				}
```

```
                                else
                                        JOptionPane.showMessageDialog(null,"Record NOT
inserted ");

                        }//end of try
                        catch(Exception ex)
                        {
                                System.out.println(ex);
                                //ex.printStackTrace();
                        }

                }//end of if
                else if((JButton)b2==e.getSource())
                {
                        try
                        {
                                Class.forName(“org.postgresql.Driver”);
con=DriverManager.getConnection(“jdbc:postgresql://192.168.100.254/project”,”oracle”,”or
acle”);
                                System.out.println("Connected");
                                stmt=con.createStatement();
                                rs = stmt.executeQuery("select * from proj");
                                rsmd = rs.getMetaData();
                                columns = rsmd.getColumnCount();

                                //Get Columns name
                                for(int i = 1; i <= columns; i++)
                                {
                                        columnNames.addElement(rsmd.getColumnName(i));
                                }

                                //Get row data
                                while(rs.next())
                                {
                                        Vector row = new Vector(columns);
                                        for(int i = 1; i <= columns; i++)
                                        {
                                                row.addElement(rs.getObject(i));
                                        }
                                        data.addElement(row);
                                }

                                t = new JTable(data, columnNames);
                                js = new JScrollPane(t);
```

```
                    p1.add(js);
                    add(p1);

                    setSize(600, 600);
                    setVisible(true);
                }
                catch(Exception e1)
                {
                    System.out.println(e1);
                }
            }
            else
            {
                t1.setText(" ");
                t2.setText(" ");
                t3.setText(" ");

            }
        }//end of method

        public static void main(String a[])
        {
            Slip13_2 ob = new Slip13_2();
        }
}
```

Slip 13

1. Write a Java program to display information about the database and list all the tables in the database. (Use DatabaseMetaData).

```
import java.sql.*;
import java.io.*;
public class DBMetaData
{
  public static void main(String[] args) throws Exception
  {
     ResultSet rs = null;
      Class.forName("org.postgresql.Driver");
       Connection conn =
DriverManager.getConnection("jdbc:postgresql://localhost/dbtry","postgres","redhat"
);
    DatabaseMetaData dbmd = conn.getMetaData();
    System.out.println("Database Product name = " +
dbmd.getDatabaseProductName());
    System.out.println("User name = " + dbmd.getUserName());
    System.out.println("Database driver  name= " + dbmd.getDriverName());
```

```
        System.out.println("Database driver version = "+ dbmd.getDriverVersion());
        System.out.println("Database product name = " +
    dbmd.getDatabaseProductName());
        System.out.println("Database Version = " + dbmd.getDriverMajorVersion());
        rs = dbmd.getTables(null,null,null, new String[]{"TABLE"});
        System.out.println("List of tables...");
        while(rs.next())
        {
            String tblName = rs.getString("TABLE_NAME");
            System.out.println("Table : "+ tblName);
        }
        conn.close();
      }
    }
```

2. Write a Java program to show lifecycle (creation, sleep, and dead) of a thread. Program should print randomly the name of thread and value of sleep time. The name of the thread should be hard coded through constructor. The sleep time of a thread will be a random integer in the range 0 to 4999.

```
Class MyThread extends Thread
{ public MyThread(String s)
{
super(s);
}
public void run()
{
System.out.println(getName()+"thread created.");
while(true)
{
System.out.println(this);
int s=(int)(math.random()*5000);
System.out.println(getName()+"is sleeping for :+s+"msec");
try{
Thread.sleep(s);
}
catch(Exception e)
{
}
}
}
Class ThreadLifeCycle
{
public static void main(String args[])
{
```

```
MyThread t1=new MyThread("shradha"),t2=new MyThread("pooja");
t1.start();
t2.start();
try
{
t1.join();
t2.join();
}
catch(Exception e)
{
}
System.out.println(t1.getName()+"thread dead.");
System.out.println(t2.getName()+"thread dead.");
}
}
```

Slip 14

1.Write a Java program using Multithreading for a simple search engine. Accept a string to be searched. Search the string in all text files in the current folder. Use a separate thread for each file. The result should display the filename and line number where the string is found.

```
import java.io.*;

public class SearchThread extends Thread
{
   File f1;
   String fname;
   static String str;
   String line;
    LineNumberReader reader = null;
   SearchThread(String fname)
   {
      this.fname=fname;
      f1=new File(fname);
   }
   public void run()
   {
      try
      {
         FileReader fr=new FileReader(f1);
         reader=new  LineNumberReader(fr);
         while((line=reader.readLine())!=null)
         {
            if(line.indexOf(str)!=-1)
```

```
            {
                System.out.println("string found in "+fname+"at
"+reader.getLineNumber()+"line");
                stop();
            }
          }
       }
       catch(Exception e)
       {
       }
    }
   public static void main(String[] args) throws IOException
   {
      Thread t[]=new Thread[20];
      BufferedReader br=new BufferedReader(new InputStreamReader(System.in));
      System.out.println("Enter String to search");
      str=br.readLine();

      FilenameFilter filter = new FilenameFilter()
      {
         public boolean accept(File file, String name)
      {
            if (name.endsWith(".txt"))
         {
               return true;
            }
         else
            {
             return false;
            }
         }
   };

   File dir1 = new File(".");
   File[] files = dir1.listFiles(filter);
      if (files.length == 0)
   {
      System.out.println("no files available with this extension");
   }
   else
      {
          for(int i=0;i<files.length;i++)
          {
              for (File aFile : files)
                 {
                    t[i]=new SearchThread(aFile.getName());
```

```
                t[i].start();
                 }
          }
       }
    }
}
```

2.Write a JSP program to calculate sum of first and last digit of a given number. Display sum in Red Color with font size 18.

HTML FILE

```
<html>
<body>
<form method=post action="Slip7.jsp">
Enter Any Number : <Input type=text name=num>
<input type=submit value=Display>
</form>
</body>
</html>
```

JSP FILE:

```
<%@page contentType="text/html" pageEncoding="UTF-8">
<!DOCTYPE html>
<html>
<body>
<%! intn,rem,r; %>
<% n=Integer.parseInt(request.getParameter("num"));
if(n<10)
{
out.println("Sum of first and last digit is ");
%><font size=18 color=red><%= n %>
<%
}
else
{
rem=n%10;
do
{
r=n%10;
n=n/10;
}while(n>0);
n=rem+r;
out.println("Sum of first and last digit is ");
%><font size=18 color=red><%= n %>
```

```
<%
}
%>
</body>
</html>
```

Slip 17

1. Write a java program to accept 'N' integers from a user. Store and display integers in sorted order having proper collection class. The collection should not accept duplicate elements.

```
import java.util.*;
import java.io.*;

class Slip19_2
{
	public static void main(String[] args) throws Exception
	{
		int no,element,i;
			BufferedReader br=new BufferedReader(new
InputStreamReader(System.in));
			TreeSet ts=new TreeSet();
			System.out.println("Enter the of elements :");
			no=Integer.parseInt(br.readLine());
			for(i=0;i<no;i++)
			{
				System.out.println("Enter the element : ");
					element=Integer.parseInt(br.readLine());
					ts.add(element);
			}

			System.out.println("The elements in sorted order :"+ts);
		System.out.println("Enter element to be serach : ");
		element = Integer.parseInt(br.readLine());
		if(ts.contains(element))
			System.out.println("Element is found");
		else
			System.out.println("Element is NOT found");
	}
}
```

2. Write a java program using Multithreading to display the number's between 1 to 100 continuously in a JTextField by clicking on JButton. (Use Runnable Interface & Swing).

```
import java.awt.event.*;
import javax.swing.*;

class Message implements Runnable
{
	JTextField t;
	public void run()
	{
		for(int i =1; i<=100;i++)
		{
			t.setText(""+i);
			try
			{
				Thread.sleep(50);
			}
			catch(Exception  e)
			{
				e.printStackTrace();
			}
		}
	}
}
class Slip12_1 implements ActionListener
{
	JFrame f;
	JPanel p;
	JTextField t;
	JButton b;
	Thread t1;

	Slip12_1()
	{
		f = new JFrame();
		p = new JPanel();

		t = new JTextField(60);
		b = new JButton("Start");

		t1 = new Thread(this);

		b.addActionListener(this);
```

```
                p.add(t);
                p.add(b);

                f.add(p);
                f.setSize(400, 400);
                f.setVisible(true);
        }


        public void actionPerformed(ActionEvent e)
        {
                t1.start();
        }
}
```