Michael Clavell

Game Developer

Needham, MA

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Summary

Current student at Rochester Institute of Technology studying for a B.S. in Game Design and Development while working toward developing fun and memorable gameplay experiences.

Skills

Programming
- C#
- Java
- HTML 5
- CSS 3
- Lua

Software
- FL Studio, Reason, Logic Pro
- Visual Studio, Sublime Text 3, Eclipse
- Microsoft Office
- Adobe Photoshop & After Effects

Engines
- Monogame
- Unity
- GameMaker

Experience

Spring 2016 — Summer 2016

Marketing Assistant, *Coppola Properties, Inc.*
-Edit website pages to show new and updated information.
-Manage data and mail lists using Microsoft Office.
-Scan and organize files on and off the computer.

Spring 2015 — Spring 2016

Sales Clerk, *Architrave*
-Set up and manage POS system, including solving problems and keeping inventory updated.
-Work cash register and answer phone.
-Stock shelves, teach co-workers, and clean the store.

Summer 2014 — Spring 2015

Maintenance, *Needham Golf Club*
-Clean golf house and restaurant facilities on weekend mornings.
-Provide maintenance when needed.

Education

Fall 2016 — Present

Rochester Institute of Technology
Bachelors Degree in Game Design and Development. In progress
Expected Graduation: Summer 2020

Fall 2012 — Summer 2016

Needham High School
High School Diploma, 2016
Robotics Club — Treasurer
Marching Band — Drumline Captain