Needham, MA

mac9406@g.rit.edu michaelclavell.me

Game Developer

Objective

To obtain a cooperative education position as a programmer in a game development setting during summer 2018.

Fducation

Fall 2016 -Rochester Institute of Technology

- Bachelor of Science in Game Design and Development, expected May 2020. Present

- GPA 3.75/4.0

- Dean's List Fall 2016 and Spring 2017

- RIT Presidential Scholarship

Skills

Programming	Software	Engines
- C#	- Visual Studio, Sublime Text 3, Eclipse	- Unity
- Java	- Microsoft Office	- Monogame
- Lua	- Adobe Photoshop, Illustrator, and After	- Unreal Engine 4
- HTML 5 & CSS3	Effects	- GameMaker
- Currently learning C++	- Microsoft Windows macOS	

Projects

Sugarplum Summit (Ludum Dare 40)

- Programmed all shoot-em-up and scripted boss fight elements in under 72 hours.
- Implemented graphics, animations, and audio created by other members of the team into the game.
- Kept team on track with milestones and goals throughout development.

RPG Shop UI (In Progress)

- Currently using Unity's scripting and canvas system to create a modular tabletop RPG shop tool optimized for mobile platforms.

DIE-PARTISAN

- Programmed many gameplay and map elements, including the player character, turret enemy AI, and procedurally bitmapped tile textures.
- Acted as team lead, which includes organizing meeting times, creating milestones, and dividing responsibilities.

Experience

Spring 2016

Summer 2017 Counselor, GreenApple Campus, Olin College. Needham, MA - Taught children grades 3-5 the Swift programming language through Swift Playgrounds as well as how to create Augmented Reality apps using Unity. - Taught children grades 6-9 how to create Minecraft Mods using Java as well as Virtual Reality and Augmented Reality mobile apps using Unity. Spring 2016 — Marketing Assistant, Coppola Properties, Inc. Needham, MA - Edited website pages to show new and updated information. Summer 2016 - Managed data and mail lists using Microsoft Office. - Scanned and organized files on and off the computer.

Spring 2015 — Sales Clerk, *Architrave*. Needham, MA

- Set up and managed POS system, including solving problems and keeping inventory updated.

- Worked cash register and answered phone.
- Stocked shelves, taught co-workers, and cleaned the store.