

Goal: For an n -bit Carry Completion Adder, write a C program to determine the relationship between the average delay and operand size (n).

Guidelines:

- Operand size (n) varies from 1 to 48 with a skip of 1.
- Performance (delay) of each setup is to be derived from the average of 1000 sets of random input numbers.
- Use `rand()` (or other similar functions) to generate random numbers for simulation.
- **Note:**
 - Your program should “simulate” the hardware process of the adder, down to the gate level. That is, the program should generate intermediate results one cycle at a time.
 - Your program should simulate the process one $2d$ -delay “cycle” at a time (with a loop iteration), and should not “propagate” values inadvertently due to sequential program behavior within the same “cycle” (iteration). That is, each value (carry, sum, etc.) at the end of current “cycle” should be determined using values from the previous “cycle”, instead of using the “propagated” values newly generated from other components during the current “cycle”.
- Plot your final results in d (gate delay) versus the operand size (n).
- Submit a report containing the following:
 - your program with clear documentation,
 - your simulation results with a snapshot of all c_i^0 and c_i^1 at the end of each cycle using the following 24-bit input patterns


```
101001001100101101100101
010101111000010010001011
```
 - your plot with your conclusions and reasoning.