MAGNET1C H1LLS

osu!gaming CTF 2024

NAME   base727

POINTS   104

FLAG   osu{wysiwysiwysiywsywiwywsi}

SOLUTION: To decrypt a message, you need to create an inverse function for encoding. To do this, simply swap 256 and 727 (base) and then send the encoded message to this function. First, the message needs to be decoded from hex to string. As a result, we get the value of the flag.