



Appearance	
Board Body	<input checked="" type="checkbox"/>
F.Cu	<input checked="" type="checkbox"/>
B.Cu	<input checked="" type="checkbox"/>
Adhesive	<input checked="" type="checkbox"/>
Solder Paste	<input checked="" type="checkbox"/>
F.Silkscreen	<input checked="" type="checkbox"/>
B.Silkscreen	<input checked="" type="checkbox"/>
F.Mask	<input checked="" type="checkbox"/>
B.Mask	<input checked="" type="checkbox"/>
User.Drawings	<input checked="" type="checkbox"/>
User.Comments	<input checked="" type="checkbox"/>
User.Eco1	<input checked="" type="checkbox"/>
User.Eco2	<input checked="" type="checkbox"/>
User.Eco	<input checked="" type="checkbox"/>
User.1	<input checked="" type="checkbox"/>
User.2	<input checked="" type="checkbox"/>
User.3	<input checked="" type="checkbox"/>
User.4	<input checked="" type="checkbox"/>
Through-hole Models	<input checked="" type="checkbox"/>
SMD Models	<input checked="" type="checkbox"/>
Virtual Models	<input checked="" type="checkbox"/>
Models not in POS File	<input checked="" type="checkbox"/>
Models marked DNP	<input checked="" type="checkbox"/>
Model Bounding Boxes	<input checked="" type="checkbox"/>
Values	<input checked="" type="checkbox"/>
References	<input checked="" type="checkbox"/>
Footprint Text	<input checked="" type="checkbox"/>
Off-board Silkscreen	<input checked="" type="checkbox"/>
3D Axis	<input checked="" type="checkbox"/>
Background Start	<input checked="" type="checkbox"/>
Background End	<input checked="" type="checkbox"/>
<input checked="" type="checkbox"/> Use board stackup colors	
<input checked="" type="checkbox"/> Use PCB editor copper color	
Presets (Ctrl+Tab):	

Viewports (Shift+Tab):	
