

**Project Name : Build a Virtual CPU emulator**

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## **Project Name : Build a virtual CPU emulator**

**Objectives :** The scope of a virtual CPU emulator includes:

- 1. Software Development & Testing:** Allows for application testing on various CPU architectures without physical hardware.
- 2. Education & Research:** Supports learning about CPU design, instruction sets, and systems programming in a controlled environment.
- 3. Security:** Facilitates safe malware and vulnerability analysis in isolation from physical hardware.
- 4. Compatibility:** Allows cross-platform software compatibility by emulating different CPU architectures.

Resource needed to build a virtual CPU emulator including CPU Architecture Documentation, Memory Management, Debugger and profiling Tools, Testing Software, Binary Translators.

To set up a development environment for a virtual CPU emulator Install Compiler, Use an IDE like Visual Studio Code, CLion, set up GDB for c/c++ or LLDB for Rust, Testing Framework for integrate Google Test tools.

### **Features of a virtual CPU:**

- 1. Instruction Emulation:** Executes specific CPU instructions.
- 2. Memory Simulation:** Executes RAM and registers.
- 3. Representation:** Represents about half of a physical CPU's processing ability or one CPU thread.

4.I/O simulation: Handles virtual input/output.

5.Performance Monitoring: Tracks CPU cycles and memory access.

We can choose c++ programming language for developing a virtual CPU emulator and we can choose tools those are commonly used in c++ those are- Compiler,IDE,Debugger,Binary Translator,version control.

### **Setup version control using Github:**

#### **# set up a Github Repository**

1. Log in to GitHub (or create an account if you don't have one).

2. Create a new repository:

\*Give it a name (virtual-cpu-emulator).

\*Choose visibility: Public or Private.

#### **# Link Your Local Repository to GitHub**

1. Add the GitHub repository as a remote:

```
git remote add origin https://github.com/yourusername/virtual-cpu-emulator.git
```

2. Push local changes to GitHub:

```
git branch -M main
```

```
git push -u origin main
```

## **# Clone the Repository Locally**

Once the repository is created, it will see the options to clone it.

## **# Add My Project Files**

Place all your project files in the cloned directory.

## **#Optional Tools for Enhanced Development**

1. Add .gitignore: Exclude files like logs, build artifacts, or sensitive information.
2. Use GitHub Actions for CI/CD automation.
3. Collaborate with Pull Requests for team reviews.
4. Protect the main branch with GitHub branch protection rules.



