



# CSE 3421

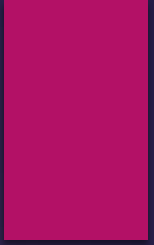
## Current Trends in Software Engineering

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# Why This Lesson?



**To get up-to-date with the current  
demands and trends in the software  
engineering field**

# Major development fields

- ▶ Web application development
- ▶ Mobile application development
- ▶ Desktop Application development
- ▶ System application development
- ▶ Firmware development

# Web Application development

- 
- ▶ Front-end development
  - ▶ Back-end development
  - ▶ Full-stack development

# Languages

## Front-end/ Client-side:

- ▶ HTML
- ▶ CSS
- ▶ JavaScript

## Back-end/ Server-side:

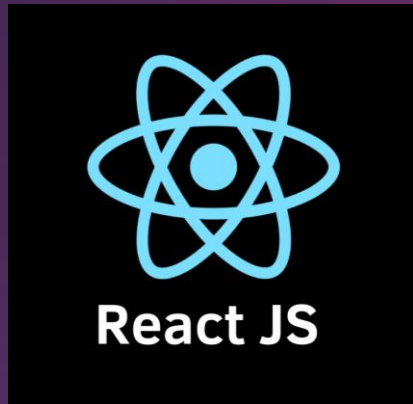
- ▶ PHP
- ▶ Java
- ▶ Python

# Database

- ▶ Oracle
- ▶ MySQL
- ▶ Microsoft SQL
- ▶ MongoDB
- ▶ Firebase



# Frameworks



# IDEs and development tools



# Content Management System(CMS)



## What is a CMS Website?

```
graph LR; A((What is a CMS Website?)) --- B(1 No Coding knowledge required); A --- C(2 Simplifies the redesigning of the website); A --- D(3 Provides an all-inclusive internet marketing strategy); A --- E(4 Multiple Access and Collaboration); A --- F(5 Website Security); A --- G(6 Affordable and Time saving Maintenance);
```

**1** No Coding knowledge required

**2** Simplifies the redesigning of the website

**3** Provides an all-inclusive internet marketing strategy

**4** Multiple Access and Collaboration

**5** Website Security

**6** Affordable and Time saving Maintenance

# Developer to Production Environment

## Development

- ✓ Used by dev team for feature preview and collaboration
  - ✓ No client data
- Also called Sandbox/  
playground**

## Testing

- ✓ Used by project team for acceptance testing with test data
- ✓ No client data

## Staging

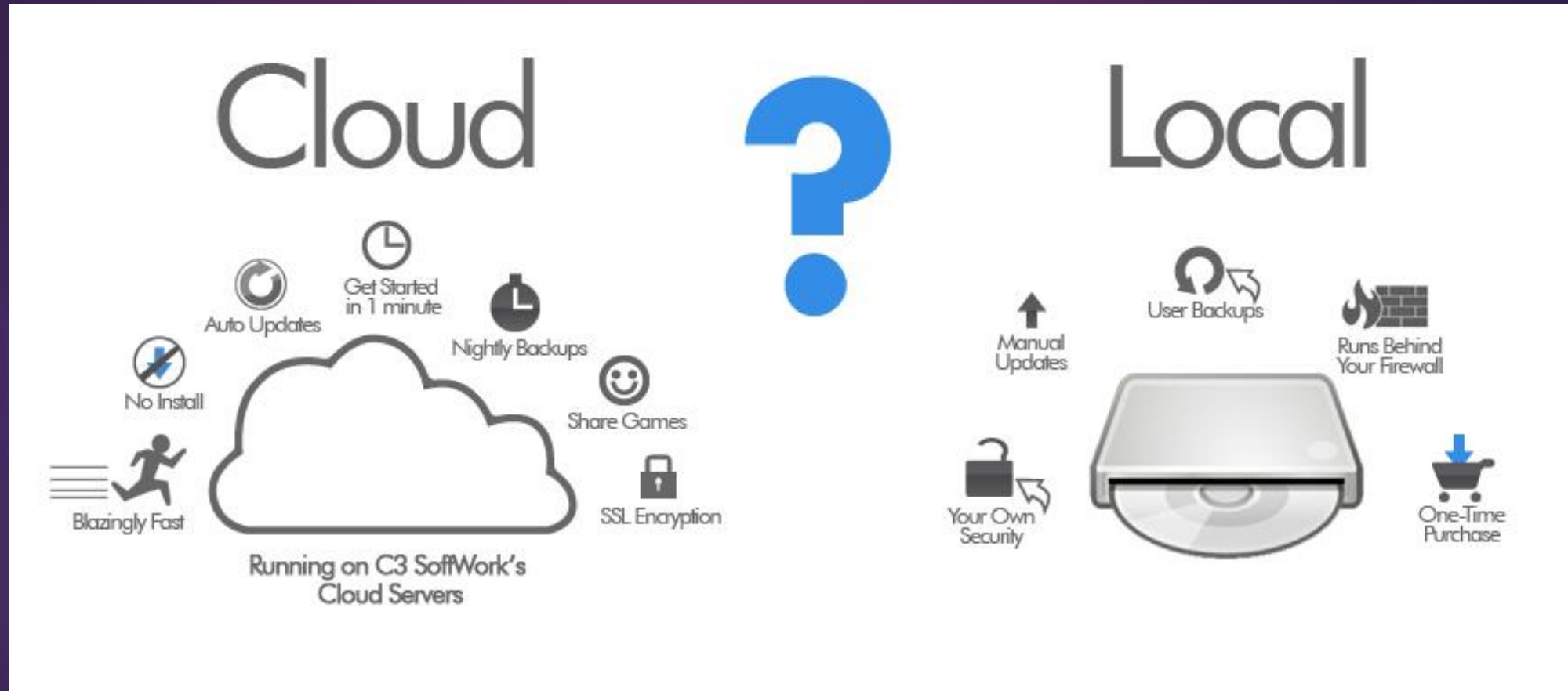
- ✓ Pre-production used for final acceptance based on production size data set
- ✓ Limited production data

## Production

- ✓ Used by clients (live)
  - ✓ Full production data
- Also called live/  
commercial**



# Cloud vs Local server









# How to turn your machine into web server?



# Build Tools

They help **installation** and **doing** error prone tasks

Installs Stuff	Does Stuff
  BOWER  YEOMAN	  GRUNT JS Task Runner   webpack MODULE BUNDLER  Brunch

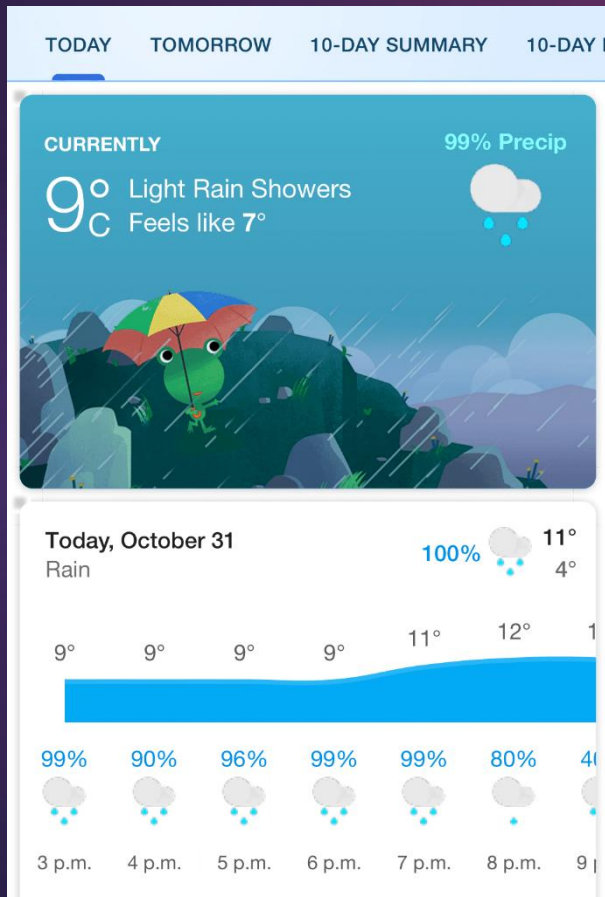
Also called package manager

Also called Bundler



# Application Programming Interface (API)

API is an intermediary that allows two applications to talk to each other.



The image shows a login screen with the title 'Log in to your account'. There are three blue buttons stacked vertically. The first button has a Twitter icon and the text 'Log in with Twitter'. The second button has a Facebook icon and the text 'Log in with Facebook'. The third button has a LinkedIn icon and the text 'Log in with LinkedIn'.

The image shows a payment screen with the title 'How you'll pay'. There are five payment options, each with a radio button and a logo. The first option is 'MasterCard' (red and orange logo). The second option is 'VISA' (blue logo). The third option is 'AMERICAN EXPRESS' (blue logo). The fourth option is 'DISCOVER' (orange logo). The fifth option is 'PayPal' (blue logo). Below these is a radio button with the text 'Pay with Other'.

# Application Programming Interface (API)

- ▶ API defines endpoints, and valid request and response formats.
- ▶ Different request methods: get, post, put, delete
- ▶ Response formats include JSON, XML
- ▶ Sample API example: <https://jsonplaceholder.typicode.com/>

# Types of API

- ▶ **Open APIs:** also known as external or public APIs, are available to developers and other users with minimal restrictions.
- ▶ **Internal APIs:** They are designed to be hidden from external users. They are used within different teams of a company to share resources.
- ▶ **Partner APIs:** Partner APIs are technically similar to open APIs, but they feature restricted access, often controlled through a third-party API gateway.
- ▶ **Composite APIs:** Composite APIs allow developers to access several endpoints in one call. These could be different endpoints of a single API, or they could be multiple services or data sources.

# API Protocols

► **REST (representational state transfer):** a web service can only be treated as a RESTful service if it follows the constraints of being

1. Client Server
2. Stateless
3. Cacheable
4. Layered System
5. Uniform Interface

REST requires low bandwidth, and response format can be plain text, HTML, XML, JSON, etc.

► **SOAP (simple object access protocol):** It requires high bandwidth and can only work with XML format

# JavaScript Object Notation (JSON)

- ▶ It is a lightweight text-based open standard designed for human-readable data interchange.
- ▶ Conventions used by JSON are known to programmers, which include C, C++, Java, Python, etc.
- ▶ It is used for **serializing** and transmitting data over network connection.
- ▶ Web services and APIs use JSON format to provide public data.
- ▶ It can be used with modern programming languages

# Syntax of JSON

- ▶ Data is represented in name-value pairs.
- ▶ Supported data types:
  - ▶ Number
  - ▶ String
  - ▶ Boolean
  - ▶ Object
  - ▶ Array
  - ▶ Null
- ▶ But the building unit is object. All other data reside in a parent object.

NUMBER

```
{"marks": 97}
```

STRING

```
{"name": "Hassan"}
```

BOOLEAN

```
{"distinction": true}
```

OBJECT

```
{"name": "Hassan", "marks": 97, "distinction": true}
```

ARRAY

```
{ "fruits" : [ "Mango", "Grape", "Apple" ] }
```

## ARRAY OF OBJECT

```
{
  "book": [
    {
      "id": "01",
      "language": "Java",
      "edition": "third",
      "author": "Herbert Schildt"
    },
    {
      "id": "07",
      "language": "C++",
      "edition": "second",
      "author": "E.Balagurusamy"
    }
  ]
}
```



## JSON Nested Object

```
"data": {
  "categoryName": "Furniture",
  "categoryTypeId": "",
  "subCategoryNames": [
    {
      "subCategoryName": "Chair",
      "subCategoryId": "a14c1344-2fb8-481a-8251-385f9c6805fb",
      "createdAt": "2017-07-23T09:28:43.000Z",
      "updatedAt": "2017-07-23T09:28:43.000Z",
      "fk_categoryId": "3080854a-13d9-4e38-ab96-358aa6405a2c"
    },
    {
      "subCategoryName": "Sofa",
```



# Mobile Application development

# Types of mobile app

- ▶ **Native app:** Native apps are built specifically for a mobile device's operating system, whether it's Apple iOS, Google's Android, or Windows Phone.
- ▶ **Web app:** Web apps are accessed via a web browser on your mobile device. They're not standalone apps in the sense of having to download and install.
- ▶ **Hybrid app:** These are web apps that look and feel like native apps.

# Languages

▶ Java

▶ Swift

▶ Kotlin

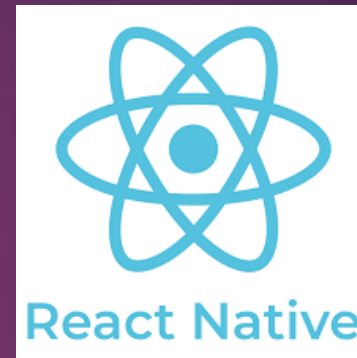
▶ C#

▶ JavaScript

# IDEs and development tools



# Frameworks



# App builder



**buildfire**



# Software development Kit (SDK)

- ▶ It's a set of software tools and programs used by developers to create applications for specific platforms.
- ▶ The Android SDK includes:
  - ▶ Required libraries.
  - ▶ Debugger.
  - ▶ An emulator.
  - ▶ Relevant documentation for the Android APIs.
  - ▶ Sample source code.
  - ▶ Tutorials for the Android OS.

Every time Google releases a new version of Android, a corresponding SDK is also released. To be able to write programs with the latest features, developers must download and install each version's SDK





**Thank You**