

# PROJECT

**A goal without a plan is just a wish**

# QUANTIFIED SELF

“A movement to incorporate technology into data acquisition on aspects of a person's daily life in terms of inputs (e.g. food consumed, quality of surrounding air), states (e.g. mood, arousal, blood oxygen levels), and performance (mental and physical).”

IN SHORT

**A system that allows self-knowledge  
through self-tracking**

WITHOUT MEASURING THERE IS NOT  
IMPROVEMENT

# KEYWORDS

Quantified Self, Life Logging, Self  
Tracking, Self Analytics

# DATA IS CENTRAL

**We have to collect data and informations.**

**We have to show (different views) of the same data and informations.**

# DATA TYPE HINTS:

**Mood, Food, Activity, Productivity,  
Sleep, Health, Weight, Coffee,  
Whatever...**

# BRIEF

Outline a new service/webapp  
**strictly** related to the topic  
'Quantified Self'.



**Basically you have to select  
a personal data/information  
that can be collected over time by the user.**

**That data collection, potentially,  
can be visualized in some meaningful way  
in order to provide insights on a particular topic  
of the personal life of the user.**

# GUIDELINE

- Outline the Concept/Idea (1 or more)
- Research about existing similar products
- Make a moodboard about potential directions
  - Sketch on paper the early draft of the UI

# DELIVERABLE WITHIN THE NEXT LESSON

- Text file that describe the idea
- Collection of similar product based on your research (screenshots, annotations, etc)
  - The moodboard file
  - Pictures of paper' sketches

ALL THE STUFF MUST BE  
PLACED INSIDE THE GROUP  
FOLDER AND PUSHED ON THE  
COURSE GITHUB REPOSITORY

BE CRAZY, IRONIC, HAVE FUN.