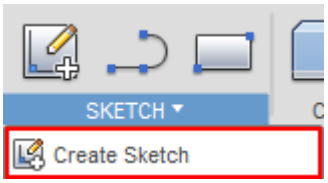
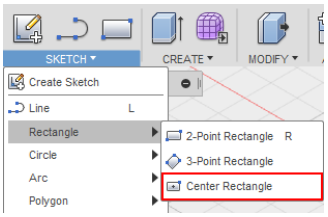
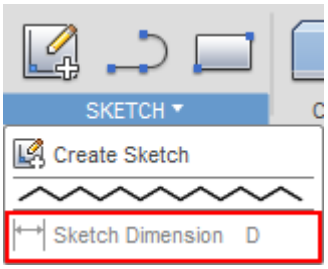


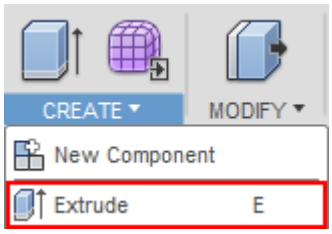
1) **Create sketch** på det nederste planet



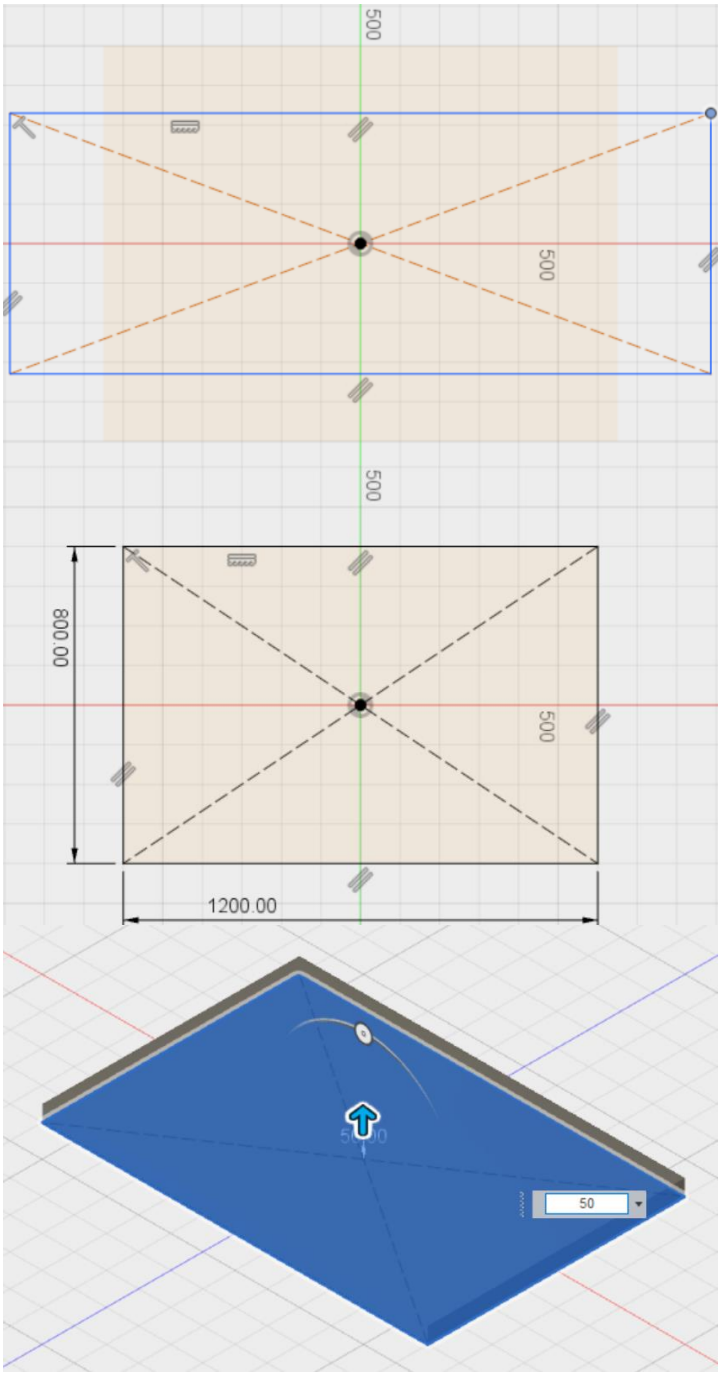
2) Lag et **center rectangle**
   a) Sentrert i origo
   b) Udefinert størrelse
3) Observer at linjene er blå.

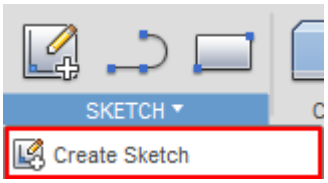


4) **Dimension (D)** sidene på rektangelet(800 og 1200)
5) Observer at linjene er sorte, ikke blå

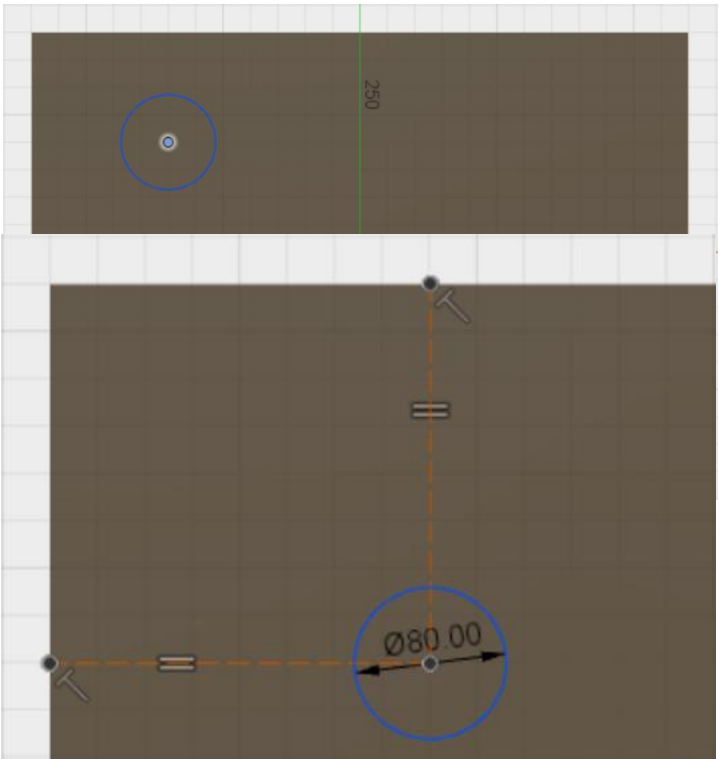


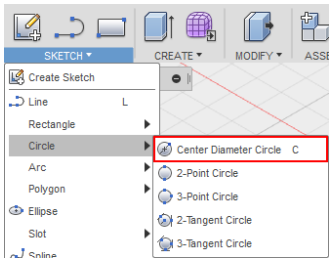
6) **Extrude (E)** rektangelet for å lage bordplata



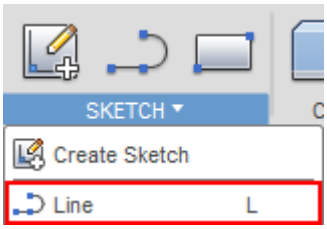


7) **Create sketch** på bunnen av bordplata

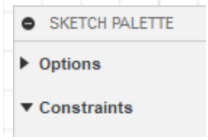


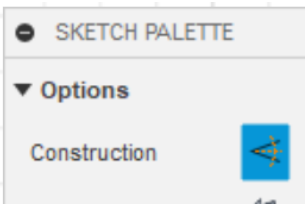


8) Lag en **center diameter circle**
   a) Undefined radius
   b) Undefined position
9) **Dimension (D)** radius 80

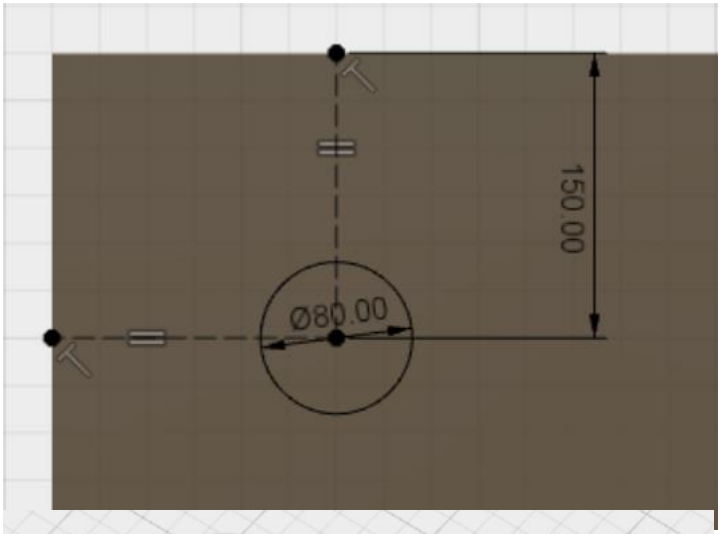


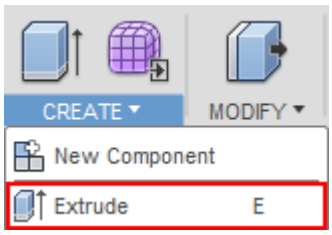
10) Lag **line (L)** fra sentrum i sirkelen til sidene av bordplata. Trykk Construction for å lage hjelpelinjer.
11) Constrain hjelpelinjene under **Constraints**:
    a) **Orthogonal** med sin respektive side
    b) **Equal** hverandre



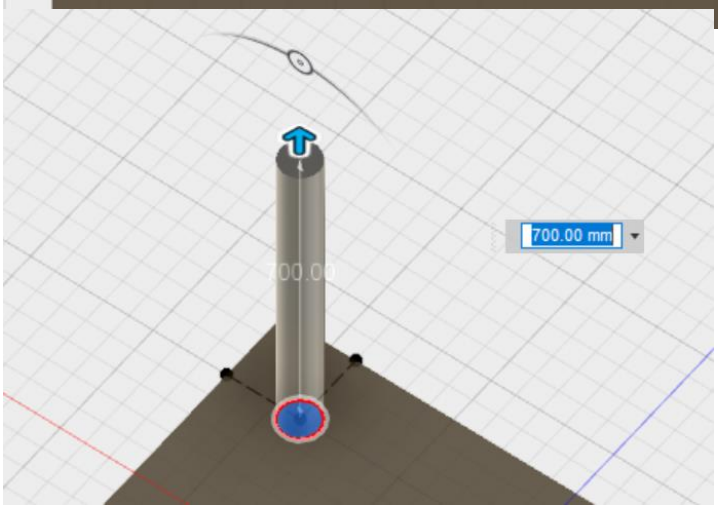


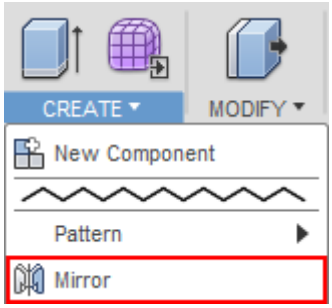
12) **Dimension (D)** avstanden fra sirkelen til sidene
13) Vis at sketchen er entydig definert ved å dra i hjørnet (observer også at linjene er sorte, ikke blå)



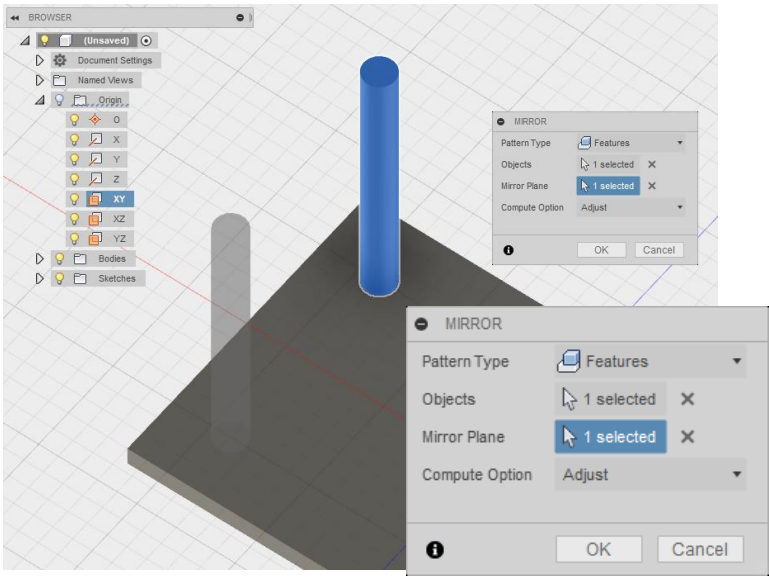


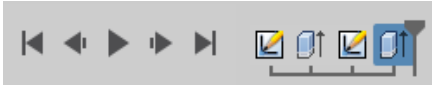
14) **Extrude (E)** sirkelen for å lage et av bordbeina

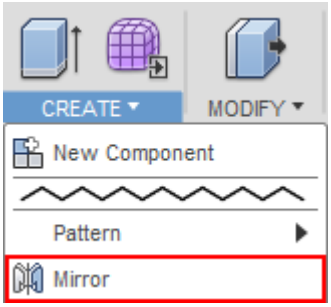




15) **Mirror** bordbeinet
    a) Type: Features
    b) Objects: Extrusion i tidslinnja
    c) Plane: XY
    Vis at man kan finne alle akser og plan i “Origin”







16) **Mirror** igjen for å lage de to resterende bordbeina
   a) Type: Features
   b) Objects: Extrusion og mirrir i tidslinnja
   c) Plane: XY