

MEETING MINUTES

Project Title:	AR VR Immersive Learning Solutions		
Date of Meeting: (DD/MM/YYYY)	13/3/2024	Time:	9.00pm – 3.00pm
Minutes Prepared By:	LIM HON SHEANG	Location:	SiliconMax site
1. Meeting Objective			
<ul style="list-style-type: none"> - Last changing for the 3D Model - Unity Implementation. 			
2. Attendance at Meeting			
Name	Department/Division	E-mail	Phone
DOM ONG	Managing Director	dom.ong@siliconmax.com	0194101488
MUHAMMAD ZAFRAN SHAH BIN ASRAB ALI	Graphic Designer	designer1@siliconmax.com	0149809179
MR AZMIR	Graphic Designer	designer2@siliconmax.com	0175793072
LIM HON SHEANG	BSC(Hons)Computer Science (Cyber Security)	limhon.student@peninsula malaysia.edu.my	01124330933
DANNY CHAN YI XIANG	BSC(Hons)Computer Science (Cyber Security)	dannychan.student@penin sulamalaysia.edu.my	0125506089

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3. Agenda and Notes, Decisions, Issues					
Topic		Owner	Time		
Last Changing for 3D Model <ul style="list-style-type: none">- The fluid was leaked out of the pipe.- Change to another way by duplicate the pipe and adjust the vertices shape key by shape key.		LIM HON SHEANG MR ZAFRAN MR AZMIR	9.00pm – 11.00pm		
Unity Implementation <ul style="list-style-type: none">- Create scripting for functions such as for buttons and exploded view of models- Scene duplication make sure consistency of different scene- Button creation for user to interact easily with the model- Using HSR color system to edit the background color- Disabling interactable button for specific scene- Implementation of the materials file into unity to apply texture into each item- Linking animation controller along with animation in unity for model to animate		MR ZAFRAN DANNY CHAN YI XIANG	11.10pm – 2.30pm		
Handover to client		DANNY CHAN YI XIANG MR ZAFRAN	2.30pm – 3.00pm		
4. Action Items					
Action		Owner	Due Date		
5. Next Meeting (if applicable)					
Date: (DD/MM/YYYY)	4/5/2024	Time:	TBC	Location:	The Ship Campus