



## **MEETING MINUTES**

Project Title:	AR VR Immersive Learning System				
Date of Meeting: (DD/MM/YYYY)	12/10/2023	Time:	2.00pm – 2.30pm		
Minutes Prepared By:	LIM HON SHEANG	Location:	Teams Meeting		

## 1. Meeting Objective

- To review on the report.
- To discuss on the main idea.

2. Attendance at Meeting							
Name	Department/Division	E-mail	Phone				
DOM ONG	Managing Director	dom.ong@siliconmax.com	0194101488				
MUHAMMAD ZAFRAN SHAH BIN ASRAB ALI	Graphic Designer	designer1@siliconmax.com	0149809179				
LIM HON SHEANG	BSC(Hons)Computer Science (Cyber Security)	limhon.student@peninsula malaysia.edu.my	01124330933				
DANNY CHAN YI XIANG	BSC(Hons)Computer Science (Cyber Security)	dannychan.student@penin sulamalaysia.edu.my	0125506089				
GOH QI YUAN	BSC(Hons)Computer Science (Cyber Security)	gohqi.student@peninsulam alaysia.edu.my	0134889105				



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3. Agenda and Notes, De	cisions, Issues						
Topic					Owner		Time
Report Reviewing			MUHAMMAD ZAFRAN SHAH BIN ASRAB ALI		2.00pm – 2.15pm		
- Introduction part							
- minor changes o Engine	<ul> <li>minor changes on the description for Blender, Unity and Unreal Engine</li> </ul>						
- minor error on 3	- minor error on 360-degree videos						
Main idea discussion – Suppy Chain Management			DOM ONG		2.15pm – 2.30pm		
- Have to identify what product to do with the supply chain.							
<ul> <li>Example, car spo</li> </ul>	- Example, car sport rim, shoes						
<ul> <li>Identify which product that can be used that we can implement with the AR VR technology.</li> </ul>							
4. Action Items							
Action				Owner		Due Date	
3D modelling					LIM HON SHEANG		26/10/2023
			DANNY CHAN YI XIANG				
			GOH QI YUAN				
5. Next Meeting (if applica	ble)						
Date: 20	6/10/2023	Time:	2pm		Location:	Teams Me	eeting