

# Getting Fancy about Programming

Giles Reger

November 5, 2012

# Fancy Programming

1. Lists
2. Higher Order Functions

# Lists of lists of lists

- From history : Lisp = LISt Processing
- Prefix notation

(+ 1 2 3 4)

(+ (\* 10 10) (- 400 70) 7)

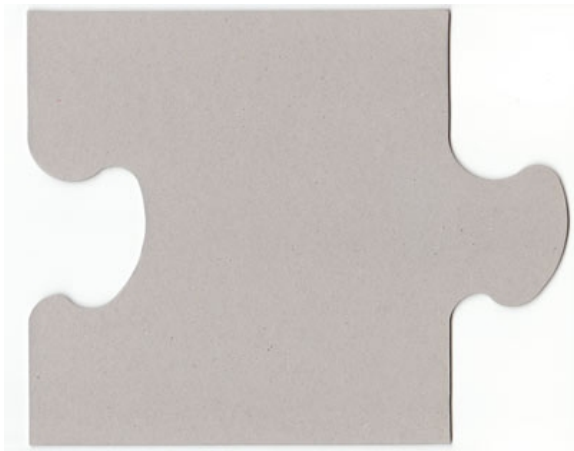
- Commands and data are lists
- Elegant? perhaps
- Easy to write... perhaps not
- But this idea of manipulating lists is important

# Functions

- Not necessarily, but often *side-effect* free
- Jisgaw analogy

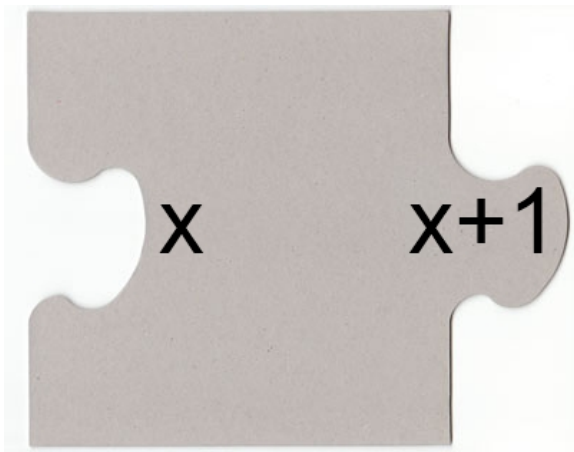
# Functions

- Not necessarily, but often *side-effect* free
- Jigsaw analogy



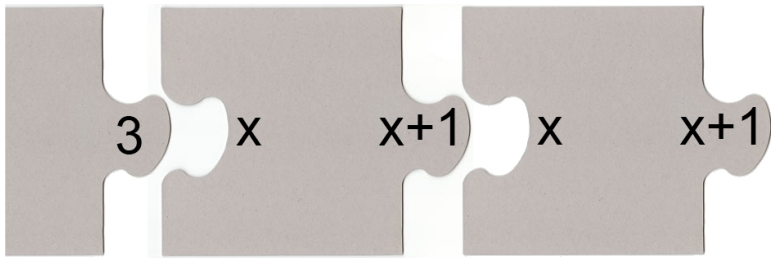
# Functions

- Not necessarily, but often *side-effect* free
- Jigsaw analogy



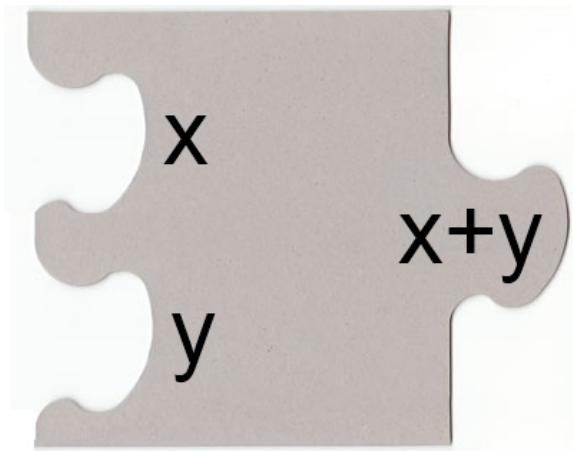
# Functions

- Not necessarily, but often *side-effect* free
- Jigsaw analogy



# Functions

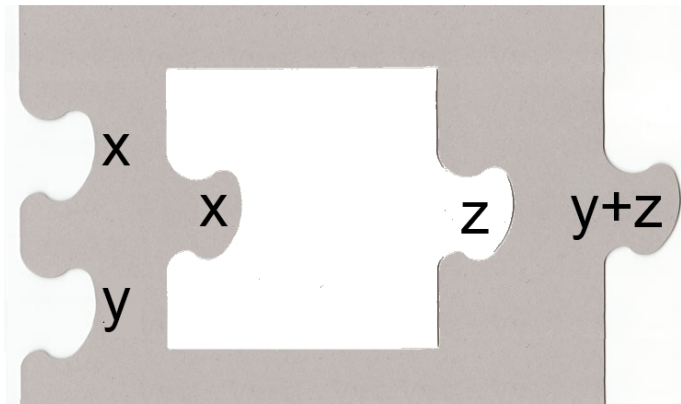
- Not necessarily, but often *side-effect* free
- Jigsaw analogy





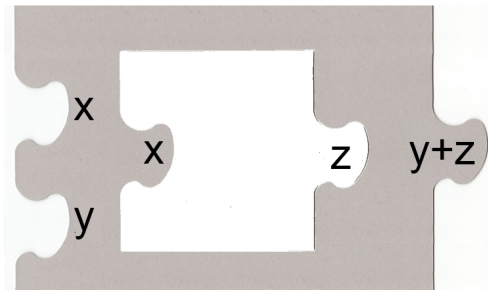
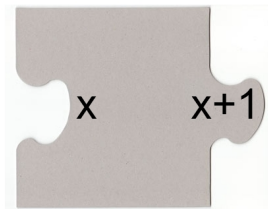
# Functions

- Not necessarily, but often *side-effect* free
- Jigsaw analogy
- Higher Order Functions



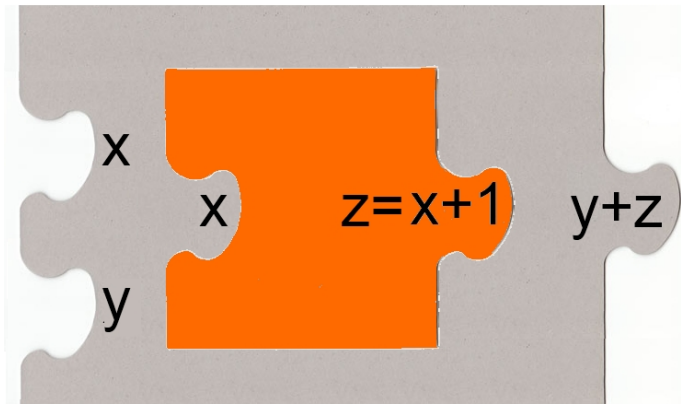
# Functions

- Not necessarily, but often *side-effect* free
- Jigsaw analogy
- Higher Order Functions



# Functions

- Not necessarily, but often *side-effect* free
- Jisgaw analogy
- Higher Order Functions



# Functions

- Not necessarily, but often *side-effect* free
  - Jigsaw analogy
  - Higher Order Functions
- 
- We treat functions as **values**
  - The jigsaw analogy quickly falls apart.... recursion

# Lists + Functions

- A big concept in Functional Programming is applying functions to lists
- The most famous of these is `map`
- This takes a function and applies it to every element of a list

`map f over [1,2,3,4]`

`[ f(1), f(2), f(3), f(4) ]`

## Writing Map

### Scala

```
1 def map[S,T](list: List[S], f: S=>T) : List[T] =  
2   list match {  
3       case List() => List()  
4       case x::xs  => f(x)::map(xs, f)  
5   }
```

### OCaml

```
1 let rec map f l =  
2   match l with  
3   | [] -> []  
4   | hd :: tl => f hd :: map f tl
```

# Using Map

Python	<code>map(lambda x: x*x, [1,2,3,4])</code>
Scala	<code>List(1,2,3,4) map (x =&gt; x*x)</code>
Java 8	
Haskell	<code>map (\x -&gt; x*x) [1,2,3,4]</code>
OCaml	<code>List.map (fun x-&gt; x*x) [1;2;3;4]</code>
Ruby	
Erlang	
C#	

# Reduce

- map allows us to transform a list
- reduce allows us to collapse a list into a single value

```
reduce f 0 [1,2,3,4]
```

```
f( 0, f( 1, f( 2, f( 3, 4 ) ) ) )
```



# Reduce

Python	<code>reduce(operator.add, [1,2,3,4], 0)</code>
Scala	<code>List(1,2,3,4).foldLeft(0)(_ + _)</code>
Java 8	
Haskell	<code>fold (+) [1,2,3,4]</code>
OCaml	<code>List.fold_left (fun x y -&gt; x+y) [1;2;3;4]</code>
Ruby	
Erlang	
C#	

## Project Euler in a Fancy way (Scala)

- Add all the natural numbers below one thousand that are multiples of 3 or 5

```
1 (1 to 999).filter(x => (x%3 ==0) || (x%5==0))  
2   .foldLeft(0)(_-+_)}
```

- By considering the terms in the Fibonacci sequence whose values do not exceed four million, find the sum of the even-valued terms.

```
1 def expand_fibs(list: List[Long]): List[Long] = {  
2   if(list.head > 4000000) list  
3   else  
4     expand_fibs((list.head+list.tail.head)::list)  
5 }  
6 expand_fibs(List(1,0)).filter(_%2==0)  
7   .foldLeft(0L)(_-+_)
```

# MapReduce

- Approach to **concurrency**
- Originated in Google
- Idea:
  - Split list up into lots of small lists
  - carry out lots of maps in parallel to produce a new list
  - reduce that list
- A bit more complicated than that - look it up
- Hadoop

# Lambda Calculus

- If you're mathematically minded then look at this
- Loads of cool stuff
  - Type theory
  - Constructive logic
  - Programming language design
  - Computation models
  - Concurrency models