

Name : Manahil Malik
F2022065297

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#include <stdlib>
#include <ctime>
#include <iostream>
#include <windows.h>
#include <conio.h>
using namespace std;

char board[3][3]= {{'1','2','3'},{'4','5','6'},{'7','8','9'}};
/*two dimensional array*/
char turn = 'X';
int row, column;
bool draw=false;
void display_board(){
    system("cls");
    cout<<"\n";
    cout<<" \t\t\t\t****Well Come To Tic Tac Toe Game**** \n\n";

    cout<<" \t\t$Let Start the game guys$\n\n";
    cout<<" player 1 have [X] ";
    cout<<"-----"<<" player 2 have [O]\n\n\n";

    cout<<"\t\t\t\t\t| \t\t\t\t\t\n";
    cout<<"\t\t\t\t\t "<<board[0][0]<<" | " <<board[0][1]<<" | "
"<<board[0][2]<<" \n";
    cout<<"\t\t\t\t\t_____|_____|_____\n";
    cout<<"\t\t\t\t\t| \t\t\t\t\t\n";
    cout<<"\t\t\t\t\t "<<board[1][0]<<" | " <<board[1][1]<<" | "
"<<board[1][2]<<" \n";
    cout<<"\t\t\t\t\t_____|_____|_____\n";
    cout<<"\t\t\t\t\t| \t\t\t\t\t\n";
    cout<<"\t\t\t\t\t "<<board[2][0]<<" | " <<board[2][1]<<" | "
"<<board[2][2]<<" \n";
    cout<<"\t\t\t\t\t| \t\t\t\t\t\n";
}

void player_turn()
{
    int choice;
    if(turn == 'X')
        cout<<"\n\t player1[X] turn";
    if(turn == 'O')
        cout<<"\n\t player2[O] turn";
    cin>>choice;
    switch (choice)
    {
        case 1: row=0; column=0; break;
        case 2: row=0; column=1; break;
        case 3: row=0; column=2; break;
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        case 4: row=1; column=0; break;
        case 5: row=1; column=1; break;
        case 6: row=1; column=2; break;
        case 7: row=2; column=0; break;
        case 8: row=2; column=1; break;
        case 9: row=2; column=2; break;

        default:
            cout<<"invalid choice\n";
            }
    if(turn=='X' && board[row][column]!='X' && board[row][column]!='O')
    {
        board[row][column]= 'X';
        turn = 'O';
    }
    else if(turn=='O' && board[row][column]!='X' && board[row][column]!='O')
    {
        board[row][column]= 'O';
        turn = 'X';
    }
    else
    {
        cout<<"box already fill\n please try again\n";
        player_turn();
    }
    display_board();
} //check win//
bool gameover()
{
    for(int i=0;i<3;i++)
        //main point//

        if(board[i][0]==board[i][1]&&board[i][0]==board[i][2]||board[0][i]=
=board[1][i]&&board[0][i]==board[2][i])

            return false;
        if(board[0][0]==board[1][1]&&board[0][0]==board[2][2]||board[0][2]=
=board[1][1]&&board[0][2]==board[2][0])
            return false;
    for(int i=0;i<3;i++)
    for(int j=0;j<3;j++)
    if(board[i][j]!='X' && board[i][j]!='O')
    return true;

    //draw table//
    draw=true;
    return false;
}

//end of tic tac toe function defination//

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    //start of snake game function defination//
bool gameOver;
const int width = 20;
const int height = 20;
int x, y, fruitX, fruitY, score;
int tailX[100], tailY[100];
int nTail;
enum eDirecton { STOP = 0, LEFT, RIGHT, UP, DOWN};
eDirecton dir;
void Setup()
{
    gameOver = false;
    dir = STOP;
    x = width / 2;
    y = height / 2;
    fruitX = rand() % width;
    fruitY = rand() % height;
    score = 0;
}
void Draw()
{
    system("cls"); //system("clear");
    cout<<"\n";
    cout<<"\t\t\t\t\t***Well Come To Snake Game***\n\n\n";
    for (int i = 0; i < width+2; i++)
        cout << "#";
    cout << endl;

    for (int i = 0; i < height; i++)
    {
        for (int j = 0; j < width; j++)
        {
            if (j == 0)
                cout << "#";
            if (i == y && j == x)
                cout << "O";
            else if (i == fruitY && j == fruitX)
                cout << "F";
            else
            {
                bool print = false;
                for (int k = 0; k < nTail; k++)
                {
                    if (tailX[k] == j && tailY[k] == i)
                    {
                        cout << "o";
                        print = true;
                    }
                }
                if (!print)
                    cout << " ";
            }
        }
    }
}

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        if (j == width - 1)
            cout << "#";
    }
    cout << endl;
}

for (int i = 0; i < width+2; i++)
    cout << "#";
cout << endl;
cout << "Score:" << score << endl;
}

void Input()
{
    if (_kbhit())
    {
        switch (_getch())
        {
            case 'a':
                dir = LEFT;
                break;
            case 'd':
                dir = RIGHT;
                break;
            case 'w':
                dir = UP;
                break;
            case 's':
                dir = DOWN;
                break;
            case 'x':
                gameOver = true;
                break;
        }
    }
}

void Logic()
{
    int prevX = tailX[0];
    int prevY = tailY[0];
    int prev2X, prev2Y;
    tailX[0] = x;
    tailY[0] = y;
    for (int i = 1; i < nTail; i++)
    {
        prev2X = tailX[i];
        prev2Y = tailY[i];
        tailX[i] = prevX;
        tailY[i] = prevY;
        prevX = prev2X;
        prevY = prev2Y;
    }
    switch (dir)
    {
        case LEFT:

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        x--;
        break;
    case RIGHT:
        x++;
        break;
    case UP:
        y--;
        break;
    case DOWN:
        y++;
        break;
    default:
        break;
}
//if (x > width || x < 0 || y > height || y < 0)
//  gameOver = true;
if (x >= width) x = 0; else if (x < 0) x = width - 1;
if (y >= height) y = 0; else if (y < 0) y = height - 1;

for (int i = 0; i < nTail; i++)
    if (tailX[i] == x && tailY[i] == y)
        gameOver = true;

if (x == fruitX && y == fruitY)
{
    score += 10;
    fruitX = rand() % width;
    fruitY = rand() % height;
    nTail++;
}
}

int main()
{

    cout<<"\n";
    cout<<"\t\t\t****Well Come To Our Gaming System****\n\n ";

    cout<<"\t\t NAME\t\t\t\t\t ID\n\n";

    cout<<"\t\tAmna Younas\t\t\t\t\t F2022065294.\n\n";

    cout<<"\t\tAhmad Gillani\t\t\t\t\t F2022065296.\n\n";

    cout<<"\t\tManahil Malik\t\t\t\t\t F2022065297.\n\n";

    cout<<"\t\tFatima Younas\t\t\t\t\t F2022065345.\n\n";

    cout<<"\t\tAhmad Hassan\t\t\t\t\t F2022065065.\n\n";

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        //starting of guess number game//
int choice;

cout<<"\t\t\t ****What You Want To Play****\n\n \tPress 1 For Guess
Number Game.\n \tPress 2 For Tic Tac Toe Game.\n \tPress 3 For Snake
Game.\n";
cin>>choice;
if(choice==1)
{
    system("cls");
    cout<<"\n";
    cout << "\t\t\t***Welcome to GuessTheNumber game***\n"
        << endl;
    cout << "You have to guess a number between 1 and 100. "
        "You'll have limited choices based on the "
        "level you choose.\n\n \t\t\t\t$Good Luck$"
        << endl;

    while (true) {
        cout << "\nEnter the difficulty level: \n";
        cout << "1 For easy.\t";
        cout << "2 For medium.\t";
        cout << "3 For difficult.\t";
        cout << "0 For ending the game.\n" << endl;

        // select the level of difficulty
        int difficultyChoice;
        cout << "Enter the number: ";
        cin >> difficultyChoice;

        // generating the secret number
        srand(time(0));
        int secretNumber = 1 + (rand() % 100);
        int playerChoice;

        // Difficulty Level:Easy
        if (difficultyChoice == 1)
        {
            cout << "\nYou have 10 choices for finding the "
                "secret number between 1 and 100.";
            int choicesLeft = 10;
            for (int i = 1; i <= 10; i++)
            {

                // prompting the player to guess the secret
                // number
                cout << "\n\nEnter the number: ";
                cin >> playerChoice;

                // determining if the playerChoice matches
                // the secret number
                if (playerChoice == secretNumber)

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        {
            cout << "Well played! You won, "
                << playerChoice
                << " is the secret number" << endl;
            cout << "\t\t\t Thanks for playing...."
                << endl;
            cout << "Play the game again with "
                << "us!!\n\n"
                << endl;
            break;
        }
    else {
        cout << "Nope, " << playerChoice
            << " is not the right number\n";
        if (playerChoice > secretNumber)
        {
            cout << "The secret number is "
                << "smaller than the number "
                << "you have chosen"
                << endl;
        }
        else {
            cout << "The secret number is "
                << "greater than the number "
                << "you have chosen"
                << endl;
        }
        choicesLeft--;
        cout << choicesLeft << " choices left. "
            << endl;
        if (choicesLeft == 0)
        {
            cout << "You couldn't find the "
                << "secret number, it was "
                << secretNumber
                << ", You lose!!\n\n";
            cout << "Play the game again to "
                << "win!!!\n\n";
        }
    }
}

// Difficulty level : Medium
else if (difficultyChoice == 2)
{
    cout << "\nYou have 7 choices for finding the "
        << "secret number between 1 and 100.";
    int choicesLeft = 7;
    for (int i = 1; i <= 7; i++)
    {

        // prompting the player to guess the secret
        // number
    }
}

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cout << "\n\nEnter the number: ";
cin >> playerChoice;

// determining if the playerChoice matches
// the secret number
if (playerChoice == secretNumber)
{
    cout << "Well played! You won, "
        << playerChoice
        << " is the secret number" << endl;
    cout << "\t\t\t Thanks for playing...."
        << endl;
    cout << "Play the game again with "
        << "us!!\n\n"
        << endl;
    break;
}
else {
    cout << "Nope, " << playerChoice
        << " is not the right number\n";
    if (playerChoice > secretNumber)
    {
        cout << "The secret number is "
            << "smaller than the number "
            << "you have chosen"
            << endl;
    }
    else {
        cout << "The secret number is "
            << "greater than the number "
            << "you have chosen"
            << endl;
    }
    choicesLeft--;
    cout << choicesLeft << " choices left. "
        << endl;
    if (choicesLeft == 0) {
        cout << "You couldn't find the "
            << "secret number, it was "
            << secretNumber
            << ", You lose!!\n\n";
        cout << "Play the game again to "
            << "win!!!\n\n";
    }
}
}

}

// Difficulty level : Medium
else if (difficultyChoice == 3) {
    cout << "\nYou have 5 choices for finding the "
        << "secret number between 1 and 100.";
    int choicesLeft = 5;
    for (int i = 1; i <= 5; i++) {

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        // prompting the player to guess the secret
        // number
        cout << "\n\nEnter the number: ";
        cin >> playerChoice;

        // determining if the playerChoice matches
        // the secret number
        if (playerChoice == secretNumber) {
            cout << "Well played! You won, "
                 << playerChoice
                 << " is the secret number" << endl;
            cout << "\t\t\t Thanks for playing..."
                 << endl;
            cout << "Play the game again with "
                 << "us!!\n\n"
                 << endl;
            break;
        }
        else {
            cout << "Nope, " << playerChoice
                 << " is not the right number\n";
            if (playerChoice > secretNumber) {
                cout << "The secret number is "
                     << "smaller than the number "
                     << "you have chosen"
                     << endl;
            }
            else {
                cout << "The secret number is "
                     << "greater than the number "
                     << "you have chosen"
                     << endl;
            }
            choicesLeft--;
            cout << choicesLeft << " choices left. "
                 << endl;
            if (choicesLeft == 0) {
                cout << "You couldn't find the "
                     << "secret number, it was "
                     << secretNumber
                     << ", You lose!!\n\n";
                cout << "Play the game again to "
                     << "win!!!\n\n";
            }
        }
    }

    // To end the game
    else if (difficultyChoice == 0) {
        exit(0);
    }
    else {
        cout << "Wrong choice, Enter valid choice to "
             << "play the game! (0,1,2,3)"

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        << endl;
    }
}

//end of guess number game//

//function calling in main body of tik tak to//
else if(choice==2)
{
    while(gameover())
    {
        display_board();
        player_turn();
        gameOver();
    }
    if(turn=='X'&&draw == false )
    {
        cout<<"player2[0]wins!! Congratulation\n";
    }
    else if(turn=='O'&&draw == false)
    {
        cout<<"player1[X]wins!! Congratulation\n";
    }
    else
    cout<<"GAME DRAW!\n";
}

//end of tik tac to//

//starting of snake game
else if(choice==3)
{
    Setup();
    while (!gameOver)
    {
        Draw();
        Input();
        Logic();
        Sleep(10); //sleep(10);
    }
}
}

```