## **Installing Node js and react js**

## **Node JS**

```
sudo tar -xvf node-v16.15.1-linux-x64.tar.xz
sudo cp -r node-v16.15.1-linux-x64/{bin,include,lib,share} /usr/
```

export PATH=/usr/node-v16.15.1-linux-x64/bin:\$PATH

node --version

### **REACT JS**

sudo npm -g install create-react-app

create-react-app --version

create-react-app "NAME"

cd "APPNAME"

npm start

## Exercise 1 :Create a simple react application (Hello world)

## **<u>Aim:</u>** Create a simple react application (Hello world)

#### **Procedure:**

Step 1: Create a react application using the following command

```
create-react-app filename
Example: create-react-app project1
```

**Step 2:** Once it is done change your directory to the newly created application using the following command

```
cd filename
Example: cd project1
```

**Step 3:** Now inside **App.js** and write down the following code and save the file then open http://localhost:8000 and check the output.

## App.js

# App.css

```
.App {
  text-align: center;
}
.App-logo {
  height: 40vmin;
```

```
pointer-events: none;
@media (prefers-reduced-motion: no-preference) {
 .App-logo {
  animation: App-logo-spin infinite 20s linear;
 }
}
.App-header {
 background-color: #282c34;
 min-height: 100vh;
 display: flex;
 flex-direction: column;
 align-items: center;
 justify-content: center;
 font-size: calc(10px + 2vmin);
 color: white;
.App-link {
 color: #61dafb;
}
@keyframes App-logo-spin {
 from {
  transform: rotate(0deg);
 }
 to {
  transform: rotate(360deg);
}
App.test.is
import { render, screen } from '@testing-library/react';
import App from './App';
```

test('renders learn react link', () => {

const linkElement = screen.getByText(/learn react/i);

expect(linkElement).toBeInTheDocument();

render(<App />);

**})**;

#### index.css

```
body {
  margin: 0;
  font-family: -apple-system, BlinkMacSystemFont, 'Segoe UI', 'Roboto', 'Oxygen',
  'Ubuntu', 'Cantarell', 'Fira Sans', 'Droid Sans', 'Helvetica Neue',
    sans-serif;
  -webkit-font-smoothing: antialiased;
  -moz-osx-font-smoothing: grayscale;
}

code {
  font-family: source-code-pro, Menlo, Monaco, Consolas, 'Courier New',
    monospace;
}
```

## index.js

```
import React from 'react';
import ReactDOM from 'react-dom/client';
import './index.css';
import App from './App';
import reportWebVitals from './reportWebVitals';
const root = ReactDOM.createRoot(document.getElementById('root'));
root.render(
 <React.StrictMode>
  <App />
 </React.StrictMode>
);const http = require('http');
const hostname = 'localhost';
const port = 3000;
const server = http.createServer((req, res) => {
 res.statusCode = 200;
 res.setHeader('Content-Type', 'text/plain');
 res.end('Hello World!\n');
});
```

```
server.listen(port, hostname, () => {
 console.log(`Server running at httpconst http = require('http');
const hostname = 'localhost';
const port = 3000;
const server = http.createServer((reg, res) => {
 res.statusCode = 200;
 res.setHeader('Content-Type', 'text/plain');
 res.end('Hello World!\n');
});
server.listen(port, hostname, () => {
 console.log(`Server running at http://${hostname}:${port}/`);
});://${hostname}:${port}/`);
});
// If you want to start measuring performance in your app, pass a function
// to log results (for example: reportWebVitals(console.log))
// or send to an analytics endpoint. Learn more: https://bit.ly/CRA-vitals
reportWebVitals();
```

## reportWebVitals.is

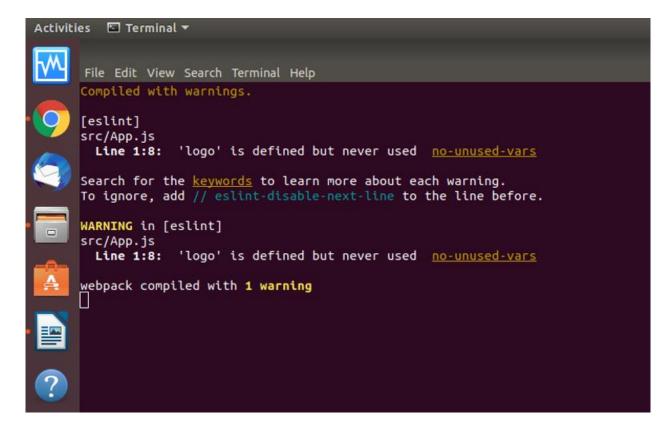
export default reportWebVitals;

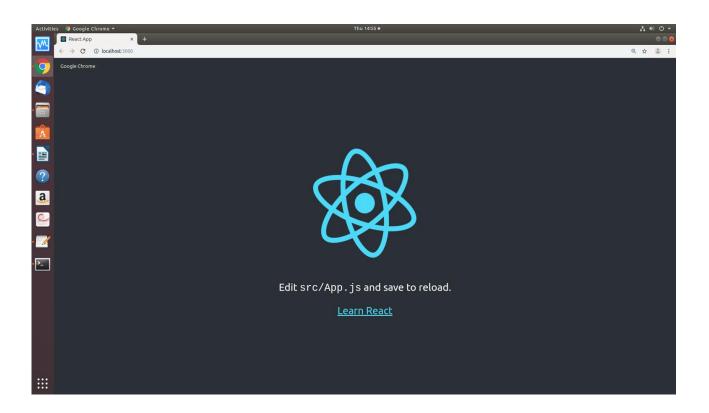
```
const reportWebVitals = onPerfEntry => {
  if (onPerfEntry && onPerfEntry instanceof Function) {
    import('web-vitals').then(({ getCLS, getFID, getFCP, getLCP, getTTFB }) => {
       getCLS(onPerfEntry);
       getFID(onPerfEntry);
       getFCP(onPerfEntry);
       getLCP(onPerfEntry);
       getTTFB(onPerfEntry);
    });
}
```

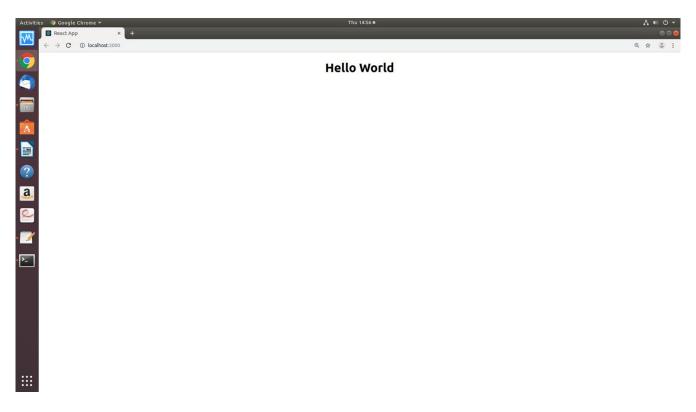
### setupTests.js

```
// jest-dom adds custom jest matchers for asserting on DOM nodes.
// allows you to do things like:
// expect(element).toHaveTextContent(/react/i)
// learn more: https://github.com/testing-library/jest-dom
import '@testing-library/jest-dom';
```

#### **Output**







### **Exercise 2:** Create simple web server application using Node js

**<u>Aim:</u>** Create simple web server application using Node is

#### **Procedure**

Step 1: First, we need to set up an accessible coding environment to do our exercises, as well as the others in the article. In the terminal, create a folder called first-servers:

mkdir first-servers

Step 2: Then enter that folder using below comment

cd first-servers

Step 3: Now, create the file that will house the code:

touch hello.js

Step 4: Open the file in a text editor. We will use nano as it's available in the terminal:

nano hello.js

We start by loading the http module that's standard with all Node.js installations. Add the following line to hello.js:

## hello.js

```
const http = require('http');
const hostname = 'localhost';
const port = 3000;

const server = http.createServer((req, res) => {
  res.statusCode = 200;
  res.setHeader('Content-Type', 'text/plain');
  res.end('Hello World!\n');
});

server.listen(port, hostname, () => {
  console.log(`Server running at http://${hostname}:${port}/^);
});
```

Save the file and exit the editor.

This Node.js application listens on the specified address (localhost) and port (3000), and returns "Hello World!" with a 200 HTTP success code. Since we're listening on localhost, remote clients won't be able to connect to our application.

To test your application, type:

node hello.js

Output:

Server running at http://localhost:3000/

```
### dell26@dell26: ~/first-servers2

File Edit View Search Terminal Help

(base) dell26@dell26: ~$ node -v

v16.15.1

(base) dell26@dell26: ~$ mkdir first-servers

mkdir: cannot create directory 'first-servers': File exists

(base) dell26@dell26: ~$ mkdir first-servers2

(base) dell26@dell26: ~$ cd first-servers2

(base) dell26@dell26: ~\first-servers2$ touch hello.js

(base) dell26@dell26: ~\first-servers2$ nano hello.js

(base) dell26@dell26: ~\first-servers2$ node hello.js

Server running at http://localhost:3000/
```

