

DSA LAB ASSIGNMENT

1.C program to print preorder, inorder, and postorder traversal on Binary Tree.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node {  
    int data;  
    struct node* left;  
    struct node* right;  
};
```

```
void inorder(struct node* root){  
    if(root == NULL) return;  
    inorder(root->left);  
    printf("%d ->", root->data);  
    inorder(root->right);  
}
```

```
void preorder(struct node* root){  
    if(root == NULL) return;  
    printf("%d ->", root->data);  
    preorder(root->left);  
    preorder(root->right);  
}
```

```
void postorder(struct node* root) {  
    if(root == NULL) return;  
    postorder(root->left);  
    postorder(root->right);  
    printf("%d ->", root->data);  
}
```

```
struct node* createNode(value){  
    struct node* newNode = malloc(sizeof(struct node));  
    newNode->data = value;  
    newNode->left = NULL;  
    newNode->right = NULL;  
  
    return newNode;  
}
```

```

struct node* insertLeft(struct node *root, int value) {
    root->left = createNode(value);
    return root->left;
}

```

```

struct node* insertRight(struct node *root, int value){
    root->right = createNode(value);
    return root->right;
}

```

```

int main(){
    struct node* root = createNode(1);
    insertLeft(root, 12);
    insertRight(root, 9);

    insertLeft(root->left, 5);
    insertRight(root->left, 6);

    printf("Inorder traversal \n");
    inorder(root);

    printf("\nPreorder traversal \n");
    preorder(root);

    printf("\nPostorder traversal \n");
    postorder(root);
}

```

2.C program to create (or insert) and inorder traversal on Binary Search Tree.

```

#include <stdio.h>
#include <stdlib.h>

```

```

struct btnode
{
    int value;
    struct btnode *l;
    struct btnode *r;
}*root = NULL, *temp = NULL, *t2, *t1;

```

```

void delete1();
void insert();
void delete();
void inorder(struct btnode *t);
void create();
void search(struct btnode *t);
void preorder(struct btnode *t);
void postorder(struct btnode *t);
void search1(struct btnode *t,int data);
int smallest(struct btnode *t);
int largest(struct btnode *t);

int flag = 1;

void main()
{
    int ch;

    printf("\nOPERATIONS ---");
    printf("\n1 - Insert an element into tree\n");
    printf("\n2 - Delete an element from the tree\n");
    printf("\n3 - Inorder Traversal\n");
    printf("\n4 - Preorder Traversal\n");
    printf("\n5 - Postorder Traversal\n");
    printf("\n6 - Exit\n");
    while(1)
    {
        printf("\nEnter your choice : ");
        scanf("%d", &ch);
        switch (ch)
        {
            case 1:
                insert();
                break;
            case 2:
                delete();
                break;
            case 3:
                inorder(root);
                break;
            case 4:
                preorder(root);
                break;

```

```

        case 5:
            postorder(root);
            break;
        case 6:
            exit(0);
        default :
            printf("Wrong choice, Please enter correct choice ");
            break;
    }
}
}

```

/* To insert a node in the tree */

```

void insert()
{
    create();
    if (root == NULL)
        root = temp;
    else
        search(root);
}

```

/* To create a node */

```

void create()
{
    int data;

    printf("Enter data of node to be inserted : ");
    scanf("%d", &data);
    temp = (struct btnode *)malloc(1*sizeof(struct btnode));
    temp->value = data;
    temp->l = temp->r = NULL;
}

```

3.C program for linear search algorithm.

```

#include <stdio.h>

```

```

int main()

```

```

{

```

```

int array[100], search, c, n;

printf("Enter number of elements in array\n");
scanf("%d", &n);

printf("Enter %d integer(s)\n", n);

for (c = 0; c < n; c++)
    scanf("%d", &array[c]);

printf("Enter a number to search\n");
scanf("%d", &search);

for (c = 0; c < n; c++)
{
    if (array[c] == search) /* If required element is found */
    {
        printf("%d is present at location %d.\n", search, c+1);
        break;
    }
}
if (c == n)
    printf("%d isn't present in the array.\n", search);

return 0;
}

```

4.C program for binary search algorithm

```

include <stdio.h>
int main()
{
    int c, first, last, middle, n, search, array[100];

    printf("Enter number of elements\n");
    scanf("%d", &n);

    printf("Enter %d integers\n", n);

    for (c = 0; c < n; c++)
        scanf("%d", &array[c]);

```

```
printf("Enter value to find\n");
scanf("%d", &search);

first = 0;
last = n - 1;
middle = (first+last)/2;

while (first <= last) {
    if (array[middle] < search)
        first = middle + 1;
    else if (array[middle] == search) {
        printf("%d found at location %d.\n", search, middle+1);
        break;
    }
    else
        last = middle - 1;

    middle = (first + last)/2;
}
if (first > last)
    printf("Not found! %d isn't present in the list.\n", search);

return 0;
}
```