

Lab #10

CSCI 4061 - Fall 2022 - 11/14/2022

Lab Preparation:

- (1) Download lab files (git clone, git pull, or download from Canvas)
\$ git clone https://github.umn.edu/csci-4061-fall-22/posted_labs.git
\$ git pull

- (2) Extract Lab Files from tar file

\$ tar -xzvf lab_10_code.tar.gz



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Driven to DiscoverSM

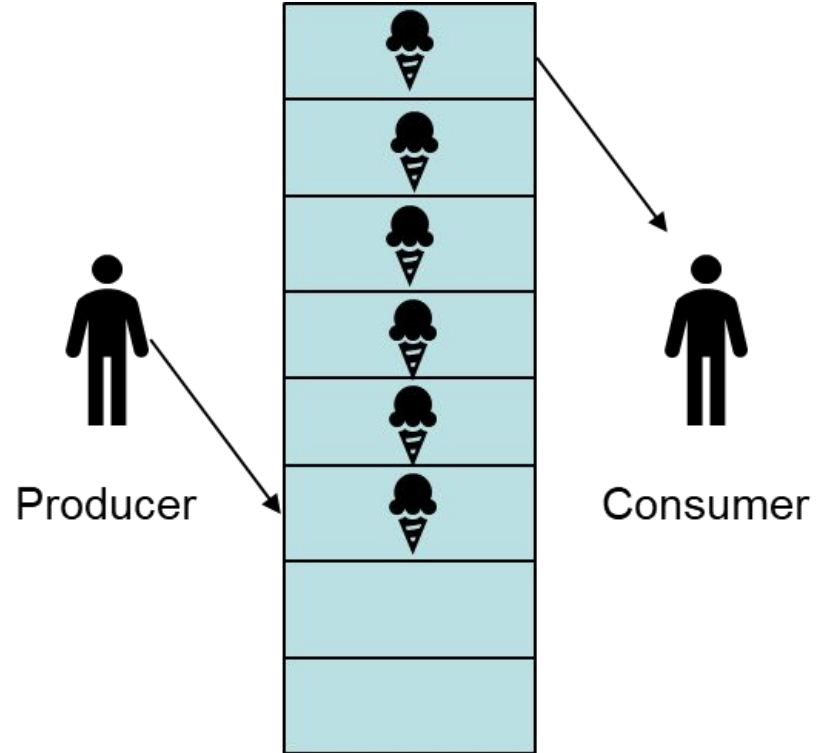
Lab Topics

- Synchronization
 - Condition Variables
- Exercise
- Project #3 Questions

Why do we need Condition Variables?

Producer/Consumer Problem (1)

- Producer puts items in the buffer
 - Locks buffer
 - Produces if space available, waits if full
 - Unlocks buffer
- Consumer pulls items from the buffer
 - Locks buffer
 - Consumes if item available, waits if empty
 - Unlocks buffer



Why do we need Condition Variables?

Producer/Consumer Problem (2)

- **busywait.c**

- gcc -pthread -o busywait busywait.c
- Run busywait

- **What is the problem of busywait.c?**

- Consumes unnecessary CPU cycles
- Depending on scheduling, if consumer thread never gets a chance to execute, `count == BUFSIZE` will always be true, producer thread may busy wait forever

Why do we need Condition Variables?

Producer/Consumer Problem (3)

- **How to fix the problem of busywait.c?**
- **Need richer synchronization**
 - **Producer:** if buffer full, *"I'm going to sleep, don't wake me up until condition buffer_not_full is met"*
 - After producing an item, signal buffer_not_empty condition
 - **Consumer:** if buffer empty, *"I'm going to sleep, don't wake me up until condition buffer_not_empty is met"*
 - After consuming an item, signal buffer_not_full condition
- **Read code: condvar.c**
 - Pay attention to the usage of pthread_cond_t, pthread_cond_wait, and pthread_cond_signal

pthread_cond_init

Name: `pthread_cond_init` - Initialize a condition variable

Prototype: `int pthread_cond_init(pthread_cond_t *cond, pthread_condattr_t *attr);`

Parameters: `pthread_cond_t *cond` - Pointer to condition variable to init

`pthread_condattr_t *attr` - Pointer to condition var attributes

Returns: 0 → On Success

-1 → On Failure

Short-Hand: `pthread_cond_t cond = PTHREAD_COND_INITIALIZER;`

pthread_cond_wait

Name: `pthread_cond_wait` - Block on a condition variable

Prototype: `int pthread_cond_wait(pthread_cond_t *cond, pthread_mutex_t *mutex);`

Parameters: `pthread_cond_t *cond` - Pointer to condition variable to wait for
`pthread_mutex_t *mutex` - Pointer mutex (lock) to acquire after condition is met

Returns: 0 → On Success
error # → On Failure

pthread_cond_signal

Name: `pthread_cond_signal` - Signal a condition to one thread

Prototype: `int pthread_cond_signal(pthread_cond_t *cond);`

Parameters: `pthread_cond_t *cond` - Pointer to the condition to signal

Returns: 0 → On Success
error # → On Failure

pthread_cond_broadcast

Name: `pthread_cond_broadcast` - Broadcast a condition to all threads

Prototype: `int pthread_cond_broadcast(pthread_cond_t *cond);`

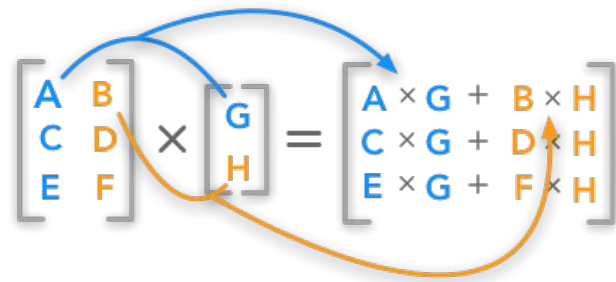
Parameters: `pthread_cond_t *cond` - Pointer to the condition to broadcast

Returns: 0 → On Success
error # → On Failure

Exercise: Parallel Matrix Multiplication

- Parallel matrix multiplication has a very wide application particularly for increasing speed of machine learning algorithms

Single Thread Matrix Multiplication:



$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} * \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix} = \begin{bmatrix} [(1 * 1) + (2 * 2) + (3 * 3)] & [(1 * 4) + (2 * 5) + (3 * 6)] \\ [(4 * 1) + (5 * 2) + (6 * 3)] & [(4 * 4) + (5 * 5) + (6 * 6)] \end{bmatrix} = \begin{bmatrix} 14 & 32 \\ 32 & 77 \end{bmatrix}$$

Exercise: Parallel Matrix Multiplication

- Multi-Threaded Matrix Multiplication

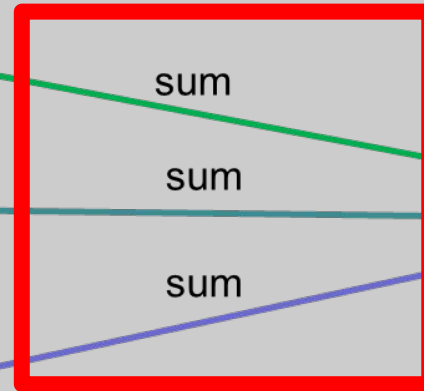
Bottleneck!

$$\begin{array}{ccc} 1 & 2 & 3 \\ 4 & 5 & 6 \end{array} * \begin{array}{cc} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{array} = \begin{array}{cc} [(1 * 1) + (2 * 2) + (3 * 3)] & [(1 * 4) + (2 * 5) + (3 * 6)] \\ [(4 * 1) + (5 * 2) + (6 * 3)] & [(4 * 4) + (5 * 5) + (6 * 6)] \end{array} = \begin{array}{cc} 14 & 32 \\ 32 & 77 \end{array}$$

Thread 1: $\begin{array}{cc} [(1 * 1)] & [(1 * 4)] \\ [(4 * 1)] & [(4 * 4)] \end{array} = \begin{array}{cc} 1 & 4 \\ 4 & 16 \end{array}$

Thread 2: $\begin{array}{cc} [(2 * 2)] & [(2 * 5)] \\ [(5 * 2)] & [(5 * 5)] \end{array} = \begin{array}{cc} 4 & 10 \\ 10 & 25 \end{array}$

Thread 3: $\begin{array}{cc} [(3 * 3)] & [(3 * 6)] \\ [(6 * 3)] & [(6 * 6)] \end{array} = \begin{array}{cc} 9 & 18 \\ 18 & 36 \end{array}$



$$= \begin{array}{cc} 14 & 32 \\ 32 & 77 \end{array}$$

Exercise: Parallel Matrix Multiplication

- Multi-Threaded Matrix Multiplication

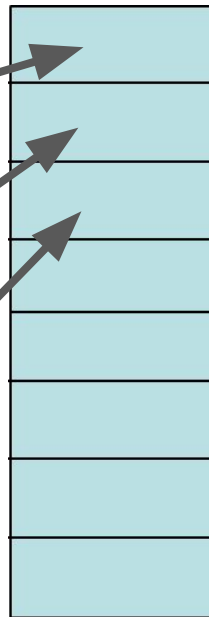
Multiplier Threads

Thread 1: $\begin{bmatrix} (1 * 1) & (1 * 4) \\ (4 * 1) & (4 * 4) \end{bmatrix} = \begin{bmatrix} 1 & 4 \\ 4 & 16 \end{bmatrix}$

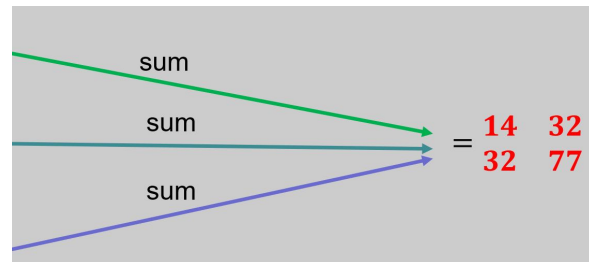
Thread 2: $\begin{bmatrix} (2 * 2) & (2 * 5) \\ (5 * 2) & (5 * 5) \end{bmatrix} = \begin{bmatrix} 4 & 10 \\ 10 & 25 \end{bmatrix}$

Thread 3: $\begin{bmatrix} (3 * 3) & (3 * 6) \\ (6 * 3) & (6 * 6) \end{bmatrix} = \begin{bmatrix} 9 & 18 \\ 18 & 36 \end{bmatrix}$

Buffer



Adder Thread



Exercise: Parallel Matrix Multiplication

- Using locks and condition variables, coordinate access to the “bounded_buffer” s.t. the answer is correct
 - Hint: Follow the TODO's

How To Compile:

```
$ gcc -pthread -o matmult matmult.c
```

Good Output:

```
===== Correct Answer =====
 4  7  4 10  6  2  3      7  2  7  4  5      252 206 218 162 170
 8  1  7  1  3  9  6      5  7  9  6  2      256 187 133 153 194
 8  4 10  5 10  2  4  x  9  9  3  5  1  =  336 216 216 177 177
 8 10  9  1  8  8  3      6  8  8  5  7      342 266 230 210 206
 1  1  6  6  9  1  5      10 2  4  2  4      233 143 134 113 131
                                6  9  1  5 10
                                7  1  3  4  6
=====
```

SUCCESS: Matrices matched

```
===== YOUR Answer =====
252 206 218 162 170
256 187 133 153 194
336 216 216 177 177
342 266 230 210 206
233 143 134 113 131
=====
```

Bad Output

```
...
ERROR! Matrix mismatch at index (2,3) Good Value [201] Bad Value [0]
ERROR! Matrix mismatch at index (2,4) Good Value [178] Bad Value [0]
ERROR! Matrix mismatch at index (3,0) Good Value [153] Bad Value [0]
ERROR! Matrix mismatch at index (3,1) Good Value [101] Bad Value [0]
ERROR! Matrix mismatch at index (3,2) Good Value [157] Bad Value [0]
ERROR! Matrix mismatch at index (3,3) Good Value [148] Bad Value [0]
ERROR! Matrix mismatch at index (3,4) Good Value [115] Bad Value [0]
ERROR! Matrix mismatch at index (4,0) Good Value [345] Bad Value [0]
ERROR! Matrix mismatch at index (4,1) Good Value [231] Bad Value [0]
ERROR! Matrix mismatch at index (4,2) Good Value [370] Bad Value [0]
ERROR! Matrix mismatch at index (4,3) Good Value [305] Bad Value [0]
ERROR! Matrix mismatch at index (4,4) Good Value [306] Bad Value [0]
ERROR: Matrices did not match, race condition detected
```

```
===== WRONG Answer =====
 3 15  3 18 12
 5 25  5 30 20
 8 40  8 48 32
 4 20  4 24 16
65 49 17 54 62
=====
```

Bonus:

- If you time the single threaded and multi-threaded matrix multiplication functions you will notice that the parallel implementation is SIGNIFICANTLY slower
 - Why would the parallel matrix multiplication be slower?
 - What ideas do you have for speeding up the implementation of parallel matrix multiplication?
- Add a comment to your Canvas submission answer these questions for 0.25 extra points on this lab