The Perl6 GTK+ Tutorial

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March 25, 2019

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Preface

This tutorial is about using the Graphical User Interface library $\mathbf{GTK}+$ while writing code in the programming language $\mathbf{Perl6}$ instead of \mathbf{C} in which the library is written. There are a few packages written to help you with that. This tutorial will first explain the modules in the package $\mathbf{GTK}::V3$ and then the modules from $\mathbf{GTK}::\mathbf{Glade}$. The first is about building your \mathbf{GUI} on your own and the latter is about making use of the generated XML file from the $\mathbf{GTK}+\mathbf{GUI}$ designer program \mathbf{Glade} . At the end of the tutorial some of the design ideas of $\mathbf{GTK}::V3$ are explained followed by a reference of the modules.

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Installation

Before any code can be run we must install the packages we want to use. It is assumed that **Perl6** (See Perl6 Site) and the **GTK**+ libraries (See Gtk Site) are already installed. The program **zef** is used to install the modules. Enter the

following command on the command line to install the most important modules GTK::V3 and GTK::Glade with any other dependencies.

> zef install GTK::Glade

Basic Information

Main Loop