

& class

GTK::V3: Toletok Confestsk Dialog

```
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```

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```
unit class GTK::V3::Gtk::GtkDialog;
also is GTK::V3::Gtk::GtkWindow;
```

#=head2 GtkDialog — Create popup windows

Synopsis

```
my GTK::V3::Gtk::GtkDialog $dialog .= new(:build-id<simple-dialog>);

# show the dialog
my Int $response = $dialog.gtk-dialog-run;
if $response == GTK_RESPONSE_ACCEPT {
    ...
}
```

unit class GTK::V3::Gdk::GdkEventTypes;git also is GTK::V3::Gtk::GtkWindow;

Types

$enum\ GtkResponseType$

Possible types of response

Response type	When
GTK_RESPONSE_NONE	Returned if an action widget has no response id, or if the dialog gets programmatically hidden or destroyed
GTK_RESPONSE_REJECT	Generic response id, not used by GTK+ dialogs
GTK_RESPONSE_ACCEPT	Generic response id, not used by GTK+ dialogs
GTK_RESPONSE_DELETE_EVENT	Returned if the dialog is deleted
GTK_RESPONSE_OK	Returned by OK buttons in GTK+ dialogs
GTK_RESPONSE_CANCEL	Returned by Cancel buttons in GTK+ dialogs
GTK_RESPONSE_CLOSE	Returned by Close buttons in GTK+ dialogs
GTK_RESPONSE_YES	Returned by Yes buttons in GTK+ dialogs
GTK_RESPONSE_NO	Returned by No buttons in GTK+ dialogs
GTK_RESPONSE_APPLY	Returned by Apply buttons in GTK+ dialogs
GTK_RESPONSE_HELP	Returned by Help buttons in GTK+ dialogs

Methods

gtk_dialog_new

Creates a new dialog box.

gtk_dialog_run

Blocks in a recursive main loop until the dialog either emits the "response" signal, or is destroyed. If the dialog is destroyed during the call to gtk_dialog_run(), gtk_dialog_run() returns GTK_RESPONSE_NONE

gtk_dialog_response

Emits the "response" signal with the given response ID. Used to indicate that the user has responded to the dialog in some way; typically either you or gtk_dialog_run() will be monitoring the ::response signal and take appropriate action.

new

```
multi submethod BUILD ( Bool :$empty! )
```

Create an empty dialog

```
multi submethod BUILD ( :$widget! )
```

Create a dialog using a native object from elsewhere. See also Gtk::V3::Glib::GObject.

```
multi submethod BUILD ( Str :$build-id! )
```

Create a dialog using a native object from a builder. See also Gtk::V3::Glib::GObject.

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