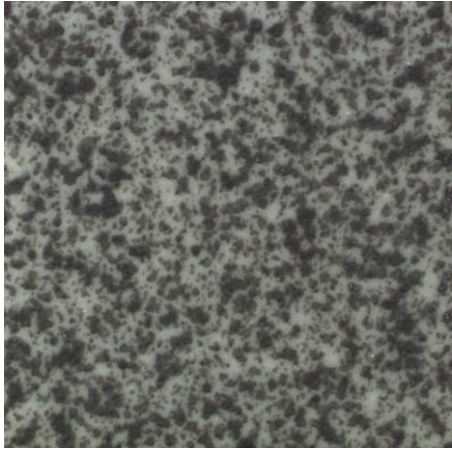
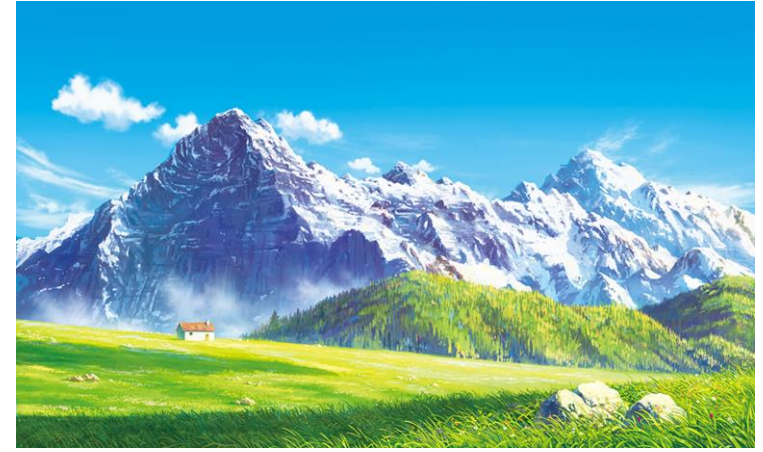
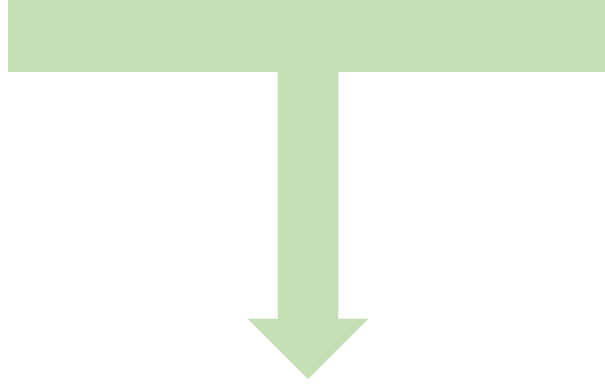


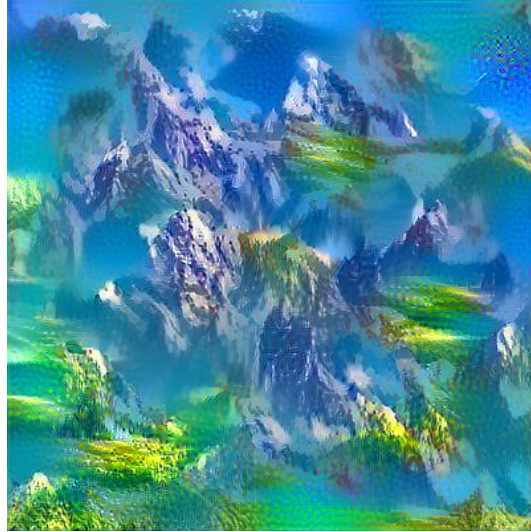
【 Game map style 】



Target Fig



Style Fig

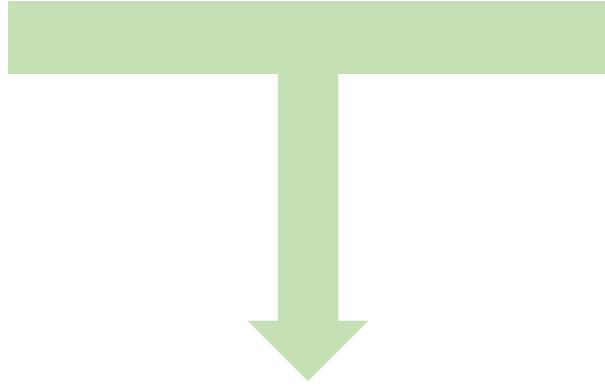


Generated Fig

【 Two-dimensional style 】



Target Fig



Style Fig

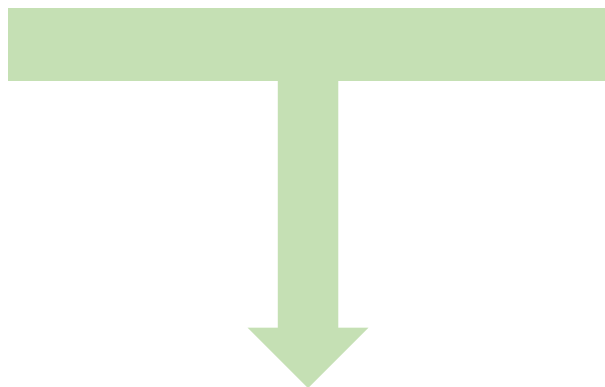


Generated Fig

【 Horror style 】



Target Fig



Style Fig



Generated Fig